

Future of Web Development Technology

Demo teaching

Steven "Steven"

16 November 2016

BINUS INTERNATIONAL

Some basic rules

- Phone should be silent at all time
- Laptop is okay
- Questions, for this specific session, should be put on hold until the end of presentation
- All slides and materials are available at github (goo.gl/Lb2VQQ) (Corrections to them are encouraged)

Quick introduction

Steven "Steven"

Graduated from The University of Edinburgh (2016), Binus International (2012)

Professionally worked on:

- stamps.co.id (Everything)
- go-jek.com (iOS alpha)
- setipe.com (iOS)
- anomalicoffee.com (iOS, Web backend)
- fotostruk.com (Upcoming)

Github profile: <https://github.com/SeiryuZ>

Why web development?

Q: We can develop application for users' PC easily now, why bother with web development?

¹<http://www.internetlivestats.com/internet-users/>

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- Offloading computations to much powerful, potentially infinite, resources (Cloud computing)

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- Deploying web application
- Web development standard, especially front-end

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²See <https://js.foundation>

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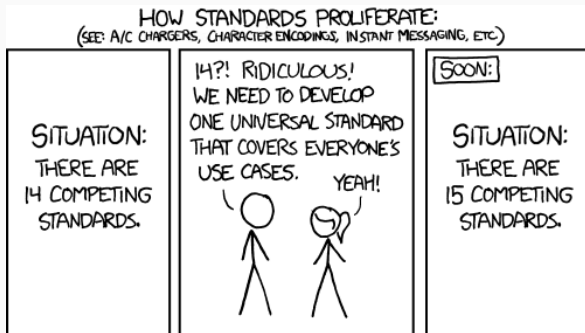


Figure 1: xkcd.com

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