Assignment No. 4

- Q.] Design Employee class
 i) create instances
 ii) create methods
 iii) display details of employees
 Eg empid, name, address, salary
- package com.example.a1;

 public class Employee {
 private int empld;
 private String name;
 private String address;
 private float salary;

```
public Employee() {
           this.empld = empld;
           this.name = name;
           this.address = address;
           this.salary = salary;
     }
     public Employee(int empld, String name, String address,
float salary) {
           this.empld = empld;
           this.name = name;
           this.address = address;
           this.salary = salary;
     }
     public int getEmpId() {
           return empld;
```

```
}
public void setEmpId(int empId) {
     this.empld = empld;
}
public String getName() {
     return name;
}
public void setName(String name) {
     this.name = name;
}
public String getAddress() {
     return address;
}
public void setAddress(String address) {
```

```
this.address = address;
}
public float getSalary() {
     return salary;
}
public void setSalary(float salary) {
     this.salary = salary;
}
public void displayDetails() {
     System.out.println("Employee Id : " + empld);
     System.out.println("Name : " + name);
     System.out.println("Address: " + address);
     System.out.println("Salary : " + salary);
}
```