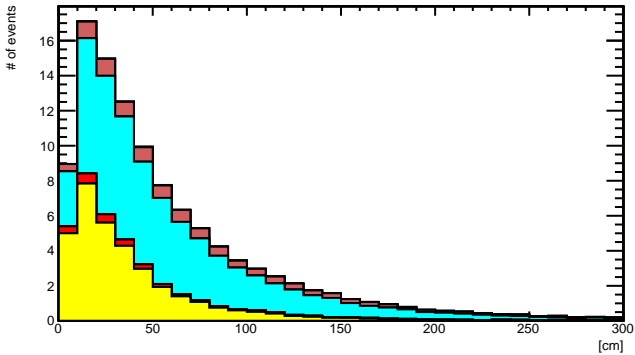
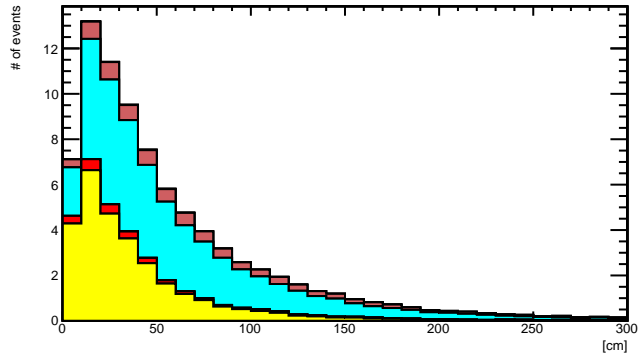


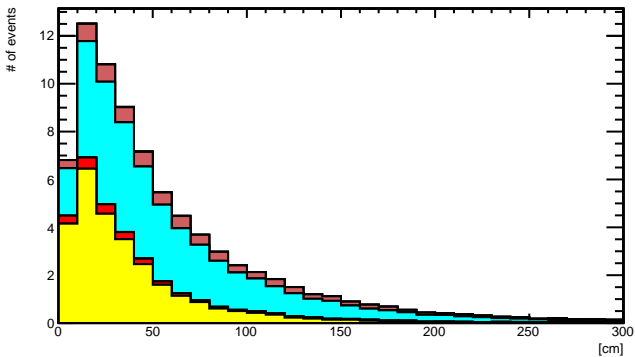
Distance (true, # of n capture (true) = 1) (1. after pre-cut)



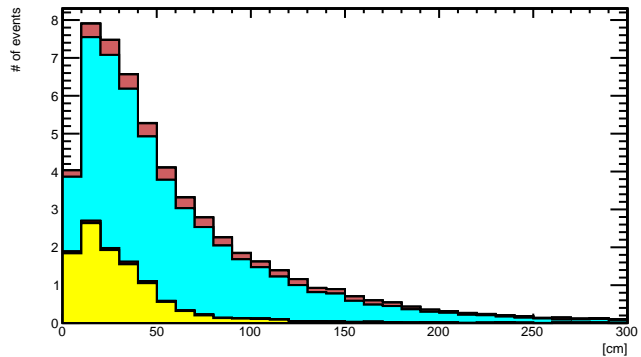
Distance (true, # of n capture (true) = 1) (2. after spallation cut)



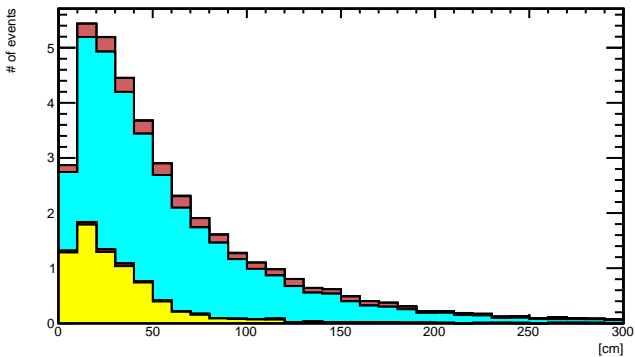
Distance (true, # of n capture (true) = 1) (3. after effwall cut)



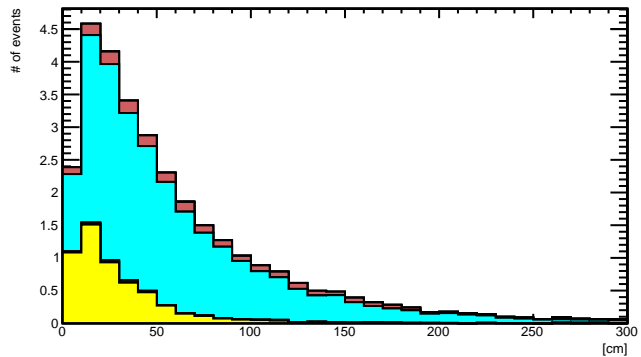
Distance (true, # of n capture (true) = 1) (4. after pre-activity cut)



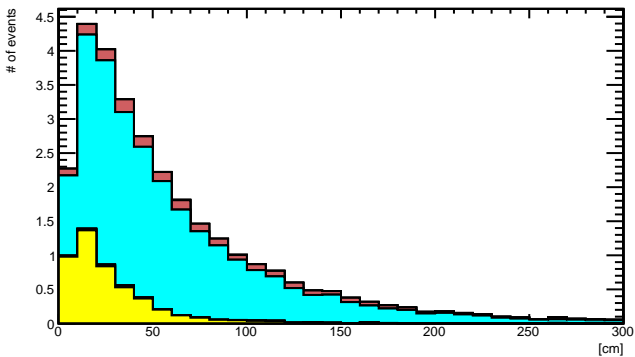
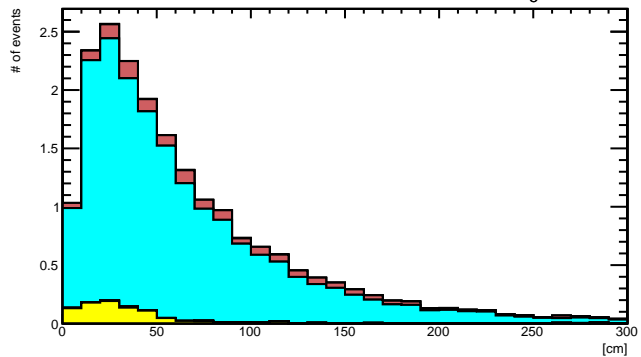
Distance (true, # of n capture (true) = 1) (5. after post-activity cut)



Distance (true, # of n capture (true) = 1) (6. after ring cleanliness cut)



Distance (true, # of n capture (true) = 1) (7. after charge/hit cut)

Distance (true, # of n capture (true) = 1) (8. after θ_c cut)Distance (true, # of n capture (true) = 1) (9. after N_{delayed} cut)