

RESEARCH ASSIGNMENT

AMIT

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< flex >

It combines three properties: "flex-grow", "flex-shrink", and "flex-basis". It determines size of the flex-items inside container.

< flex grow >

Specifies how much the item will grow relative to the rest of the flexible items inside the same container.

<flex shrink >

specifies how the item will shrink relative to the rest of the flexible items inside the same container.

< flex basis >

Specifies the initial length of a flexible item.

< flex flow >

Combines the "flex-direction" and "flex-wrap" properties. As we see in the frog game.