

# MonoBehaviour

```
graph BT; EnemyAI --> MonoBehaviour
```

The diagram consists of two rectangular boxes. The top box contains the text 'MonoBehaviour' and the bottom box contains the text 'EnemyAI'. A vertical arrow points from the top of the 'EnemyAI' box to the bottom of the 'MonoBehaviour' box, indicating that 'EnemyAI' inherits from 'MonoBehaviour'.

# EnemyAI