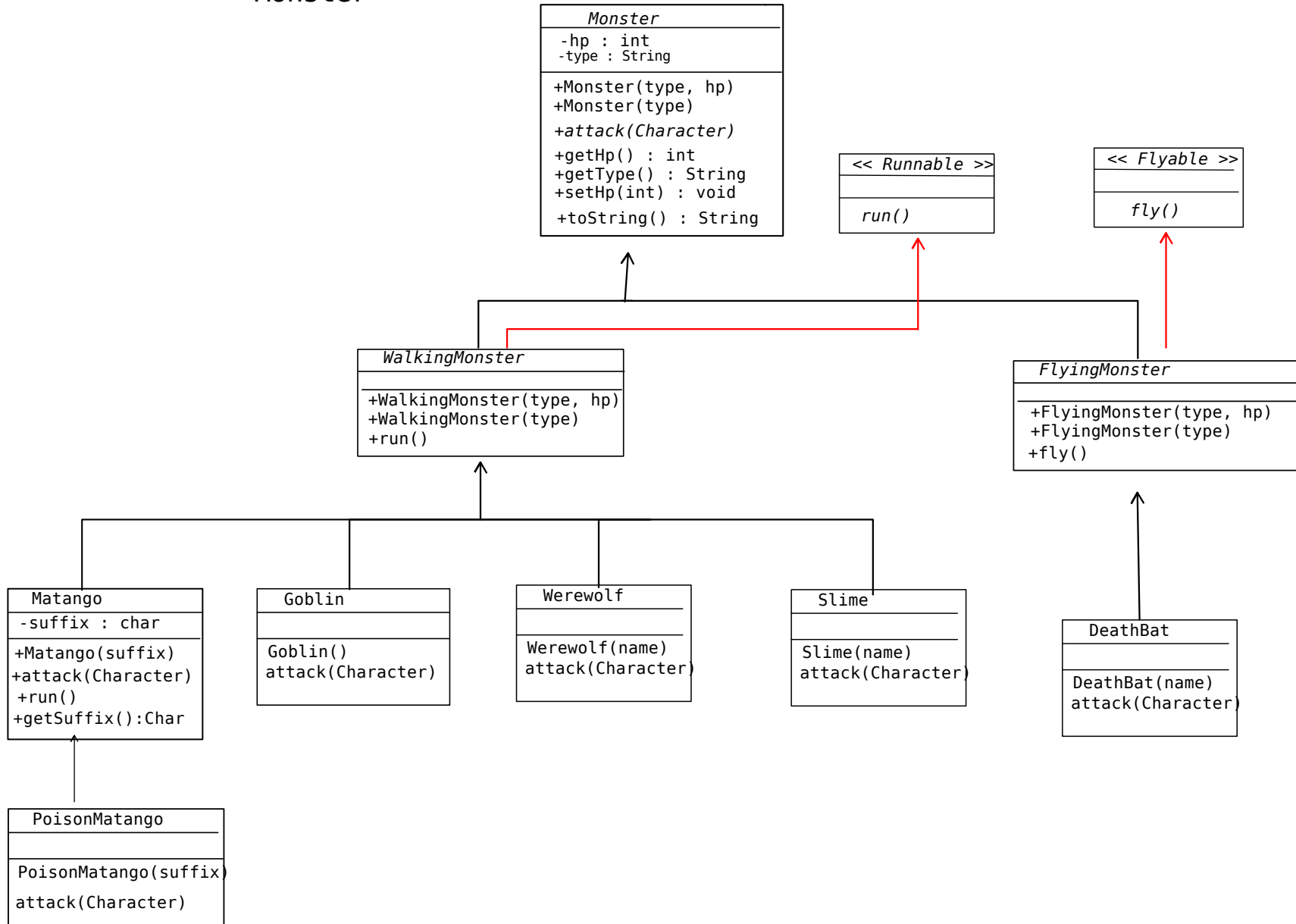
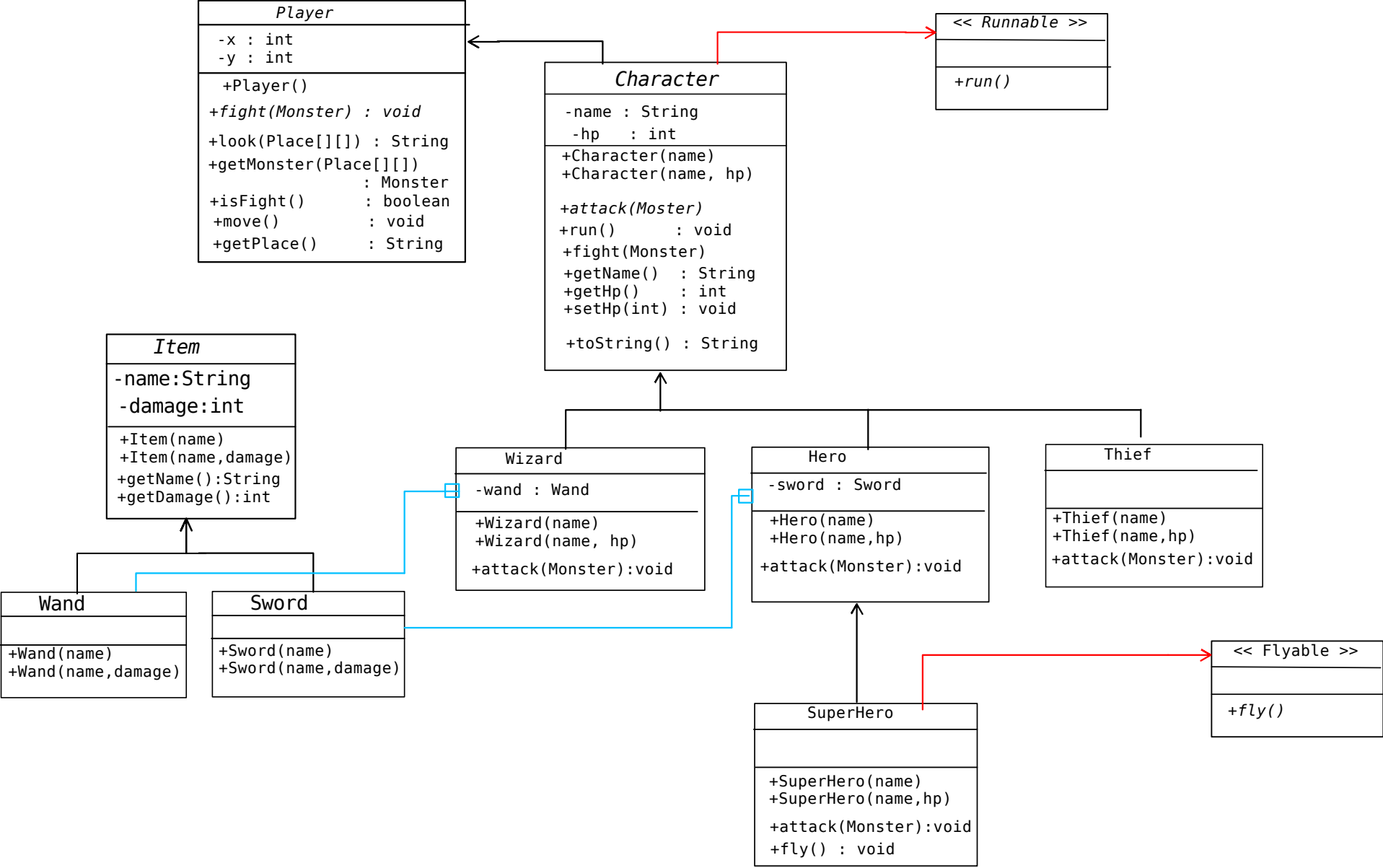


# Monster



# Character



Place
<div>-scene : String -obj : Object</div>
<div>+getScene() : String +setScene(String) : void +getObj() : Object +setObj(Object) : void</div>