

# 1. Part One

## 1.1. Simple Algebraic Data Types

### Challenges:

1. Showing isomorphism between (Maybe a) and (Either () a):

```
maybeToEither :: Maybe a -> Either () a
maybeToEither Nothing = Left ()
maybeToEither (Some v) = Right v
```

```
eitherToMaybe :: Either () a -> Maybe a
eitherToMaybe (Left ()) = Nothing
eitherToMaybe (Right v) = Some v
```

1. Showing that  $a + a = 2 \times a$

i show that by isomorphism between (Either a a) and (Bool,a)

```
f :: Either a a -> (Bool, a)
f (Right a) = (True, a)
f (Left a) = (False, a)
```

```
g :: (Bool, a) -> Either a a
g (True, a) = Right a
g (False, a) = Left a
```

## 1.2. Functors

### Functor laws :

- preserves identity :  $Fid\ a = id_{Fa} Fa$
- preserves composition:  $F(g \circ f) = Fg \circ Ff$

### Challenges:

2. proving functor laws on reader functor

```
f :: a -> b
g :: b -> c
```

```
fmap (g . f) reader = (g . f) . reader
```

```
fmap g (fmap f reader) = fmap g (f . reader) = g . (f .
```

```
reader)
```

```
-- by associativity of composition it works
```

#### 4. proving functor law for lists

```
-- Identity preservation
```

```
id [] = []
```

```
id (x:xs) = x : id xs
```

```
fmap id [] = []
```

```
fmap id (x:xs) = (id x) : fmap id xs
```

```
-- composition preservation
```

```
fmap (g . f) [] = []
```

```
fmap (g . f) (x:xs) = (g.f) x : fmap (g . f) xs
```

```
fmap g (fmap f []) = fmap g [] = []
```

```
fmap g (fmap f (x:xs)) = fmap g (f x : fmap f xs)
                        = g (f x) : fmap g (fmap f xs)
                        = (g . f) x : fmap (g . f) xs
```

## 1.3. Functoriality

### Challenges:

2. showing that Maybe is isomorphic to :

```
type Maybe' a = Either (Const () a) (Identity a)
```

```
--- First ->
```

```
f :: Maybe a -> Maybe' a
```

```
f Nothing = Left (Const ())
```

```
f (Just a) = Right (Identity a)
```

```
--- Second <-
```

```
g :: Maybe' a -> Maybe a
```

```
g (Left _) = Nothing
```

```
g (Right (Identity a)) = Just a
```

```

--- Showing they are inverse of each other

---- first f . g
f . g (Left (Const ())) = f Nothing
                        = Nothing
f . g (Right (Identity a)) = f (Just a)
                          = Right (Identity a)

f . g = id

---- second g . f
g . f Nothing = g (Left (Const ()))
              = Nothing
g . f (Just a) = g (Right (Identity a))
              = Just a

g . f = id

---- Qed

```

5. Definition of bifunctors in a language other than haskell here i will use rust

```

trait Bifunctor {
    type A;
    type B;

    fn bimap(f:F,s:S) -> B {
        compose(first(f),second(s))
    }

    fn first(f:F) -> B {
        bimap(f,id)
    }

    fn second(s:S) -> B {
        bimap(id,s)
    }
}

```

}

}