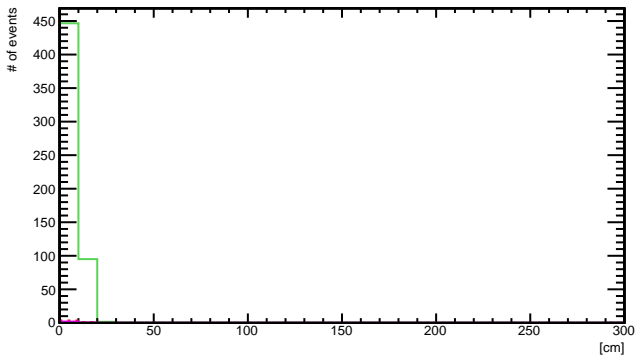
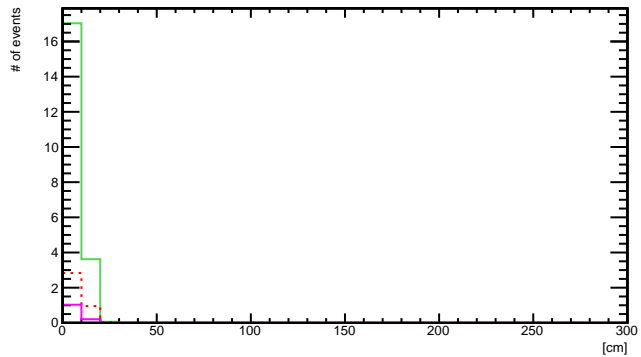


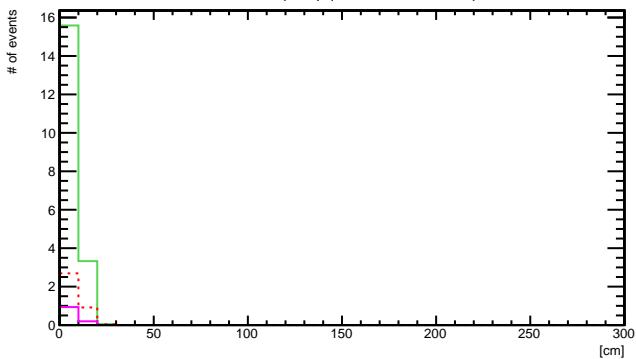
Distance (true) (1. after precut)



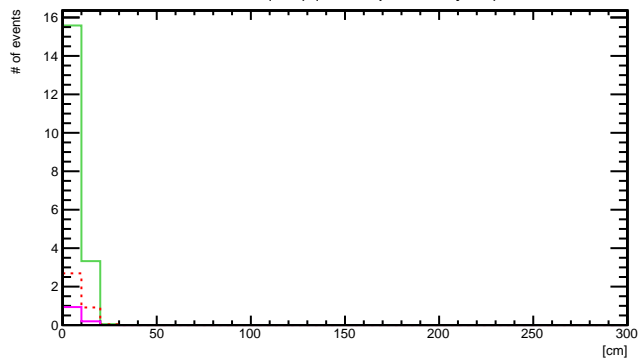
Distance (true) (2. after spallation cut)



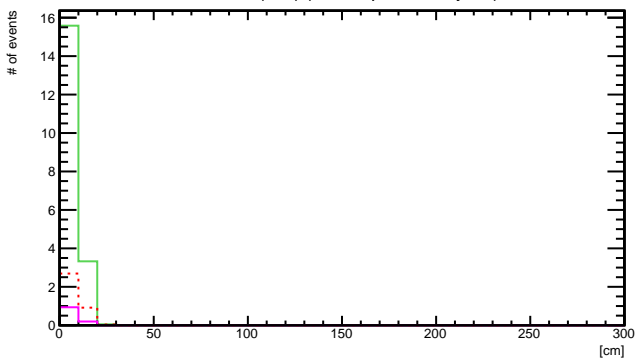
Distance (true) (3. after effwall cut)



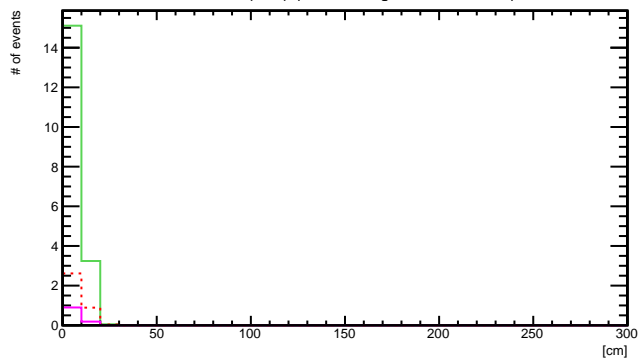
Distance (true) (4. after pre-activity cut)



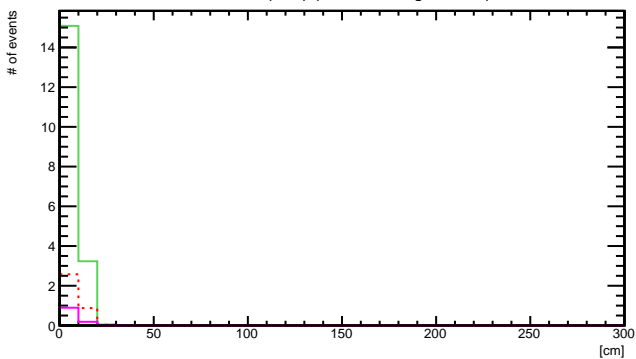
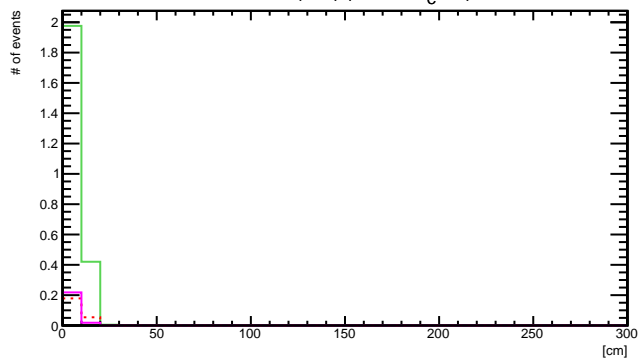
Distance (true) (5. after post-activity cut)



Distance (true) (6. after ring cleanliness cut)



Distance (true) (7. after charge/hit cut)

Distance (true) (8. after θ_C cut)Distance (true) (9. after N_{delayed} cut)