

the lines run in Visual Studio:

>>> py	
>>> 2+2	
>>> 7 * 10	
>>> divmod(10,4)	
>>> width = 60	
>>> height = 3 * 7	
>>> width * height	
>>> tax = 12.5 / 100	
>>> tax	
>>> round(_,1)	
>>> s = 'First line.\nSecond line.'	
>>> s	'First line.\nSecond line. '
>>> print(s)	First line. Second line.
>>> print('C:\some\name')	C:\some ame
>>> print(r'C:\some\name')	C:\some\name
>>> 3 * 'un' + 'ium'	'unununium'
>>> 'Did' 'Coding'	'DidCoding'
>>> word = 'Didcoding'	
>>> word[0] # character in position 0	
>>> word[5] # character in position 5	
>>> word[0:2] # characters from position 0 (included) to 2 (excluded)	
>>> word[:2] # character from the beginning to position 2 (excluded)	
>>> word[4:] # characters from position 4 (included) to the end	
>>> word[-2:] # characters from the second-last (included) to the end	
>>> word[:2] + word[2:]	
>>> 'P' + word[1:]	
>>> s = 'bobby-didcoding'	
>>> len(s)	
>>> x=20	
>>> y=400	
>>> repr((x, y, ('spam', 'eggs')))	"(20, 400, ('spam', 'eggs'))"
>>> str((x, y, ('spam', 'eggs')))	
>>> print('{0} and {1}'.format('spam', 'eggs'))	spam and eggs
>>> squares = [1, 4, 9, 16, 25]	
>>> squares	[1, 4, 9, 16, 25]
>>> squares[-3:]	[9, 16, 25]
>>> squares[:]	
>>> squares + [36, 49, 64, 81, 100]	
>>> squares.append(216)	

>>> letters = ['a', 'b', 'c', 'd'] >>> len(letters)	
>>> a = ['a', 'b', 'c'] >>> n = [1, 2, 3] >>> x = [a, n] >>> x[0] ['a', 'b', 'c'] >>> x [['a', 'b', 'c'], [1, 2, 3]]	
>>> y = [x**2 for x in range(10)] >>> y [0, 1, 4, 9, 16, 25, 36, 49, 64, 81]	
>>> x = list(('bobby', 'at', 'didcoding', 'dot', 'com')) # creates a list object >>> x ['bobby', 'at', 'didcoding', 'dot', 'com']	
>>> t = 12345, 54321, 'hello!' >>> t (12345, 54321, 'hello!') >>> t[0] 12345	
>>> v = ([1, 2, 3], [3, 2, 1]) >>> v ([1, 2, 3], [3, 2, 1])	
>>> u = t, (1, 2, 3, 4, 5) >>> u ((12345, 54321, 'hello!'), (1, 2, 3, 4, 5))	
>>> x = tuple(['bobby', 'at', 'didcoding', 'dot', 'com']) >>> x ('bobby', 'at', 'didcoding', 'dot', 'com')	
>>> tuple([x**2 for x in range(10)]) (0, 1, 4, 9, 16, 25, 36, 49, 64, 81)	
>>> basket = {'apple', 'orange', 'apple', 'pear', 'orange', 'banana'} >>> print(basket) {'apple', 'banana', 'pear', 'orange'} >>> 'orange' in basket	
>>> a = set('abracadabra') >>> b = set('alacazam') >>> a {'b', 'c', 'r', 'd', 'a'} >>> a - b {'b', 'r', 'd'} >>> a b >>> a & b >>> a ^ b	
>>> some_dict = { ... 'a_key': 'a_value', ... 'a_key_2': 'a_value_2', ... 'a_key_3': ['a_list', 'as', 'a value'], ... 'a_key_4': {'a_dict': 'as a value'} ... } >>> some_dict {'a_key': 'a_value', 'a_key_2': 'a_value_2', 'a_key_3': ['a_list', 'as', 'a value'], 'a_key_4': {'a_dict': 'as a value'}} >>> some_dict['a_key'] = 'new_value'	
>>> {x: x**2 for x in (2, 4, 6)} {2: 4, 4: 16, 6: 36}	

```
>>> x = dict(a=1, b=2, c=3, d=4)
```

```
>>> x {'a': 1, 'b': 2, 'c': 3, 'd': 4}
```

```
>>> def number_play(x):
```

```
...     if x < 0:
```

```
...         x = 0
```

```
...         print('Negative changed to zero')
```

```
...     elif x == 0:
```

```
...         print('Zero')
```

```
...     elif x == 1:
```

```
...         print('Single')
```

```
...     else:
```

```
...         print('More')
```

```
...
```

```
>>> number_play(-1)
```

```
Negative changed to zero
```

```
>>> number_play(0)
```

```
Zero
```

```
>>> number_play(1)
```

```
Single
```

```
>>> number_play(2)
```

```
More
```

```
>>> def http_error(status):
```

```
...     match status:
```

```
...         case 400:
```

```
...             return "Bad request"
```

```
...         case 404:
```

```
...             return "Not found"
```

```
...         case 418:
```

```
...             return "I'm a teapot"
```

```
...         case _:
```

```
...             return "Something's wrong with the internet"
```

```
...
```

```
>>> http_error(418)
```

```
"I'm a teapot"
```

```
>>> words = ['cat', 'window', 'defenestrate']
```

```
>>> for w in words:
```

```
...     print(w, len(w))
```

```
...
```

```
cat 3
```

```
window 6
```

```
defenestrate 12
```

```
>>> for n in range(2, 10): #equivalent of...for n in [2,3,4,5,6,7,8,9]:
```

```
...   for x in range(2, n): #first loop is for x in range(2, 2):
```

```
...       if n % x == 0:
```

```
...           print(n, 'equals', x, '*', n//x)
```

```
...           break
```

```
...   #the else runs when no break clause occurs
```

```
...   else:
```

```
...       print(n, 'is a prime number')
```

```
2 is a prime number
```

```
3 is a prime number
```

```
4 equals 2 * 2
```

```
5 is a prime number
```

```
6 equals 2 * 3
```

```
7 is a prime number
```

```
8 equals 2 * 4
```

```
9 equals 3 * 3
```

```
>>> for num in range(2, 10): #equivalent of...for n in [2,3,4,5,6,7,8,9]:
```

```
...   if num % 2 == 0:
```

```
...       print("Found an even number", num)
```

```
...       continue #Will continue with the next loop
```

```
...   print("Found an odd number", num)
```

```
...
```

```
Found an even number 2
```

```
Found an odd number 3
```

```
Found an even number 4
```

```
Found an odd number 5
```

```
Found an even number 6
```

```
Found an odd number 7
```

```
Found an even number 8
```

```
Found an odd number 9
```

```
>>> while True:
```

```
...   try:
```

```
...       x = int(input("Please enter a number: "))
```

```
...       break
```

```
...   #Add multiple exceptions in a tuple (RuntimeError, TypeError, NameError)
```

```
...   except (RuntimeError, TypeError, NameError, ValueError):
```

```
...       print("Oops! That was no valid number. Try again...")
```

```
...
```

```
Please enter a number:
```

```
Oops! That was no valid number. Try again...
```

```
Please enter a number:
```

```
Oops! That was no valid number. Try again...
```

```
Please enter a number: 21
```

```
>>> def divide(x, y):
...     try:
...         result = x / y
...     except ZeroDivisionError:
...         print("division by zero!")
...     except TypeError:
...         print("Must be int!")
...     else:
...         print("result is", result)
...     finally:
...         print("executing finally clause")
...
```

```
>>> divide(2, 1)
```

```
result is 2.0
```

```
executing finally clause
```

```
>>> class MyClass:
...     """A simple example class"""
...     i = 12345
...
...     def f(self):
...         return 'hello world'
...
```

```
>>> MyClass.i # return the int
```

```
12345
```

```
>>> MyClass.f # returns a function object
```

```
<function MyClass.f at 0x0000022DFA2087C0>
```

```
>>> MyClass.__doc__ # magic method/dunder method that return the text literal
```

```
'A simple example class'
```