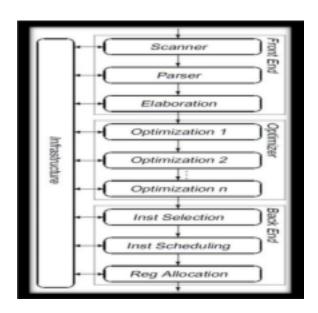


SCHOOL OF COMPUTING

Course Code: CSE403

Course Name: COMPILER ENGINEERING LABORATORY - MANUAL



Name:

Register No:

Year:

Section:

CourseObjective:

The learners will be able to design and implement the following phases of compiler like scanning and parsing, ad-hoc syntax directed translation, code generation and code optimization for any formal language usingLex andYACC tools.

List of Experiments:

- 1. Develop a scanner using LEX for recognizing the tokens in a given C program.
- 2. Develop a parser for all branching statements of 'C' programming language using LEX& YACC. 3.

Develop a parserfor alllooping statements of 'C' programming language using LEX & YACC.

- 4. Develop a parser for complex statements in 'C' programming language with procedure calls and array references using LEX & YACC.
- 5. Develop a program to find the FIRST and FOLLOW sets for a given Context Free Grammar.
- 6. Extend the outcome of experiment 5 to implement a LL(1) parser in C or Java to decide whether the input string is valid or not.
- 7. Implement a LR(1) bottom up parser in C or Java to decide whether the input string is valid or not (Context- Free Grammar, Action and GOTO tables are supplied as inputs).
- 8. Identify the structure of if-else statements in 'C' programming language that can be transformed into their equivalent switch-case statements. Design and implement the Adhoc syntax directed translation systemforthe identified case.
- 9. Use LEX and YACC to create two translators that would translate the given input (compound expression) into three-address and postfix intermediate codes. The input and output of the translators should be a file.
- 10. Write an optimizer pass in C or Java that does common-sub expression elimination on the three address intermediate code generated in the previous exercise.
- 11. Use LEX & YACC to write a back end that traverses the three address intermediate code and generates x86 code.
- 12. Implement Local List Scheduling Algorithm.

Software/ Tools used: C, Java, Python, Lex, Yacc and JFLAP

1. Develop a scanner using LEX for recognizing the token types in a given C program.

Objective: learner will be able to design regular expressions for each token type

Prerequisite: structure of a lex program

Pre-lab exercise: Lex program to count the number of words, lines and characters in the input

Procedure:

- 1. Construct the regular expressions for each token type- identifiers, keywords, operators, constant, separators, and special symbols
- **2.** Incorporate these regular expressions as per the priority in the lex module.

Additional Exercises:

- 1. Construct a lexical analyzer for Java Constructs
- 2. Construct a lexical analyzer for Python Constructs
- 2. Develop a parser for all branching statements of 'C' programming language using LEX & YACC

Objective: learner will be able to

1. Develop parsers to a programming construct along with a supporting scanner.

- 2. Design and construct complex parsers by combining these simple parsers
 - 3. Develop the skill to design and construct context free grammar for a programming construct

Prerequisite: Constructing Grammar for a programming construct in Backus Naur Form and YACC structure

Pre-lab exercise: Compiling a Lex & YACC program

Procedure:

- 1. Consider a branching construct and 5 to 10 example statements of the same.
- 2. Design the grammar and derive the above statements manually.
- 3. Write the appropriate Lex and YACC specification in rule section of Lex and YACC based on the grammar.
- 4. Test rigorously with the sample statements Lex alone first and then Lex & YACC
- 5. Adjust the Lex & YACC specifications according to testing results.
- 6. Repeat the steps 1 to 5 to include other branching statements and styles

Additional Exercises:

- 1. Implement parser for if else ladder
- 2. Implement parser for matching parenthesis
- 3. Develop a parser for all looping statements of 'C' programming language using LEX & YACC

Objective: learner will be able to

- 1. Develop parsers to a programming construct along with a supporting scanner.
- 2. Design and construct complex parsers by combining these simple parsers

Prerequisite: Develop the skill to design and construct context free grammar for a programming construct **Pre-lab exercise**: Constructing Grammar for a programming construct in Backus Naur Form. **Procedure:**

- 1. Consider a looping construct and 5 to 10 example statements of the same.
- 2. Design the grammar and derive the above statements manually.
- 3. Write the appropriate Lex and YACC specification in rule section of Lex and YACC based on the grammar.
- 4. Test rigorously with the sample statements Lex alone first and then Lex & YACC
- 5. Adjust the Lex & YACC specifications according to testing results.
- 6. Repeat the steps 1 to 5 to include other branching statements and styles

Additional Exercises:

- 1. Implement parser for nested loops
- 2. Implement parser for class and structure statements
- 4. Develop a parser for complex statements in 'C' programming language with procedure calls and array references using LEX & YACC

Objective: learner will be able to design and construct complex parsers

Prerequisite: Develop the skill to design and construct context free grammar for a programming construct

Pre-lab exercise: Constructing Grammar for a programming construct in Backus Naur Form. Procedure:

- 1. Consider 5 to 10 complex statements with procedure calls and array references
- 2. Design the grammar and derive the statements manually.
- 3. Write the appropriate Lex and YACC specification in rule section of Lex and YACC based on the grammar.
- 4. Test rigorously with the sample statements Lex alone first and then Lex & YACC
- 5. Adjust the Lex & YACC specifications according to testing results.
- 6. Repeat the steps 1 to 5 to include other complex statements and styles.

5. Develop a program to find the FIRST and FOLLOW sets for a given Context Free Grammar.

Objective: learner will be able to find the FIRST and FOLLOW sets for a given Context Free Grammar **Prerequisite:** Definition of FIRST and FOLLOW

Pre-lab exercise: substring extraction

Procedure:

```
Algorithm for computing FIRST sets:
```

```
for each \alpha \in (T \cup eof \cup \epsilon) do;
           FIRST(\alpha) \leftarrow \phi;
end:
for each A \in NT do;
           FIRST(A) \leftarrow \phi;
end;
while (FIRST sets are still changing) do;
           for each p \in P, where p has the form A\rightarrow \beta do;
                       if \beta is \beta_1 \beta_2 ... \beta_k, where \beta_i \in T \cup NT, then begin;
                                  rhs \leftarrow FIRST(\beta_1) – {\epsilon};
                                  i \leftarrow 1;
                                  while (\varepsilon \in FIRST(\beta_i) and i \le k-1) do;
                                              rhs \leftarrow rhs U (FIRST(\beta_{(i+1)}-{\epsilon});
                                              i \leftarrow i + 1;
                                  end;
                       end:
                       if i = k and \varepsilon \in FIRST(\beta_k)
                                  then rhs \leftarrow rhs \cup \{\epsilon\};
                       FIRST(A) \leftarrow FIRST(A) \cup rhs;
```

end;

Algorithm for computing FOLLOW sets:

```
for each A \in NT do;
         FOLLOW(A) \leftarrow \phi;
end;
FOLLOW(S) \leftarrow \{eof\};
while (FOLLOW sets are still changing) do;
         for each p \in P of the form A\rightarrow \beta_1 \beta_2 ... \beta_k do;
                   TRAILER ← FOLLOW(A);
                   for i \leftarrow k down to 1 do;
                            if \beta_i \in NT then begin;
                                      FOLLOW(\beta_i) \leftarrow FOLLOW(\beta_i) \cup TRAILER;
                                      if \varepsilon \in FIRST(\beta_i)
                                                then TRAILER \leftarrow TRAILER \cup (FIRST(\beta_i)-\epsilon)
                                                else TRAILER \leftarrow FIRST(\beta_i);
                            end;
                            else TRAILER \leftarrow FIRST(\beta_i);
                  end;
         end;
end:
```

Additional Exercises:

1. Program to find Augmented FIRST sets.

6. Extend the outcome of Experiment 5 to implement a LL(1) parser in C or Java to decide

whether the input string is valid or not.

Objective: The learner will be able to develop a LL(1) parser to decide if the given input string is valid or not.

Prerequisite: two-dimensional array manipulation, string searching and substring extraction

Pre-lab exercise: Programs on Array processing, string processing, FIRST⁺ computation.

$$FIRST^{+}(A \rightarrow \bullet \bullet) = \{FIRST(\bullet \bullet), \text{ if } \bullet \bullet \notin FIRST(\bullet \bullet) \\ FIRST(\bullet \bullet) \bullet \bullet \text{ FOLLOW(A), otherwise} \}$$

Procedure:

Algorithm for LL(1) table construction:

```
build FIRST, FOLLOW, and FIRST sets;
```

```
for each nonterminal A do;
                 for each terminal w do;
                          Table[A,w] \leftarrow error;
                 end;
                 for each production p of the form A \rightarrow \beta do;
                          for each terminal w \in FIRST<sup>+</sup>( A\rightarrow\beta) do;
                                  Table[A,w] \leftarrow p;
                          end;
                          if eof \in FIRST<sup>+</sup>(A \rightarrow \beta)
                                  then Table[A,eof] p;
                 end;
        end;
Algorithm for LL(1) parsing:
        word ← NextWord();
        push eof onto Stack;
        push the start symbol, S, onto Stack;
        focus ← top of Stack;
        loop forever;
                 if (focus = eof and word = eof)
                          then report success and exit the loop;
                 else if (focus \inT or focus = eof) then begin;
                          if focus matches word then begin;
                                  pop Stack;
                                   word ← NextWord();
                          end;
                 else report an error looking for symbol at top of stack;
                 end;
                 else begin; /* focus is a nonterminal */
                          if Table[focus,word] is A \rightarrow B_1B_2...B_k then begin;
                                  pop Stack;
                                  for i \leftarrow k to 1 by -1 do;
                                           if (B_i \neq \epsilon)
                                                     then push B<sub>i</sub> onto Stack;
                                  end;
```

end;

```
else report an error expanding focus;
end;
focus ← top of Stack;
end;
```

Additional Exercises:

1. Program to find if the given grammar is LL(1) or not.

7. Implement a LR(1) bottom up parser in C or Java to decide whether the input string is valid or not (Context- Free Grammar, Action and GOTO tables are supplied as inputs)

Objective: The learner will be able to develop a LR(1) parser to decide if the given input string is valid or not.

Prerequisite: Closure and Move algorithms, LR(1) items

Pre-lab exercise: Programs on Closure and Move computation, LR(1) items creation.

Procedure:

```
Algorithm for LR(1) Bottom-up parser:
```

```
push $;
push start state, s_0;
word ← NextWord();
while (true) do;
        state ← top of stack;
        if Action[state,word] = "reduce A \rightarrow \beta" then begin;
                pop 2x|\beta| symbols;
                state ← top of stack;
                push A;
                push Goto[state, A];
        end;
        else if Action[state,word] = "shift s_i" then begin;
                push word;
                push s<sub>i</sub>;
                word ← NextWord();
        end;
        else if Action[state,word] = "accept"
                then break;
        else Fail();
end;
```

report success; /* executed break on "accept" case */

Additional Exercises:

- 1. Program to find if the given grammar is LR(1) or not.
- 2. Program to implement LALR(1) parser.
- 3. Program to implement SLR(1) parser.
- 8. Identify the structure of if-else statements in 'C' programming language that can be transformed into their equivalent switch-case statements. Design and implement the Ad-hoc syntax directed translation system for the identified case.

Objective: learner will be able to

- 1. Develop parsers to a programming construct along with a supporting scanner.
- 2. Design and construct complex parsers by combining these simple parsers
- 3. Develop the skill to design and construct context free grammar for a programming construct andperform ad-hoc SDT

Prerequisite: Constructing Grammar for a programming construct in Backus Naur Form and YACC structure

Pre-lab exercise: Compiling a Lex & YACC program

Procedure:

- 1. Consider if-else and switch-case branching constructs and 5 to 10 example statements of the same.
- 2. Design the grammar and derive the above statements manually.
- 3. Write the appropriate Lex and YACC specification in rule section of Lex and YACC based on the grammar.
- 4. Test rigorously with the sample statements Lex alone first and then Lex & YACC 5. Adjust the Lex & YACC specifications according to testing results. Evaluate the expression E iteratively using Lex & YACC by associating each production with an evaluation rule which evaluates the reduced term value

Example:

- Consider for example the case statement is handled by the production E->E+T { \$=\$1+\$3 } i.e., E->E+T is associated with \$=\$1+\$3, where \$\$ is the value of LHS i.e., E and \$1,\$2,\$3 are value of E, + and value of T respectively
 - when E+T is reduced to E the value of E+T is stored into value of E
- 6. Repeat the steps 1 to 5 to include other branching statements and styles.

Additional Exercises:

1. Implement binary to decimal conversion

- 2. Calculate the evaluation cost of given expression
- 9. Use LEX and YACC to create two translators that would translate a given input (compound expression) into three-address and postfix intermediate codes. The input and output of the translators should be file.

Objective: learner will be able to design and create translators for intermediate code

Prerequisite: knowledge about the required intermediate code

Pre-lab exercise: Convert a prefix expression into equivalent postfix expression

Note: Refer Classic Expression Grammar from text.

Procedure (three-address code):

- 1. Get an input expression.
- 2. Using YACC, for every valid expression of an operation on two operands, create a temporary variable and assign it with the specified operation.
- 3. Print the intermediate code to output file.
- 4. If it is invalid return the error message.

Procedure (postfix intermediate code):

- 1. Get the input expression.
- 2. Using YACC, Upon recognizing a valid expression with two operands and an operator will replace it to postfix i.e., Each sub expression of type E + T is converted to E T +
- 3. Print the intermediate code to output file.
- 4. If invalid expression return the error message.

Additional Exercises:

- 1. Implement quadruple translator
- 2. Implement prefix translator
- 10. Write an optimizer pass in C or Java that does common-sub expression elimination on the three address intermediate code generated in the previous exercise.

Objective: learner will be able to analyze the possibility of Common Sub Expression elimination and implement.

Prerequisite: knowledge about optimization, Common Sub Expression and its elimination

Pre-lab exercise: implement string matching and substring replacement

Procedure:

- 1. Traverse three address code from top to bottom
- 2. If RHS is equal for two temporary variables
- 3. One of the variable is replaced with other variable and eliminated

Additional Exercises:

- 1. Write a C or Java Program to remove loop invariants in a piece of code.
- 2. Implement loop unrolling

11. Use Lex & YACC to write a back end that traverses the three address intermediate code and generates x86 code

Objective: learner will be able to design and implement back end machine code generator

Prerequisite: learner should know SIC / XE instruction Set

Pre-lab exercise: Implement file I/O operations

Procedure:

For each line in three address code based on the operation generate the SIC / XE code for example SIC / XE code for t = a + b is as follows

LDA a

LDT b

ADDR A,T

STA t

Additional Exercises:

- 1. Use Lex & YACC to write a back end that generates 8085 assembly code for the three address code.
- 2. Use Lex & YACC to write a back end that generates ILOC intermediate code for the three address code.

12. Implement Local List Scheduling Algorithm

Objective: learner shall design and implement local list scheduling Pre-requisite:

Knowledge of precedence graph, anti-dependence and priority function Algorithm:

```
Cycle \leftarrow 1
Ready \leftarrow leaves of P
Active \leftarrow \emptyset
while (Ready \cup Active \neq \emptyset)
if (Ready \neq \emptyset) then
remove an op from Ready
```

 $S(op) \leftarrow Cycle$

```
Active \neg Active \cup op

Cycle \leftarrow Cycle + 1

for each op \in Active

if (S(op) + delay(op) \le Cycle) then

remove op from Active

for each successor s of op in P

if (s is ready) then

Ready \leftarrow Ready \cup s
```

Additional Exercises:

- 1. Program to implement Global Scheduling.
- 2. Program to implement Resource allocation.

Additional Exercise:

An interactive decompiler, disassembler, debugger, and binary analysis platform built by reverse engineers, for reverse engineering API - **Binary Ninja**

(or)

A powerful disassembler and a versatile debugger **IDA Pro** can be used to create maps of their execution to show the binary instructions that are actually executed by the processor in a symbolic representation (assembly language).