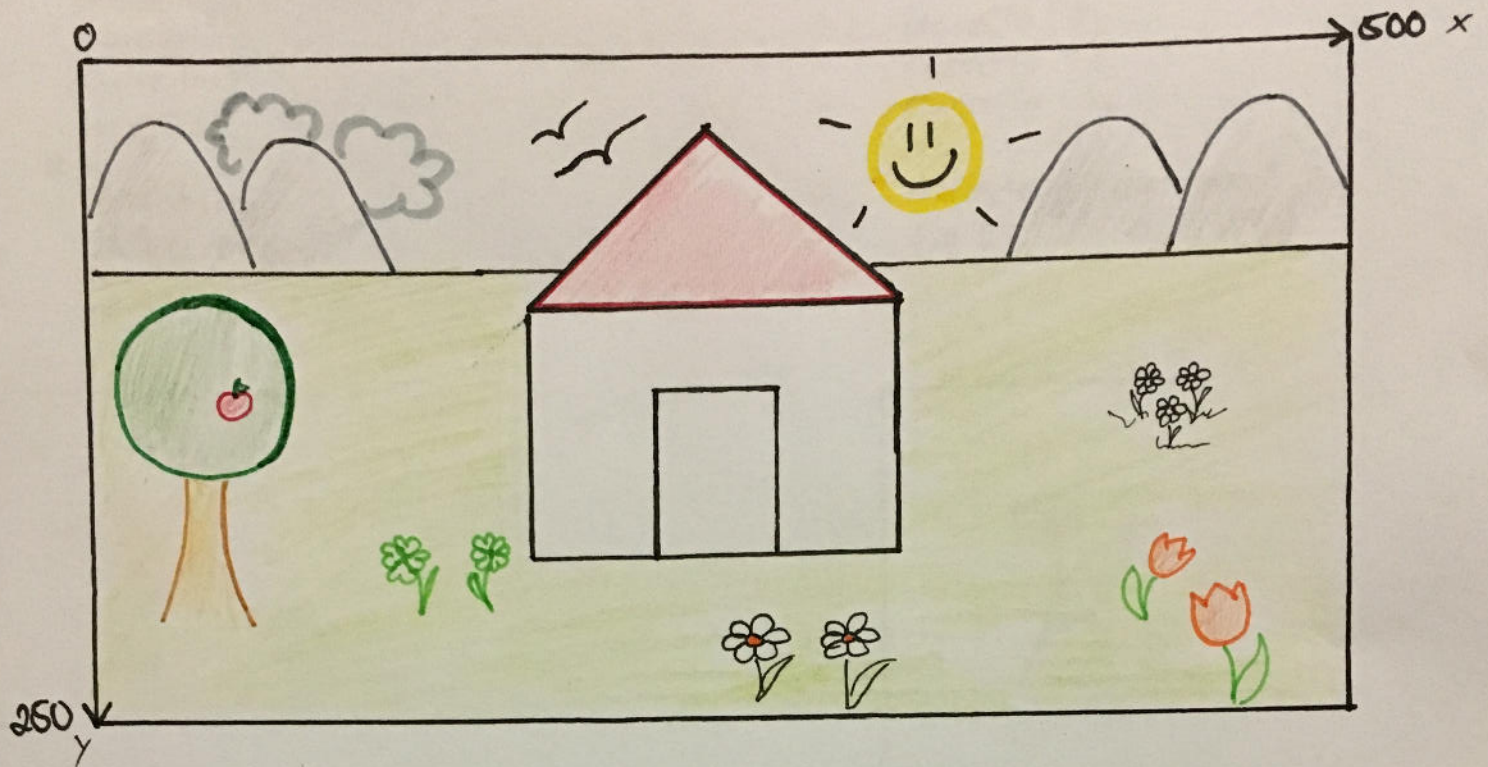# A4 KONZEPT BLUMENWIESE

CANVAS
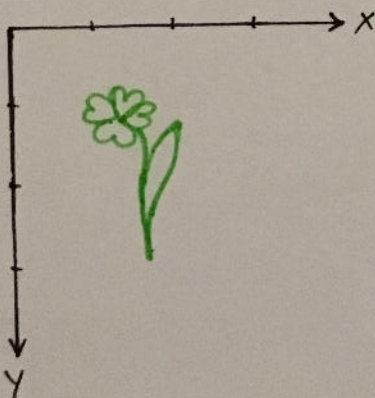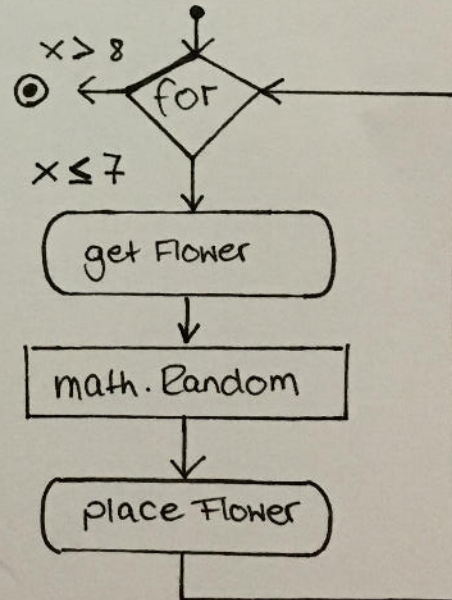
```
width = "500";
height = "250";

var can2 : canvasRendering
          context2d
   can2 : canvas.getContext ("2d")
```

FUNCTIONS

```
function kleeblatt () : void {
   can2.beginPath ();
   "  .strokeStyle = "#00ff00";
   "  .moveTo ();
   "  .curveTo ();
        8x
   "  .fillStyle    = "#00ff00";
   "  .fill ();
}
```
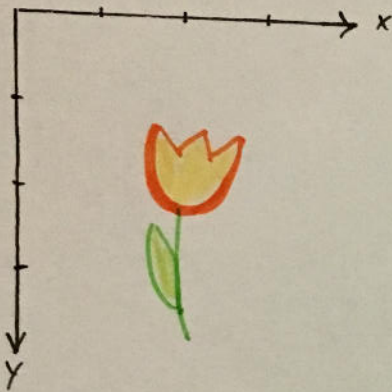
LOOP / FLOWERS

```
var Flowers [] = [Tulpe; Kleeblatt; Gaenseblume];
```

$x > 8$

$x \leq 7$

for

get Flower

math.Random

place Flower

FUNCTIONS

```
functions Tulpe () : void {
can2.beginPath ();
  "   .strokeStyle = "#00ff00";
  "   .moveTo ();
  "   .curveTo();
  "   .LineTo ();
      2x
  "   .curveTo();
  "   .fillStyle = "#..." ";
  "   .fill ();
}
```

```
function Gaenseblume () : void {
can2.beginPath ();
  "   .strokeStyle = "#00ff00";
  "   .moveTo ();
  "   .curveTo ();
  "   .curveTo ();
      8x
  "   .fillStyle = "#000000";
  "   .fill ();
}
```