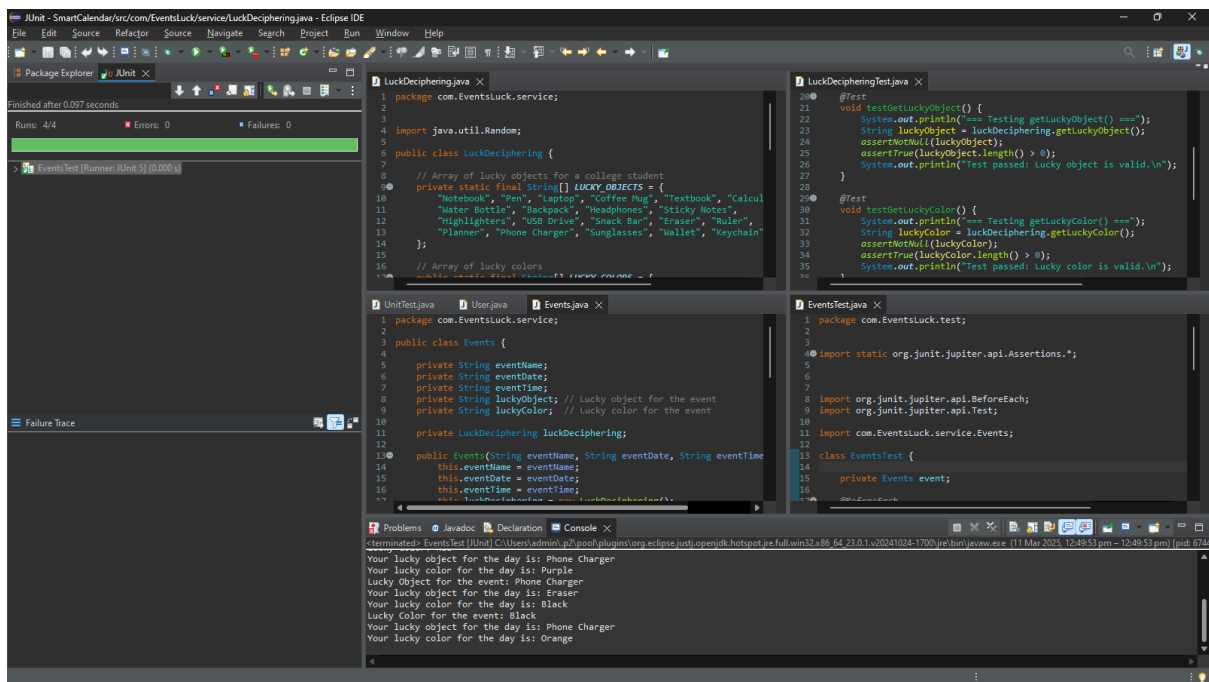


JUNIT INTEGRATION TESTING FOR SMART CALENDAR FOR CLASSES EVENTS AND LUCK DECIPHER



- **LuckDeciphering.java**

```
package com.EventsLuck.service;
```

```
import java.util.Random;
```

```
public class LuckDeciphering {
```

```
// Array of lucky objects for a college student
```

```
private static final String[] LUCKY_OBJECTS = {
```

```
"Notebook", "Pen", "Laptop", "Coffee Mug", "Textbook", "Calculator",
```

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```
"Water Bottle", "Backpack", "Headphones", "Sticky Notes",  
"Highlighters", "USB Drive", "Snack Bar", "Eraser", "Ruler",  
"Planner", "Phone Charger", "Sunglasses", "Wallet", "Keychain"  
};  
  
// Array of lucky colors  
public static final String[] LUCKY_COLORS = {  
    "Red", "Blue", "Green", "Yellow", "Purple", "Orange", "Pink", "Black", "White", "Gold"  
};  
  
private Random random;  
  
public LuckDeciphering() {  
    this.random = new Random();  
}  
  
/**  
 * Get the lucky object for the day.  
 *  
 * @return A randomly selected lucky object.  
 */  
public String getLuckyObject() {  
    String luckyObject = LUCKY_OBJECTS[random.nextInt(LUCKY_OBJECTS.length)];  
    System.out.println("Your lucky object for the day is: " + luckyObject); // Print statement  
    return luckyObject;  
}
```

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```
/**
 * Get the lucky color for the day.
 *
 * @return A randomly selected lucky color.
 */
public String getLuckyColor() {
    String luckyColor = LUCKY_COLORS[random.nextInt(LUCKY_COLORS.length)];
    System.out.println("Your lucky color for the day is: " + luckyColor); // Print statement
    return luckyColor;
}

/**
 * Getter method for LUCKY_OBJECTS array.
 *
 * @return The array of lucky objects.
 */
public static String[] getLuckyObjects() {
    return LUCKY_OBJECTS;
}
}
```

• *LuckDecipheringTest.java*

```
package com.EventsLuck.test;

import static org.junit.jupiter.api.Assertions.*;
```

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```
import org.junit.jupiter.api.BeforeEach;

import org.junit.jupiter.api.Test;


import com.EventsLuck.service.LuckDeciphering;


public class LuckDecipheringTest {


    private LuckDeciphering luckDeciphering;


    @BeforeEach
    void setUp() {
        luckDeciphering = new LuckDeciphering();
    }


    @Test
    void testGetLuckyObject() {
        System.out.println("=== Testing getLuckyObject() ===");
        String luckyObject = luckDeciphering.getLuckyObject();
        assertNotNull(luckyObject);
        assertTrue(luckyObject.length() > 0);
        System.out.println("Test passed: Lucky object is valid.\n");
    }


    @Test
    void testGetLuckyColor() {
        System.out.println("=== Testing getLuckyColor() ===");
```

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```
String luckyColor = luckDeciphering.getLuckyColor();  
  
assertNotNull(luckyColor);  
  
assertTrue(luckyColor.length() > 0);  
  
System.out.println("Test passed: Lucky color is valid.\n");  
}
```

@Test

```
void testLuckyObjectInList() {  
  
    System.out.println("=== Testing testLuckyObjectInList() ===");  
  
    String luckyObject = luckDeciphering.getLuckyObject();  
  
    String[] luckyObjects = LuckDeciphering.getLuckyObjects();  
  
    assertTrue(luckyObjects.length > 0);  
  
    assertTrue(java.util.Arrays.asList(luckyObjects).contains(luckyObject));  
  
    System.out.println("Test passed: Lucky object is in the list.\n");  
}
```

@Test

```
void testLuckyColorInList() {  
  
    System.out.println("=== Testing testLuckyColorInList() ===");  
  
    String luckyColor = luckDeciphering.getLuckyColor();  
  
    assertTrue(LuckDeciphering.LUCKY_COLORS.length > 0);  
  
    assertTrue(java.util.Arrays.asList(LuckDeciphering.LUCKY_COLORS).contains(luckyColor));  
  
    System.out.println("Test passed: Lucky color is in the list.\n");  
}  
}
```

JUNIT INTEGRATION TESTING FOR SMART CALENDAR FOR CLASSES EVENTS AND LUCK DECIPHER

- ***Events.java***

```
package com.EventsLuck.service;
```

```
public class Events {
```

```
    private String eventName;
```

```
    private String eventDate;
```

```
    private String eventTime;
```

```
    private String luckyObject; // Lucky object for the event
```

```
    private String luckyColor; // Lucky color for the event
```

```
    private LuckDeciphering luckDeciphering;
```

```
    public Events(String eventName, String eventDate, String eventTime) {
```

```
        this.eventName = eventName;
```

```
        this.eventDate = eventDate;
```

```
        this.eventTime = eventTime;
```

```
        this.luckDeciphering = new LuckDeciphering();
```

```
        this.luckyObject = luckDeciphering.getLuckyObject(); // Assign a lucky object
```

```
        this.luckyColor = luckDeciphering.getLuckyColor(); // Assign a lucky color
```

```
    }
```

```
    // Getters for event details
```

```
    public String getEventName() {
```

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```
        return eventName;
    }

    public String getEventDate() {
        return eventDate;
    }

    public String getEventTime() {
        return eventTime;
    }

    // Getters for lucky object and color
    public String getLuckyObject() {
        return luckyObject;
    }

    public String getLuckyColor() {
        return luckyColor;
    }

    @Override
    public String toString() {
        return "Event: " + eventName +
            "\nDate: " + eventDate +
            "\nTime: " + eventTime +
            "\nLucky Object: " + luckyObject +
```

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```
"\nLucky Color: " + luckyColor;  
  
}  
  
}
```

• *Eventstest.java*

```
package com.EventsLuck.test;  
  
import static org.junit.jupiter.api.Assertions.*;  
import org.junit.jupiter.api.BeforeEach;  
import org.junit.jupiter.api.Test;  
  
import com.EventsLuck.service.Events;  
  
class EventsTest {  
  
    private Events event;  
  
    @BeforeEach  
    void setUp() {  
        // Create a new event with a name, date, and time  
        event = new Events("Study Session", "2023-10-15", "10:00 AM");  
    }  
  
    @Test  
    void testEventCreation() {
```


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```
// Test if the event is created with the correct details

assertNotNull(event);

assertEquals("Study Session", event.getEventName());

assertEquals("2023-10-15", event.getEventDate());

assertEquals("10:00 AM", event.getEventTime());

}


@Test

void testLuckyObjectAssignment() {

    // Test if a lucky object is assigned to the event

    String luckyObject = event.getLuckyObject();

    assertNotNull(luckyObject);

    assertTrue(luckyObject.length() > 0);

    System.out.println("Lucky Object for the event: " + luckyObject);

}


@Test

void testLuckyColorAssignment() {

    // Test if a lucky color is assigned to the event

    String luckyColor = event.getLuckyColor();

    assertNotNull(luckyColor);

    assertTrue(luckyColor.length() > 0);

    System.out.println("Lucky Color for the event: " + luckyColor);

}


@Test
```

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```
void testToString() {  
    // Test the toString method to ensure it includes event details and lucky attributes  
    String eventString = event.toString();  
    assertTrue(eventString.contains("Study Session"));  
    assertTrue(eventString.contains("2023-10-15"));  
    assertTrue(eventString.contains("10:00 AM"));  
    assertTrue(eventString.contains("Lucky Object"));  
    assertTrue(eventString.contains("Lucky Color"));  
    System.out.println("Event Details:\n" + eventString);  
}  
}
```