Selin Çifci, Computer Engineer

selincifci35@gmail.com

LINKS   [Portfolio](#) [GitHub](#) [LinkedIn](#)

PROFILE

I am a detail-oriented Mobile Developer skilled in React Native, TypeScript, and modern mobile frameworks. I build intuitive, scalable apps for both iOS and Android.

With a 100% English-taught academic background and cross-disciplinary teamwork experience, I turn complex requirements into reliable, user-friendly solutions.

Known for my dedication, problem-solving, and high-quality results, I strive to deliver mobile apps that exceed technical standards and provide real value to users.

EMPLOYMENT HISTORY

Feb 2024 - Present

Mobile App Developer, Kapsül Technology Platform
Konya, TURKEY

On-site

As a Front End Developer:

- Built enterprise-level mobile application using React Native, Expo SDK, and TypeScript, implementing role-based access control for multiple user types.
- Architected scalable state management solution using Redux Toolkit and Redux Persist, managing complex application state across 20+ screens and 30+ API integrations.
- Implemented responsive design system using NativeBase and Tailwind CSS, ensuring consistent user interface across iOS and Android platforms.
- Currently developing overtime tracking mobile application, implementing comprehensive work hours management, time tracking, and reporting features for employee productivity monitoring.
- Explore the Kapsül TYS app:
  - [Google Play Store Link](#)
  - [App Store Link](#)

Jul 2024 - Sept 2024

Computer Engineering Intern, Ministry of the Interior
Ankara, TURKEY

On-site

As a Computer Engineering Intern:

- Completed internship at Ministry of Interior, gaining experience with enterprise IT infrastructure, messaging systems (RabbitMQ, Kafka), and various database technologies (PostgreSQL, Redis, Neo4J, Elasticsearch)
- Learned about cybersecurity practices, system optimization, and participated in anomaly detection projects within government systems architecture.

Jun 2023 - Sept 2023	**Computer Engineering Intern, SEDSAN Simulator and Aviation**	Ankara, TURKEY

On-site

As a Computer Engineering Intern:

- I gained hands-on experience in designing and developing software panels for flight simulators, working extensively with various database technologies such as MySQL. This experience allowed me to combine my software engineering skills with real-world applications in the aviation and simulation industry, focusing on performance, data management, and system reliability.

SKILLS & TOOLS

HTML	GitHub
CSS	Figma
Javascript	React Testing Library
Typescript	Redux
React.js	Context API
Next.js	Google Cloud Platform
Vue.js	Vercel
React Native	React Query
Tailwind	Responsive Design
Css	Clear Communication
NativeWind	Organization
AntDesign	Problem Solving
Firebase	Attention to Detail
Git	Adaptability

EDUCATION

Sept 2020 - Jul 2025	**Konya Food and Agriculture University** Bachelor of Science in Computer Engineering (100% English Instruction)

- GPA: 3.22/4.00

LANGUAGES

English - C1 (Advanced)   German A1 (Beginner)