

Introduction to Database Systems

Exercises: Transactions (Part 2)

Recap from last time

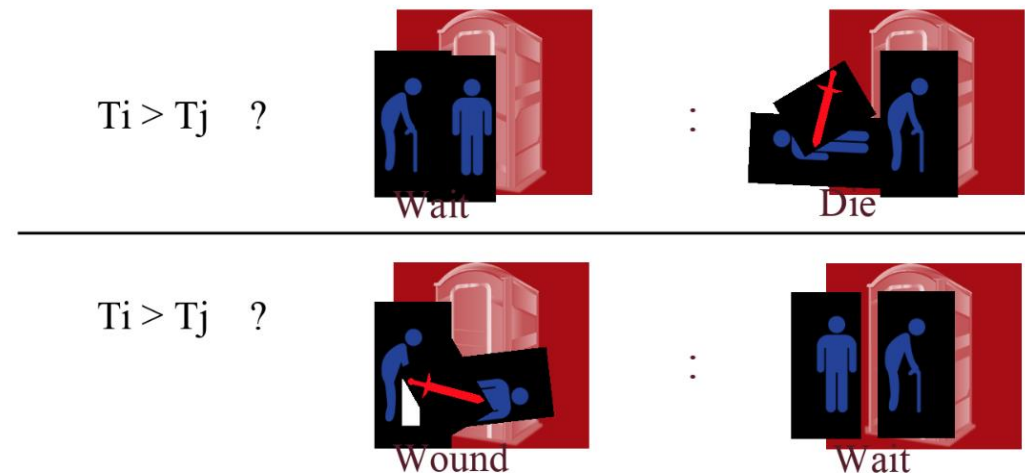
- ACID properties
 - Atomicity
 - Consistency
 - Isolation
 - Durability
- Conflicts
 - Write-Read
 - Read-Write
 - Write-Write
- Two phase locking (2FL)
 - Shared lock
 - Exclusive lock
- Deadlocks

Conflict serializability

- Two schedules are conflict equivalent if:
 - Involve the same actions of the same transactions
 - Every pair of conflicting actions is ordered the same way
- Schedule S is conflict serializable if S is conflict equivalent to some serial schedule (dependency graph is acyclic)
- We can check for conflict serializability by building „**dependency**“ graphs
 - One node per each transaction
 - Edge from T_i to T_j if:
 - An operation O_i of T_i conflicts with an operation O_j of T_j
 - O_i appears earlier in the schedule than O_j

Deadlock - Avoidance

- One way to get around deadlocks – to avoid them
- We assign each transaction their priority
- Two main options:
 - Wait-Die: If T_i has higher priority, T_i waits for T_j ; else T_i aborts
 - Wound-Wait: If T_i has higher priority, T_j aborts; else T_i waits



Deadlock - Detection

- Avoiding aborts many transactions
- With detecting deadlock in advance we can abort less transactions
- We detect deadlocks by creating **„waits-for“ graphs**
 - Graph will have one node per transaction and an edge from T_i to T_j if:
 - T_j holds a lock on resource A
 - T_i tries to acquire a lock on a resource A, but T_j must release its lock on resource A before T_i can acquire its desired lock
 - DBMS periodically builds the graph and checks for deadlocks
 - Deadlock is represented by a cycle in a graph
 - When a deadlock is found, one or more transactions need to be aborted

Exercises

Exercise 1

Transactions T1 and T2 have the following set of actions over objects A and B:

T1: R(A), W(A), R(B), W(B)

T2: W(B), R(A), R(B)

a) Show an example of concurrent implementation that will lead to a deadlock.

b) How would you handle a deadlock?

DBMS sets priorities **based on timestamps** (the smaller the timestamp, the higher the priority).

Ti wants a lock, which is held by Tj.

Two possible policies:

Wait-Die: If Ti has higher priority, Ti waits for Tj; otherwise Ti aborts.

Wound-Wait: If Ti has higher priority, Tj aborts; otherwise Ti waits.

Conservative 2FL: Ti gets all (necessary) locks at the beginning.

c) How would you resolve a deadlock with Wound-Wait policy?

d) How would you resolve a deadlock with Wait-Die policy?

Exercise 2 (1/2)

Given are the following schedules:

S1 = W2(A), W1(A), R3(A), R1(A), W2(B), R3(B), R3(C), R2(A)

S2 = R3(C), R3(B), W2(B), R2(C), W1(A), R3(A), W2(A), R1(A)

S3 = R3(C), W2(A), W2(B), R1(A), R3(A), R2(C), R3(B), W1(A)

S4 = R2(C), W2(A), R3(C), W1(A), W2(B), R1(A), R3(A), R3(B)

S1	T1	W1(A)		R1(A)				
	T2	W2(A)			W2(B)			R2(A)
	T3			R3(A)			R3(B)	R3(C)

S2	T1				W1(A)			R1(A)
	T2			W2(B)		R2(C)		W2(A)
	T3	R3(C)	R3(B)				R3(A)	

S3	T1				R1(A)			W1(A)
	T2		W2(A)		W2(B)		R2(C)	
	T3	R3(C)				R3(A)		R3(B)

S4	T1				W1(A)			R1(A)
	T2	R2(C)	W2(A)			W2(B)		
	T3		R3(C)				R3(A)	R3(B)

Exercise 2

a) Which of the above schedules is conflict equivalent?

Two schedules are conflict equivalent if:

- Involve the same actions of the same transactions
- Every pair of conflicting actions is ordered the same way

b) Which of the above schedules is conflict serializable?

Schedule S is conflict serializable if S is conflict equivalent to some serial schedule

S1	T1	W1(A)		R1(A)			
	T2	W2(A)		W2(B)		R2(A)	
	T3			R3(A)		R3(B)	R3(C)
S2	T1					W1(A)	R1(A)
	T2			W2(B)	R2(C)	W2(A)	
	T3	R3(C)	R3(B)			R3(A)	
S3	T1				R1(A)		W1(A)
	T2	W2(A)		W2(B)			R2(C)
	T3	R3(C)				R3(A)	R3(B)
S4	T1				W1(A)	R1(A)	
	T2	R2(C)	W2(A)			W2(B)	
	T3				R3(C)	R3(A) R3(B)	

Exercise 3

The following transactions are given:

T1: R(A); R(B); if A = 0 then B=B+1; W(B).

T2: R(B); R(A); if B = 0 then A=A+1; W(A).

- a) Can these two transactions lead to a deadlock?
- b) How would you resolve a deadlock with a conservative 2PL (C2PL)?
- c) How would you resolve a deadlock with of Wait-Die policy?

Exercise 4 (1/2)

The following sequences of actions are given:

S1: T1:R(A), T2:W(A), T2:W(B), T3:W(B), T1:W(B), T1:Commit, T2:Commit, T3:Commit

S2: T1:R(A), T2:W(B), T2:W(A), T3:W(B), T1:W(B), T1:Commit, T2:Commit, T3:Commit

	T1	R(A)		W(B)	C	
S1	T2		W(A)	W(B)		C
	T3			W(B)		C
	T1	R(A)		W(B)	C	
S2	T2		W(B)	W(A)		C
	T3			W(B)		C

Exercise 4 (2/2)

	T1	R(A)		W(B)	C	
S1	T2		W(A)	W(B)		C
	T3			W(B)		C

	T1	R(A)		W(B)	C	
S2	T2		W(B)	W(A)		C
	T3			W(B)		C

For each schedule describe how the concurrency control mechanisms prevent a deadlock.

a) Strict 2PL with timestamps (Wait-Die) used for deadlock prevention.

	T1			T1	
S1	T2			S2	T2
	T3				T3

b) Strict 2PL with deadlock detection (in case of deadlock display Wait-for graph).

	T1			T1	
S1	T2			S2	T2
	T3				T3

c) Conservative 2PL.

	T1			T1	
S1	T2			S2	T2
	T3				T3

Exercise 5

Deadlock detection (with Wait-for graph)

T1:	S(A)	S(D)		S(B)			
T2:			X(B)		X(C)		
T3:				S(D)	S(C)		X(A)
T4:						X(B)	