

# Neural Sequence-to-grid Module for Learning Symbolic Rules

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# Background

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- **Symbolic reasoning problems** are testbeds for assessing logical inference abilities of deep learning models.

Program code evaluation [1]

**Input:**

```
j=8584  
for x in range(8):  
    j+=920  
b=(1500+j)  
print((b+7567))
```

**Target:** 25011.

bAbI tasks [2]

**Task 2: Two Supporting Facts**

John is in the playground.  
John picked up the football.  
Bob went to the kitchen.  
Where is the football? **A:playground**

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- The determinism of symbolic problems allows us to systematically test deep learning models with **out-of-distribution (OOD)** data.

Training examples

5	8	2	+	1	=
6	7	+	3	=	

OOD Test Examples

3	0	5	3	4	+	4	2	1	=		
6	9	5	2	1	+	5	0	0	2	9	=

- Humans with algebraic mind can naturally extend learned rules.

# Background

- However, deep learning models cannot extend learned rules to OOD (out-of-distribution) examples.

Number sequence prediction problems [3]

Tasks	Reverse-order (training)	Geometric	Arithmetic	Fibonacci
LSTM	28.4% (1.2%)	79.4%	77.1%	80.5%
GRU	51.9% (0.9%)	69.0%	77.1%	79.3%
Attention(unidirectional)	42.0% (8.8%)	62.8%	77.0%	69.3%
Attention(bidirectional)	0.0% (0.0%)	51.0%	72.9%	60.9%
Stack-RNN	<b>0.0%</b> (0.0%)	64.1%	63.8%	69.4%
NTM	<b>0.0%</b> (0.0%)	57.1%	65.7%	68.1%

Error

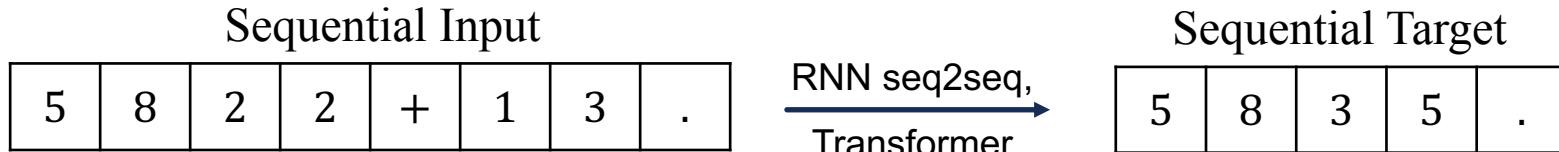
Middle school level mathematics problems [4]

	Parameters	Interpolation	Extrapolation
Simple <b>LSTM</b>	18M	0.57	0.41
Simple <b>RMC</b>	38M	0.53	0.38
Attentional <b>LSTM</b> , LSTM encoder	24M	0.57	0.38
Attentional <b>LSTM</b> , bidir LSTM encoder	26M	0.58	0.42
Attentional <b>RMC</b> , bidir LSTM encoder	39M	0.54	0.43
<b>Transformer</b>	30M	<b>0.76</b>	<b>0.50</b>

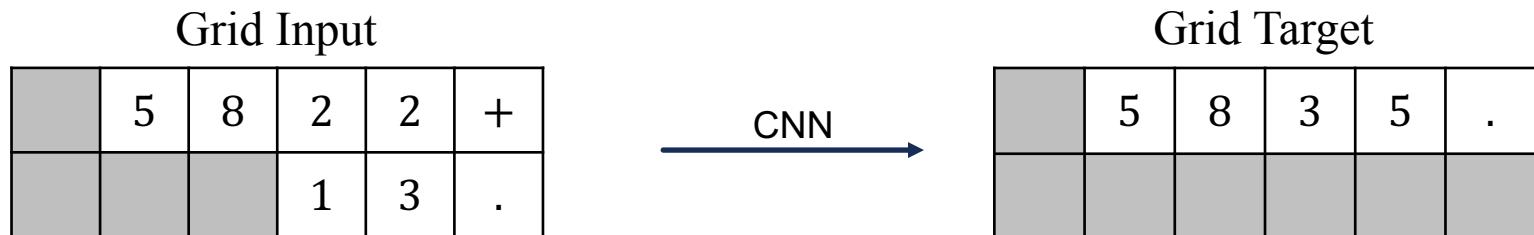
Accuracy

# Motivation

- Idea: if we align an input sequence into a grid, learning symbolic rules becomes easier.
- Consider a toy decimal addition problems in two different setups:
  - Sequential setup

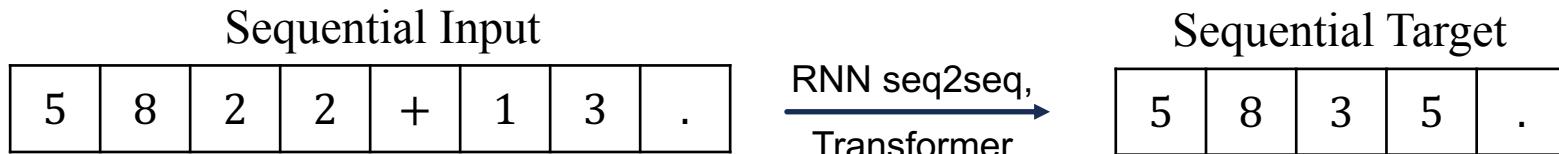


- Grid setup

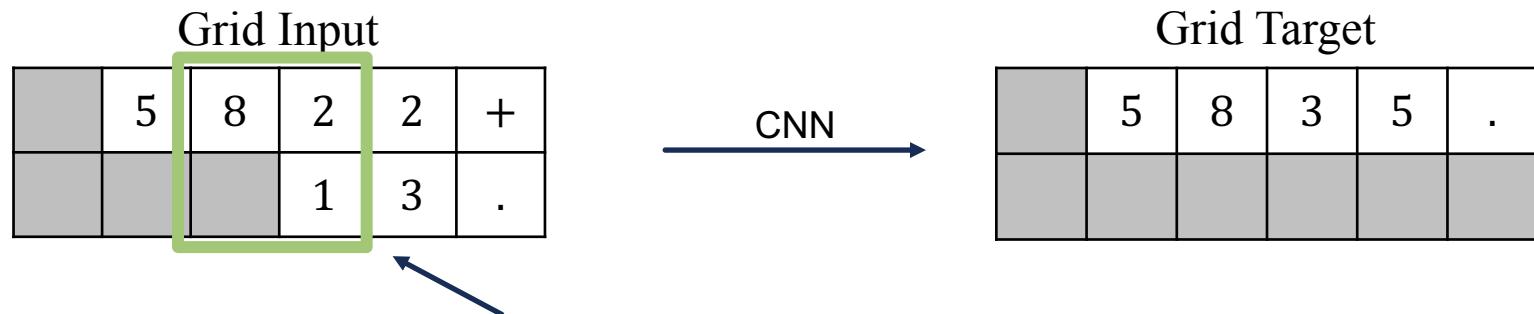


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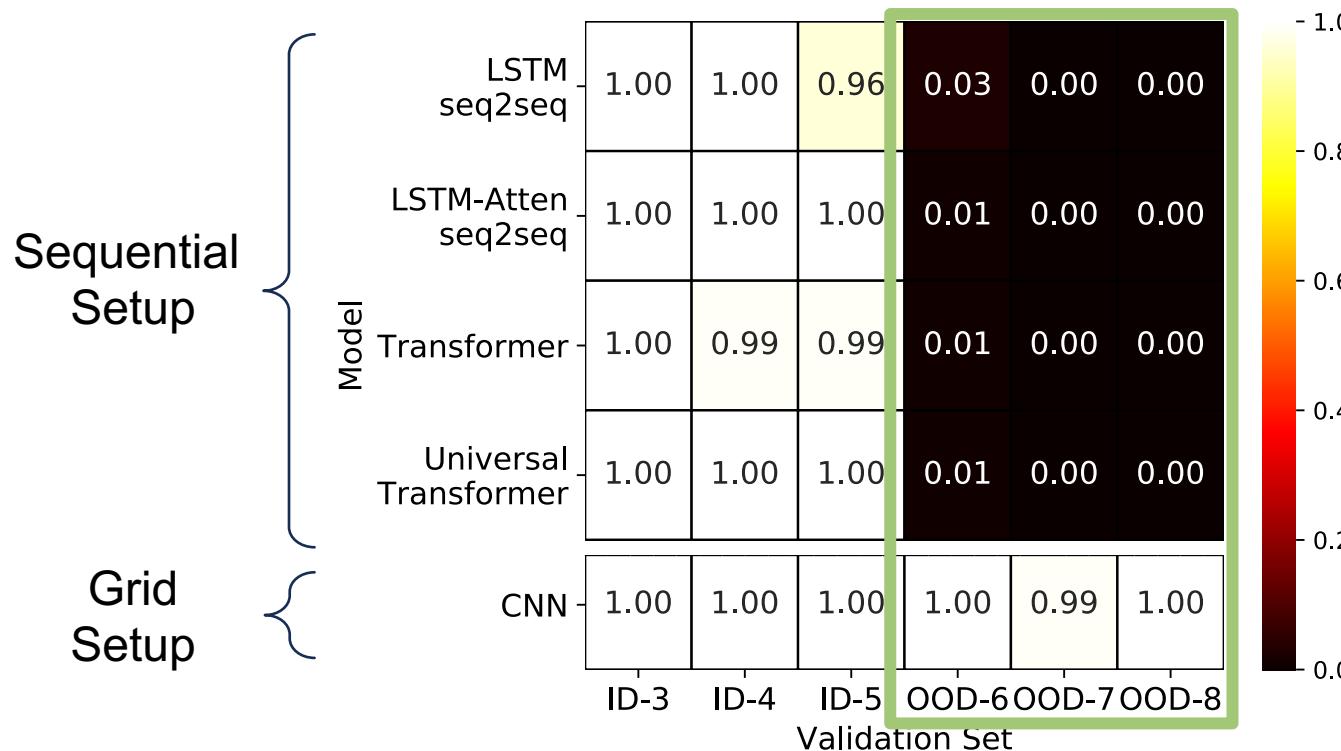
- Grid setup



The convolution kernel can learn the addition rule,  
i.e., **inductive bias**.

# Usefulness of Aligned Grid Inputs

- Depending on setups, OOD generalization is achieved or not.



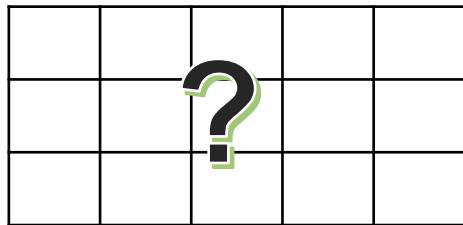
- Providing aligned grid inputs for CNN can be key to extend symbolic rules.

# Motivation

- However, most of symbolic problems cannot be formulated in such grid setup.

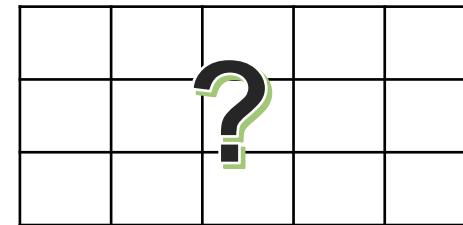
**Input:**

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**Task 2: Two Supporting Facts**

John is in the playground.  
John picked up the football.  
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Where is the football?



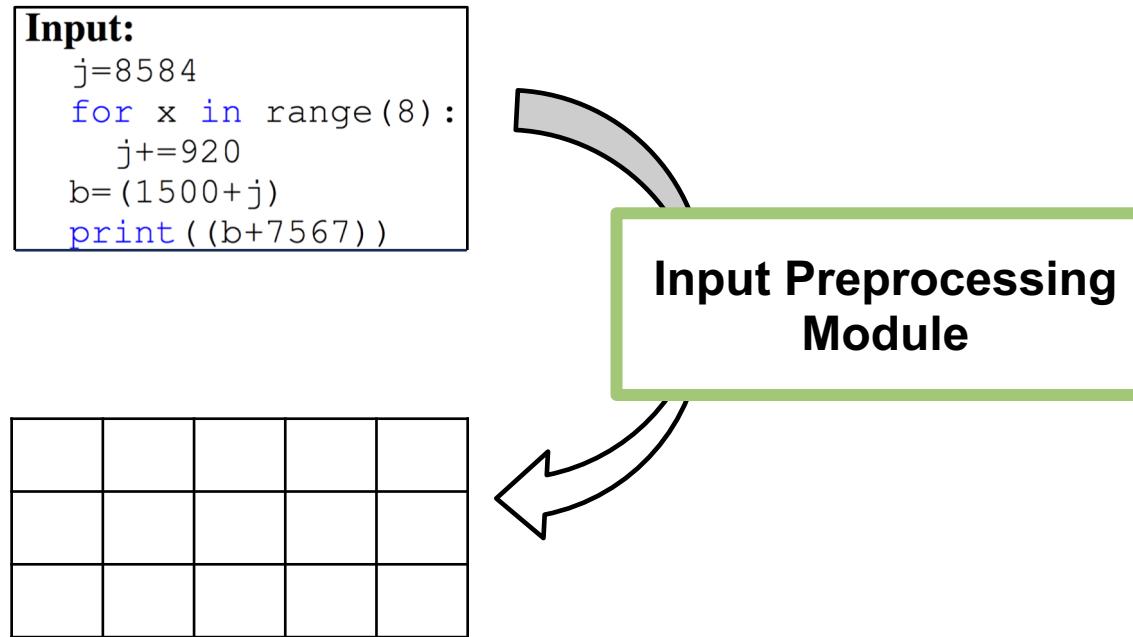
- How to align programming instructions?

- How to align words?

# Research Goal

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- Therefore, we need a new **input preprocessing module**.

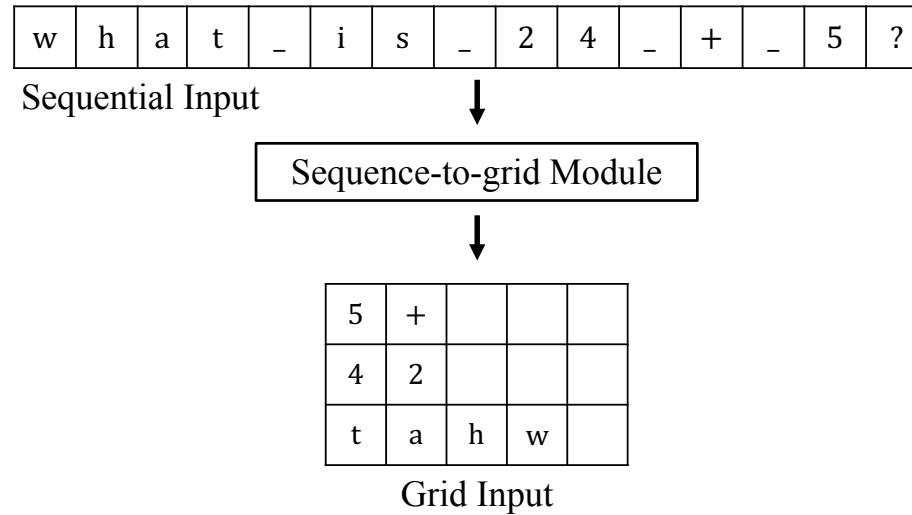


- The module must **automatically align an sequence into a grid without supervision for the alignment**.

# Our Method

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- We propose a **neural sequence-to-grid (seq2grid) module.**
  - an input **preprocessor**.
  - It **learns how to segment and align** an input sequence into a grid.



- The preprocessing is done via our novel **differentiable mapping**.
  - It ensures a **joint training** of our module and the neural network **in an end-to-end fashion** via a backpropagation.

# Method: Sequence-input grid-output Architecture

- First, we propose the **sequence-input grid-output architecture**.

w	h	a	t	-	i	s	-	2	4	-	+	-	5	?
---	---	---	---	---	---	---	---	---	---	---	---	---	---	---

Sequential Input



Sequence-to-grid Module



5	+			
4	2			
t	a	h	w	

Grid Input



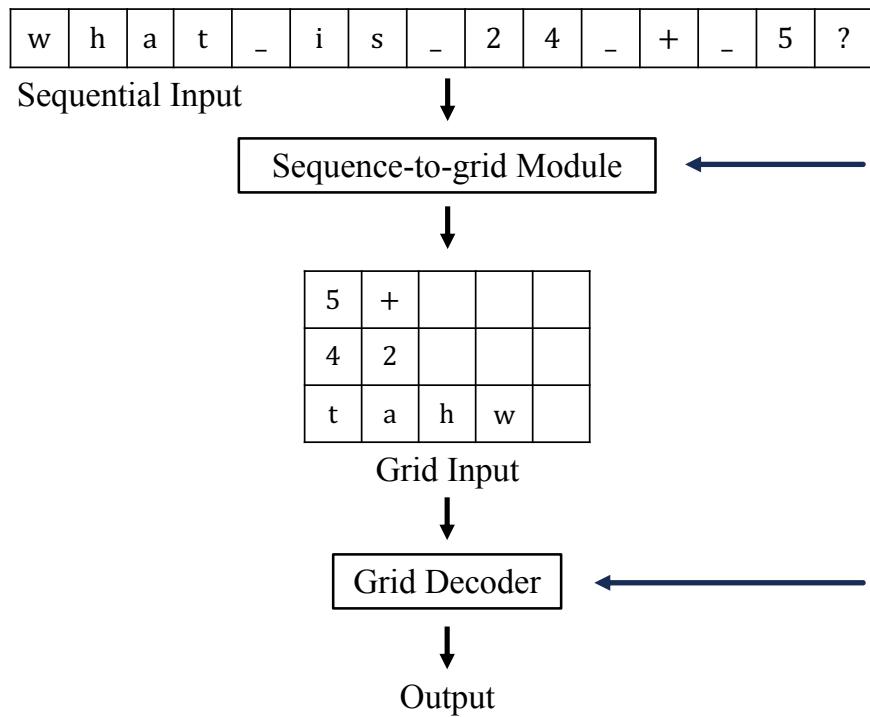
Grid Decoder



Output

# Method: Sequence-input grid-output Architecture

- First, we propose the **sequence-input grid-output architecture**.



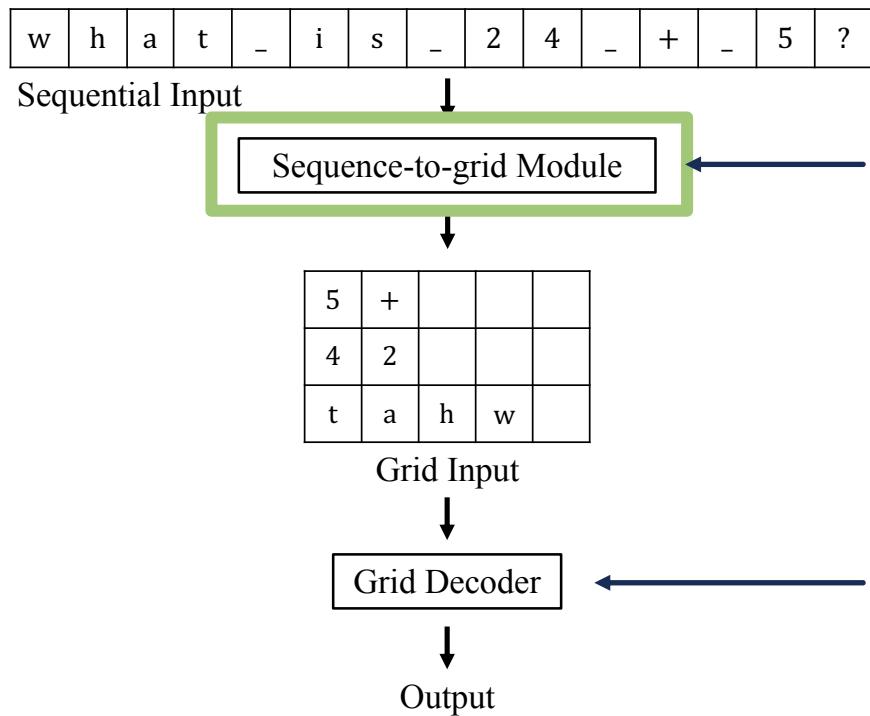
1. **aligning** an input sequence into a grid automatically

2. **semantic computations** over the grid.

Any neural network that can get the grid is possible  
e.g., ResNet, TextCNN,

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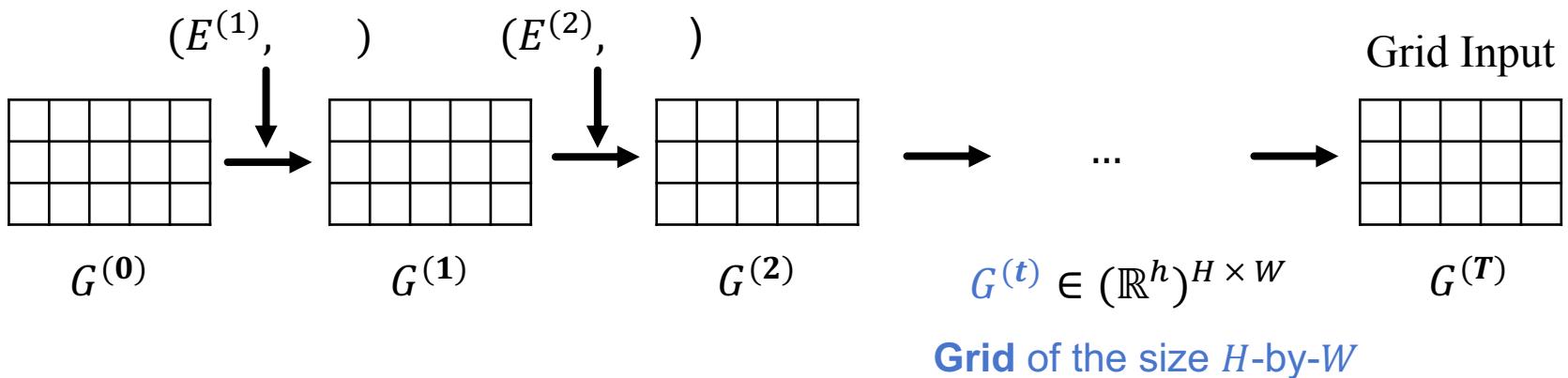
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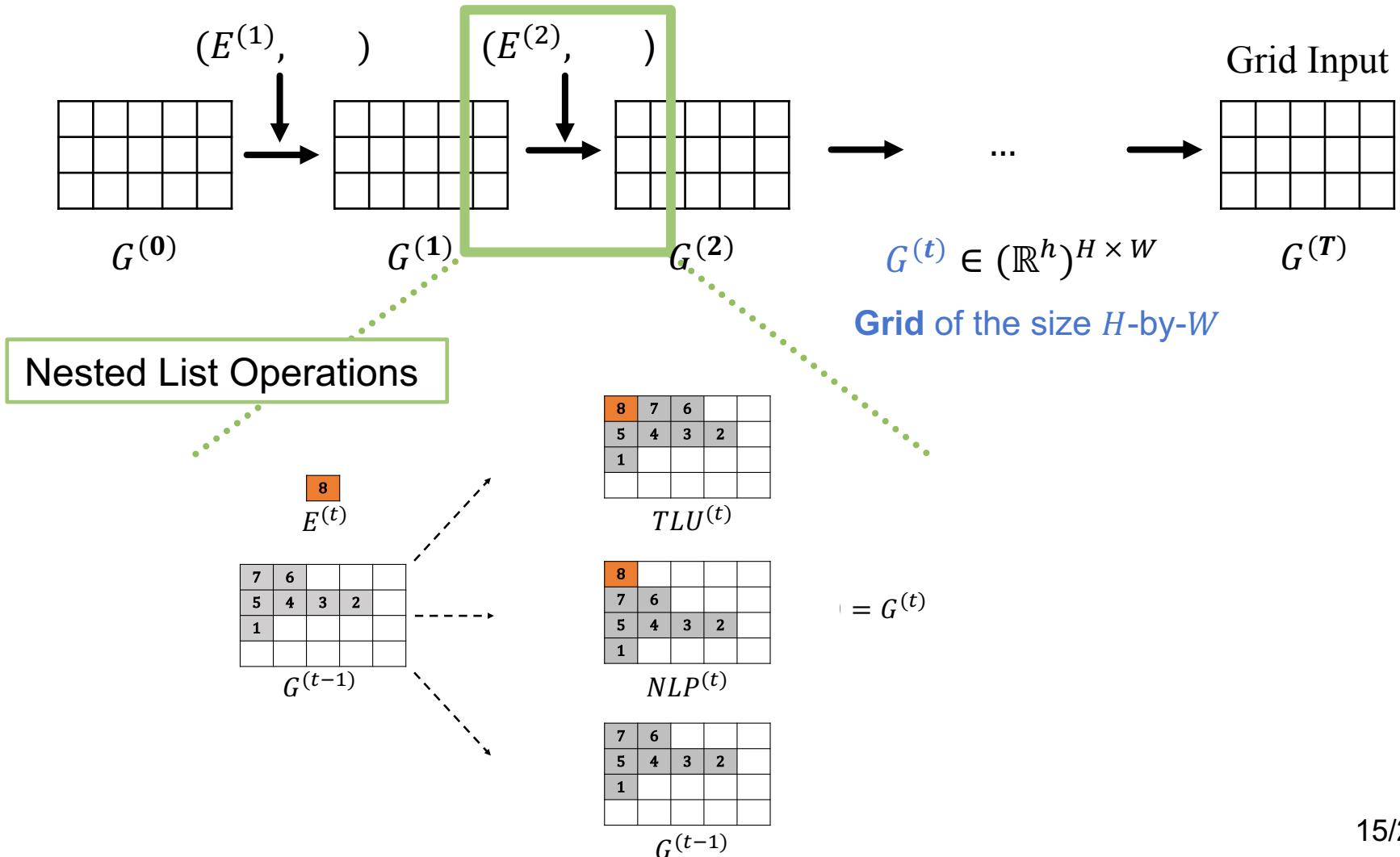
# Method: Automatic Alignment

- Inside sequence-to-grid module, our automatic alignment is done as **zero-initialized nested list**  $G^{(0)}$  grows as follows.



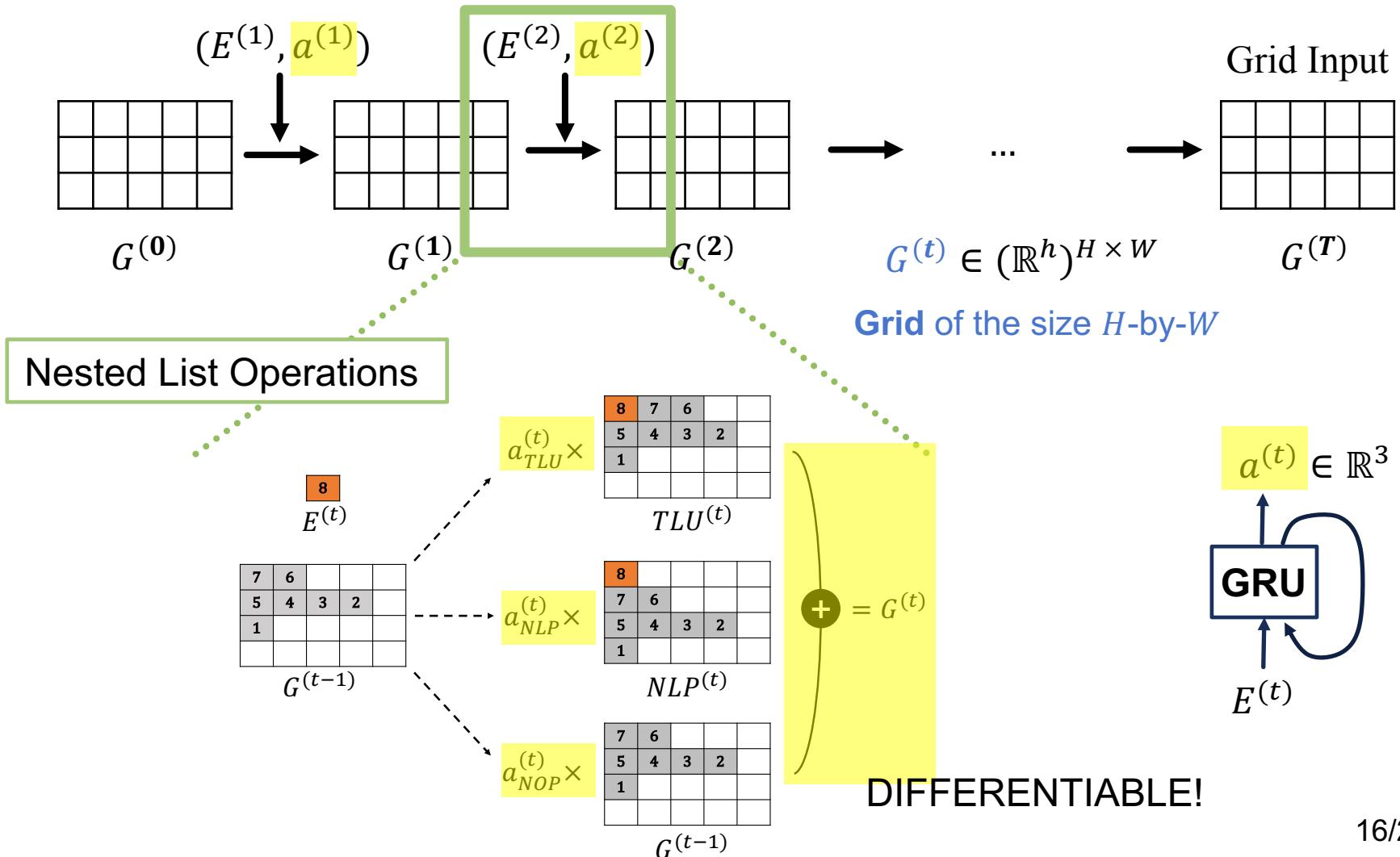
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# Arithmetic and Algorithmic Problems

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- We test our module on three arithmetic and algorithmic problems.

Number sequence prediction problem

Input	7008 -205 4 7221.
Target	14233.

Algebraic word problem

Input	Sum -3240245475 and 11.
Target	-3240245464

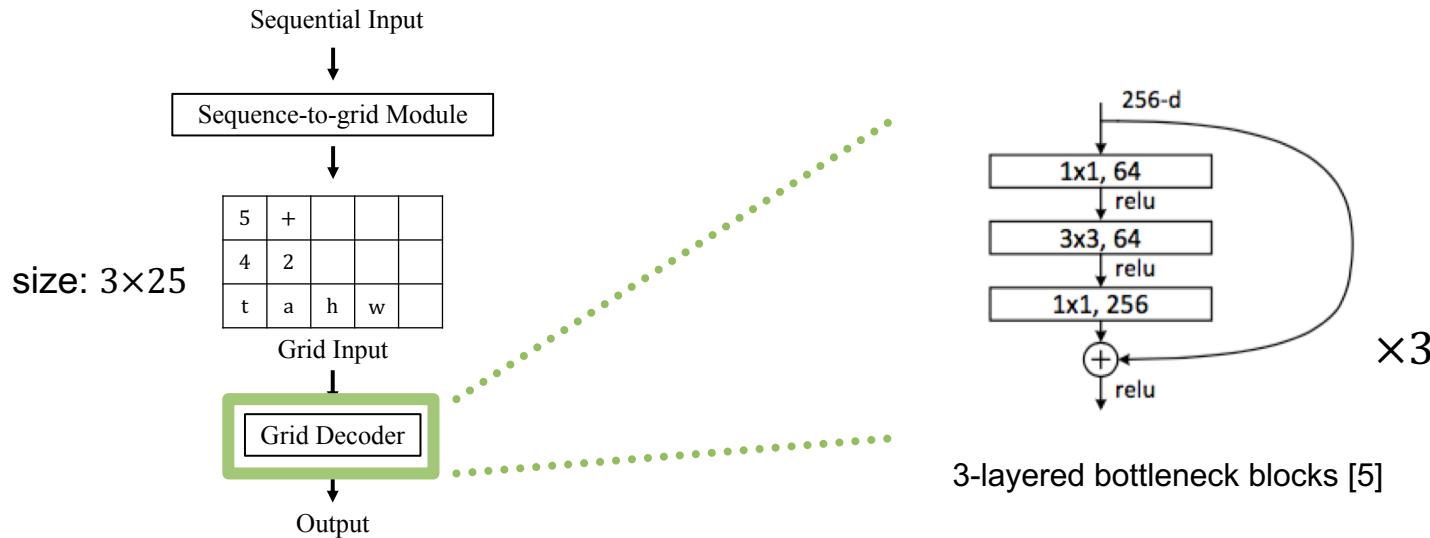
Computer program evaluation problem

Input	j=891 for x in range(11):j-=878 print((368 if 821<874 else j)).
Target	368.

- Tokenize all examples by characters and decimal digits.
- Two test sets.
  - In-distribution (ID): examples sampled from the training distribution.
  - Out-of-distribution (OOD): examples with unprecedented **longer digits**.

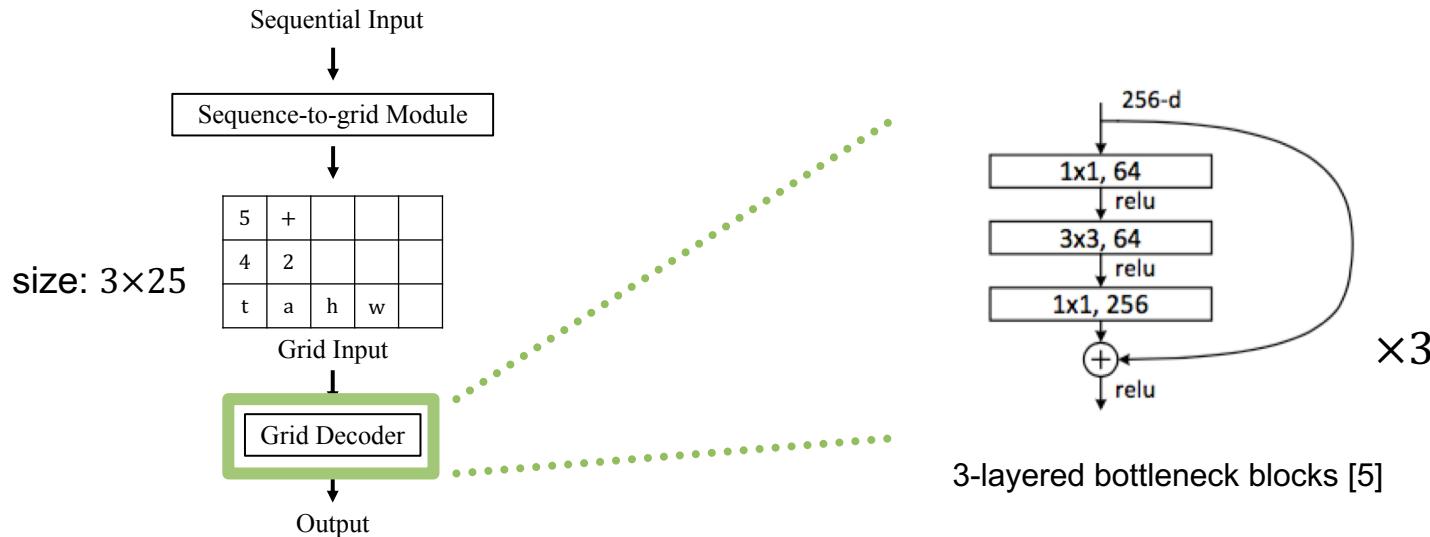
# Arithmetic and Algorithmic Problems

- Grid decoder: three stacks of 3-layered bottleneck blocks of ResNet.

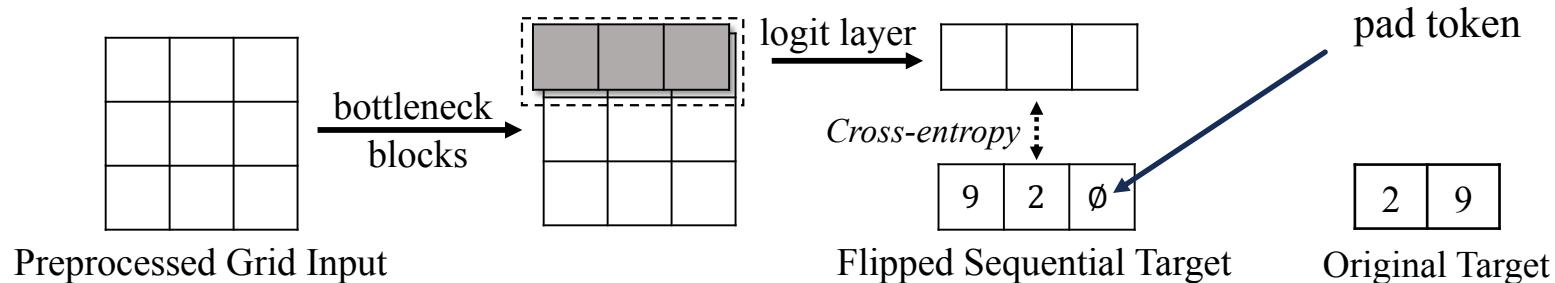


# Arithmetic and Algorithmic Problems

- Grid decoder: three stacks of 3-layered bottleneck blocks of ResNet.



- The seq2grid module and the grid decoder are **simultaneously** trained by reducing cross-entropy loss.



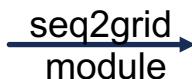
# Results: Arithmetic and Algorithmic Problems

- On OOD test set, our models outperform baselines by large margin.

	Sequence		Add-or-sub		Program	
	ID	OOD	ID	OOD	ID	OOD
<b>Baselines</b>						
LSTM	0.21	0.00	0.99	0.00	0.25	0.07
LSTM-Atten	0.68	0.00	<b>1.00</b>	0.00	0.37	0.01
RMC	0.01	0.00	0.99	0.00	0.33	0.01
Transformer	0.97	0.00	0.97	0.00	0.37	0.00
UT	<b>1.00</b>	0.00	<b>1.00</b>	0.00	<b>0.62</b>	0.00
<b>Ours</b>						
S2G-CNN	0.96	<b>0.99</b>	0.98	0.53	0.51	0.33
S2G-ACNN	0.90	0.92	0.96	<b>0.55</b>	0.44	<b>0.35</b>

Table 1: Best sequence-level accuracy (out of 5 runs) on number sequence prediction problems (sequence), algebraic word problems (Add-or-sub), and computer program evaluation problems (Program)

- In number sequence prediction problem, our module **automatically aligns** numbers by digit scales.

... -16444525 -28703057 -50028025\$  seq2grid module



An Input example

Visualization of the grid input

# Results: Arithmetic and Algorithmic Problems

- In computer program evaluation problem,
  - We investigate accuracy by instructions.

	instruction	ID	OOD
LSTM-Atten	IF-ELSE	0.46	0.26
	FOR	0.06	0.03
	*	0.07	0.04
UT	IF-ELSE	<b>0.81</b>	0.01
	FOR	<b>0.38</b>	0.00
	*	<b>0.52</b>	0.00
S2G-CNN	IF-ELSE	0.73	<b>0.57</b>
	FOR	0.20	0.09
	*	0.25	0.14



```
print((11*7288719))  
print(((6110039 if 7327755<3501784 else  
1005398)*11))  
  
b=6367476  
for x in range(19):b-=9082877  
print((3569363 if 7448172<9420320 else b ))  
  
e=(450693 if 4556818<2999168 else 3618338)  
for x in range(10):e-=4489485  
print(e)
```

OOD snippet examples

- 57% accuracy in snippets containing if-else is surprising.

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print((11*7288719))
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1005398 * 1))
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OOD snippet examples

- 57% accuracy in snippets containing `if-else` is surprising.
  - Since those snippets can contain other `instructions` as well.

# bAbI QA Tasks

- We further test our module on bAbI QA tasks.

Task 2. two-supporting-facts

<CLS> Where is the apple ? <SEP> Mary journeyed to the garden . Sandra got the football there . Mary picked up the apple there . Mary dropped the apple .

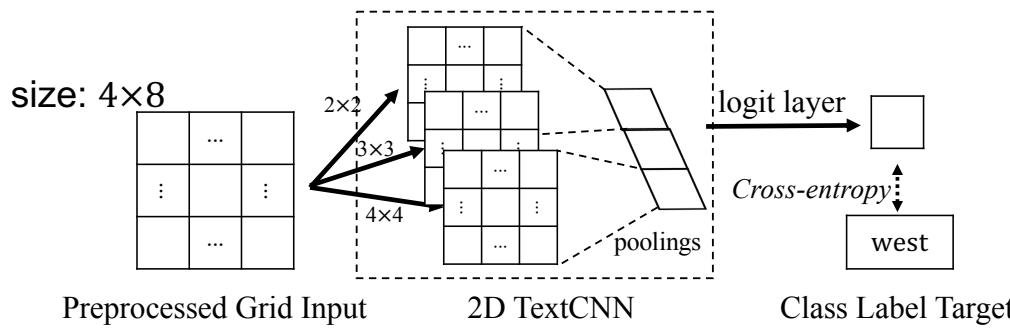
Task 17. basic-deduction

<CLS> What is gertrude afraid of ? <SEP> Wolves are afraid of sheep . Gertrude is a wolf . Winona is a wolf . Sheep are afraid of mice . Mice are afraid of cats . Cats are afraid of sheep . Emily is a cat . Jessica is a wolf .

Task 19. path-finding

<CLS> How do you go from the garden to the office ? <SEP> The kitchen is west of the office . The office is north of the hallway . The garden is east of the bathroom . The garden is south of the hallway . The bedroom is east of the hallway .

- Training models on all tasks at once (10k joint tasks).
- Tokenize the input (question + story) by words.
- Grid decoder: a 2D version of TextCNN.



# Results: bAbI QA Tasks

- Our sequence-to-grid method **makes bAbI tasks easier.**

	#params	Error	#Failed tasks
Baselines <sup>5</sup>			
LSTM	25.6M	$24.9 \pm 5.8$	$12.1 \pm 3.7$
Transformer	0.5M	$33.1 \pm 1.7$	$18.9 \pm 0.3$
UT	0.5M	$26.8 \pm 6.0$	$15.0 \pm 4.0$
TextCNN	0.2M	$37.8 \pm 0.4$	$19.0 \pm 0.0$
Ours			
S2G-TextCNN	0.8M	$10.8 \pm 0.8$	$6.0 \pm 0.0$

Table 3: Error and #Failed tasks (> 5% error) on the bAbI QA 10k joint tasks (for 10 runs).

- TextCNN fails at almost all tasks.
- Our module can **compress** long inputs into grid inputs.
  - 79 (average # of input tokens ) > 32 (# of the grid slots)
  - Only necessary words along story arcs are selected.
- Our model **does not need** a complex and expensive **memory**.

# Closing Remarks

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- Our seq2grid module:
  - **Input preprocessor.**
  - It **automatically aligns** an sequential input into a grid.
  - During training, it requires **no supervision for the alignment.**
  - Its nest list operations ensure the **joint training** of the module and the grid decoder.
  - It **enhances neural networks** in various symbolic reasoning tasks.
- Code: <https://github.com/segwangkim/neural-seq2grid-module>
- About Me!
  - Homepage: <https://segwangkim.github.io/> e-mail: ksk5693@snu.ac.kr
  - Ongoing research: GPT/T5-based approach for achieving compositional generalization.