CURRICULUM VITAE

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My Portfolio

EDUCATION

Computer Science – Erhvervsakademi Dania, N.P. Josiassensvej, Grenaa.

- September 2019 – February 2022
- Bachelor
- This Computer science degree has a focus on Game Development, because of this i have worked with both general programming and game engines such as Unity

Folk high school – Vallekilde Højskole, højskolevej, Hørve.

- January 2019 - July 2019
- Game Development Course
- This is a 6 month course i took part in, which focused on game development where i learned C# programming for the first time.

HTX - Odense Technological Gymnasium, Munkebjergvej, Odense

- August 2015 - July 2018
- Communikation/IT, A Level
- English, A Level
- Programming, C level

WORK EXPERIENCE

From: June 2022

Junior Software Developer, EG Construction / Ajour System, Odense

After I finished my bachelor in computer science, I started a full time posistion at the company where I worked as a student developer, while I was working as a student developer, the company was bought up by EG.

Currently I work as part of Ajour Systems front end team, where I fix issues and also create new parts for our services. Eventhough I work mostly frontend at the moment, I sometimes still get to work in the backend.

I am also training the new student developer in cypress, since I no longer have the time for making the tests, while also taking care of my new assignments.

From: October 2021

To: June 2022

Student Developer, Ajour System, Odense

During my computer science education I got an internship position at this company for three months and afterwards they hired me as a student developer so I could work for them while I study.

My assignments at this company has been to learn Cypress and then create a test suite that covers their whole frontend, as a student developer I am not working fulltime on this but I work up to 15 hours a week when school allows me to do so.

From: September 2020

To: October 2021

1. Assistant, Netto Søndergade, Grenaa

The position as 1. Assistant means, that I have the responsibility for the store while at work. This also contains making sure the store is running properly, the responsebility for the younger workers, and making sure that the assignments I delegate to them get done on time.

From: July 2019

To: September 2020

Waiter / Nightportier, Kystvejens Conferencecenter, Grenaa

As a waiter i was part of the afternoon/night team, which consisted of 2 to 5 people, that had to serve groups from 30 to 100 people.

From: March 2018

To: January 2019

Waiter / Nightportier, Milling Hotels

When I worked for the Milling hotels chain I worked at three different Hotels in the Odense branch they er called: Plaza, Ansgar, and Windsor.

While working there I had assignemnts such as: preparing and serving the breakfast buffet, working the reception, booking rooms, and customer service.

From: March 2015

To: December 2017

Service employee, Føtex Rosengårdscenteret, Odense

The job contained assignments such as: making displays for the stores products, restocking shelves. Customerservice, and general responsibility for my department.

IMPORTANT AREAS OF KNOWLEDGE

· **Areas of knowledge**	· **Level of experience**
· C#	· High
· C++	· Medium
· Javascript	· Medium
· TypeScript	· Medium
· HTML	· Medium
· CSHTML	· Medium
· CSS	· Entry level
· Aurelia	· Medium
· Unity	· High
· MonoGame	· High
· Unreal Engine	· Medium
· SQL	· Medium
· Design patterns	· High
· Algorithms	· Medium
· Cypress	· High
· Git	· Medium
· NodeJs	· Medium