



## Faculty of Artificial Intelligence

Ghulam Ishaq Khan Institute of Engineering Sciences and Technology

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# Smart Density-Based Traffic Simulator

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*Project Report for*

**CE-221: Digital Logic Design**

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November 2025

# 1 Project Overview

This project implements a smart, density-based traffic control system designed for a two-way junction. The project deliverables include:

1. **Density-Based Switching:** Junction lighting controlled by density comparison, utilizing binary adders and magnitude comparators.
2. **Emergency Override:** A priority mechanism that instantly sets all signals to 'Red' (Halt) status.
3. **Logic Implementation:** Application of push counters, reset counters, NAND logic, and ensuring system fail-safes.

The design was first verified using Karnaugh maps, simulated in Proteus, and finally implemented on a hardware breadboard.

## 2 Operational Logic

The traffic control logic is designed with a default bias towards **Lane A**, maintaining a *Green* signal for Lane A and *Red* for Lane B under normal conditions.

Automatic signal switching is governed by a dynamic density comparison. Lane B is granted passage only when its vehicle density ( $D_B$ ) significantly exceeds that of Lane A ( $D_A$ ), adhering to the threshold condition:

$$D_B > D_A + 2$$

The system also incorporates manual control:

- Dip switches allow for operator-controlled signal switching.
- A high-priority emergency interrupt that sets all signals to *Red*.
- In the event of conflicting inputs (e.g., both manual switches toggled ON), the logic defaults to a safety and makes both signals Red.

### 3 Hardware Used

The following components were utilized in the hardware implementation:

Component Name	Qty	Function
NE 555 (timer)	2	Increase counter
74LS90 (decade counter)	2	Maintain counter
74LS47 (BCD decoder)	2	Decode signal for 7-seg display
7-SEG Anode	2	Display density
74LS83 (Adder)	1	Density logic
74LS85 (comparator)	1	Density logic
7400 (NAND)	4	Density logic
8-bit DIP Switch	1	Manual control
LEDs	4	Visual indication of the traffic lights
Resistors ( $220\Omega$ , $1k\Omega$ , $10k\Omega$ )	20	Current limiting, NE 555 use.
Capacitor ( $1\mu F$ )	4	Regulate volt supply, NE 555 use
Breadboard	4	Platform for circuit assembly.
9V Battery	1	Energy Supply

Table 1: List of Components

### 4 Block Diagram

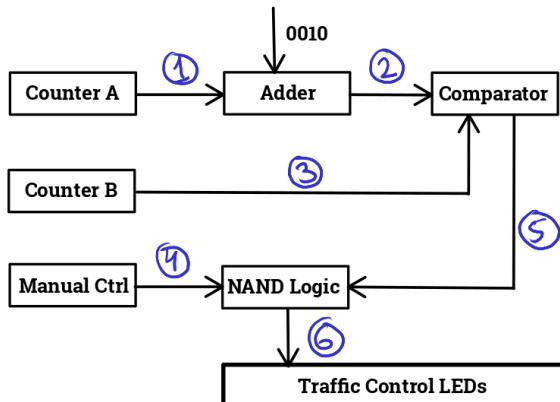
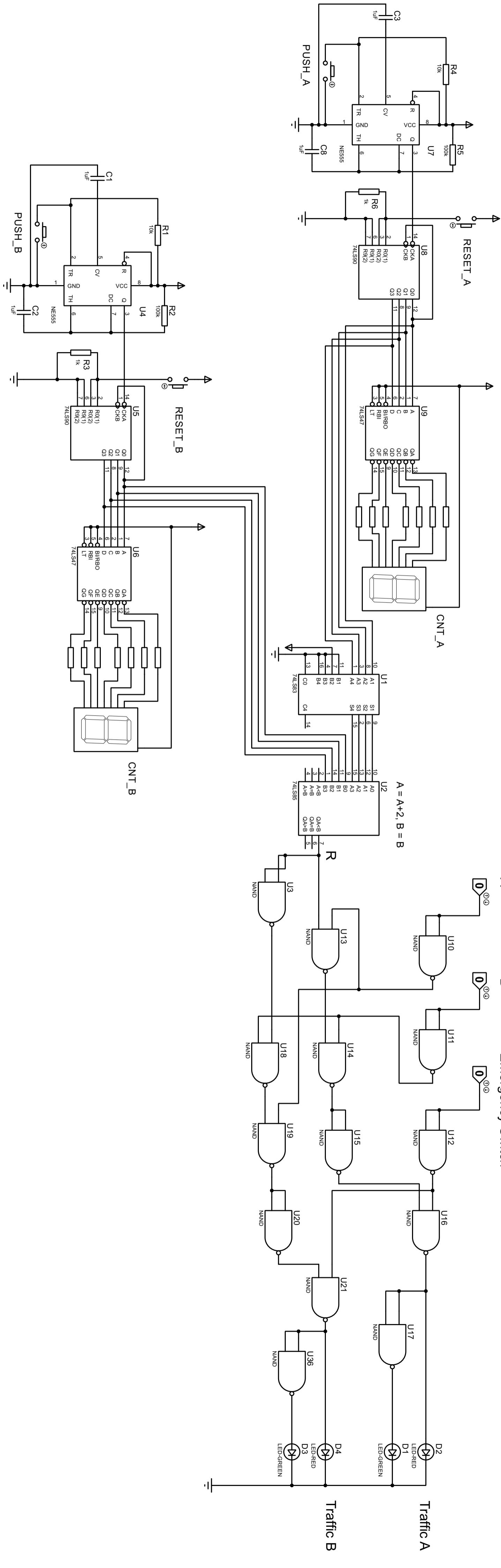


Figure 1: Design Block Diagram



## 5 Design Equations & K-Maps

The following Karnaugh maps represent the logic simplification for the state variables. Note:  $A$  and  $B$  are the manual switches for each junction,  $E$  is the emergency override, and  $R = \text{Density } A + 2 < \text{Density } B$ .

### 5.1 Green at Traffic A

		$A$	$B$			
		00	01	11	10	
		00	1	0	0	1
		01	0	0	0	0
		11	0	0	0	0
		10	0	0	0	1

Figure 2: K-Map for Green Light at  $A$

$$G_A = \overline{R} \overline{E} \overline{B} + AB \overline{E}$$

### 5.2 Red at Traffic A

Since  $R_A = \overline{G_A}$ ,

$$R_A = \overline{(\overline{R} \overline{E} \overline{B}) + (AB \overline{E})}$$

DeMorgan (Sum to Product):

$$R_A = (\overline{R} \overline{E} \overline{B}) \cdot (\overline{AB} \overline{E})$$

DeMorgan (Product to Sum):

$$R_A = (R + E + B) \cdot (\overline{A} + B + E)$$

Let  $X = B + E$ , and use absorption:

$$R_A = (X + R)(X + \overline{A})$$

$$\mathbf{R}_A = \mathbf{B} + \mathbf{E} + \mathbf{R}\overline{\mathbf{A}}$$

### 5.3 Green at Traffic B

		A	B			
		00	01	11	10	
		00	0	1	0	0
R E	01	0	0	0	0	
	11	0	0	0	0	
		10	1	1	0	0

Figure 3: K-Map for Green Light at  $B$

$$G_B = R \bar{E} \bar{A} + \bar{A} B \bar{E}$$

### 5.4 Red at Traffic B

Since  $R_B = \overline{G_B}$ ,

$$R_B = \overline{R \bar{E} \bar{A} + \bar{A} B \bar{E}}$$

DeMorgan (Sum to Product):

$$R_B = (\overline{R \bar{E} \bar{A}}) \cdot (\overline{\bar{A} B \bar{E}})$$

DeMorgan (Product to Sum):

$$R_B = (\overline{R} + E + A) \cdot (A + \overline{B} + E)$$

Let  $X = A + E$ , and use absorption:

$$R_B = (X + \overline{R})(X + \overline{B})$$

$$\mathbf{R}_B = \mathbf{A} + \mathbf{E} + \overline{\mathbf{R}} \overline{\mathbf{B}}$$

## 6 Full Truth Table

$A$  and  $B$  are the manual switches for each junction,  $E$  is the emergency override, and  $R = \text{Density } A + 2 < \text{Density } B$ .

Table 2: Full Truth Table

Inputs				Traffic A		Traffic B	
$E$	$A$	$B$	$R$	$G_A$	$R_A$	$G_B$	$R_B$
0	0	0	0	1	0	0	1
0	0	0	1	0	1	1	0
0	0	1	0	0	1	1	0
0	0	1	1	0	1	1	0
0	1	0	0	1	0	0	1
0	1	0	1	1	0	0	1
0	1	1	0	0	1	0	1
0	1	1	1	0	1	0	1
1	0	0	0	0	1	0	1
1	0	0	1	0	1	0	1
1	0	1	0	0	1	0	1
1	0	1	1	0	1	0	1
1	1	0	0	0	1	0	1
1	1	0	1	0	1	0	1
1	1	1	0	0	1	0	1
1	1	1	1	0	1	0	1

## 7 Hardware Implementation

The circuit was successfully assembled on a breadboard. Below is the snapshot of the working circuit.

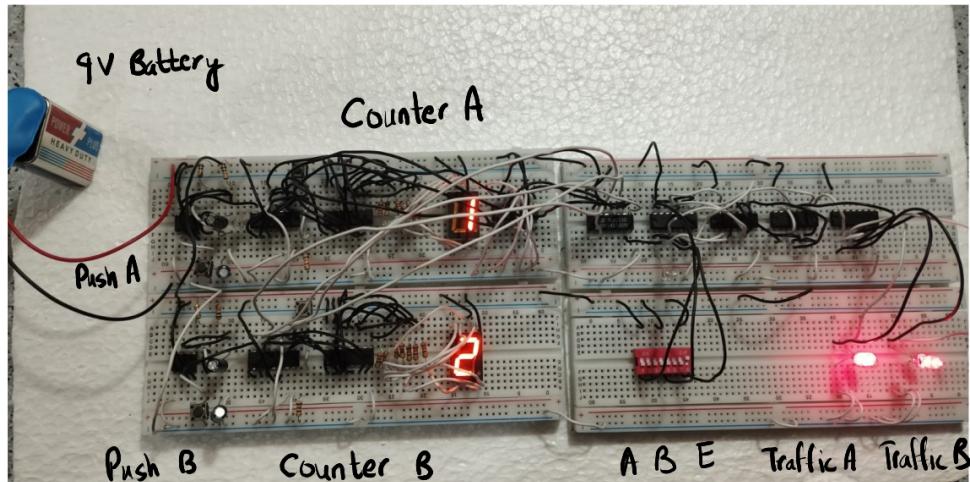


Figure 4: Final Breadboard Assembly (the Emergency Override is ON in the state shown).

## 8 Source

All available project files, including the Proteus simulation schematics, hardware implementation details, and design logs, are available at the following GitHub repository:

[https://github.com/Sel68/CE221\\_TrafficSimulator](https://github.com/Sel68/CE221_TrafficSimulator)

## 9 Acknowledgments

We acknowledge the course instructor for providing the foundational concepts, lectures, and direction that shaped both the design approach and theoretical basis of this project