```c
#include<stdio.h>

int main() {

    int intType;

    float floatType;

    double doubleType;

    char charType;


    // sizeof evaluates the size of a variable

    printf("Size of int: %zu bytes\n", sizeof(intType));

    printf("Size of float: %zu bytes\n", sizeof(floatType));

    printf("Size of double: %zu bytes\n", sizeof(doubleType));

    printf("Size of char: %zu byte\n", sizeof(charType));


    return 0;

}
```