

SEIF BAROUNI

Software Developer

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Software developer, cloud enthusiast and problem solver with 1 year of experience building and maintaining software and software architecture. Still in university learning software engineering.

WORK EXPERIENCE

Creometry

Software Developer | May, 2022 - August, 2022

- Built services that communicate with the Kubernetes API using Golang.
- Built a dashboard that displays the user's cloud resources.
- Used Rancher for managing multiple Kubernetes clusters.
- Learned a lot about how the cloud works and some new cloud technologies.

One Pack

Software development intern | July, 2021 - September, 2021

- Built and maintained a CRM dashboard.
- Learned new technologies : React, Redux, Expressjs, MongoDB.
- Improved my communication skills by interacting with the team.

PERSONAL PROJECTS

go-create

A tool that helps me create my apps (console apps, back-end web apps, full-stack web apps).

go-config-server

App that provides an HTTP resource-based API for external configuration (YAML content).

brave-blog

A blog built with React and Spring Boot that has a simple livestream feature.

link: <https://wonderful-knuth-debaec.netlify.app/>

comm

A web content rating app inspired by Reddit build with Svelte.

EDUCATION

2019 - 2023 | Faculty of Sciences of Tunis

Engineer's degree, Computer Science

SKILLS

- Front-end and back-end web development: Reactjs, Tailwindcss, Golang, Nodejs.
- Code structure and architecture.
- Software versioning: Git, GitHub.
- CI/CD tools: GitHub Actions.
- Database management systems: PostgreSQL, SQLite, MongoDB.
- Docker and Kubernetes.