

Homework 2

Focus:

- Process environment

Task:

Implement the utility `env`.

- When issued without arguments, it simply displays the environment.
- When issued with arguments, the pattern is:
 - `env [-i] [name=value]... [command [argument]...]`
 - The purpose of `env` with options is to execute a command with a modified environment. The command being run can have its own arguments.
 - If the `-i` option is used, then the name/value pairs that are provided, completely replace the environment when running the command.
 - If the `-i` option is not provided, then the name/value pairs *modify* the environment.
 - If no command is provided then `env` simply displays the new / modified environment.

Constraints:

What would life be without annoying constraints? The new ones for this assignment in addition to writing good code, etc.

- Do not use `getenv`, `putenv` or `setenv`. Deal with the `char**` environ variable itself.
- As in hw01, do not use the C99 feature of local arrays with variable length.

Turn in:

- `env.c`
- `Makefile`.
- a README if there is *anything* I need to know about your program, e.g. it doesn't work.