

xG-xA

expected Assists (higher is better)

15

10

5

0

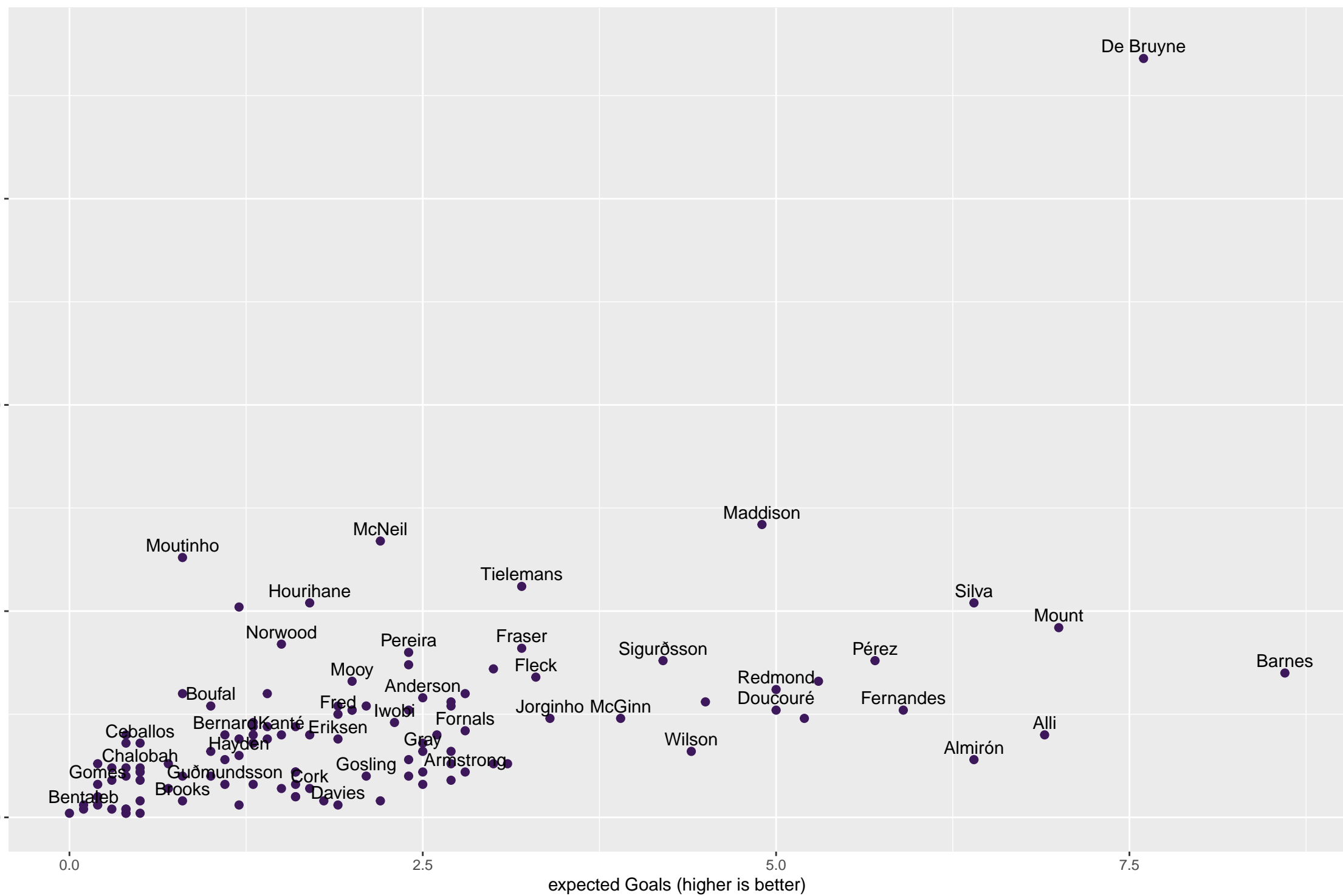
0.0

2.5

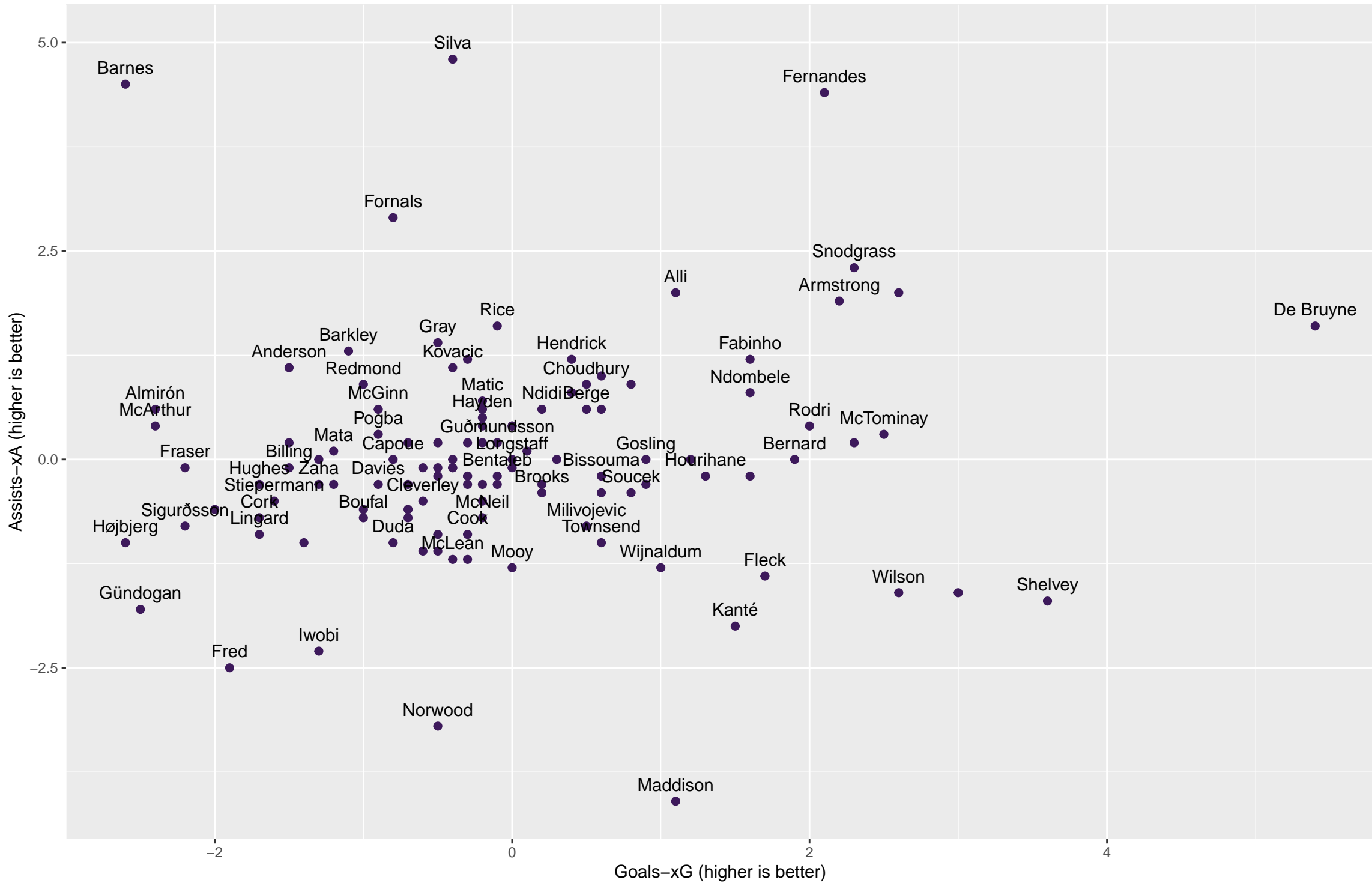
5.0

7.5

expected Goals (higher is better)



(Goals minus xG)---(Assists minus xA) Measure to Goal contribution performance



Creative output

Goal creating actions per 90 (higher is better)

Shot creating actions per 90 (higher is better)

