

### Assignment 3

1) The normal Feistel algorithm with  $n$  rounds starts encryption using  $L_0$  &  $R_0$  using subkeys  $K_1 \rightarrow K_n$  producing ciphertext  $R_n$  &  $L_n$  and during decryption it starts with  $R_n$  &  $L_n$  using  $K_n \rightarrow K_1$  to get back  $L_0$  &  $R_0$ .

\* In our case using  $K_1 \rightarrow K_n$  is like doing encryption then decryption again right after except 1 difference after  $n$  rounds we get  $R_n$  &  $L_n$  but for round  $n+1$  we use  $L_n$  &  $R_n$  instead of  $R_n$  &  $L_n$  again to decrypt which then would give  $R_0$  &  $L_0$  at the end instead of the real plaintext  $L_0$  &  $R_0$  where the attacker can easily figure out the plaintext from.

\* The attacker can also use the ciphertext  $C$  which is  $R_n$  &  $L_n$  as a plaintext for the algorithm which like what happened during the first time the algorithm will give use  $L_0$  &  $R_0$  which is the original plaintext.

2) The problem is the first part of ciphertext is always the decryption of a plaintext starting with 0 & second part is of plaintext ending in 1 so in every decryption the attacker knows the effect of key  $K$  on 0 which results in first bit of ciphertext and effect of  $K$  on 1 which is last bit of the ciphertext which can be used to determine which bits were 0 or 1 in the original plaintext.



③ \* The attacker knows IV from the last encryption, the attacker can set  $m_2$  as  $IV \oplus IV_{+1} \oplus m_1'$  as the attacker can just increment the IV that will give us  $c$  which we can compare with previous  $c$  to check if  $m_1'$  is a correct guess to the last  $m_1$ .

①  $IV_{+1} \oplus m_2 = IV_{+1} \oplus IV \oplus IV_{+1} \oplus m_1' = IV \oplus m_1' = c_1$

②  $IV \oplus m = c$ , if  $c = c_1$  then  $m = m_1'$

④ a) CBC because it is completely sequential &  $c_1$  needs to be outputted before generating  $c_2$

OFB although it is sequential but in case of precomputed  $F(K)$  then all messages can be decrypted in parallel at same time and in a random access.

b) i) \* in CBC it would result in wrong ciphertext from  $j_{i+1}$  till  $j_n$  and we can't decrypt it back

\* in OFB only affects  $m_i$  which will be wrong unless the error was in  $c_1$  which is IV and all  $c_i$  plaintext will be affected even if the ciphertext was right

\* in CTR would only affect  $m_i$  unless the error is in the counter will affect everything just as OFB

ii) \* CBC,  $m_1$  till  $m_n$  can't be encrypted because  $c_1$  is needed as key

\* OFB, only  $m_i$  can't be encrypted unless it is the IV then all msg is lost

\* CTR same as OFB only  $m_i$  unless it is the counter



15] a) No, it doesn't. The key can be longer than block length but also has to be a power of 2. Then when block length = 16, AES key length can be 32 and the AES Demo works just fine giving the correct decryption.

b) With IV of length 16 & message of length 16 instead of 2 blocks each of length 16. The first representing the IV (16) & C, representing the whole message encrypted. It creates a new third block instead of having a full block and we know that it uses for padding. So during decryption the algorithm recognizes that the whole second block is full with messages blocks and no padding.

c) The decrypt function will catch an exception and prints the stack trace, from the official documentation in Java Oracle 7 the exception being thrown is `BadPaddingException` which is thrown whenever the decrypted data is not bounded by the correct padding types which means that padding bytes in ciphertext are altered before decryption.

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Implementation Code:

[PaddingOracleAttackSimulation.java](#)