

Assessment Task: Final Project (Phase 1 / 2 / Final Presentation)

Course Intended Learning Outcome s	Assessment Indicators	Proficiency Level				Mark
		Poor (D – 1)	Average (C – 2)	Good (B – 3)	Excellent (A – 4)	
1. Analyze a problem, identify and define the computing requirements appropriate to its solution.						
	1.1 Specifications	<i>The program is producing incorrect results.</i>	<i>The program produces correct results but does not display them correctly.</i>	<i>The program works and produces the correct results and displays them correctly. It also meets most of the other specifications.</i>	<i>The program works and meets all of the specifications.</i>	
	1.2 Readability	<i>The code is poorly organized and very difficult to read.</i>	<i>The code is readable only by someone who knows what it is supposed to be doing.</i>	<i>The code is fairly easy to read.</i>	<i>The code is exceptionally well organized and very easy to follow.</i>	
2. Design and develop an app for the Android mobile computing platform that addresses a social or educational need or business opportunity.						
	2.1 Efficiency	<i>The code is huge and appears to be patched together.</i>	<i>The code is brute force and unnecessarily long.</i>	<i>The code is fairly easy to read.</i>	<i>The code is exceptionally well organized and very easy to follow.</i>	
	2.2 Reusability	<i>The code is not organized for reusability.</i>	<i>Some parts of the code could be reused in other programs.</i>	<i>Most of the code could be reused in other programs.</i>	<i>The code could be reused as a whole or each routine could be reused.</i>	
3. Apply current techniques,						

skills, and tools creatively to produce innovative mobile application.						
	4.1Internal Documentation	<i>The documentation is simply comments embedded in the code and does not help the reader understand the code.</i>	<i>The documentation is simply comments embedded in the code with some simple header comments separating routines.</i>	<i>The documentation consists of embedded comment and some simple header documentation that is somewhat useful in understanding the code.</i>	<i>The documentation is well written and clearly explains what the code is accomplishing and how.</i>	
	4.2External Documentation	<i>Incomplete; Unorganized;</i>	<i>Incomplete instruction on use; Not easy to find materials</i>	<i>Proficient, readable, clear, succinct; complete; useable; referenced;</i>	<i>Fully, exceptional</i>	
4. Demonstrate effective team work to accomplish a common goal.						
	5.1 Application	<i>No integration of lecture concepts; Doesn't correlate lecture concepts to project</i>	<i>Simplistic use of data structures and algorithms; Limited integration of lecture concepts</i>	<i>Integrates concepts from lecture sessions; Uses effective judgment in selection of data structures and algorithms</i>	<i>Optimal selection of data structures and algorithms; creative adaption of data structures and algorihms</i>	
Total Marks						

Assessment Task: Class Participation (Github peer review)

Course Intended Learning Outcome s	Assessment Indicators	Proficiency Level				Mark
		Poor (D – 1)	Average (C – 2)	Good (B – 3)	Excellent (A – 4)	
	<ol style="list-style-type: none"> Analyze a problem, identify and define the computing requirements appropriate to its solution. Design and develop an app for the Android mobile computing platform that addresses a social or educational need or business opportunity. Apply current techniques, skills, and tools creatively to produce innovative mobile application. Demonstrate effective team work to accomplish a common goal. 					
	Peer review activity	<i>No activity during peer review period</i>	<i>Reviews are made in some peer review period but on some other period no reviews are made</i>	<i>Reviews are made for the initial push in the peer review period</i>	<i>Reviews are in-depth and also provides follow-up review after an update</i>	
	Peer review quality	<i>Reviews are wrong</i>	<i>Simplistic review of peer's code; variable naming, typos, styling fixes</i>	<i>Substantial comments that enhances code quality; Use concepts from lecture sessions, provide good insights to possible bug</i>	<i>Significant enhancements suggested by the students; Provide potential overhaul of the code for better performance (Better Data structure) or reusability</i>	
Total Marks						