

Speech Signal Analysis and Feature Extraction

Dr. Mathew Magimai Doss

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Outline

Source-system decomposition

Speech coding with linear prediction

Feature extraction

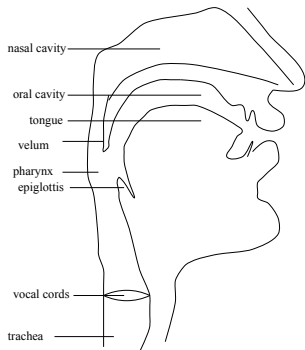
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Speech signal production model

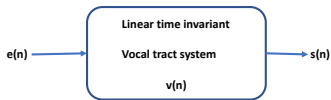


excitation: vibration of vocal
cords

system: vocal tract (oral cavity)
[sometimes nasal cavity]

response: speech

With in a short-term analysis
window of 20-40 ms

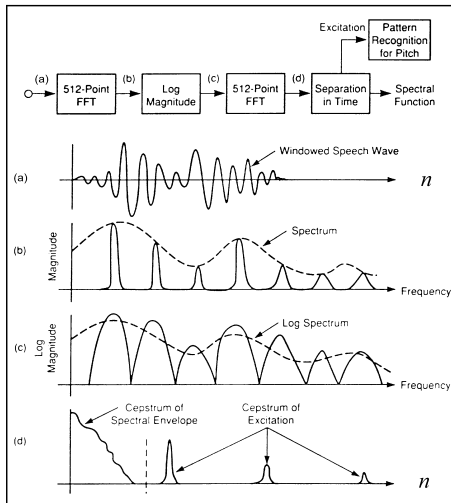


$$s(n) = e(n) * v(n)$$

, * denotes convolution

- frequency domain processing
based source-system
decomposition: cepstrum
- time domain
processing-based
source-system
decomposition: linear
prediction

Cepstral analysis



(a) Windowed speech signal model

$$s(n) = e(n) * v(n)$$

(b) Apply DFT or FFT

$$S(\omega) = E(\omega) \cdot V(\omega)$$

(c) Logarithm of DFT or FFT

$$\log |S(\omega)| = \log |E(\omega)| + \log |V(\omega)|$$

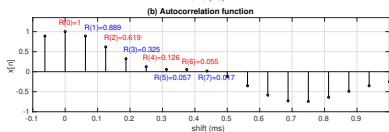
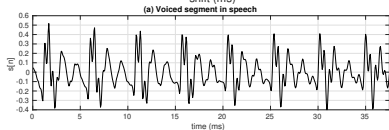
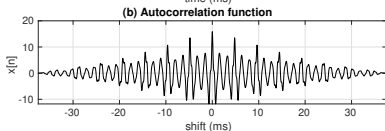
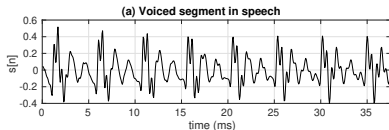
(d) inverse DFT or FFT leads to cepstrum domain

$$c_s(n) = c_e(n) + c_v(n)$$

$c_e(n)$ - cepstrum of excitation (source)

$c_v(n)$ - cepstrum of spectral envelop (system)

Linear prediction (1)



- Each sample within the analysis window is modeled as a linear weighted sum of past p samples

$$\hat{s}(n) = \sum_{k=1}^p a_k \cdot s(n - k)$$
- Error or residual signal

$$e(n) = s(n) - \hat{s}(n)$$
- Estimate $\{a_k\}_{k=1}^p$ by minimizing the mean square error
- $\{a_k\}_{k=1}^p$ models the spectral envelop (system) and $e(n)$ mainly models excitation (source)

Linear prediction (2)

- signal model

$$s(n) = \hat{s}(n) + e(n)$$

$$s(n) = \sum_{k=1}^p a_k \cdot s(n-k) + e(n)$$

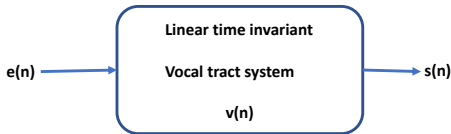
$$s(n) - \sum_{k=1}^p a_k \cdot s(n-k) = e(n)$$

- Applying Z-transform

$$S(z) - \sum_{k=1}^p a_k \cdot z^{-k} S(z) = E(z)$$

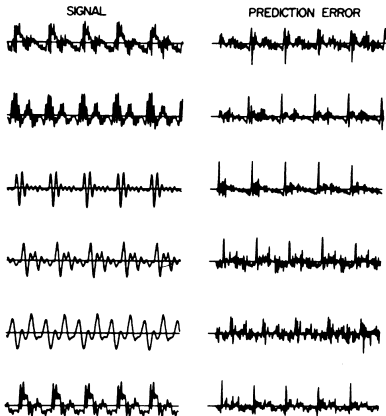
- All-pole transfer function

$$\frac{S(z)}{E(z)} = \frac{1}{(1 - \sum_{k=1}^p a_k \cdot z^{-k})} = V(z)$$

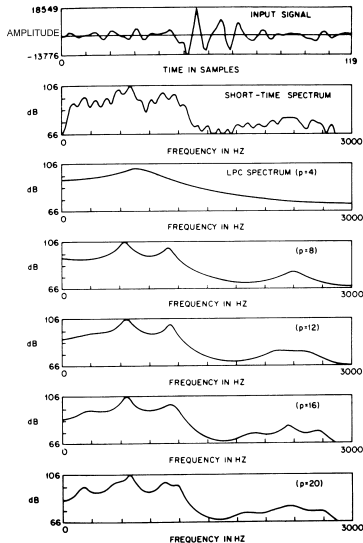


$$s(n) = e(n) * v(n)$$

Linear prediction (3)



Thumb rule for choosing linear prediction order p :
 $2 \times \#$ of formants to model + 2



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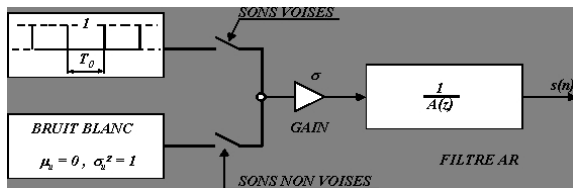
LP-based speech coding (1)

For each analysis window

- Transmitter side: perform linear prediction (LP) analysis
 - Estimate $\{a_k\}_{k=1}^P$
 - From the residual estimate, (a) whether signal is voiced or unvoiced (v/uv), (b) Fundamental frequency or pitch period T_0 and (c) gain σ

Transmit $\{a_k\}_{k=1}^P$, v/uv, T_0 and σ

- Receiver side: Given $\{a_k\}_{k=1}^P$, v/uv, T_0 and σ , synthesize speech signal of window shift length



$$A(z) = 1 - \sum_{k=1}^P a_k \cdot z^{-k}$$

LP-based speech coding (2)

- Bit rate with μ -law or A-law in telephony
 $64000 \text{ bits/second} = 8 \text{ bits/sample} \times 8000 \text{ samples/second}$
- Bit rate with linear prediction coding
 - Window size: 30 ms
 - Window shift: 10 ms (i.e. 100 frames/second)
 - Linear prediction order: 10
 - Example bits per frame: $10 \times 8 \text{ bits for } \{a_k\}_{k=1}^p + 8 \text{ bits for } T_0 + 8 \text{ bits for } \sigma + 1 \text{ bit for } v/uv = 97 \text{ bits/frame}$
 - Example bit rate:
 $97 \text{ bits/frame} \times 100 \text{ frames/second} = 9700 \text{ bits/second}$
- G.729 standard bit rate is 8000 bits/second
- LP-based speech coding is used in cell phones for speech transmission

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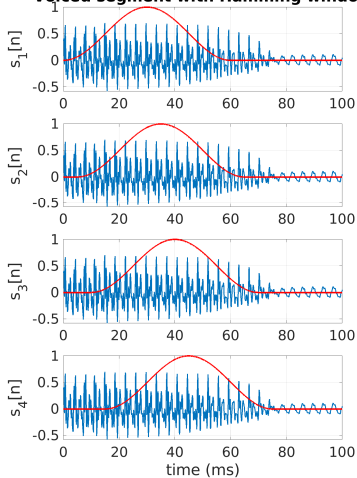
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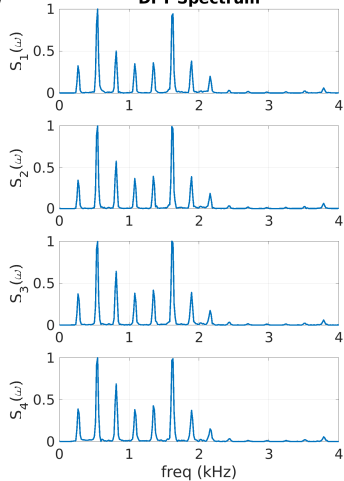
Feature extraction

Short-term spectral processing

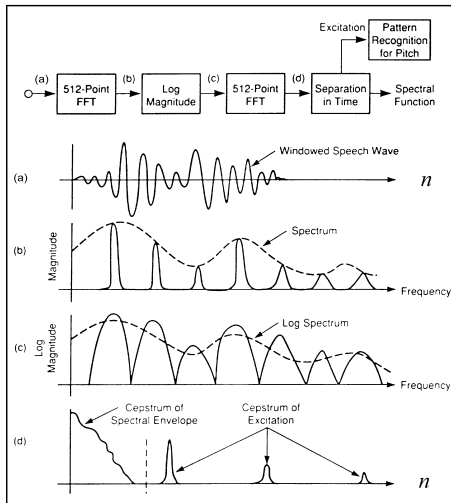
Voiced segment with Hamming window



DFT Spectrum



Linear frequency cepstral coefficients



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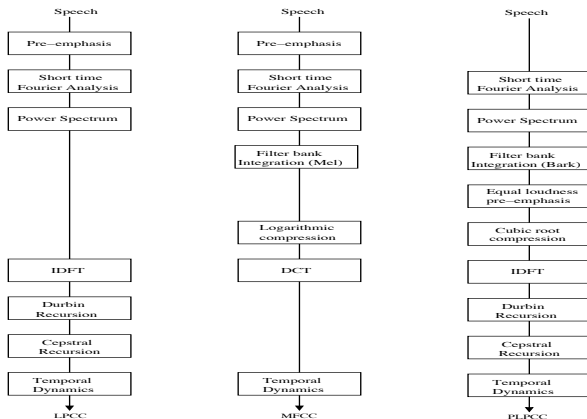
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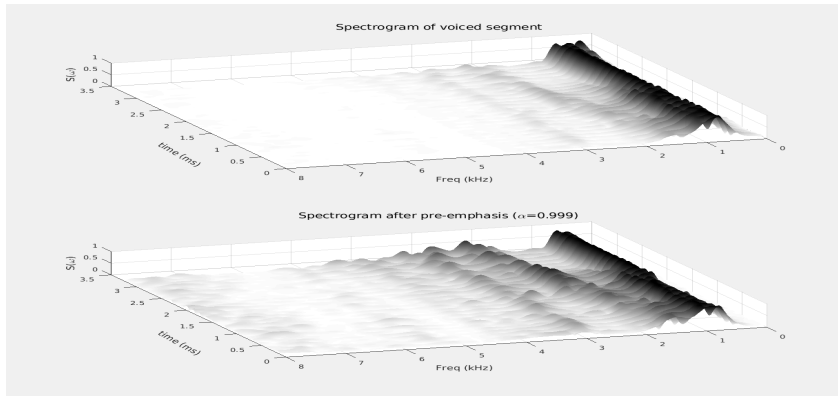
Other cepstral features



LPCC: Linear prediction cepstral coefficients, **MFCC:** Mel frequency cepstral coefficients, **PLPCC:** Perceptual linear prediction cepstral coefficients

$$c_m^k = -a_k + \frac{1}{N} \sum_{i=1}^{k-1} (k-i) \cdot a_i \cdot c_{k-i}$$

Pre-emphasis

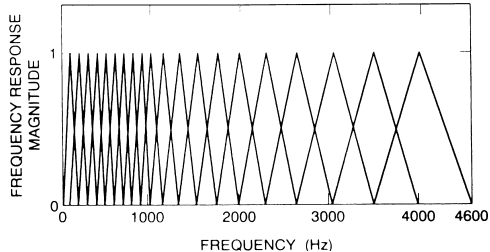


- -6dB tilt in the spectrum due to combination of glottal excitation source (-12dB) and lip radiation (+6dB)
- High pass filter to lift high frequency components (liftering)

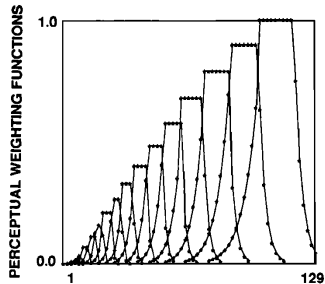
$$s(n) = s(n) - \alpha \cdot s(n - 1)$$

Filter banks

- **Mel scale** (based on pitch perception)

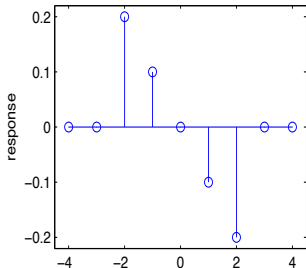


- **Bark scale** (based on loudness perception)

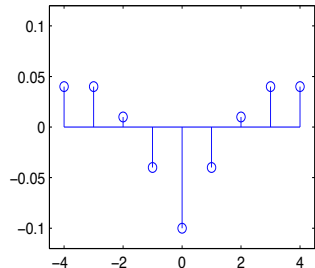


Temporal derivatives

$$\Delta_{c_m} = \frac{\sum_{k=1}^K k \cdot (c_{m+k} - c_{m-k})}{2 \cdot \sum_{k=1}^K k^2} \quad (1)$$



Delta (first order derivative)



Delta-Delta (second order derivative)

■ Savitzky-Golay filtering and temporal derivatives computation

Feature vector

■ Cepstral features

- Speech recognition: $C_1 - C_{12} + \Delta + \Delta\Delta$
- Speaker recognition: $C_1 - C_{20} + \Delta + \Delta\Delta$
- Speech synthesis using HMMs: $C_1 - C_{39} + \Delta + \Delta\Delta$

Typically, in static features, e.g. $C_1 - C_{12}$, mean estimated over the utterance is removed to handle channel variation.

- log filter bank energies $+ \Delta + \Delta\Delta$
- Energy: log energy (in the short-term analysis window) or $C_0 + \Delta + \Delta\Delta$
- Fundamental frequency: $\log F_0$ (typically) $+ \Delta + \Delta\Delta$

Δ denotes first order temporal derivative

$\Delta\Delta$ denotes second order temporal derivative

Feature sequence $X = \{x_1, \dots x_m, \dots x_M\}$

Thank you for your attention!

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