SELVA LAKSHMI K

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DOB: 21-04-2004

SOCIAL PROFILES

- www.linkedin.com/in/selvalakshmi-k
- https://github.com/SelvaLaks

SKILLS

- HTML & CSS
- React
- IJI/IJX
- JavaScript
- Java
- C

EDUCATION

• Bachelor of Engineering (Computer Science and Engineering)

Ramco Institute of Technology

 $\circ \quad \ 2021-2025$

o CGPA: 7.87(upto 7th sem)

HSC

Nadar Matriculation Higher Secondary School.

2020 – 2021Percentage: 87.5

SSLC Nadar Matriculation Higher Secondary School.

o 2018 – 2019

Percentage: 84.4

LANGUAGES KNOWN

• English

Tamil

Versatile and results-driven Frontend Developer & UI/UX Designer with a strong foundation in React, HTML, CSS, and JavaScript, combined with expertise in user-centered design principles. Skilled in developing responsive, high-performance web applications with a focus on clean code, scalability, and modern aesthetics. Proficient in tools like Figma for crafting intuitive wireframes and prototypes, and experienced in conducting user research to inform design decisions. Adept at bridging the gap between design and development, collaborating seamlessly with cross-functional teams to deliver engaging, accessible, and impactful digital experiences.

PROJECTS

STOCK MANAGEMENT SYSTEM

This project can manage the company's Purchase Orders, Receiving, Back Orders, Return Order the product are pilling and show the status of the purchased product. The Stock and Sales Records accessed by two types of users.

Language: PHP, MySQL database, HTML, CSS, Javascript

Platform: XAMPP, Visual Studio

PROTFOLIO

This portfolio website, built with React and Vite, includes sections for About, Projects, Internship, and Contact. It features a send-mail functionality for direct communication and allows users to view and download the resume. The design is clean, responsive, and showcases skills and experience effectively.

Language : ReactJS Platform : VisualStudio

UI DESIGN

Designed clean, responsive UIs in Figma, including sign-up pages, dashboards, and mobile apps. Emphasized user-centric principles, consistency, and intuitive navigation with strong skills in layout, components, and interactive prototyping.

Platform: Figma
HANGMAN GAME

A word game in which one player has to guess a word that the other player has thought of, by guessing the letters in it. Every time they guess a wrong letter part of picture of a person being hanged is drawn, and if the picture if completed the person guessing has lost.

Language: Java Platform: Netbeans

INTERNSHIP

• HRLYTICS (OCT 2024 – MAR 2025)

- Developed a comprehensive recruiting platform featuring multiple roles, including Recruiter Head, Assessment Manager, Participant, and Admin.
- Designed and implemented responsive and dynamic user interfaces using React, HTML, CSS, and JavaScript to enhance user experience and accessibility.

• Web Development (Jul 2023 - 20 days)

- o Created a simple website using HTML, CSS, and basic JavaScript.
- o Implemented interactive features to enhance user experience.