



# Neural Machine Translation

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Rheinische Friedrich-Wilhelms-Universität Bonn

Seminar: Natural Language Processing

# Agenda

- Introduction to Machine Translation

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- Statistical Phrase-Based Translation

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- Statistical Phrase-Based Translation
- Introduction to Deep Learning

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- Statistical Phrase-Based Translation
- Introduction to Deep Learning
- Neural Machine Translation

- Translation: The process of translating words or text from one language into another (OED).

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- Machine Translation: Translation carried out by a computer (OED).



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- Why do we need it?

# Motivation

- Translation: The process of translating words or text from one language into another (OED).
- Machine Translation: Translation carried out by a computer (OED).
- Why do we need it?
- Do I need to convince that we need machine translation?

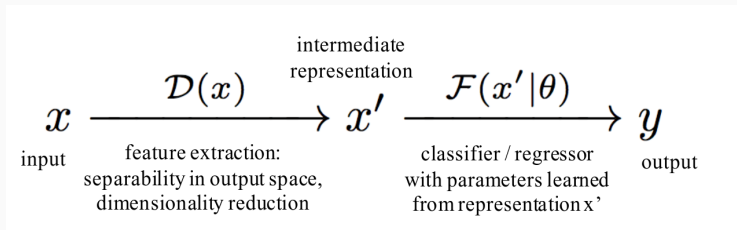
In a probabilistic perspective, machine translation can be formulated the problem of finding a target sentence  $y$  that maximizes the conditional probability of  $y$  from a given source sentence  $x$ .

$$\mathit{arg\,max}_y \, p(x|y)$$

# Introduction to Deep Learning

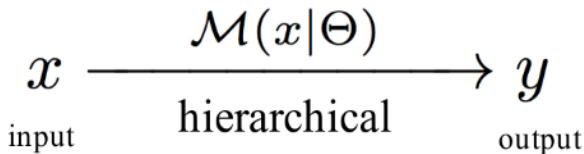
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# Machine Learning (Supervised)



**Figure:** Traditional Supervised learning

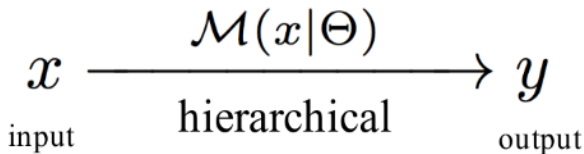
## Deep Learning (Supervised)



**Figure:** Deep learning

- Hierarchical representations of features.

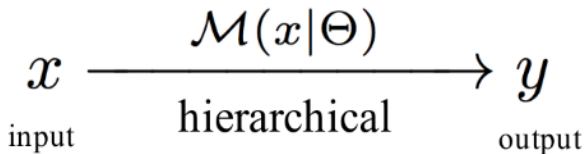
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- Hierarchical representations of features.
- Joint learning of representation.

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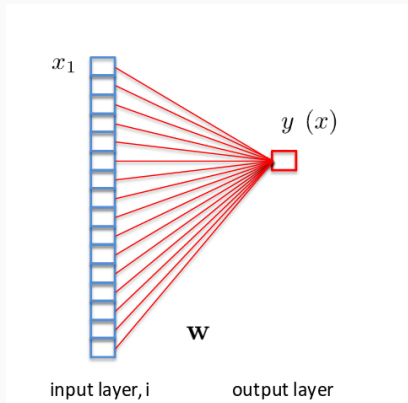


**Figure:** Deep learning

- Hierarchical representations of features.
- Joint learning of representation.
- Increased levels of abstraction.



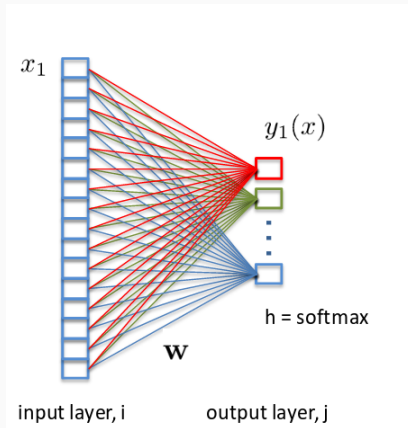
# Perceptron



**Figure:** A perceptron (close to a biological neuron)

$$y(x) = f(W^T x)$$

# Logistic Regression



**Figure:** A perceptron (A collection of perceptrons)

Binary classification:

$$P(y = 1|x) = h_w(x) = \frac{1}{1 + \exp(-W^T x)}$$

$$P(y = 0|x) = 1 - h_w(x) = 1 - P(y = 1|x)$$

# Logistic Regression

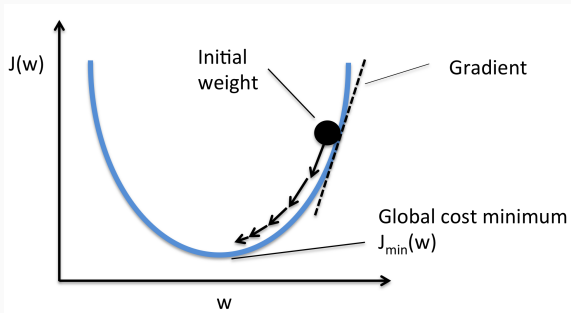
Cost function:

$$J(w) = - \sum_i (y^i \log(h_w(x^i)) + (1 - y^i) \log(1 - h_w(x^i)))$$

Learning Weights : Gradient Descent

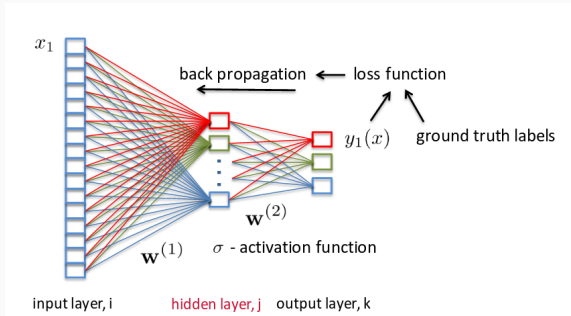
$$\nabla_w J(w) = \frac{\partial J(w)}{\partial w_j} = \sum_i x_j^i (h_w(x^i) - y^i)$$

# Gradient Descent



**Figure:** Update weights in the direction of negative gradient.

# Multi Layer Perceptron

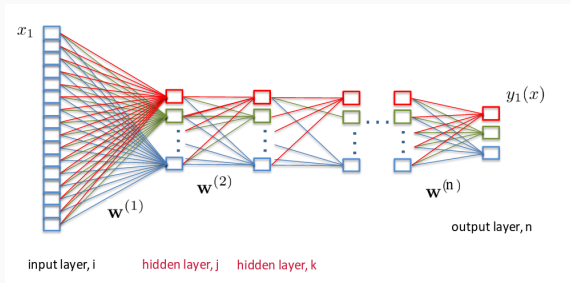


**Figure:** Multiple layers of perceptron

Learning weights: Same as before but apply chain rule.

$$\frac{\partial x}{\partial y} = \frac{\partial x}{\partial z} * \frac{\partial z}{\partial y}$$

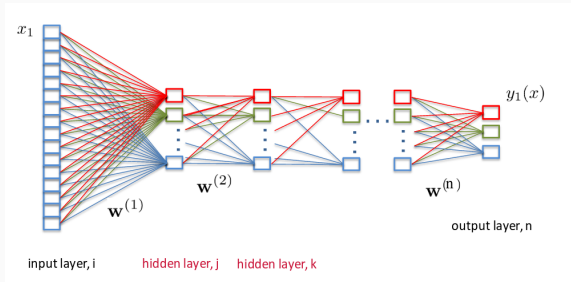
# Deep Neural Networks



**Figure:** Deep Neural Networks

- Simply adding layers won't work.

# Deep Neural Networks

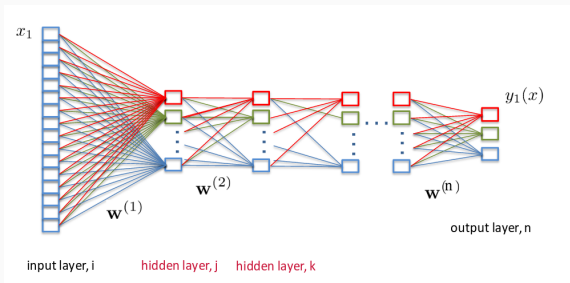


**Figure:** Deep Neural Networks

- Simply adding layers won't work.
- Too many parameters to train.



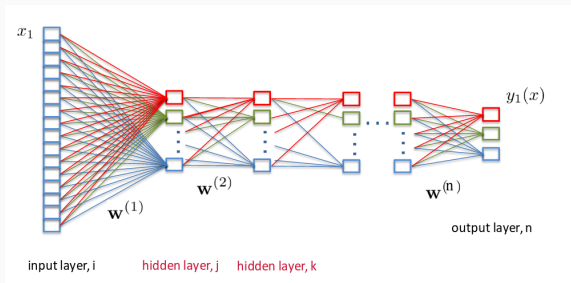
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- Need smart architectures to capture additional priors.

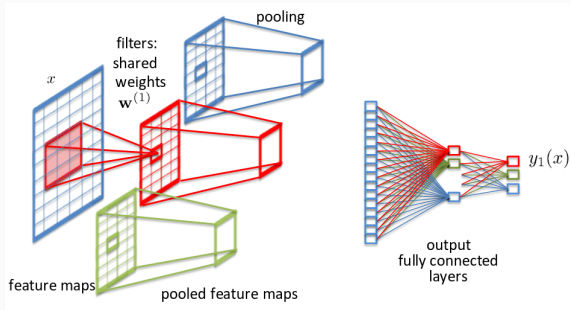
# Deep Neural Networks



**Figure:** Deep Neural Networks

- Simply adding layers won't work.
- Too many parameters to train.
- Need smart architectures to capture additional priors.
- Two most commonly used architectures are CNNs and RNNs.

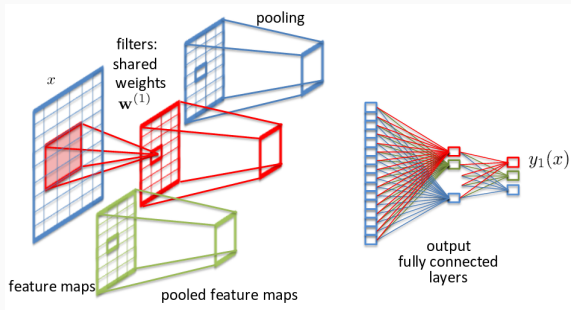
# Convolutional Neural Networks



**Figure:** Convolutional Neural Networks

- Each layers learns a set of convolution kernels.

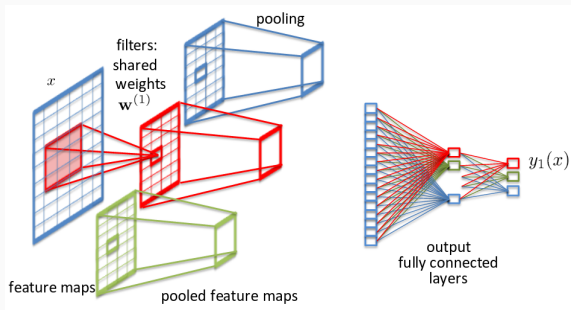
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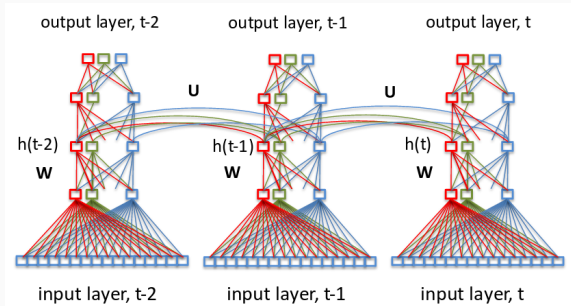
# Convolutional Neural Networks



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- Each layers learns a set of convolution kernels.
- Captures a very important prior –smoothness prior– known to computer vision community for a very long time.
- Much less number of parameters.

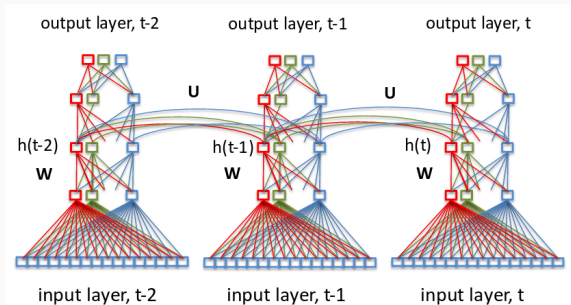
# Recurrent Neural Networks



**Figure:** Recurrent Neural Networks

- Used for predicting sequential data

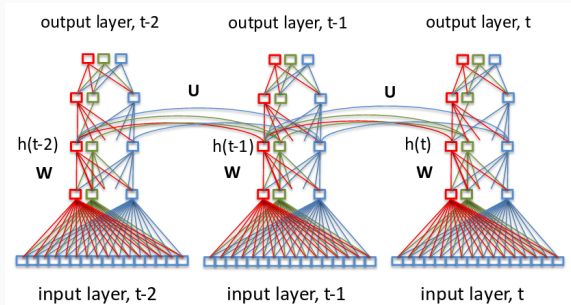
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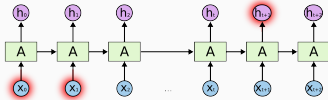


**Figure:** Recurrent Neural Networks

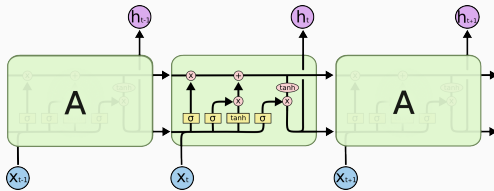
- Used for predicting sequential data
- Captures dependences across time frames.
- Usually harder to train (Vanishing Gradients).



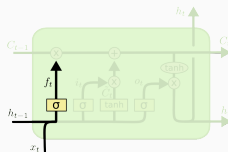
## LSTM



### Figure: Recurrent Neural Networks

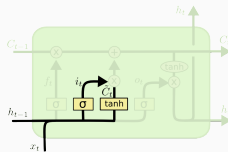


**Figure:** Long Short Term Memory



$$f_t = \sigma(W_f \cdot [h_{t-1}, x_t] + b_f)$$

**Figure: LSTM Forget gate**

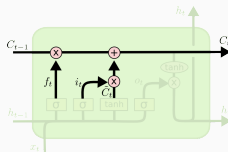


$$i_t = \sigma(W_i \cdot [h_{t-1}, x_t] + b_i)$$

$$\tilde{C}_t = \tanh(W_C \cdot [h_{t-1}, x_t] + b_C)$$

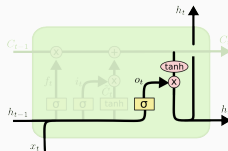
**Figure: LSTM new content**

# LSTM



$$C_t = f_t * C_{t-1} + i_t * \tilde{C}_t$$

**Figure: LSTM Add gate**



$$o_t = \sigma(W_o [h_{t-1}, x_t] + b_o)$$

$$h_t = o_t * \tanh(C_t)$$

**Figure: LSTM Output Gate**

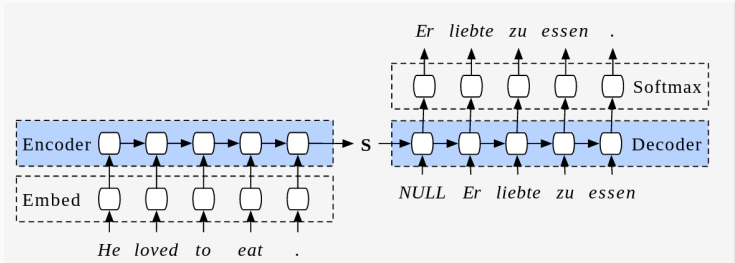
# Neural Machine Translation

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$$\arg \max_y p(x|y)$$

In Neural Machine Translation, a parameterized model (a neural network) is trained to maximize the conditional probability of the sentence pairs given parallel training corpus.

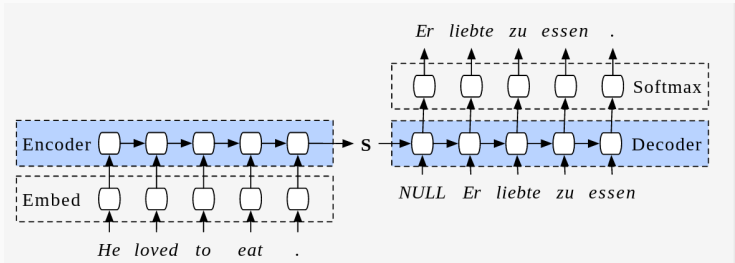
# NMT - A historic perspective



**Figure:** Encoder-Decoder model for Machine Translation

- Fixed size encodings.

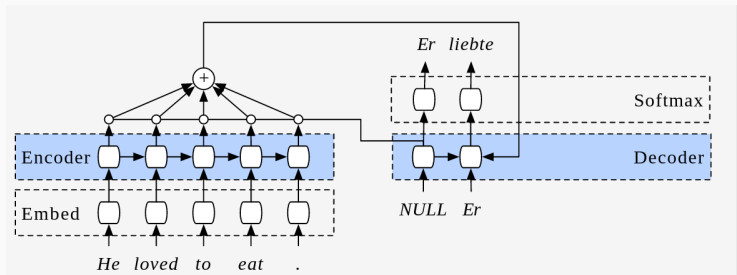
# NMT - A historic perspective



**Figure:** Encoder-Decoder model for Machine Translation

- Fixed size encodings.
- Each language typically required an Encoder and Decoder.

# Jointly learning to Align and translate



**Figure:** Encoder-Decoder model with context



# Jointly learning to Align and translate

For a input sentence,  $X = (x_1, \dots, x_{T_x})$ . The NMT<sup>1</sup> system consists of,

- Encoder and Decoder are multi-layer recurrent neural networks (RNNs).

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<sup>1</sup>NEURAL MACHINE TRANSLATION BY JOINTLY LEARNING TO ALIGN AND TRANSLATE. Dzmitry Bahdanau, KyungHyun Cho, Yoshua Bengio, ICLR, 2015.

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- Encoder RNN, at each input step  $t$ , generates hidden state,  $h_t = f(x_t, h_{t-1})$ .

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- Encoder RNN, at each input step  $t$ , generates hidden state,  
 $h_t = f(x_t, h_{t-1})$ .
- Context vector encodes the input sequence as,  
 $c = q(\{h_1, \dots, h_{T_x}\})$ .

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# Jointly learning to Align and translate

- The decoder is trained to predict the next word  $y_t$  given the context vector  $c$  and all previously predicted words  $\{y_1, \dots, y_{t-1}\}$

$$p(y) = \prod_{t=1}^T p(y_t | \{y_1, \dots, y_{t-1}\}, c)$$

- With RNN, each conditional probability is modeled as,

$$p(y_t | \{y_1, \dots, y_{t-1}\}, c) = g(y_{t-1}, s_t, c)$$

where  $s_t$  is the hidden state of the RNN.

## Context Vector

The context vector for a input sentence  $i$ , is computed as a weighted sum of hidden states of the encoder (also known as **annotations**)

$$c_i = \sum_{j=1}^{T_x} \alpha_{ij} h_j$$

$$\alpha_{ij} = \frac{\exp(e_{ij})}{\sum_{k=1}^{T_x} \exp(e_{ik})}$$

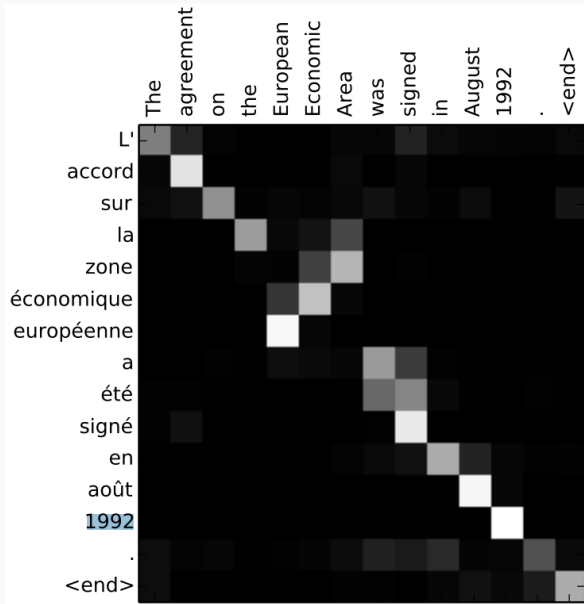
where,

$$e_{ij} = a(s_{i-1}, h_j)$$

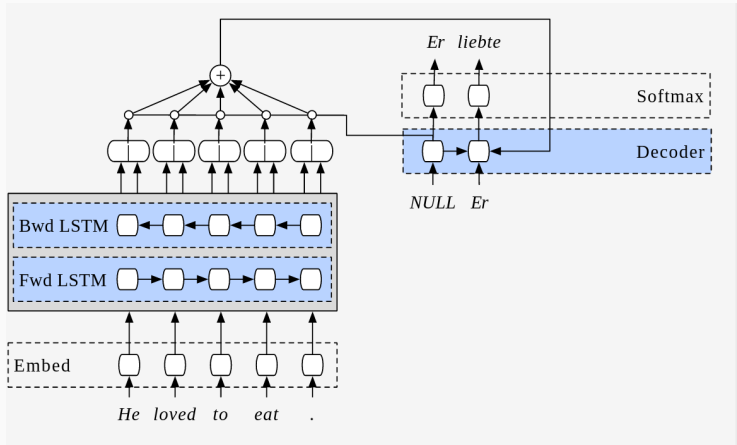
is the alignment model that scores how well the inputs around the  $j$  and the output at the position  $i$  match.

A feedforward neural network is used as the alignment model and is **jointly trained** with all the NMT system as a whole.

# Visualization of the context



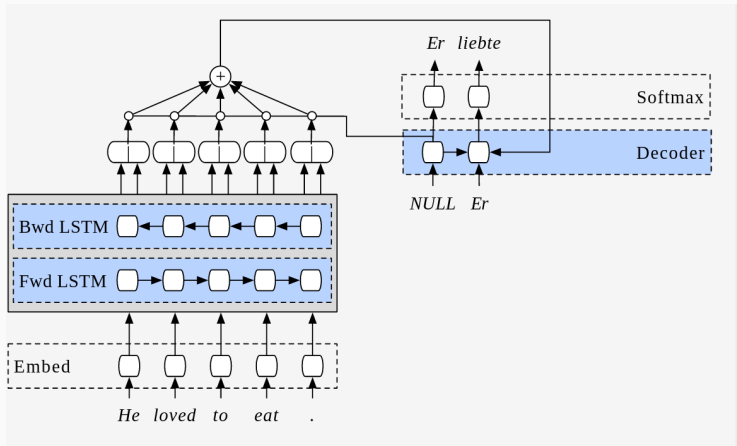
# Bi-directional Encoder



**Figure:** Bi-directional Encoder

- Recurrent connection in both directions.

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**Figure:** Bi-directional Encoder

- Recurrent connection in both directions.
- Two independent states, updated independently.



Machine Translation is can treated as a special case of a more generic sequence to sequence modeling.

1. Idea is simple: Throw more power at the network.

$$p(y_1, \dots, y_T | x_1, \dots, x_T) = \prod_{t=1}^T p(y_t | v, y_1, \dots, y_{t-1})$$

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3. No special handling for Machine translation.

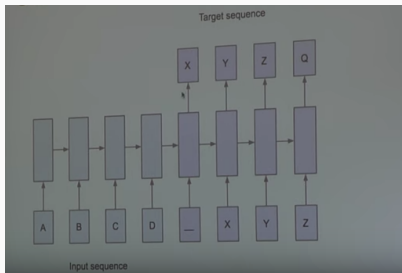
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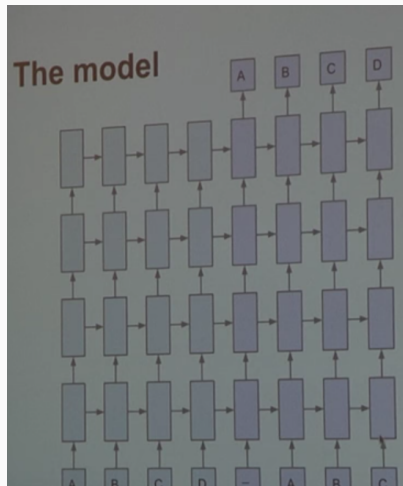
1. Idea is simple: Throw more power at the network.
2. Deep LSTM layers.
3. No special handling for Machine translation.
4. Trained with SGD.

$$p(y_1, \dots, y_T | x_1, \dots, x_T) = \prod_{t=1}^T p(y_t | v, y_1, \dots, y_{t-1})$$

# Seq2Seq Learning



(a) Seq2Seq model



(b) More powerful model

- Trained in WMT English to French dataset with 12M sentences consisting of 348M French words and 304M English words.

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- Used 160,000 of the most frequent words for the source language and 80,000 of the most frequent words for the target language

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- Used 160,000 of the most frequent words for the source language and 80,000 of the most frequent words for the target language
- Every out-of-vocabulary word was replaced with a special “UNK” token



Architecture details:

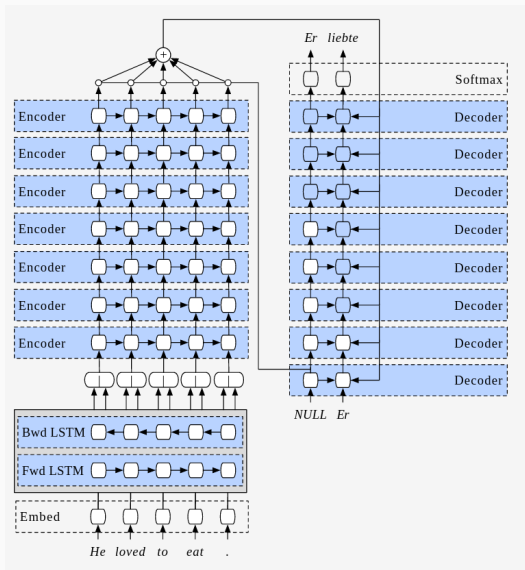
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Architecture details:

- 4 LSTM layers.
- 1000 LSTM cells in each layer.

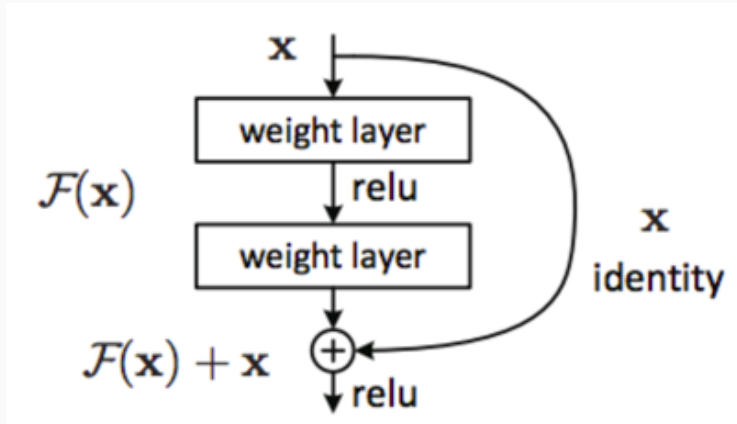
Architecture details:

- 4 LSTM layers.
- 1000 LSTM cells in each layer.
- 1000 dimensional word embeddings.



**Figure:** Simple Encoder-Decoder but more deeper as in Seq2Seq, and Context

# Residual learning



**Figure:** Residual networks  
Residual connections enables training of very deep networks.<sup>2</sup>

<sup>2</sup>Deep Residual Learning for Image Recognition. Kaiming He, Xiangyu Zhang, Shaoqing Ren, & Jian Sun. CVPR, 2016.

# Google NMT with Residual connection

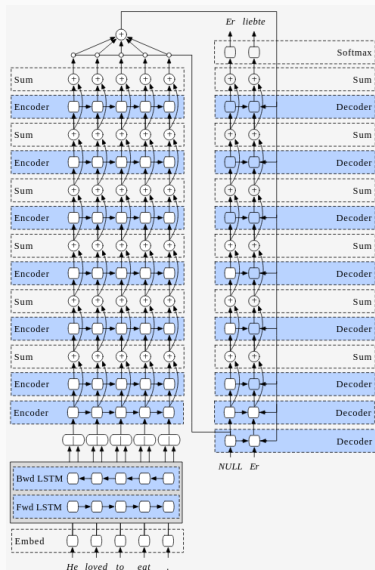


Figure: GNMT with residual connections.

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- One giant model that runs all Google translate queries.

Neural Machine Translation systems,

- Are State of the Art in Machine translation.
- Greatly benefited from the Neural Network research by other communities.
- In production by companies like Google, Microsoft, Facebook, etc.

[http://liris.cnrs.fr/natalia.neverova/nslides/presentation\\_softshake151022\\_novide](http://liris.cnrs.fr/natalia.neverova/nslides/presentation_softshake151022_novide)