





Welcome to

8. Web Application Security: Defensive. Code review, automation, patterns/anti-patterns

Security in Web Development Elective, KEA

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Slides are available as PDF, kramse@Github

8-defensive-automation-security-in-web.tex in the repo security-courses

Goals for today



Today's goals:

- Doing defensive

Photo by Thomas Galler on Unsplash

Plan for today



Subjects



Exercises



Time schedule



- 1) 19. Reviewing Code for Security 45min
- 2) 20. Vulnerability Discovery - tools for doing this 45min
- 3) 45min
- 4) 45min

Reading Summary



Web Application Security, Andrew Hoffman, 2020, ISBN: 9781492053118

Part III. Defense, chapters 19-21

19. Reviewing Code for Security

20. Vulnerability Discovery

21. Vulnerability Management

Use the secure coding PDF from Veracode

Chapter 21. contains information you should know, when reading about CVSS scores later - but we will not go through this chapter in detail

19. Reviewing Code for Security - introduction



The code review stage must always occur after the architecture stage in a security-conscious organization, and never before.

Some technology companies today uphold a “move fast and break things” mantra, but such a philosophy often is abused and used as a method of ignoring proper security processes. Even in a fast-moving company, it is imperative that application architecture is reviewed prior to shipping code. Although from a security perspective it would be ideal to review the entire feature architecture upfront, this may not be feasible in uncertain conditions. As such, **at a minimum the major and well-known features should be architected and reviewed, and when new features come up they should be both architected and reviewed for security prior to development as well.**

The proper time to review code for security gaps is once the architecture behind the code commit has been properly reviewed. This means code reviews should be the second step in an organization that follows secure development best practices.

- Note: the mention of new features, architect, then review!

How to Start a Code Review



A code security review should operate very similarly to a code functionality review.

1. Check out master with `git checkout master` .
2. Fetch and merge the latest master with `git pull origin master` .
3. Check out the feature branch with `git checkout <username>/feature` .
4. Run a diff against the master with `git diff origin/master...`

The `git diff` command should return two things:

- A list of files that differ on master and the current branch
- A list of changes in those files between master and the current branch

Being able to use Git is important for most programmers today!

What to look for



Archetypical Vulnerabilities Versus Custom Logic Bugs

A code functionality review checks code to ensure it meets a feature spec and does not contain usability bugs. A code security review checks for common vulnerabilities such as XSS, CSRF, injection, and so on, but more importantly checks for logic-level vulnerabilities that require deep context into the purpose of the code and cannot be easily found by automated tools or scanners.

In order to find vulnerabilities that arise from logic bugs, we need to first have context in regard to the goal of the feature. This means we need to understand the users of the feature, the functionality of the feature, and the business impact of the feature.

- We will mostly cover generic bugs, and a talk about process and tools today

Where to look, first



To summarize, an effective way of determining what code to review in a security review of a web application is as follows:

1. Evaluate the client-side code to gain understanding of the business logic and understand what functionality users will be capable of using.
2. Using knowledge gained from the client review, begin evaluating the API layer, in particular, the APIs you found via the client review. In doing this, you should be able to get a good understanding of what dependencies the API layer relies on to function.
3. Trace the dependencies in the API layer, carefully reviewing databases, helper libraries, logging functions, etc. In doing this, you will get close to having covered the majority of user-facing functionality.
4. Using the knowledge of the structure of the client-linked APIs, attempt to find any public-facing APIs that may be unintentionally exposed or intended for future feature releases. Review these as you find them.
5. Continue on throughout the remainder of the codebase. This should actually be pretty easy because you will already be familiar with the codebase having read through it in an organic method versus trying to brute force an understanding of the application architecture.

Secure-Coding Anti-Patterns: Block list



In the world of security, mitigations that are temporary should often be ignored and instead a permanent solution should be found, even if it takes longer.

```
const whitelist = ['https://happy-site.com', 'https://www.my-friends.com'];  
/*  
 * Determine if the domain is allowed for integration.  
 */  
const isDomainAccepted = function(domain) {  
  return whitelist.includes(domain);  
};
```

- Block lists are temporary
- Allow lists are more secure, what to allow

Boilerplate Code



Another security anti-pattern to look for is the use of boilerplate or default framework code. This is a big one, and easy to miss because often frameworks and libraries require effort to tighten security, when they really should come with heightened security right out of the box and require loosening.

- Beware when using default examples from books, libraries etc.
- Use a secure by default approach instead
- Use firewalls always, and only open access to services when needed


Chapter 20. Vulnerability Discovery



After securely architected code has been designed, written, and reviewed, a pipeline should be put in place to ensure that no vulnerabilities slip through the cracks.

Typically, applications with the best architecture experience the least amount of vulnerabilities and the lowest risk vulnerabilities. After that, applications with sufficiently secure code review processes in place experience fewer vulnerabilities than those without such processes, but more than those with a secure-by-default architecture.

- Security Automation
- Static Analysis
-



```
main(int argc, char **argv)
{
    char buf[200];
    strcpy(buf, argv[1]);
    printf("%s\n", buf);
}
```

Use tools for analysing code and applications

Types of analysis



static analysis

Run through the program source code or binary, without running it Can find bad functions like strcpy

dynamic analysis

Running the program with a test-harness, monitoring system calls, memory operations etc.

Static tools



Flawfinder <http://www.dwheeler.com/flawfinder/>

RATS Rough Auditing Tool for Security, C, C++, Perl, PHP and Python

PMD static ruleset based (Java—free)

Checkmarx (most major languages—paid)

Bandit (Python—free)

Brakeman (Ruby—free)

http://en.wikipedia.org/wiki/List_of_tools_for_static_code_analysis

PMD An extensible cross-language static code analyzer.



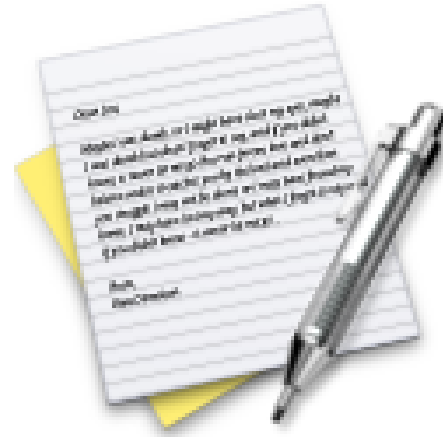
About PMD

PMD is a source code analyzer. It finds common programming flaws like unused variables, empty catch blocks, unnecessary object creation, and so forth. It supports Java, JavaScript, Salesforce.com Apex and Visualforce, PLSQL, Apache Velocity, XML, XSL.

Additionally it includes CPD, the copy-paste-detector. CPD finds duplicated code in Java, C, C++, C#, Groovy, PHP, Ruby, Fortran, JavaScript, PLSQL, Apache Velocity, Scala, Objective C, Matlab, Python, Go, Swift and Salesforce.com Apex and Visualforce.

<https://pmd.github.io/>

Exercise



Now lets do the exercise

Trying PMD static analysis 30 min

which is number **39** in the exercise PDF.

A Fool with a Tool is still a Fool



1. Run tool
2. Fix problems
3. Rinse repeat

Fixing problems?

```
char tmp[256]; /* Flawfinder: ignore */  
strcpy(tmp, pScreenSize); /* Flawfinder: ignore */
```

Example from <http://www.dwheeler.com/flawfinder/>

Coding standards - style



This file specifies the preferred style for kernel source files in the OpenBSD source tree. It is also a guide for preferred user land code style. These guidelines should be followed for all new code. In general, code can be considered “new code” when it makes up about 50% more of the file(s) involved. ...

Use queue(3) macros rather than rolling your own lists, whenever possible. Thus, the previous example would be better written:

```
#include <sys/queue.h>
struct foo {
    LIST_ENTRY(foo) link; /* Queue macro glue for foo lists */
    struct mumble amumble; /* Comment for mumble */
    int bar;
};
LIST_HEAD(, foo) foohead; /* Head of global foo list */
```

OpenBSD style(9)

Coding standards functions



The following copies as many characters from input to buf as will fit and NUL terminates the result. Because strncpy() does not guarantee to NUL terminate the string itself, it must be done by hand.

```
char buf[BUFSIZ];  
  
(void)strncpy(buf, input, sizeof(buf) - 1);  
buf[sizeof(buf) - 1] = '\\0';
```

Note that strncpy(3) is a better choice for this kind of operation. The equivalent using strncpy(3) is simply:

```
(void)strncpy(buf, input, sizeof(buf));
```

OpenBSD strncpy(9)

Compiler warnings - gcc -Wall



```
# gcc -o demo demo.c
```

```
demo.c: In function main:
```

```
demo.c:4: warning: incompatible implicit declaration of built-in  
function strcpy
```

```
# gcc -Wall -o demo demo.c
```

```
demo.c:2: warning: return type defaults to int
```

```
demo.c: In function main:
```

```
demo.c:4: warning: implicit declaration of function strcpy
```

```
demo.c:4: warning: incompatible implicit declaration of built-in  
function strcpy
```

```
demo.c:5: warning: control reaches end of non-void function
```

Easy to do!

No warnings = no errors?



```
# cat demo2.c
#include <strings.h>
int main(int argc, char **argv)
{
    char buf[200];
    strcpy(buf, argv[1]);
    return 0;
}
# gcc -Wall -o demo2 demo2.c
```

This is an insecure program, but no warnings!

(cheating, some compilers actually warn today)

Version control sample hooks scripts



Before checking in code in version control, pre-commit - check

- case-insensitive.py
- check-mime-type.pl
- commit-access-control.pl
- commit-block-joke.py
- detect-merge-conflicts.sh
- enforcer
- log-police.py
- pre-commit-check.py
- verify-po.py

http://subversion.tigris.org/tools_contrib.html

<http://svn.collab.net/repos/svn/trunk/contrib/hook-scripts/>

This references Subversion, which is not used much anymore. Just to show the concept is NOT new. Use hooks!

Example Enforcer



In a Java project I work on, we use log4j extensively. Use of `System.out.println()` bypasses the control that we get from log4j, so we would like to discourage the addition of `println` calls in our code.

We want to deny any commits that add a `println` into the code. The world being full of exceptions, we do need a way to allow some uses of `println`, so we will allow it if the line of code that calls `println` ends in a comment that says it is ok:

```
System.out.println("No log4j here"); // (authorized)
```

<http://svn.collab.net/repos/svn/trunk/contrib/hook-scripts/enforcer/enforcer>

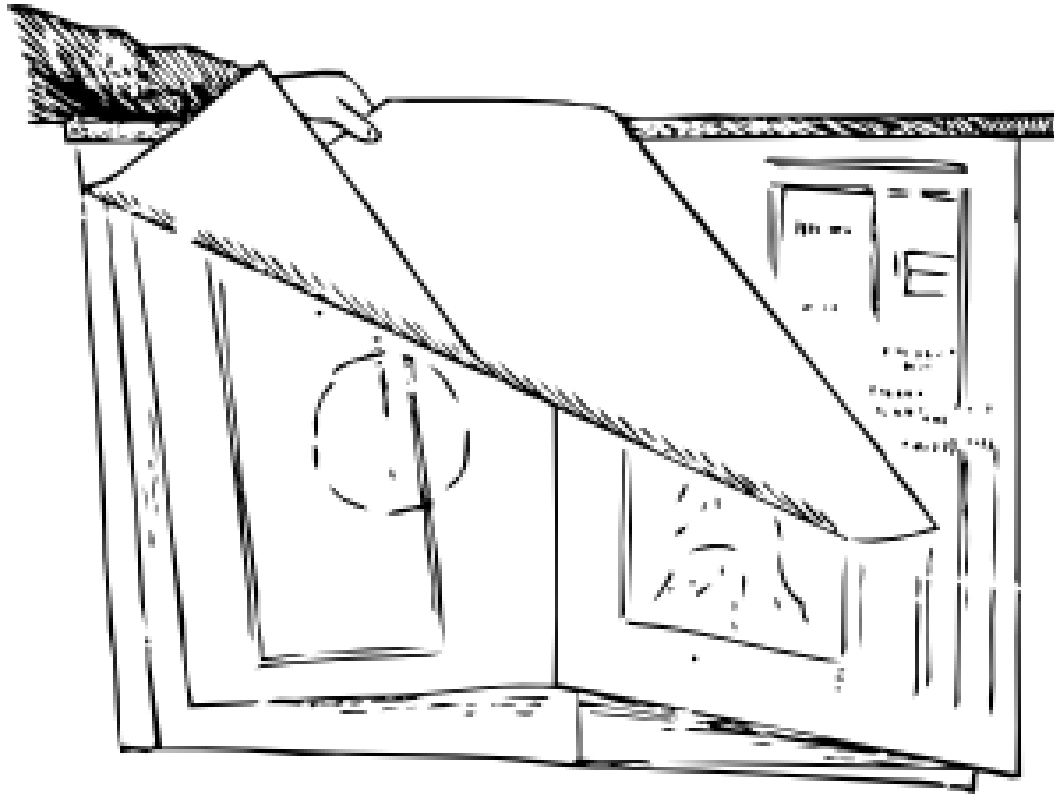
Example verify-po.py



```
#!/usr/bin/env python
"""This is a pre-commit hook that checks whether the contents
of PO files committed to the repository are encoded in UTF-8.
"""
```

<http://svn.collab.net/repos/svn/trunk/tools/hook-scripts/verify-po.py>





Design for security - more work



Security is cheapest and most effective when done during design phase.

Testing - more work now, less work in the long run



	Test1
	Test2
	Test3
	Test4

Unit testing - low level / functions



```
public class TestAdder {  
    public void testSum() {  
        Adder adder = new AdderImpl();  
        assert(adder.add(1, 1) == 2);  
        assert(adder.add(1, 2) == 3);  
        assert(adder.add(2, 2) == 4);  
        assert(adder.add(0, 0) == 0);  
        assert(adder.add(-1, -2) == -3);  
        assert(adder.add(-1, 1) == 0);  
        assert(adder.add(1234, 988) == 2222);  
    }  
}
```

Test individual functions

Example from http://en.wikipedia.org/wiki/Unit_testing

Avoid regressions, old errors reappearing

Book references Jest testing library



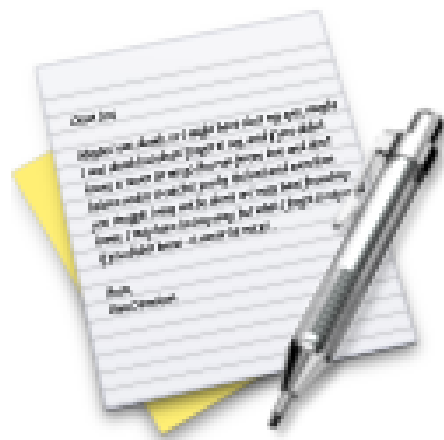
The difference between a functional test and a vulnerability test is not the framework but the purpose for which the test was written.

...

Vulnerability regression tests are simple. Sometimes they are so simple, they can be written prior to a vulnerability being introduced. This can be useful for code where minor insignificant-looking changes could have a big impact. Ultimately, vulnerability regression testing is a simple and effective way of preventing vulnerabilities that have already been closed from reentering your codebase.

The tests themselves should be run on commit or push hooks when possible (reject the commit or push if the tests fail). Regularly scheduled runs (daily) are the second-best choice for more complex version control environments.

Exercise

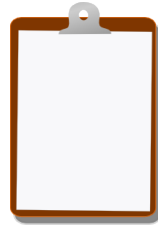


Now lets do the exercise

Git hook 30 min

which is number **40** in the exercise PDF.

For Next Time



Think about the subjects from this time, write down questions

Check the plan for chapters to read in the books

Visit web sites and download papers if needed

Retry the exercises to get more confident using the tools