

Step 1: Create GitHub Accounts for Students

1. **Google Form for GitHub Usernames and Email Addresses:**
 - Create a Google Form to collect the GitHub usernames and email addresses of all students.
 - Include fields for Name, Register Number, GitHub Username, and Email Address.
2. **Provide Instructions:**
 - Send instructions to students on how to create a GitHub account if they don't have one.
 - Guide them to complete the Google Form with their new GitHub account details.

Step 2: Create a Repository for CN LAB

1. **Main Repository for CN LAB:**
 - Create a new GitHub repository named **CN-LAB**.
 - Add a README.md file describing the purpose of the repository and the syllabus.
2. **Upload Experiments:**
 - Upload the CN experiments and relevant files into their respective lab folders.

Step 3: Set Up Repositories for Each Student

1. **Create Student Repositories:**
 - Create individual repositories for each student using their GitHub username.
 - Example: **student-Registernumber**. Eg. RA2311003050346
 -
2. **Invite Students:**
 - Add each student as a collaborator to their respective repository.
 - Ensure they have access to push and pull changes

Pre-lab Requirement: Cisco Packet Tracer Course

Before starting the CN LAB experiments, students are required to complete the **Getting Started with Cisco Packet Tracer** online course. This course covers:

1. **Module 1: Download and Use Cisco Packet Tracer**
 - How to download and install Cisco Packet Tracer.
 - Basic navigation and features of the tool.
2. **Module 2: Create a Cisco Packet Tracer Network**
 - Steps to create and configure a basic network.
 - Practice scenarios to enhance networking skills.
3. **Final Exam**

- An assessment to test the understanding of the course content.

CN LAB Syllabus Overview

- Lab 1: Introduction to Packet Tracer, Peer to Peer communication, study of cables and its color codes
- Lab 2: Implementation of Network Topologies
- Lab 3: Router Configuration (Creating Passwords, Configuring Interfaces)
- Lab 4: IP addressing and Subnetting (VLSM)
- Lab 5: Static and Default Routing
- Lab 6: NAT Configuration
- Lab 7: Implementation of RIP version 1
- Lab 8: Implementation of RIP version 2
- Lab 9: Implementation of Single Area OSPF
- Lab 10: Implementation of Multi-Area OSPF
- Lab 11: PPP Configuration
- Lab 12: HDLC Configuration
- Lab 13: Implementation of BGP
- Lab 14: Implementation of EIGRP
- Lab 15: Telnet Configuration

CN LAB Observation Format

Lab 1: Introduction to Packet Tracer, Peer-to-Peer Communication, Study of Cables and its Color Codes

- **Objective:**
 - To introduce Packet Tracer and its basic features.
 - To understand peer-to-peer communication.
 - To study different types of network cables and their color codes.
- **Materials Required:**
 - Packet Tracer software
 - Network cables (Ethernet, crossover, etc.)
- **Theory:**
 - Overview of Packet Tracer.
 - Basics of peer-to-peer communication.
 - Color coding standards for network cables.
- **Procedure:**
 - Open Packet Tracer and explore its interface.
 - Create a simple network with two computers connected via a switch.
 - Configure IP addresses for peer-to-peer communication.
 - Test the connection using the ping command.
 - Study the different types of network cables and note their color codes.
- **Observations:**
 - Document the IP configuration steps and ping results.
 - Note the color codes for different types of cables.
- **Conclusion:**
 - Summarize the steps and results.
 - Reflect on the importance of understanding basic networking concepts.

Lab 2: Implementation of Network Topologies

- **Objective:**
 - To implement and understand different network topologies.
- **Materials Required:**
 - Packet Tracer software
- **Theory:**
 - Overview of various network topologies (bus, star, ring, mesh, hybrid).
- **Procedure:**
 - Open Packet Tracer.
 - Implement a bus topology with at least three devices.
 - Implement a star topology with at least three devices.
 - Implement a ring topology with at least three devices.
 - Implement a mesh topology with at least three devices.

- Test the connections in each topology using the ping command.
 - **Observations:**
 - Document the setup and ping results for each topology.
 - **Conclusion:**
 - Summarize the characteristics and differences of each topology.
-

Lab 3: Router Configuration (Creating Passwords, Configuring Interfaces)

- **Objective:**
 - To configure a router by setting up passwords and interfaces.
 - **Materials Required:**
 - Packet Tracer software
 - **Theory:**
 - Basics of router configuration.
 - Importance of securing router access.
 - **Procedure:**
 - Open Packet Tracer and create a network with a router and two computers.
 - Access the router's CLI and set up passwords (console, enable, and VTY).
 - Configure the router interfaces with IP addresses.
 - Test connectivity between the computers through the router.
 - **Observations:**
 - Document the configuration steps and test results.
 - **Conclusion:**
 - Reflect on the importance of securing and configuring routers properly.
-

Lab 4: IP Addressing and Subnetting (VLSM)

- **Objective:**
 - To understand and implement IP addressing and Variable Length Subnet Masking (VLSM).
- **Materials Required:**
 - Packet Tracer software
- **Theory:**
 - Basics of IP addressing and subnetting.
 - Overview of VLSM.
- **Procedure:**
 - Design a network with multiple subnets.
 - Calculate the subnets using VLSM.
 - Assign IP addresses to devices in each subnet.
 - Test the connectivity between devices in different subnets.
- **Observations:**

- Document the subnet calculations and test results.
 - **Conclusion:**
 - Summarize the process and importance of proper IP addressing and subnetting.
-

Lab 5: Static and Default Routing

- **Objective:**
 - To configure and understand static and default routing.
 - **Materials Required:**
 - Packet Tracer software
 - **Theory:**
 - Basics of routing.
 - Differences between static and default routing.
 - **Procedure:**
 - Create a network with at least two routers.
 - Configure static routes on each router.
 - Configure a default route on one router.
 - Test the connectivity between devices across the routers.
 - **Observations:**
 - Document the routing configurations and test results.
 - **Conclusion:**
 - Reflect on the differences and use cases of static and default routing.
-

Lab 6: NAT Configuration

- **Objective:**
 - To configure Network Address Translation (NAT).
- **Materials Required:**
 - Packet Tracer software
- **Theory:**
 - Overview of NAT and its importance.
- **Procedure:**
 - Create a network with an internal and an external segment.
 - Configure NAT on the router connecting both segments.
 - Test the connectivity from internal to external networks.
- **Observations:**
 - Document the NAT configuration steps and test results.
- **Conclusion:**
 - Summarize the benefits and working of NAT.

Lab 7: Implementation of RIP Version 1

- **Objective:**
 - To configure and understand Routing Information Protocol (RIP) version 1.
 - **Materials Required:**
 - Packet Tracer software
 - **Theory:**
 - Basics of RIP and its working.
 - **Procedure:**
 - Create a network with at least three routers.
 - Configure RIP version 1 on each router.
 - Test the connectivity between all network segments.
 - **Observations:**
 - Document the RIP configuration steps and test results.
 - **Conclusion:**
 - Reflect on the functionality and limitations of RIP version 1.
-

Lab 8: Implementation of RIP Version 2

- **Objective:**
 - To configure and understand Routing Information Protocol (RIP) version 2.
 - **Materials Required:**
 - Packet Tracer software
 - **Theory:**
 - Differences between RIP version 1 and version 2.
 - **Procedure:**
 - Create a network with at least three routers.
 - Configure RIP version 2 on each router.
 - Test the connectivity between all network segments.
 - **Observations:**
 - Document the RIP version 2 configuration steps and test results.
 - **Conclusion:**
 - Summarize the improvements of RIP version 2 over version 1.
-

Lab 9: Implementation of Single Area OSPF

- **Objective:**
 - To configure and understand Open Shortest Path First (OSPF) in a single area.
- **Materials Required:**

- Packet Tracer software
 - **Theory:**
 - Overview of OSPF and its benefits.
 - **Procedure:**
 - Create a network with at least three routers.
 - Configure OSPF in a single area on each router.
 - Test the connectivity between all network segments.
 - **Observations:**
 - Document the OSPF configuration steps and test results.
 - **Conclusion:**
 - Reflect on the advantages of using OSPF.
-

Lab 10: Implementation of Multi-Area OSPF

- **Objective:**
 - To configure and understand OSPF in a multi-area environment.
 - **Materials Required:**
 - Packet Tracer software
 - **Theory:**
 - Basics of multi-area OSPF.
 - **Procedure:**
 - Create a network with at least three routers and two OSPF areas.
 - Configure multi-area OSPF on each router.
 - Test the connectivity between all network segments.
 - **Observations:**
 - Document the multi-area OSPF configuration steps and test results.
 - **Conclusion:**
 - Summarize the benefits of using multi-area OSPF.
-

Lab 11: PPP Configuration

- **Objective:**
 - To configure Point-to-Point Protocol (PPP) on serial links.
- **Materials Required:**
 - Packet Tracer software
- **Theory:**
 - Overview of PPP and its features.
- **Procedure:**
 - Create a network with at least two routers connected via a serial link.
 - Configure PPP on the serial link.
 - Test the connectivity between the routers.

- **Observations:**
 - Document the PPP configuration steps and test results.
 - **Conclusion:**
 - Reflect on the advantages of using PPP.
-

Lab 12: HDLC Configuration

- **Objective:**
 - To configure High-Level Data Link Control (HDLC) on serial links.
 - **Materials Required:**
 - Packet Tracer software
 - **Theory:**
 - Basics of HDLC and its usage.
 - **Procedure:**
 - Create a network with at least two routers connected via a serial link.
 - Configure HDLC on the serial link.
 - Test the connectivity between the routers.
 - **Observations:**
 - Document the HDLC configuration steps and test results.
 - **Conclusion:**
 - Summarize the benefits and limitations of HDLC.
-

Lab 13: Implementation of BGP

- **Objective:**
 - To configure and understand Border Gateway Protocol (BGP).
 - **Materials Required:**
 - Packet Tracer software
 - **Theory:**
 - Overview of BGP and its role in the internet.
 - **Procedure:**
 - Create a network with at least two autonomous systems (AS).
 - Configure BGP on the routers in each AS.
 - Establish BGP peering between the ASes.
 - Test the connectivity between networks in different ASes.
 - **Observations:**
 - Document the BGP configuration steps and test results.
 - **Conclusion:**
 - Reflect on the importance of BGP in large networks.
-

Lab 14: Implementation of EIGRP

- **Objective:**
 - To configure and understand Enhanced Interior Gateway Routing Protocol (EIGRP).
 - **Materials Required:**
 - Packet Tracer software
 - **Theory:**
 - Basics of EIGRP and its features.
 - **Procedure:**
 - Create a network with at least three routers.
 - Configure EIGRP on each router.
 - Test the connectivity between all network segments.
 - **Observations:**
 - Document the EIGRP configuration steps and test results.
 - **Conclusion:**
 - Summarize the advantages of using EIGRP.
-

Lab 15: Telnet Configuration

- **Objective:**
 - To configure Telnet for remote router management.
- **Materials Required:**
 - Packet Tracer software
- **Theory:**
 - Basics of Telnet and its usage.
- **Procedure:**
 - Create a network with a router and a computer.
 - Configure Telnet on the router.
 - Test remote access to the router using Telnet from the computer.
- **Observations:**
 - Document the Telnet configuration steps and test results.
- **Conclusion:**
 - Reflect on the importance of remote management and the security considerations of using Telnet.