

# Self-Supervised Learning for Speech Representations

Automatic Speech Processing, Master Cycle

# Motivation

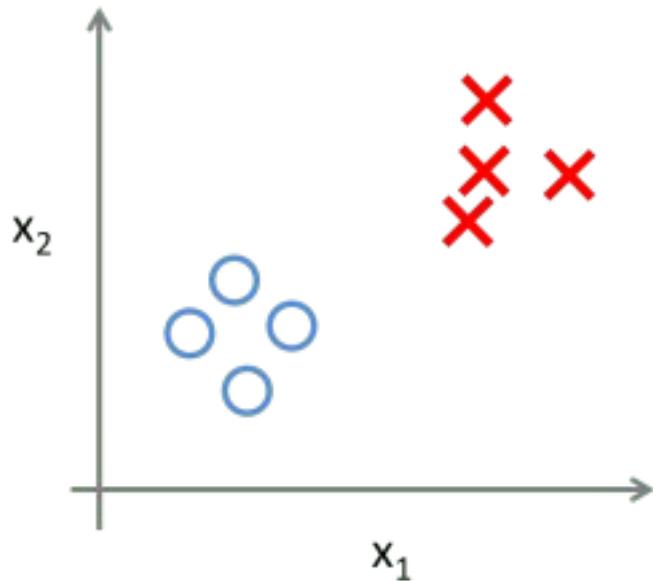
Speech datasets with transcriptions can be scarce / costly to create, depending on the task

Meanwhile, there is an abundance of unlabeled speech data

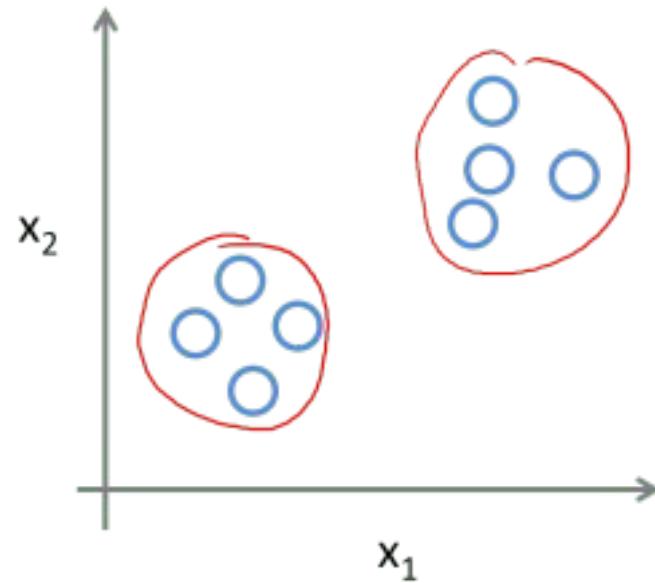
How can we benefit from unlabeled data?

→ Self-supervised Learning

# Supervised vs. Unsupervised Learning



Supervised  
Learn from labeled examples



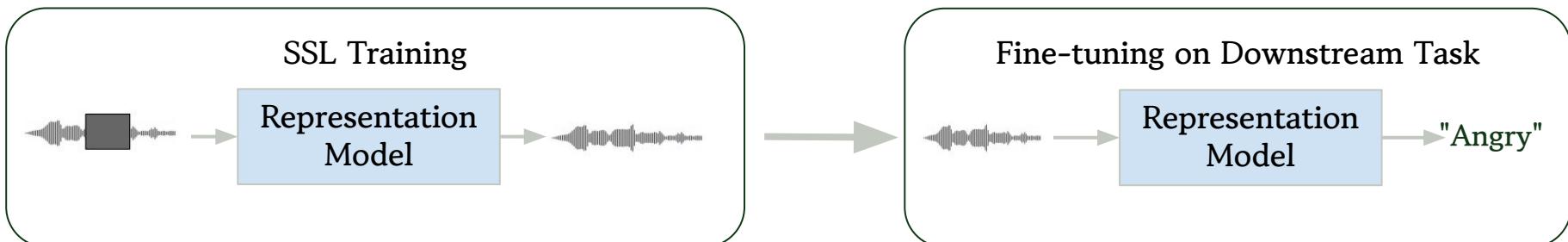
Unsupervised  
Find structure in unlabeled data

# Self-Supervised Learning (SSL)

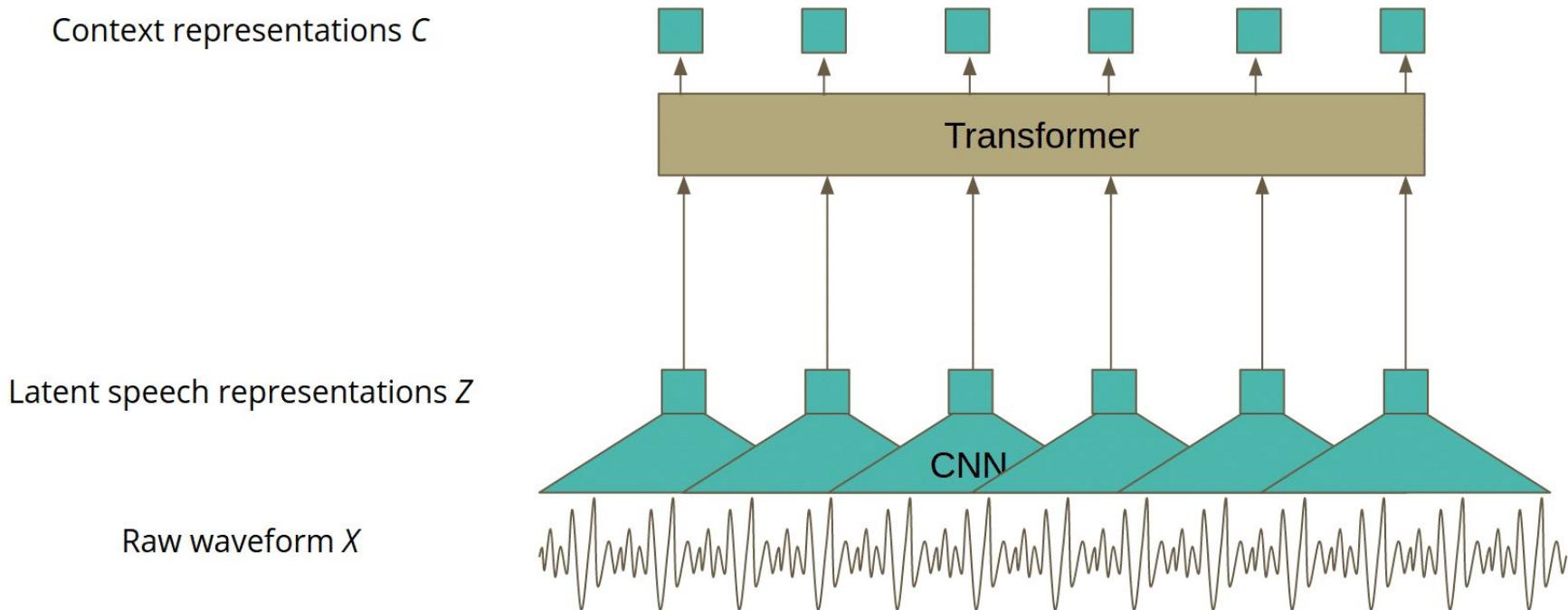
Data is still unlabeled but we design a pretext task to generate pseudo-labels.

A supervision signal is created from the unlabeled data itself

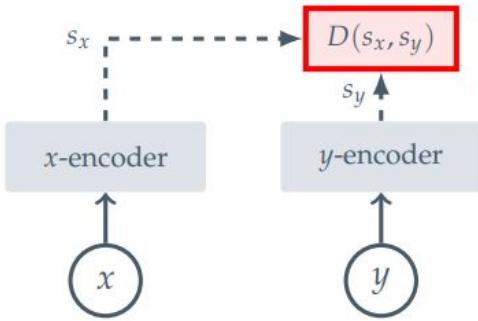
Goal: Learn useful speech representations which can perform well for a wide-range of downstream tasks



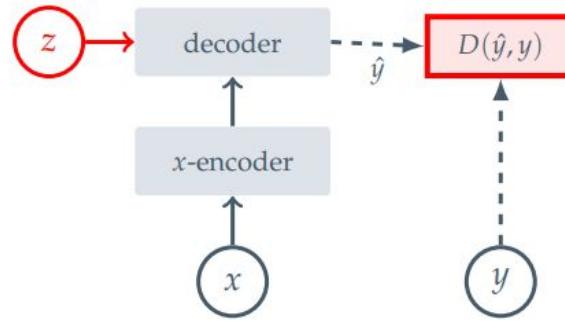
# Typical Speech SSL Model Architecture



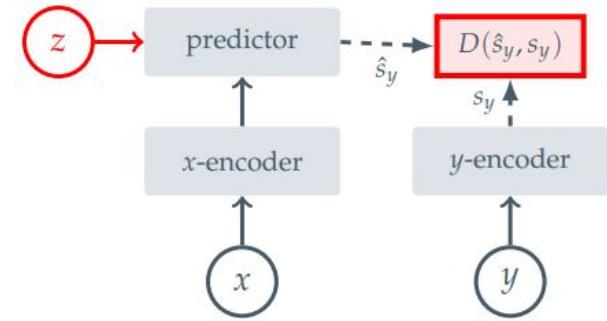
# SSL Training Architectures



(a) **Joint-Embedding Architecture**



(b) **Generative Architecture**

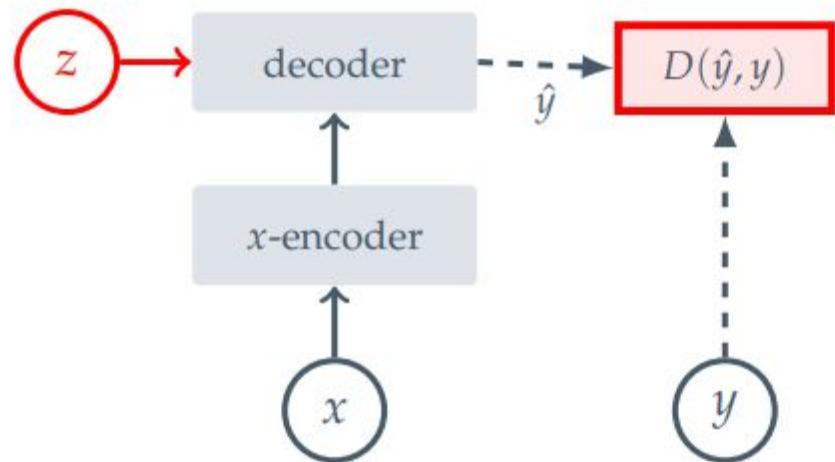


(c) **Joint-Embedding Predictive Architecture**

# Generative Architecture

Learns to directly reconstruct a signal  $y$  from a compatible signal  $x$

Decoder conditioned on additional variables  $z$  to facilitate reconstruction



(b) Generative Architecture

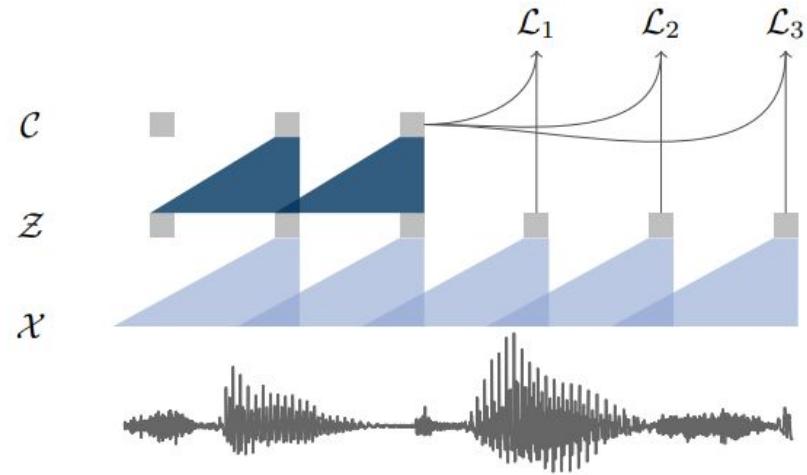
# Generative Architecture

## Wav2vec

Solves a next time-step prediction task

Predicts input features (raw audio encoded by the CNN encoder network)

Objective: Learns to distinguish a sample  $z_{\{i+k\}}$  that is  $k$  steps into the future from distractor samples drawn from a proposal distribution



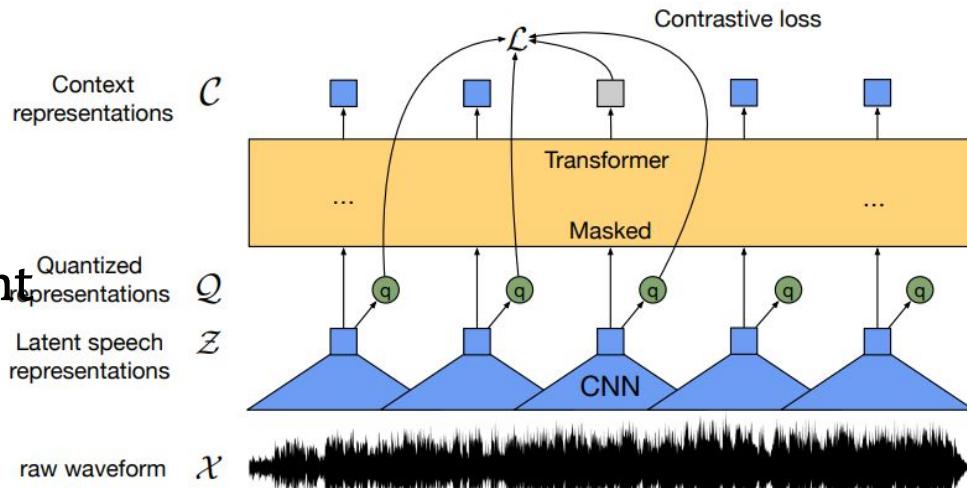
# Generative Architecture

## Wav2vec2.0

Solves a contrastive task defined over a quantization of the latent representations  $z$

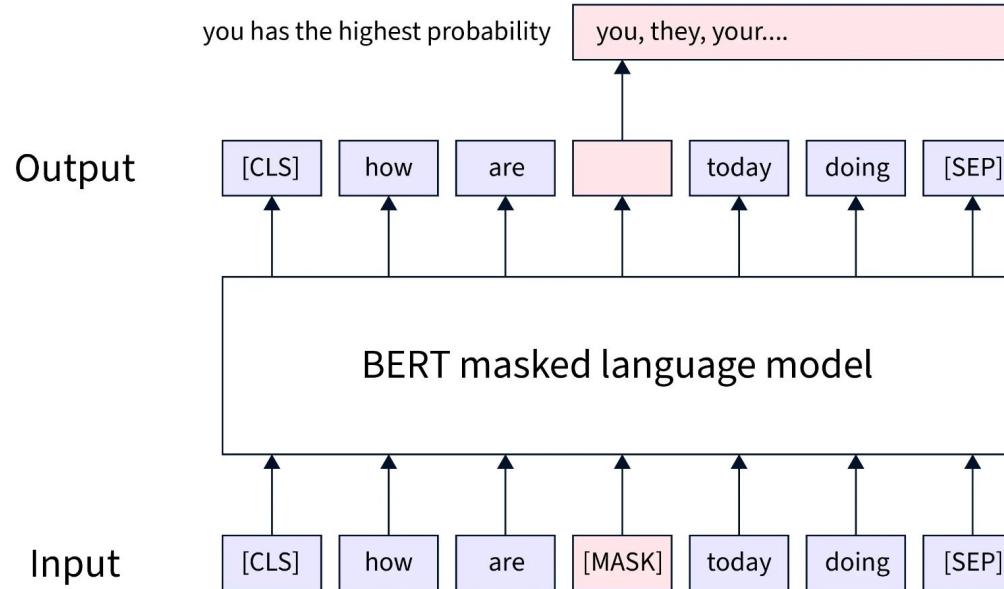
Masks the speech input in the latent space (CNN encoder output)

Objective: Learns to distinguish a true latent from distractors using quantized targets



# Generative Architecture

## Bert (Text)

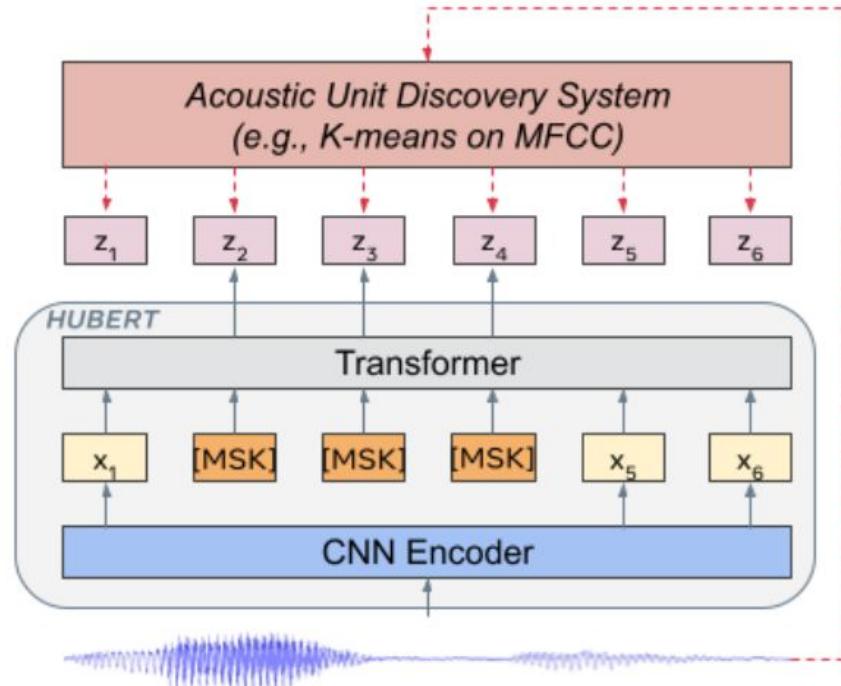


# Generative Architecture

## HuBERT

Uses offline clustering to provide aligned target labels for a BERT-like prediction loss

Prediction loss is applied over the masked regions only

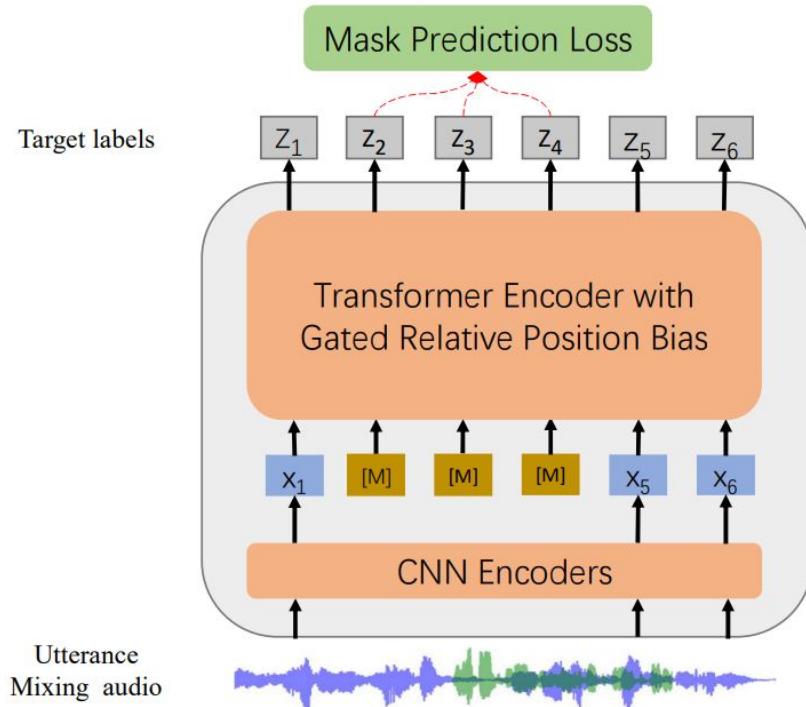


# Generative Architecture

## WavLM

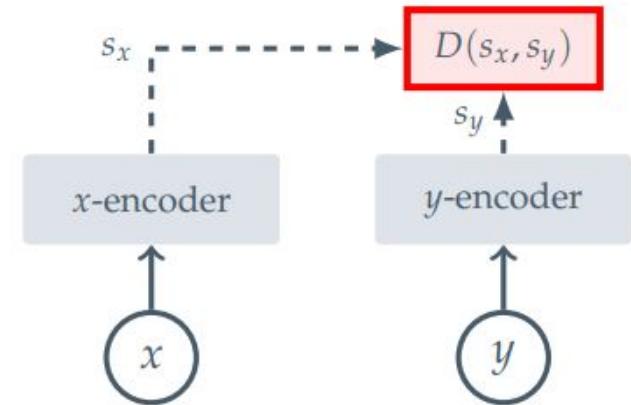
Jointly learns masked speech prediction and denoising

Diversifies data sources for better generalization (vs. other models which are trained on podcast data only)



# Joint-Embedding Architecture

Learns to output similar embeddings for compatible inputs  $x, y$  and dissimilar embeddings for incompatible inputs

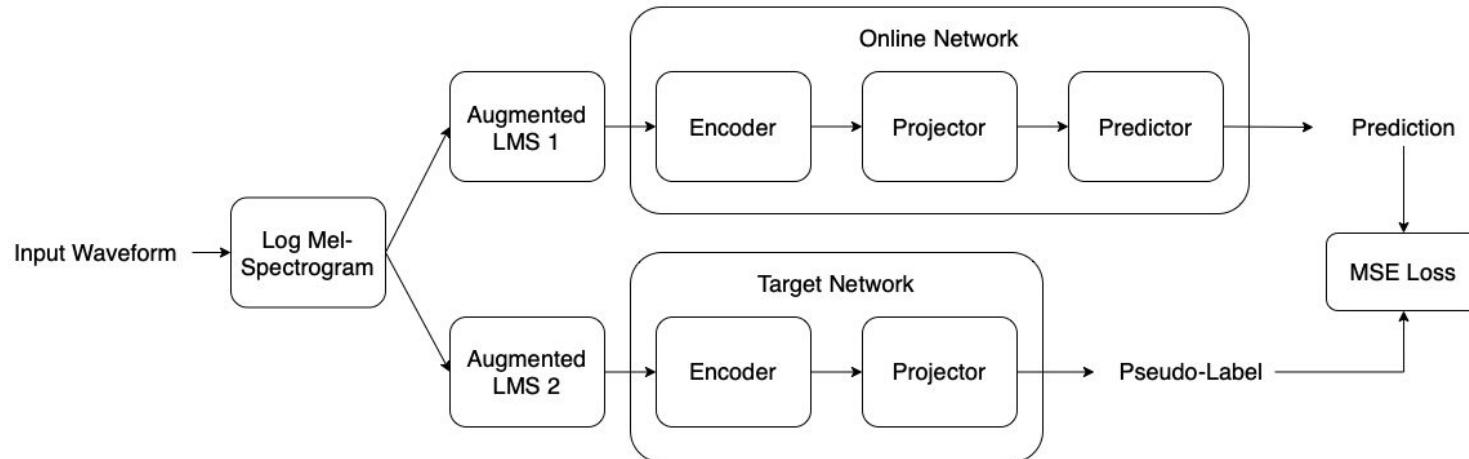


(a) **Joint-Embedding Architecture**

# Joint-Embedding Architecture

## BYOL

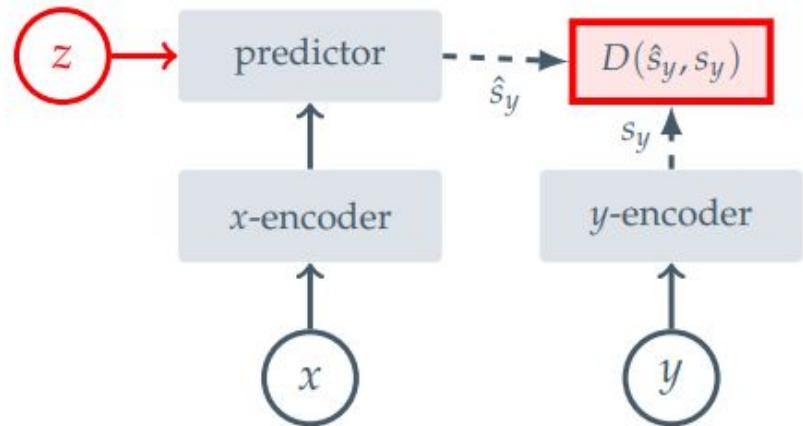
From an augmented view of an input waveform, we train the online network to predict the target network representation of the same image under a different augmented view



# Joint-Embedding Predictive Architecture

Learns to predict the embeddings of a signal  $y$  from a compatible signal  $x$

Predictor conditioned on additional variables  $z$  to facilitate prediction



(c) Joint-Embedding Predictive Architecture

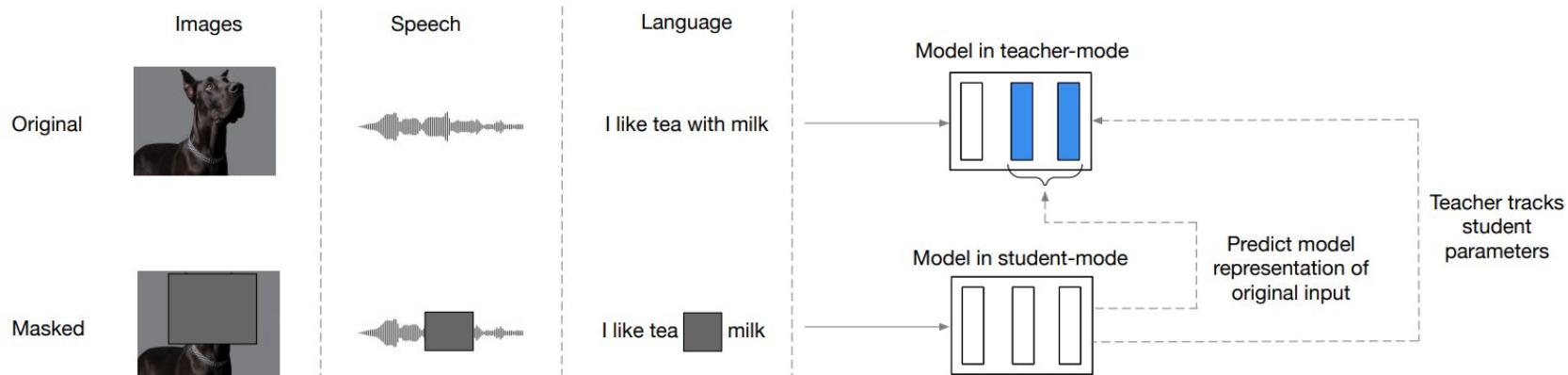
# Joint-Embedding Predictive Architecture

## Data2vec

Combines masked prediction with the learning of latent target representations

Teacher: builds representation of the full input data which serves as targets in the learning task

Student: encodes a masked version of the input sample with which we predict the full data representations



# Why does SSL work?

Can make use of very large amounts of data

Transformer architecture is well suited to learn contextual information

Pre-text tasks allow learning representations that encode general information that is useful for a wide-range of tasks

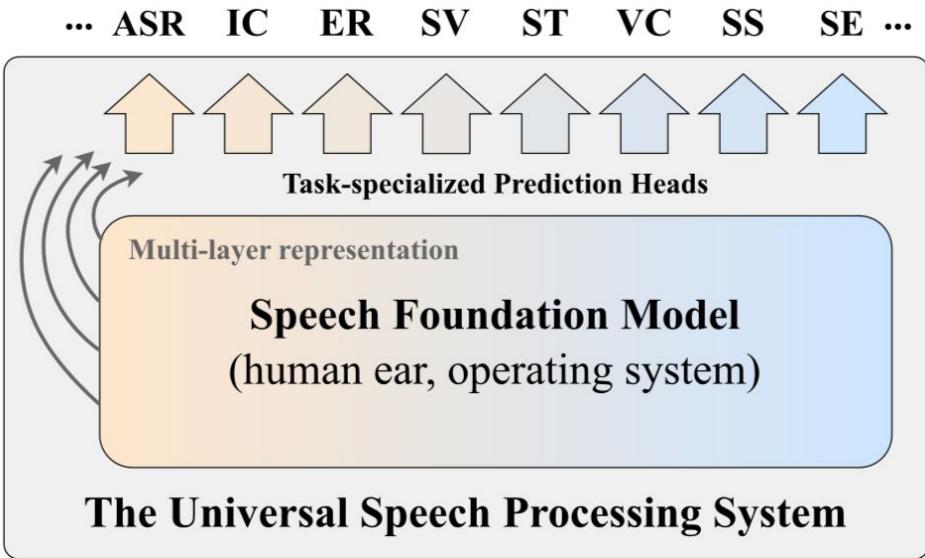
For example, to predict what's missing, the model must grasp the structure of the data

→ The model builds rich internal representations

# SSL Model Evaluation

Models are compared to each other by evaluating the representations across a wide variety of tasks

Benchmarks have been set up to perform this evaluation



# SUPERB Benchmark

Category	Tasks
<b>Content</b>	Phoneme Recognition (PR), Automatic Speech Recognition (ASR), Out-of-Domain ASR (OOD-ASR), Keyword Spotting (KS), Query-by-Example (QbE)
<b>Speaker</b>	Speaker Identification (SID), Speaker Verification (SV), Speaker Diarization (SD)
<b>Prosody</b>	Emotion Recognition (ER)
<b>Semantics</b>	Intent Classification (IC), Slot Filling (SF), Speech Translation (ST)
<b>Generation</b>	Voice Conversion (VC), Source Separation (SS), Speech Enhancement (SE)

# HEAR Benchmark

Category	Tasks
Speech	Speech Command Classification; Emotion Recognition; Language ID; Speaker Count
Music	Pitch Classification; Music Genre Classification; Music/Speech Classification; Music Transcription; Percussion Classification; Instrument Classification
Environmental / Other Audio	Office Sound Detection; Environmental Sound Classification; General Audio Tagging; Beehive Condition Classification; Gunshot Triangulation; Imitated Sound Type Classification

# Leaderboards

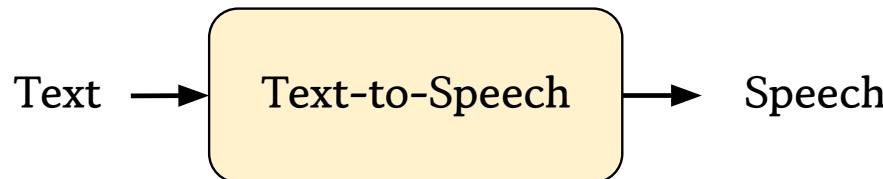
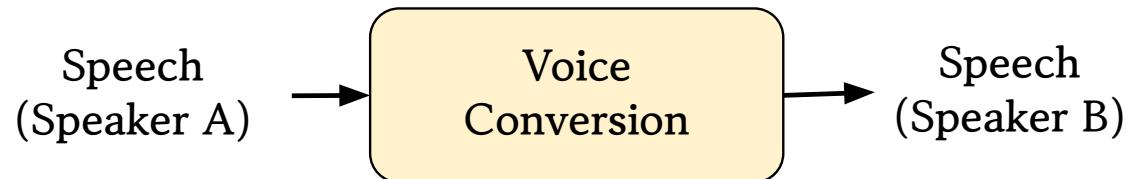
<https://superbbenchmark.github.io/#/leaderboard>

<https://hearbenchmark.com/hear-leaderboard.html>

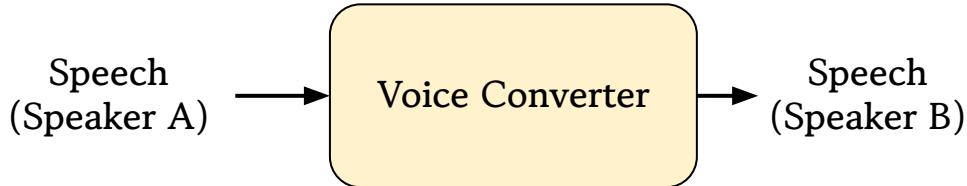
# SSL for Synthesis

In a synthesis task, we generate new speech waveforms given inputs

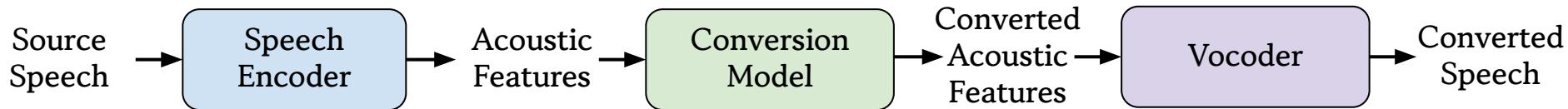
Examples:



# Voice Conversion



Typical Pipeline:



# Copy-Synthesis



	Features	Vocoders
Signal Processing-based Examples	Mel-spectrogram, MFCCs	Griffin-Lim, WORLD 
Neural Examples	SSL Representations	HiFiGAN, BigVGAN

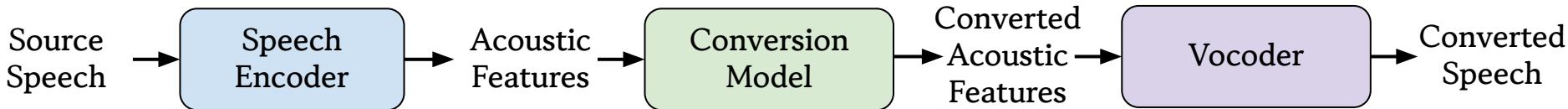


# Voice Conversion

How can we leverage the strengths of SSL representations for voice conversion?

SSL models encode speech into a sequence of frames, each corresponding to a window of 25ms of speech, with a 20ms hop between windows.

Property: frames are linearly close if they contain similar phonetic, linguistic information, even if they are spoken by very different voices

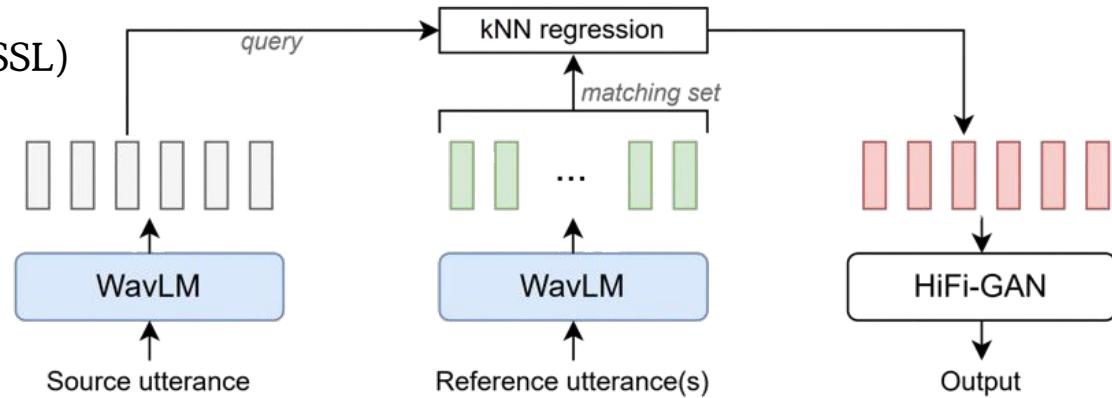


# Voice Conversion: kNN-VC

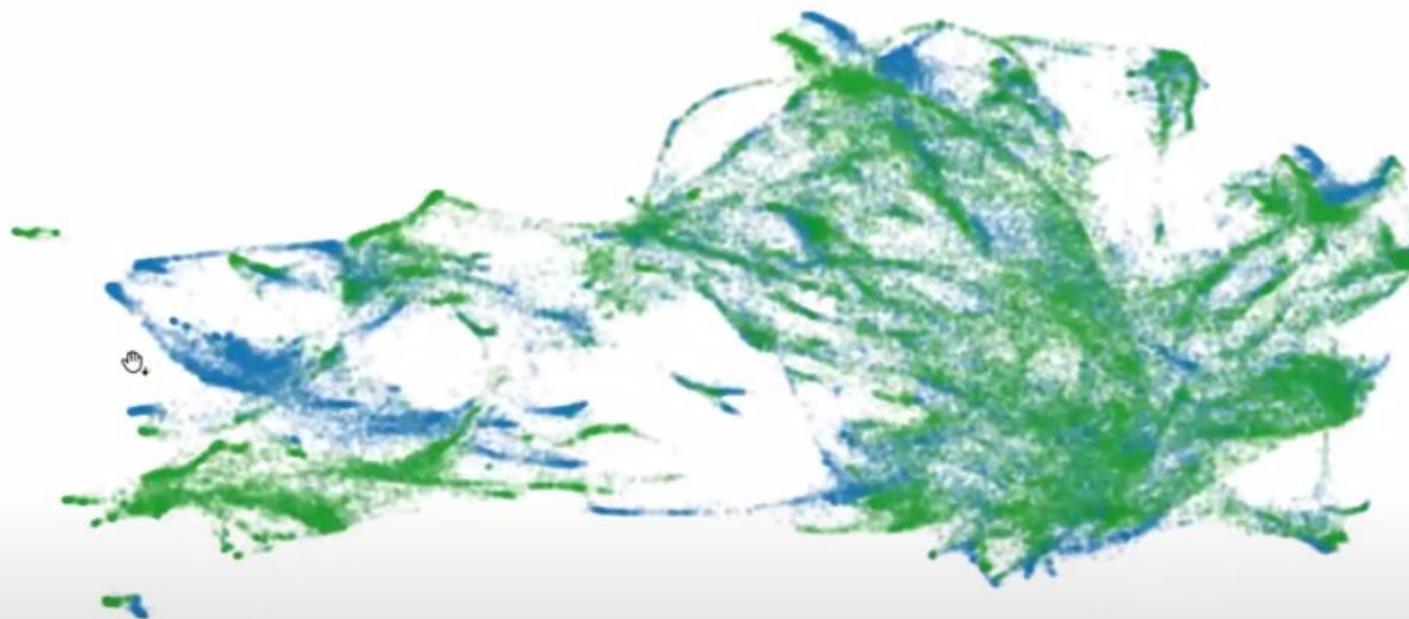
Any-to-Any VC method

Leveraging self-supervised learning (SSL)  
features for zero-shot conversion

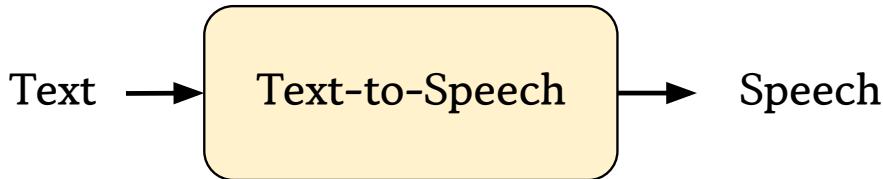
Requires no training



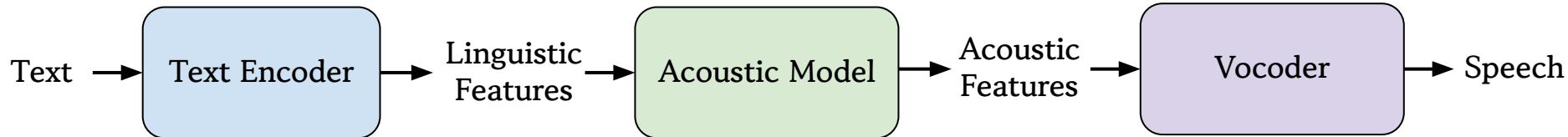
# 3D Projection of WavLM Features for Two Speakers



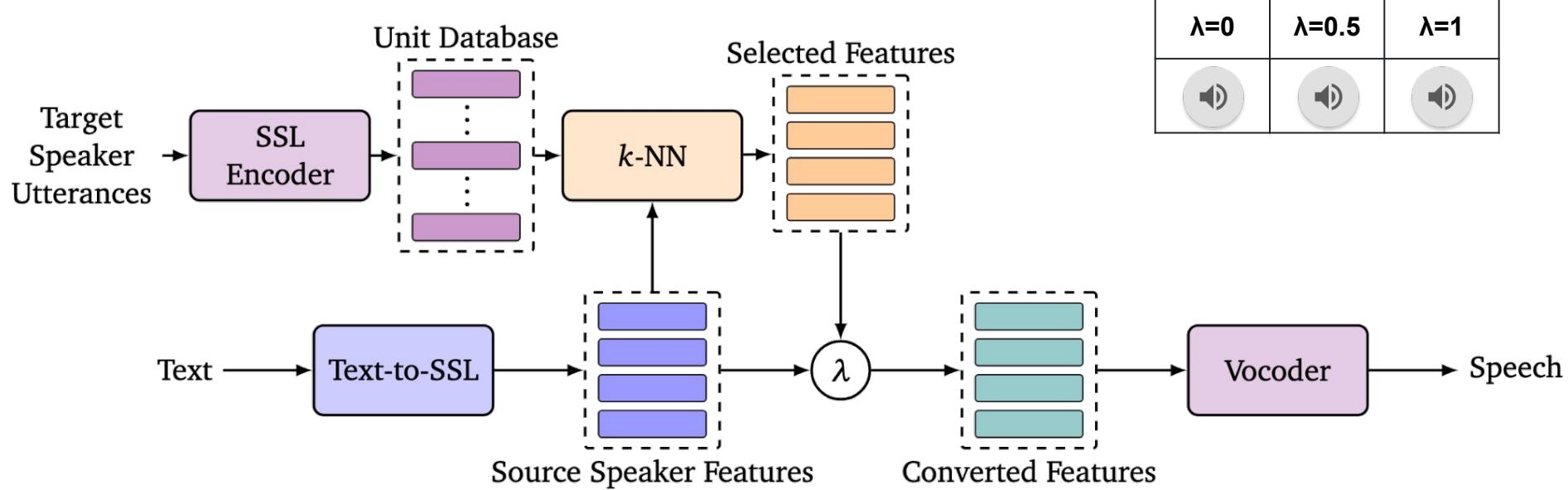
# Text-to-Speech



Typical Pipeline:



# kNN-TTS



$$y_{\text{converted}} = \lambda y_{\text{selected}} + (1 - \lambda) y_{\text{source}}$$

# Summary

Self-supervised learning enables learning useful general representations from unlabeled data

Evaluations show that SSL representations enable performance improvements for wide range of tasks;

→ Especially whenever labeled data is scarce

As seen in Voice Conversion for example, good representations can simplify task-specific models