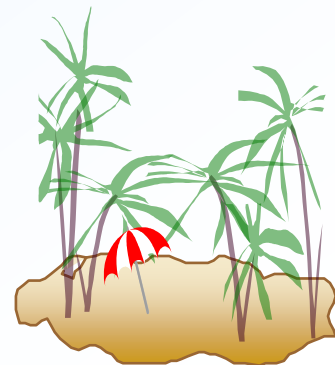



# Chapter 4: Advanced SQL





# Contents

- SQL Data Types and Schemas
- Integrity Constraints
- Authorization
- Embedded SQL
- Dynamic SQL
- ODBC and JDBC



# Built-in Data Types in SQL

- **date**: Made up of year-month-day in the format yyyy-mm-dd

`'2005-07-27'`

- **time**: Made up of hour:minute:second in the format hh:mm:ss

`'09:00:30'`

# Built-in Data Types in SQL

- **time(i):**

- Made up of hour:minute:second plus i additional digits specifying fractions of a second
- format is hh:mm:ss:ii...i

`'09:00:30.75'`



# Built-in Data Types in SQL

- **Timestamp**: date plus time of day

`'2005-7-27 09:00:30'`

- **interval**: period of time
  - Subtracting a date/time/timestamp value from another gives an interval value
  - Interval values can be added to date/time/timestamp values



# Build-in Data Types in SQL

- Can extract values of individual fields from date/time/timestamp

```
extract (year from r.starttime)
```

- Can cast string types to date/time/timestamp

```
cast <string-valued-expression> as date
```

```
cast <string-valued-expression> as time
```





# User-Defined Types

- **create type** construct in SQL creates user-defined type

```
create type Dollars as numeric (12,2) final
```

- **create domain** construct in SQL-92 creates user-defined domain types

```
create domain person_name char(20) not null
```

- Types and domains are similar. Domains can have constraints, such as **not null**, specified on them.



# Domain Constraints

- **Domain constraints** are the most elementary form of integrity constraint. They test values inserted in the database, and test queries to ensure that the comparisons make sense.

## Example

Find all customers who have the same name as branch

*Not a meaningful query*

# To forbid this kind of query, customer\_name and brach\_name should have distinct domains



# Domain Constraints Cont.

- New domains can be created from existing data types

```
create domain Dollars numeric(12, 2)  
create domain Pounds numeric(12,2)
```

- We cannot assign or compare a value of type Dollars to a value of type Pounds
  - However, we can convert type as below

```
(cast r.A as Pounds)
```

Should also multiply by  
the dollar-to-pound  
conversion-rate



# Large-Object Types

- Large objects (photos, videos, CAD files, etc.) are stored as a *large object*:
  - **blob**: binary large object -- object is a large collection of uninterpreted binary data (whose interpretation is left to an application outside of the database system)
  - **clob**: character large object -- object is a large collection of character data
  - When a query returns a large object, a pointer is returned rather than the large object itself



# Integrity Constraints

- Integrity constraints guard against accidental damage to the database, by ensuring that authorized changes to the database do not result in a loss of data consistency.

## Example

A checking account must have a balance greater than \$10,000.00

A salary of a bank employee must be at least \$4.00 an hour

A customer must have a (non-null) phone number

# Constraints on a Single Relation\*\*

- not null
- primary key
- unique
- check ( $P$ ), where  $P$  is a predicate





# not null Constraint

- Declare *branch\_name* for *branch* is **not null**

```
branch_name char(15) not null
```

- Declare the domain *Dollars* to be **not null**

```
create domain Dollars numeric(12,2) not null
```



# The unique Constraint

- **unique** (  $A_1, A_2, \dots, A_m$  )
- The unique specification states that the attributes  
 $A_1, A_2, \dots, A_m$   
form a candidate key.
- Candidate keys are permitted to be null  
(in contrast to primary keys).



# The check clause

- `check (P )`, where  $P$  is a predicate

## Example

- Declare `branch_name` as the primary key for `branch` and ensure that the values of `assets` are non-negative.

```
create table branch
    (branch_name    char(15),
     branch_city    char(30),
     assets         integer,
     primary key (branch_name),
     check (assets >= 0))
```



# The check clause **Cont.**

- The **check** clause in SQL-92 permits domains to be restricted:
  - Use **check** clause to ensure that an hourly\_wage domain allows only values greater than a specified value.







# The check clause **Cont.**

```
create domain hourly_wage numeric(5,2)
    constraint value_test check(value >= 4.00)
```

- The domain has a constraint that ensures that the hourly\_wage is greater than 4.00
- The clause **constraint** value\_test is optional; useful to indicate which constraint an update violated.



# Referential Integrity

- Ensures that a value that appears in one relation for a given set of attributes also appears for a certain set of attributes in another relation

If “Perryridge” is a branch name appearing in one of the tuples in the *account* relation, then there exists a tuple in the *branch* relation for branch “Perryridge”.

- Primary and candidate keys and foreign keys can be specified as part of the SQL **create table** statement



# Referential Integrity Cont.

- The **primary key** clause lists attributes that comprise the primary key.
- The **unique** clause lists attributes that comprise a candidate key.
- The **foreign key** clause lists the attributes that comprise the foreign key and the name of the relation referenced by the foreign key.
  - By default, a foreign key references the primary key attributes of the referenced table.





## Example

```
create table customer
(customer_name char(20),
customer_street char(30),
customer_city char(30),
primary key (customer_name ))
```

```
create table branch
(branch_name char(15),
branch_city char(30),
assets numeric(12,2),
primary key (branch_name ))
```



## Example

```
create table account
(account_number char(10),
branch_name char(15),
balance integer,
primary key (account_number),
foreign key (branch_name) references branch )
```

```
create table depositor
(customer_name char(20),
account_number char(10),
primary key (customer_name, account_number),
foreign key (account_number) references account,
foreign key (customer_name) references customer )
```



# Assertions

- An **assertion** is a predicate expressing a condition that we wish the database always to satisfy.
- An assertion in SQL takes the form

```
create assertion <assertion-name>  
                check <predicate>
```



# Assertions<sup>Cont.</sup>

- When an assertion is made, the system tests it for validity, and tests it again on every update that may violate the assertion
  - This testing may introduce a significant amount of overhead; hence assertions should be used with great care.
- Asserting  
for all  $X$ ,  $P(X)$   
is achieved in a round-about fashion using  
not exists  $X$  such that not  $P(X)$

SQL do not provide this construct directly



## Example

- Every loan has at least one borrower who maintains an account with a minimum balance of \$1000.00

```
create assertion balance_constraint check
(not exists (
  select *
  from loan
  where not exists (
    select *
    from borrower, depositor, account
    where loan.loan_number = borrower.loan_number
    and borrower.customer_name = depositor.customer_name
    and depositor.account_number = account.account_number
    and account.balance >= 1000)))
```





## Example

- The sum of all loan amounts for each branch must be less than the sum of all account balances at the branch.

```
create assertion sum_constraint check (not exists
(select *
from branch
where (select sum(amount )
      from loan
      where loan.branch_name = branch.branch_name )
>= (select sum (amount )
     from account
     where account.branch_name = branch.branch_name )))
```



# Authorization

Forms of authorization on parts of the database:

- **Read:** allows reading, but not modification of data.
- **Insert:** allows insertion of new data, but not modification of existing data.
- **Update:** allows modification, but not deletion of data.
- **Delete:** allows deletion of data.



# Authorization<sup>Cont.</sup>

Forms of authorization to modify the database schema (covered in Chapter 8):

- **Index** - allows creation and deletion of indices.
- **Resources** - allows creation of new relations.
- **Alteration** - allows addition or deletion of attributes in a relation.
- **Drop** - allows deletion of relations.

# Authorization Specification in SQL

- The **grant** statement is used to confer authorization

A list of Privileges

All **privilege**, all allowable privileges

**grant** <privilege list>

on <relation name or view name> to <user list>

A list of user-id

**public**, all current and future users of the system



# Authorization Specification in SQL

- Granting a privilege on a view does not imply granting any privileges on the underlying relations.
- The grantor of the privilege must already hold the privilege on the specified item (or be the database administrator).





# Privileges in SQL

- **select**: allows read access to relation, or the ability to query using the view

## Example

- grant users *U1*, *U2*, and *U3* **select** authorization on the *branch* relation:

**grant select on *branch* to *U1*, *U2*, *U3***



# Privileges in SQL

- **insert**: the ability to insert tuples
- **update**: the ability to update using the SQL update statement
- **delete**: the ability to delete tuples.
- **all privileges**: used as a short form for all the allowable privileges

# Revoking Authorization in SQL

- The **revoke** statement is used to revoke authorization.

```
revoke <privilege list>  
on <relation name or view name>  
from <user list>
```

## Example

```
revoke select on branch from U1, U2, U3
```





# Revoking Authorization in SQL

- If the same privilege was granted twice to the same user by different grantees, the user may retain the privilege after the revocation.
- All privileges that depend on the privilege being revoked are also revoked





# Embedded SQL

- The SQL standard defines embeddings of SQL in a variety of programming languages such as C, Java, and Cobol.
- A language to which SQL queries are embedded is referred to as a **host language**, and the SQL structures permitted in the host language comprise *embedded SQL*.



# Embedded SQL

- **EXEC SQL** statement is used to identify embedded SQL request to the preprocessor

**EXEC SQL**

**<embedded SQL statement>**

**END\_EXEC**

Note: this varies by language (for example, the Java embedding uses `#SQL { .... };` )

# Example Query

From within a host language, find the names and cities of customers with more than the variable **amount** dollars in some account.

```
EXEC SQL
```

```
declare c cursor for
```

```
select depositor.customer_name, customer_city
```

```
from depositor, customer, account
```

```
where depositor.customer_name=customer.customer_name
```

```
and depositor account_number=account.account_number
```

```
and account.balance > :amount
```

```
END_EXEC
```





# Embedded SQL Cont.

- The **open** statement causes the query to be evaluated

```
EXEC SQL open c END_EXEC
```

- The **fetch** statement causes the values of one tuple in the query result to be placed on host language variables.

```
EXEC SQL fetch c into :cn, :cc END_EXEC
```

- Repeated calls to **fetch** get successive tuples in the query result



# Embedded SQL<sup>Cont.</sup>

- A variable called SQLSTATE in the SQL communication area (SQLCA) gets set to '02000' to indicate no more data is available
- The **close** statement causes the database system to delete the temporary relation that holds the result of the query.

```
EXEC SQL close c END_EXEC
```

Note: above details vary with language. For example, the Java embedding defines Java iterators to step through result tuples.

# Updates Through Cursors

- Can update tuples fetched by cursor by declaring that the cursor is for update

```
declare c cursor for  
  select *  
  from account  
  where branch_name = 'Perryridge'  
for update
```

- To update tuple at the current location of cursor *c*

```
update account  
set balance = balance + 100  
where current of c
```







# Dynamic SQL

- Allows programs to construct and submit SQL queries at run time.
- Example of the use of dynamic SQL from within a C program.

```
char * sqlprog = "update account  
                  set balance = balance * 1.05  
                  where account_number = ?"  
EXEC SQL prepare dynprog from :sqlprog;  
char account [10] = "A-101";  
EXEC SQL execute dynprog using :account;
```





# Dynamic SQL

- The dynamic SQL program contains a ?, which is a place holder for a value that is provided when the SQL program is executed



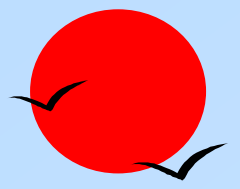
# Conclusions





# Questions?





# End of Chapter

