```xml
<freeSurface>1</freeSurface>
<dynamicRupture>7</dynamicRupture>
<absorbing>2,3,4,5,6</absorbing>
<globalMSize value="20e3"/>
<surfaceMSize value="200">7</surfaceMSize>
<surfaceMSize value="10e3">1</surfaceMSize>
<area_AspectRatio value="3"/>
<vol_AspectRatio value="6"/>
<SurfaceMeshing SmoothingLevel="4" SmoothingType="Gradient" SetOptimisation="1"
DiscreteAngle="5.0" Snap="0"></SurfaceMeshing>
<VolumeMeshing  SmoothingLevel="4" SmoothingType="Gradient" SetOptimisation="1"
DiscreteAngle="5.0" Snap="0"></VolumeMeshing>
<MeshRefinementZoneCube value="800">
<Center x="0" y="0" z="0"/>
<Width x="110e3" y="0" z="0"/>
<Height x="0" y="90e3" z="0"/>
<Depth x="0" y="0" z="40e3"/>
</MeshRefinementZoneCube>
<writeSmd/>
<detectSmallFeatures value="0.3e3"/>
<gradation value="0.15"/>
```