ASSIGNMENT2: NUMBER THEORY

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Q1: Fast Exponentiation:

Problem Statement:

- Implement the following procedures and compare the execution time of each with the increase of number of bits representing an integer. Also report on when the procedure breaks (overflow).
- Implement it in 4 versions. The following two naive versions, in addition to, fast exponentiation in iterative and recursive versions.

Naïve 1:

c =1 for i = 1 to b c = c * a c= c mod m return c

Naïve 2:

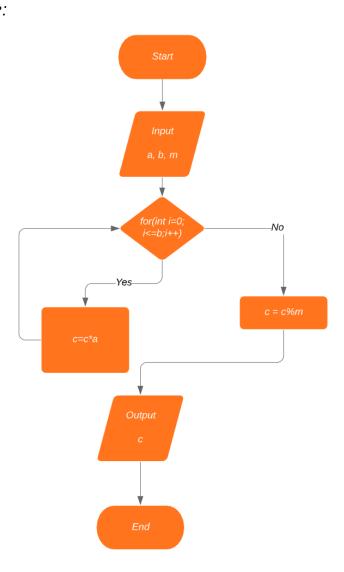
c= 1
for i = 1 to b
c = (c * a) mod m
return c

Used Data Structures:

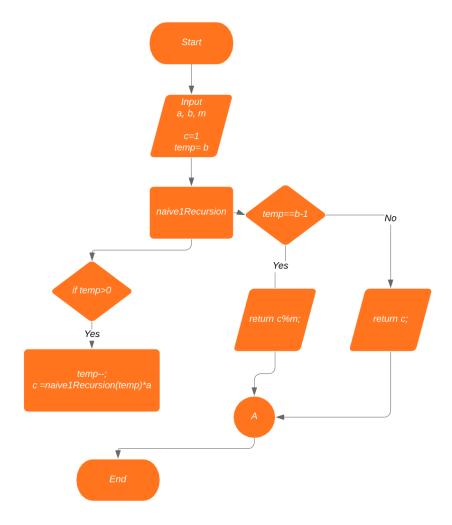
- Int
- Long

Algorithms:

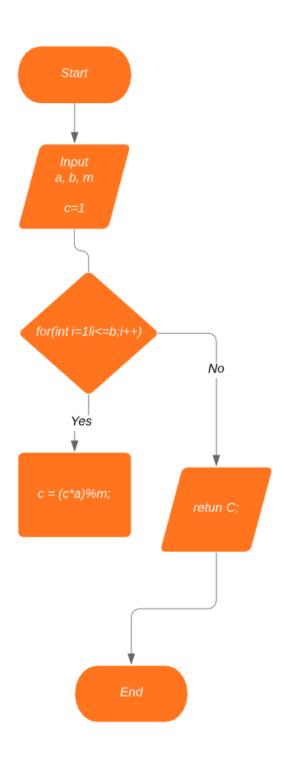
Naïve 1: *Iterative:*



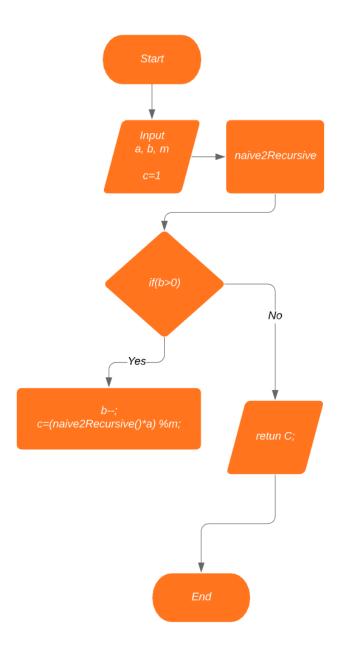
Recursive:



Naïve 2: *Iterative:*

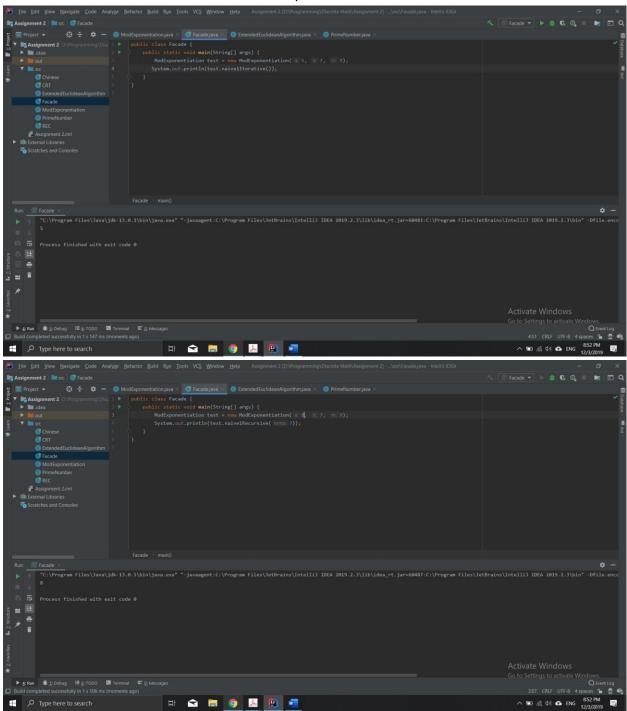


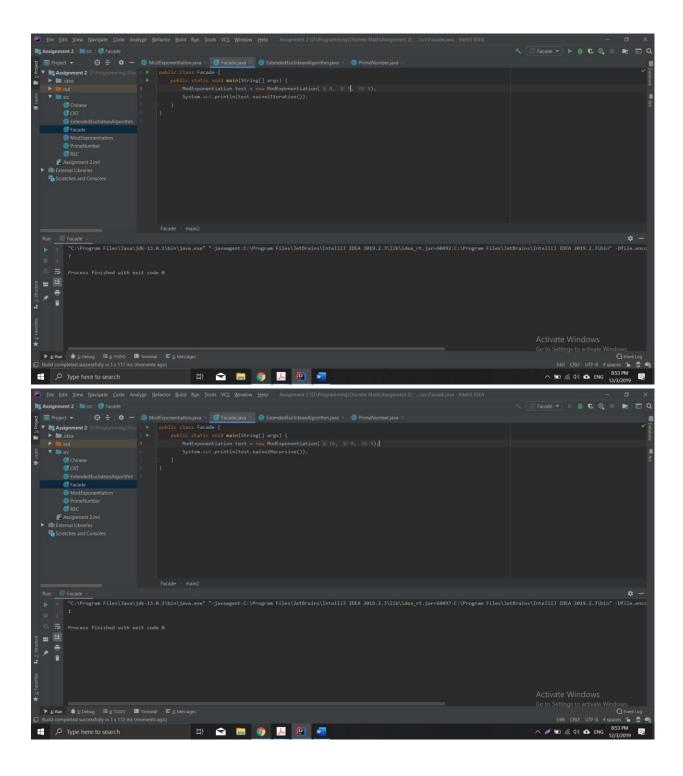
Recursive:



Designs Declarations:

• a, b, m are global variables





Conclusions and Overflows:

Naïve 2 is better than Naïve 1 because when storing in int datatype with naïve 1 by multiplying everytime without moding makes the number exceeds the int limit so it can't handle large numbers while naïve 2 mods the number in every loop which makes it smaller and can handle larger inputs

Q2: Extended Euclidean Algorithm

Problem Statement:

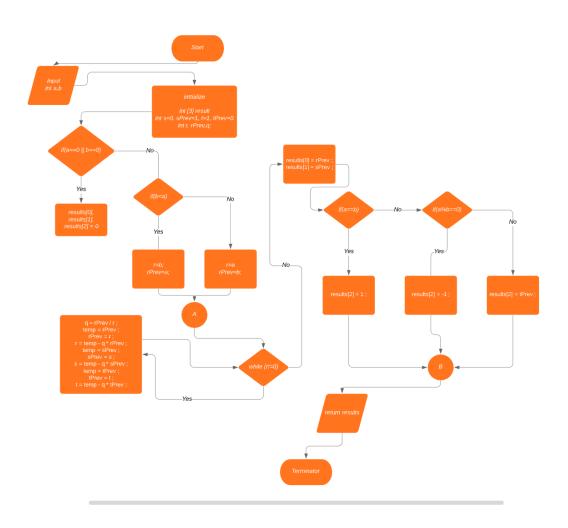
Input: a, b

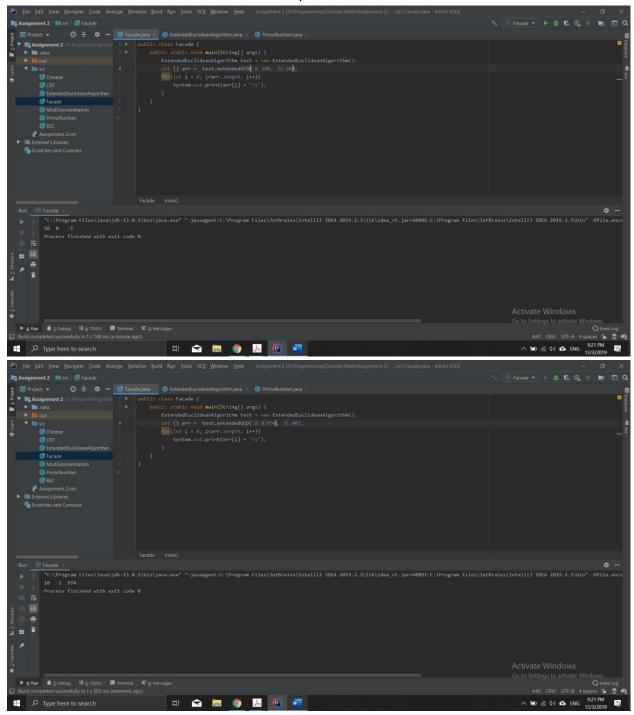
Output: d = gcd(a,b) and s, t such that d = s.a + t.b

Used Data Structures:

- Int
- Int [] array

Algorithms:





Q3: Chinese Remainder Theorem

Problem Statement:

Input: m1,m2,.....,mn(M = m1.m2.....mn), A,B 2ZM

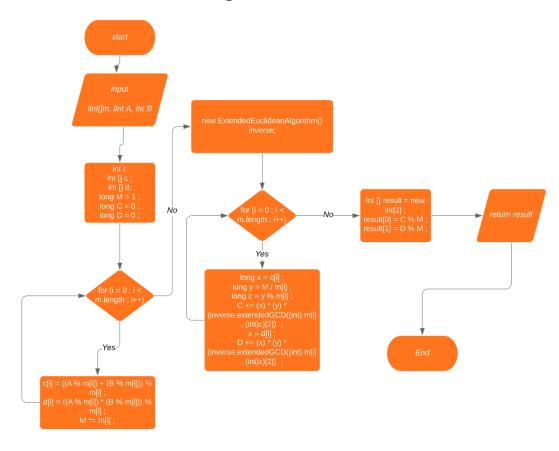
Output: C = A+B, D = A * B

Implement the addition and multiplication in both the domain ZM and the domain Zm1 *Zm2 ** Zmn: Compare the execution time of both version with the increase of the number of bits representing the integers in ZM.

Used Data Structures:

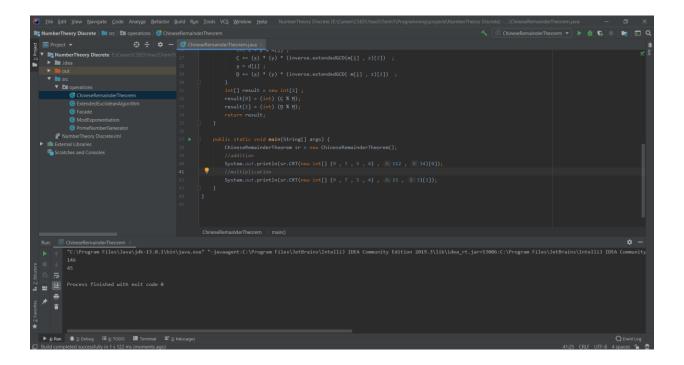
- Int
- int [] array
- Long

Algorithms:



Designs Declarations:

Uses the ExtendedEuclideanAlgorithm;



Q4: Prime Number Generation

Problem Statement:

Implement a prime number generation procedure.

Used Data Structures:

- Int
- Boolean [] array

Algorithm:

