# **OMPython**

OpenModelica - Python API

User Manual Version 1.0

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## 1 About OMPython

OMPython – OpenModelica Python Interface is a free, open source, highly portable Python based interactive session handler for Modelica scripting. It provides the modeler with components for creating a complete Modelica modeling, compilation and simulation environment based on the latest OpenModelica library standard available. OMPython is architectured to combine both the solving strategy and model building. So domain experts (people writing the models) and computational engineers (people writing the solver code) can work on one unified tool that is industrially viable for optimization of Modelica models, while offering a flexible platform for algorithm development and research. OMPython v1.0 is not a standalone package, it depends upon the OpenModelica installation.

OMPython v1.0 is implemented in Python using the OmniORB and OmniORBpy – high performance CORBA ORBs for Python and it supports the Modelica Standard Library version 3.2 that is included in the latest OpenModelica (version 1.8.1) installation.

## 1.1 Features of OMPython

OMPython provides user friendly features like,

- Interactive session handling, parsing, interpretation of commands and Modelica expressions for evaluation, simulation, plotting, etc.
- Interface to the latest OpenModelica API calls.
- Optimized parser results that give control over every element of the output.
- Helper functions to allow manipulation on Nested dictionaries.
- Easy access to the library and testing of OpenModelica commands.

# 2 Pre-requisites

- OpenModelica1.8.1

OMPython is bundled with OpenModelica from the nightly build revision 11480 and up.

http://www.openmodelica.org/index.php/download

- **Python 2.7** 

http://www.python.org/download/

# 3 Using OMPython API

The third party library of OMPython can be created by changing directory to,

\OpenModelica1.8.x\share\omc\scripts\PythonInterface\

and running the command,

```
python setup.py install
```

This will install the OMPython library into your Python.xy/Lib/site-packages

Now OMPython can be imported and used within Python.

#### 3.1 Test commands

To test the command outputs, simply import the OMPython library from Python and execute the run() method of OMPython.

The module allows you to iteratively send commands to the OMC server and display their output.

For example:

```
C:\>python
>>> import OMPython
>>> OMPython.run()
>>

Full example:
C:\>python
>>> import OMPython
>>> OMPython.run()
>>loadModel(Modelica)
True
```

# 3.2 Import as Library

To use the module from within another python program, simply import OMPython from within the using program.

Make use of the execute() function of the OMPython library to send commands to the OMC server.

```
For example:
answer = OMPython.execute(cmd)

Full example:

# test.py
import OMPython
cmds =
    ["loadModel(Modelica)",
    "model test end test;",
    "loadFile(\"C:/OpenModelica1.8.1/testmodels/BouncingBall.mo\")",
```

"getIconAnnotation(Modelica.Electrical.Analog.Basic.Resistor)",
"getElementsInfo(Modelica.Electrical.Analog.Basic.Resistor)",

```
"plot(h)"]
for cmd in cmds:
    answer = OMPython.execute(cmd)
    print "\nResult:\n%s"%answer
```

"simulate(BouncingBall)",

#### 3.2.1 Retrieve results from nested dictionaries

Once the result is available from the OMPython.execute(), the OMPython.get() method can be used to retrieve and use specific values inside the dictionaries by simply querying the result dictionary with a string of nested dictionary names (keys).

The query should define the complete nested structure of the dictionary starting from its root.

```
Syntax:
OMPython.get(dict, "dotted.dict.structure")
For example:
OMPython.execute("loadModel(Modelica)")
result=
OMPython.execute("getIconAnnotation(Modelica.Electrical.Analog.Basic.Resistor)")
inner = OMPython.get(result,'SET2.Elements.Line1.Properties')

Full example:
#test.py
import OMPython
OMPython.execute("loadModel(Modelica)")
result=
OMPython.execute("getIconAnnotation(Modelica.Electrical.Analog.Basic.Resistor)")
```

```
inner = OMPython.get(result,'SET2.Elements.Line1.Properties')
print "result of get is \n%s" %inner
```

#### 3.2.2 Set values to nested dictionaries

New dictionaries can be added to the existing nested dictionary by using the, OMPyhton.set() method.

Syntax:

```
OMPython.set(dict, "new.dotted.dict.structure", new value)
```

*Note:* new\_value can be any of the Python supported datatypes.

*For example:* 

```
OMPython.execute("loadModel(Modelica)")
result=
OMPython.execute("getIconAnnotation(Modelica.Electrical.Analog.Basic.Resistor)
")
value = OMPython.set(result, "SET2.Elements.Line1.Properties.NEW", 1e-05)
```

The OMPython.set() method does not append dictionaries to the existing nest but creates new ones inside the existing. Design your query such that you don't overwrite the dictionaries if you don't intend to.

*Full example:* 

#### 3.2.3 Example

```
File Edit Format Run Options Windows Help

*test.py
import OMPython

OMPython.execute("loadModel(Modelica)")
result = OMPython.execute("getIconAnnotation(Modelica.Electrical.Analog.Basic.Resistor)")

print result

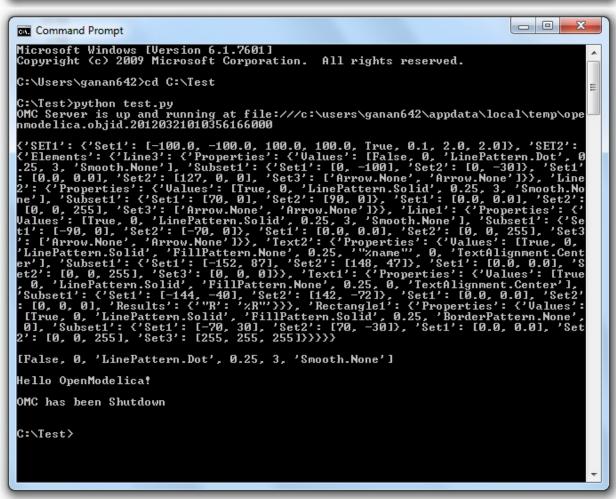
line3_values = OMPython.get(result,'SET2.Elements.Line3.Properties.Values')
print "\n\*s" \% line3_values

result = OMPython.set(result,'SET2.Elements.Line3.Properties.Values', "Hello OpenModelica!")

value = OMPython.get(result,'SET2.Elements.Line3.Properties.Values')

print "\n\*s" \% value

OMPython.execute("quit()")
```



# 4 The OMPython API

## 4.1 Implementation

#### **4.1.1 Client**

The OpenModelica-Python API Interface – OMPython, attempts to mimic the OmShell's style of operations.

OMPython is designed to,

- o Initialize the CORBA communication
- o Send commands to the Omc server via the CORBA interface
- o Receive the string results.
- O Use the Parser module to format the results
- o Return or display the results.

#### 4.1.2 Parser

Since the results of OMC are retrieved in a String format over CORBA, some housekeeping has to be done to make sure the results are usable in Python easily.

The Parser is designed to do the following,

- o Analyze the result string for categorical data.
- o Group each category under a category name
- o Type cast the data within these categories
- o Build a suitable data structure to hold these data so that the results can be easily accessed and used.

## **4.1.2.1** Understanding the Parsed output

Each command in OpenModelica produces a result that can be categorized according to the statistics of the pattern of data presented in the text. Grammar based parsers were found to be tedious to use because of the complexity of the patterns of data.

The parser just type casts the data without "curly brackets" to the appropriate data type and displays it as the result.

```
For example:
>>getVectorizationLimit()
20
>>getNthInheritedClass(Modelica.Electrical.Analog.Basic.Resistor,1)
Modelica.Electrical.Analog.Interfaces.OnePort
```

However, multiple data types packed within a pair of quotations is always treated as a full string.

#### For example:

```
>>getModelicaPath()
"C:/OpenModelica1.8.0/lib/omlibrary"
```

#### 4.1.2.1.1 The Dictionary data type in Python:

Dictionaries are found to be a useful datatype to pack data with different datatypes. Dictionaries in Python are indexed by Keys unlike the sequences, which are indexed by a range of numbers.

It is best to think of dictionaries as an unordered set of *key:value* pairs, with the requirement that the keys are always unique. The common operation on dictionaries is to store a value associated with a key and retrieve the value using the key. This provides us the flexibility of creating keys at runtime and accessing these values using their keys later. All data within the dictionary are stored inside a named dictionary. An empty dictionary is represented by a pair of braces {}.

From the reply of the OMC, the complicated result strings are usually the ones found within the curly braces, in order to make a meaningful categorization of the data within these brackets and to avoid the potential complexities due to creating Dynamic variables, we introduce the following notations that can be used within dictionaries,

- SET
- Set
- Subset
- Element
- Results
- Values

#### 4.1.2.1.2 SET

A SET (note the capital letters) is used to group data that belong to the first set of balanced curly brackets. According to the needed semantics of the results, a SET can contain **Sets**, **Subsets**, **Elements**, **Values and Results**. A SET can also be empty, denoted by {}. The SETs are named with an increasing index starting from 1(one). This feature was planned to eliminate the need for dynamic variable creation and having duplicate Keys. The SET belongs within the dictionary, result.

#### For example:

```
>>strtok("abcbdef","b")
{'SET1': {'Values': ['"a","c","def"']}}
```

The command strtok tokenizes the string "abcbdef" at every occurrence of b and produces a SET with values "a", "c", "def".

#### 4.1.2.1.3 Set

A set is used to group all data within the a SET that is enclosed within a pair of balanced {}s. A Set can contain only Values and Elements. A set can also be empty, it can be depicted as {{}}, the outer brackets compose a SET, the inner brackets are the Set within the SET.

#### 4.1.2.1.4 Subset

A Subset is a two-level deep set that is found within a SET. A subset can contain multiple Sets within its enclosure.

For example:

```
{SET1 {Subset1{Set1},{Set2},{Set3}}}
```

#### 4.1.2.1.5 Element

Elements are the data which are grouped within a pair of Parenthesis (). As observed from the results string, elements have an element name that describes the data within them, so elements can be grouped by their names. Also, many elements have the same names, so they are indexed by increasing numbers starting from 1(one). Elements have the special property of having one or more Sets and Subsets within them. However, they are in turn enclosed within the SET.

For example:

>>getClassAttributes(test.mymodel)

```
{'SET1': {'Elements': {'rec1': {'Properties': {'Results': {'comment': None, 'res triction': 'MODEL', 'startLine': 1, 'partial': False, 'name': '"mymodel"', 'enca psulated': False, 'startColumn': 14, 'readonly': '"writable"', 'endColumn': 69, 'file': '"<interactive>"', 'endLine': 1, 'final': False}}}}}
```

The result contains, a SET with a Element named rec1 which has Properties which are Results (see below) of the element.

#### 4.1.2.1.6 Results

Data that is related by the assignment operator "=", within the SETs are denoted as Results. These assignments cannot be assigned to their actual values unless they are related by a Name = Value relationship. So, they form the sub-dictionary called Results within the Element (for example). Then these values can be related by the *key:value* pair relationship.

```
For example:
```

```
>>getClassAttributes(test.mymodel)

{'SET1': {'Elements': {'rec1': {'Properties': {'Results': {'comment': None, 'res triction': 'MODEL', 'startLine': 1, 'partial': False, 'name': '''mymodel''', 'enca psulated': False, 'startColumn': 14, 'readonly': '''writable''', 'endColumn': 69, 'file': '''<interactive>''', 'endLine': 1, 'final': False}}}}
```

#### 4.1.2.1.7 Values

Data within any or all of SETs, Sets, Elements and Subsets that are not assignments and separated by commas are grouped together into a list called "Values". The Values list may also be empty, due to Python's representation of a null string "" as {}. Although a Null string is still a Null value, sometimes it is possible to observe data grouped into Values to look like Sets within the Values list.

```
For example:
```

```
>>getNthConnection(Modelica.Electrical.Analog.Examples.ChuaCircuit,2)
{'SET1': {'Set1': ['G.n', 'Nr.p', {}]}}
```

#### 4.1.2.1.8 The Simulation results

The simulate() command produces output that has no SET or Set data in it. Instead, for simplicity, it has two dictionaries namely, SimulationResults and SimulationOptions within the result dictionary.

*For example:* 

```
OMPython.execute("simulate(BouncingBall)")
```

```
Microsoft Windows [Version 6.1.7601]
Copyright (c) 2009 Microsoft Corporation. All rights reserved.

C:\Users\ganan642\cd C:\Test

C:\Test\python test1.py
OMC Server is up and running at file://c:\users\ganan642\appdata\local\temp\ope
nmodelica.objid.20120321021522473000

('SimulationOptions': ('options': "'', 'storeInTemp': False, 'cflags': "'', 'v
ariableFilter': "', *", 'noClean': False, 'outputFormat': "'mat'", 'method': "'d
assl'", 'measureTime': False, 'stopTime': 1.0, 'startTime': 0.0, 'numberOfInterv
als': 500, 'tolerance': 1e-06, 'fileNamePrefix': "'BouncingBall'"}, 'SimulationR
esults': ('timeCompile': 1.1808448472586, 'timeBackend': 0.00829341377297973, 'm
essages': None, 'timeFrontend': 0.370810370924702, 'timeSimulation': 0.143377433
476382, 'timeTemplates': 0.00865680880647829, 'timeSimCode': 0.00464560515281839,
,'timeTotal': 1.7166893018657, 'resultFile': '"C:/Test/BouncingBall_res.mat"')

OMC has been Shutdown

C:\Test>
```

#### 4.1.2.1.9 Record Constructs

The OpenModelica commands that produce output with Record constructs also do not have SET or Set data within them. The results of the output are packed within the RecordResults dictionary.

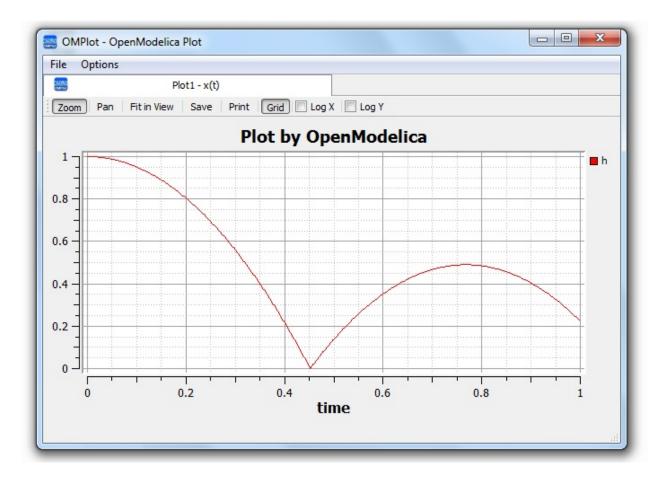
For example:

OMPython.execute("checkSettings()")

## 5 Examples

### 5.1 Import as Library

```
- - X
7 test1.py - C:\Test\test1.py
File Edit Format Run Options Windows Help
import OMPython
OMPython.execute("loadModel(Modelica)")
OMPython.execute("loadFile(\"C:/OpenModelica1.8.1/testmodels/BouncingBall.mo\")")
result = OMPython.execute("simulate(BouncingBall)")
OMPython.execute("plot(h)")
print result
filename = OMPython.get(result, 'SimulationResults.resultFile')
print filename
sim option tolerance = OMPython.get(result, 'SimulationOptions.tolerance')
print "\nTolerance = %s" % sim_option_tolerance
print "\nType(Tolerance) = %s" % type(sim option tolerance)
OMPython.execute("guit()")
                                                                                 Ln: 17 Col: 0
```



#### 5.2 Test Commands

# 6 List of Commands

The following table contains brief descriptions about the commands that are available in the OpenModelica environment.

Name	Description
simulate	Simulate model, optionally setting simulation values.
	Inputs: TypeName className; Real startTime;
	Real stopTime; Integer numberOfIntervals;
	Real outputInterval; String method;
	Real tolerance; Real fixedStepSize;
	Outputs: SimulationResult simRes;
appendEnvir	
onmentVar	Interface
	function appendEnvironmentVar
	input String var;
	<pre>input String value; output String result "returns \"error\" if the variable could</pre>
	not be appended";
	end appendEnvironmentVar;
basename	Returns the base name (file part) of a file path. Similar to basename(3), but with the
	safety of Modelica strings.
	Interface
	function basename
	input String path;
	output String basename; end basename;
Cd	change directory to the given path (which may be either relative or absolute) returns the
	new working directory on success or a message on failure if the given path is the empty
	string, the function simply returns the current working directory
	Interface
	function cd
	<pre>input String newWorkingDirectory = ""; output String workingDirectory;</pre>
	end cd;
checkAllMod	
elsRecursiv	Interface
е	function checkAllModelsRecursive
	input TypeName className;
	<pre>input Boolean checkProtected = false "Checks also protected classes if true";</pre>
	classes if true"; output String result;
	end checkAllModelsRecursive;

checkModel	
CHECKHOUEL	Instantiate model, optimize equations, and report errors.
	Interface
	function checkModel
	input TypeName className;
	output String result;
	end checkModel;
checkSettin	Display some diagnostics
gs	Interface
	function checkSettings
	output CheckSettingsResult result;
	end checkSettings;
clear	
	Clears everything: symboltable and variables.
	Interface
	function clear
	output Boolean success; end clear;
	end Clear,
clearMessag es	Clears the error buffer
	Interface
	function clearMessages
	output Boolean success;
	end clearMessages;
clearVariab	
les	Clear all user defined variables.
	Interface
	function clearVariables
	<pre>output Boolean success; end clearVariables;</pre>
closeSimula tionResultF	Closes the current simulation result file. Only needed by Windows. Windows cannot
ile	handle reading and writing to the same file from different processes. To allow OMEdit to make successful simulation again on the same file we must close the file after reading
	the Simulation Result Variables. Even OMEdit only use this API for Windows
	Interface
	function closeSimulationResultFile
	output Boolean success;
	end closeSimulationResultFile
codeToStrin	

I	function codeToString
	input Code className;
	output String string;
	end codeToString;
compareSimu	Compare simulation results
lationResul	
ts	Interface
	function compareSimulationResults
	input String filename;
	input String reffilename;
	input String logfilename;
	input Real refTol;
	input Real absTol;
	<pre>input String[:] vars;</pre>
	output String result;
	end compareSimulationResults;
deleteFile	Deletes a file with the given name
	Interface
	function deleteFile
	input String fileName;
	output Boolean success;
	end deleteFile;
dirname	Returns the directory name of a file path. Similar to dirname(3), but with the safety of
dirname	Returns the directory name of a file path. Similar to <u>dirname(3)</u> , but with the safety of Modelica strings.
dirname	Modelica strings.
dirname	· · · · · · · · · · · · · · · · · · ·
dirname	Modelica strings.  Interface function dirname
dirname	Modelica strings.  Interface function dirname input String path;
dirname	Modelica strings.  Interface function dirname input String path; output String dirname;
dirname	Modelica strings.  Interface function dirname input String path;
	Modelica strings.  Interface function dirname input String path; output String dirname;
dirname	Modelica strings.  Interface function dirname input String path; output String dirname; end dirname;
	Modelica strings.  Interface function dirname input String path; output String dirname; end dirname;
	Modelica strings.  Interface function dirname input String path; output String dirname; end dirname;  Interface function dumpXMLDAE
	<pre>Modelica strings.  Interface function dirname   input String path;   output String dirname; end dirname;  Interface function dumpXMLDAE   input TypeName className;</pre>
	<pre>Modelica strings.  Interface function dirname   input String path;   output String dirname; end dirname;  Interface function dumpXMLDAE   input TypeName className;   input String translationLevel = "flat";</pre>
	<pre>Modelica strings.  Interface function dirname   input String path;   output String dirname; end dirname;  Interface function dumpXMLDAE   input TypeName className;   input String translationLevel = "flat";   input Boolean addOriginalIncidenceMatrix = false;</pre>
	<pre>Modelica strings.  Interface function dirname   input String path;   output String dirname; end dirname;  Interface function dumpXMLDAE   input TypeName className;   input String translationLevel = "flat";   input Boolean addOriginalIncidenceMatrix = false;   input Boolean addSolvingInfo = false;</pre>
	<pre>Modelica strings.  Interface function dirname   input String path;   output String dirname; end dirname;  Interface function dumpXMLDAE   input TypeName className;   input String translationLevel = "flat";   input Boolean addOriginalIncidenceMatrix = false;   input Boolean addSolvingInfo = false;   input Boolean addMathMLCode = false;</pre>
	<pre>Modelica strings.  Interface function dirname   input String path;   output String dirname; end dirname;  Interface function dumpXMLDAE   input TypeName className;   input String translationLevel = "flat";   input Boolean addOriginalIncidenceMatrix = false;   input Boolean addSolvingInfo = false;</pre>
	<pre>Modelica strings.  Interface function dirname   input String path;   output String dirname; end dirname;  Interface function dumpXMLDAE   input TypeName className;   input String translationLevel = "flat";   input Boolean addOriginalIncidenceMatrix = false;   input Boolean addMathMLCode = false;   input Boolean dumpResiduals = false;</pre>
	<pre>Modelica strings.  Interface function dirname   input String path;   output String dirname; end dirname;  Interface function dumpXMLDAE   input TypeName className;   input String translationLevel = "flat";   input Boolean addOriginalIncidenceMatrix = false;   input Boolean addSolvingInfo = false;   input Boolean addMathMLCode = false;   input Boolean dumpResiduals = false;   input String fileNamePrefix = "<default>" "this is the</default></pre>
	<pre>Interface function dirname   input String path;   output String dirname; end dirname;  Interface function dumpXMLDAE   input TypeName className;   input String translationLevel = "flat";   input Boolean addOriginalIncidenceMatrix = false;   input Boolean addSolvingInfo = false;   input Boolean addMathMLCode = false;   input Boolean dumpResiduals = false;   input Boolean tumpResiduals = false;   input String fileNamePrefix = "<default>" "this is the className in string form by default";   input Boolean storeInTemp = false;   output String result[2] "Contents, Message/Filename; why is</default></pre>
	<pre>Interface function dirname   input String path;   output String dirname; end dirname;  Interface function dumpXMLDAE   input TypeName className;   input String translationLevel = "flat";   input Boolean addOriginalIncidenceMatrix = false;   input Boolean addSolvingInfo = false;   input Boolean addMathMLCode = false;   input Boolean dumpResiduals = false;   input Boolean to the file NamePrefix = "<default>" "this is the className in string form by default";   input Boolean storeInTemp = false;   output String result[2] "Contents, Message/Filename; why is this an array and not 2 output arguments?";</default></pre>
	<pre>Interface function dirname   input String path;   output String dirname; end dirname;  Interface function dumpXMLDAE   input TypeName className;   input String translationLevel = "flat";   input Boolean addOriginalIncidenceMatrix = false;   input Boolean addSolvingInfo = false;   input Boolean addMathMLCode = false;   input Boolean dumpResiduals = false;   input Boolean tumpResiduals = false;   input String fileNamePrefix = "<default>" "this is the className in string form by default";   input Boolean storeInTemp = false;   output String result[2] "Contents, Message/Filename; why is</default></pre>
dumpXMLDAE	<pre>Modelica strings.  Interface function dirname   input String path;   output String dirname; end dirname;  Interface function dumpXMLDAE   input TypeName className;   input String translationLevel = "flat";   input Boolean addOriginalIncidenceMatrix = false;   input Boolean addSolvingInfo = false;   input Boolean addMathMLCode = false;   input Boolean dumpResiduals = false;   input String fileNamePrefix = "<default>" "this is the className in string form by default";   input Boolean storeInTemp = false;   output String result[2] "Contents, Message/Filename; why is this an array and not 2 output arguments?"; end dumpXMLDAE;</default></pre>
	<pre>Interface function dirname   input String path;   output String dirname; end dirname;  Interface function dumpXMLDAE   input TypeName className;   input String translationLevel = "flat";   input Boolean addOriginalIncidenceMatrix = false;   input Boolean addSolvingInfo = false;   input Boolean addMathMLCode = false;   input Boolean dumpResiduals = false;   input Boolean to the file NamePrefix = "<default>" "this is the className in string form by default";   input Boolean storeInTemp = false;   output String result[2] "Contents, Message/Filename; why is this an array and not 2 output arguments?";</default></pre>

	Interface
	function echo
	input Boolean setEcho;
	output Boolean newEcho;
	end echo;
generateCod	The input is a function name for which C-code is generated and compiled into a dll/so
е	
	Interface
	function generateCode
	input TypeName className;
	output Boolean success;
	end generateCode;
generateHea	
der	Interface
	function generateHeader
	input String fileName;
	output Boolean success;
	end generateHeader;
generateSep	
arateCode	Interface
	function generateSeparateCode
	output Boolean success;
	end generateSeparateCode;
getAlgorith	Counts the number of Algorithm sections in a class
mCount	Counts the number of Argorithm sections in a class
	Interface
	function getAlgorithmCount
	input TypeName class_;
	output Integer count;
	end getAlgorithmCount;
getAlgorith	Counts the number of Algorithm items in a class
mItemsCount	
	Interface
	function getAlgorithmItemsCount
	<pre>input TypeName class_; output Integer count;</pre>
	end getAlgorithmItemsCount;
getAnnotati	Counts the number of Annotation sections in a class
onCount	
	Interface
	function getAnnotationCount
	input TypeName class_;
	output Integer count;
	end getAnnotationCount;

getAnnotati	
onVersion	Interface
	function getAnnotationVersion
	output String annotationVersion;
	end getAnnotationVersion;
getAstAsCor baString	Print the whole AST on the CORBA format for records, e.g. record Absyn.PROGRAM classes =, within_ =, globalBuildTimes =
	end Absyn.PROGRAM;
	Interface
	<pre>function getAstAsCorbaString   input String fileName = "<interactive>";   output String result "returns the string if fileName is   interactive; else it returns ok or error depending on if writing   the file succeeded";</interactive></pre>
	end getAstAsCorbaString;
getClassCom	
ment	Interface
	function getClassComment
	input TypeName cl;
	output String comment;
	end getClassComment;
getClassNam	
es	Interface
	function getClassNames
	input TypeName class_ = Code(AllLoadedClasses);
	input Boolean recursive = false;
	input Boolean qualified = false;
	input Boolean sort = false;
	<pre>input Boolean builtin = false "List also builtin classes if true";</pre>
	input Boolean showProtected = false "List also protected
	classes if true";
	output TypeName classNames[:];
	end getClassNames;
getClassesI	
nModelicaPa	Interface
th	function getClassesInModelicaPath
	output String classesInModelicaPath;
	end getClassesInModelicaPath;
getCompileC	
ommand	Interface
	function getCompileCommand

	output String compileCommand;
	end getCompileCommand;
gotDogument	
getDocument ationAnnota	To A suffer as
tion	Interface
02011	function getDocumentationAnnotation
	input TypeName cl;
	<pre>output String out[2] "{info,revision}"; end getDocumentationAnnotation;</pre>
	end getbocumentationalinotation/
getEnvironm	
entVar	Interface
	<pre>function getEnvironmentVar   input String var;</pre>
	output String value "returns empty string on failure";
	end getEnvironmentVar;
getEquation	Counts the number of Equation sections in a class
Count	
	Interface
	function getEquationCount
	input TypeName class_;
	output Integer count;
	end getEquationCount;
getEquation	Counts the number of Equation items in a class
ItemsCount	
	Interface
	function getEquationItemsCount
	input TypeName class_;
	output Integer count;
	end getEquationItemsCount;
	ounts the number of Equation items in a class
getErrorStr	[file.mo:n:n-n:n:b] Error: message
ing	
	Interface
	function getErrorString
	output String errorString;
	end getErrorString;
getImportCo	Counts the number of Import sections in a class
unt	Counts the number of import sections in a class
	Interface
	function getImportCount
	input TypeName class_;
	output Integer count;
	end getImportCount;
getInitialA	Counts the number of Initial Algorithm sections in a class
lgorithmCou	5
nt	Interface
	I .

	function getInitialAlgorithmCount
	<pre>input TypeName class_; output Integer count;</pre>
	end getInitialAlgorithmCount;
	end getinitialArgoritimicount/
getInitialA	Counts the number of Initial Algorithm items in a class
lgorithmIte	Counts the number of findal Algorithm tents in a class
msCount	Interface
	<pre>function getInitialAlgorithmItemsCount   input TypeName class_;</pre>
	output Integer count;
	end getInitialAlgorithmItemsCount;
getInitialE	Counts the number of Initial Equation sections in a class
quationCoun	1
t	Interface
	function getInitialEquationCount
	input TypeName class_;
	output Integer count;
	end getInitialEquationCount;
getInitialE	Counts the number of Initial Equation items in a class
quationItem	
sCount	Interface
	function getInitialEquationItemsCount
	input TypeName class_;
	output Integer count;
	end getInitialEquationItemsCount;
getInstalla	This returns OPENMODELICAHOME if it is set; on some platforms the default path is
tionDirecto	returned if it is not set.
ryPath	returned if it is not set.
	Interface
	function getInstallationDirectoryPath
	output String installationDirectoryPath;
	end getInstallationDirectoryPath;
getLanguage	
Standard	Interface
	function getLanguageStandard
	output String outVersion;
	end getLanguageStandard;
getMessages	see getErrorString()
String	
	Interface
	function getMessagesString
	output String messagesString;
	end getMessagesString;
	(((3)
getMessages	{{[file.mo:n:n-n:n:b] Error: message, TRANSLATION, Error, code}}
StringInter	

nal	
	Interface
	function getMessagesStringInternal
	<pre>output ErrorMessage[:] messagesString;</pre>
	end getMessagesStringInternal;
getModelica	Control Madd for a description of relatific MODELICADATILia and for
Path	See <u>loadModel()</u> for a description of what the MODELICAPATH is used for.
	Interface
	function getModelicaPath
	output String modelicaPath;
	end getModelicaPath;
getNoSimpli	
fy	Interface
	function getNoSimplify
	output Boolean noSimplify;
	end getNoSimplify;
getNthAlgor	Returns the Nth Algorithm section
ithm	Returns the Ivin Algorithm Section
	Interface
	function getNthAlgorithm
	input TypeName class_;
	<pre>input Integer index; output String result;</pre>
	end getNthAlgorithm;
getNthAlgor ithmItem	Returns the Nth Algorithm Item
TCIMITCEM	Interface
	function getNthAlgorithmItem
	input TypeName class_;
	input Integer index;
	output String result;
	<pre>end getNthAlgorithmItem;</pre>
getNthAnnot	Returns the Nth Annotation section as string
ationString	
	Interface
	function getNthAnnotationString
	<pre>input TypeName class_; input Integer index;</pre>
	output String result;
	end getNthAnnotationString;
getNthEquat	Returns the Nth Equation section
	Interface
	function getNthEquation
	input TypeName class_;
	input Integer index;

	output String result;
	end getNthEquation;
	- CITA GEOMOTIE AND COMMITTEE
getNthEquat	Returns the Nth Equation Item
ionItem	
	Interface
	function getNthEquationItem
	input TypeName class_;
	input Integer index;
	output String result;
	<pre>end getNthEquationItem;</pre>
getNthImpor	Returns the Nth Import as string
t	
	Interface
	function getNthImport
	input TypeName class_;
	input Integer index;
	output String out[3] "{\"Path\",\"Id\",\"Kind\"}";
	end getNthImport;
	Cita geovernment
getNthIniti	Detume the Nth Initial Algorithm coation
alAlgorithm	Returns the Nth Initial Algorithm section
airigoricim	
	Interface
	function getNthInitialAlgorithm
	input TypeName class_;
	input Integer index;
	output String result;
	end getNthInitialAlgorithm;
getNthIniti	Returns the Nth Initial Algorithm Item
alAlgorithm	
Item	Interface
	function getNthInitialAlgorithmItem
	input TypeName class_;
	input Integer index;
	output String result;
	<pre>end getNthInitialAlgorithmItem;</pre>
getNthIniti	Returns the Nth Initial Equation section
alEquation	•
	Interface
	function getNthInitialEquation
	input TypeName class_;
	input Integer index;
	output String result;
	end getNthInitialEquation;
getNthIniti	Returns the Nth Initial Equation Item
alEquationI	Returns the Ivin Initial Equation Item
tem	Interface
	function getNthInitialEquationItem

	input TypeName class_;
	input Integer index;
	<pre>output String result; end getNthInitialEquationItem;</pre>
	ns the Nth Initial Equation Item
getOrderCon nections	
neccions	Interface
	function getOrderConnections
	output Boolean orderConnections;
	end getOrderConnections;
getPackages	
	Interface
	function getPackages
	<pre>input TypeName class_ = Code(AllLoadedClasses);</pre>
	output TypeName classNames[:];
	end getPackages;
getPlotSile nt	T46
110	Interface
	function getPlotSilent
	output Boolean plotSilent;
	<pre>end getPlotSilent;</pre>
getSettings	T46
	Interface
	function getSettings
	output String settings;
	end getSettings;
getShowAnno	
tations	Interface
	function getShowAnnotations output Boolean show;
	end getShowAnnotations;
getSourceFi	
le	Interface
	function getSourceFile
	input TypeName class_;
	output String filename "empty on failure";
	end getSourceFile;
getTempDire	
ctoryPath	Interface
	function getTempDirectoryPath
	output String tempDirectoryPath;
	end getTempDirectoryPath;
getVectoriz	
ationLimit	Interface

	function gotVostorisationIimit
	function getVectorizationLimit
	<pre>output Integer vectorizationLimit; end getVectorizationLimit;</pre>
	end getvectorizationilimit,
	D
getVersion	Returns the version of the Modelica compiler
	Interface
	function getVersion
	<pre>input TypeName cl = Code(OpenModelica);</pre>
	output String version;
	end getVersion;
help	Display the OpenModelica help text
_	Display and opening dent map to the
	Interface
	function help
	<pre>output String helpText; end help;</pre>
	end help,
iconv	The iconv() function converts one multibyte characters from one character
	set to another.
	See man (3) iconv for more information.
	Interface
	function iconv
	input String string;
	input String from;
	input String to = "UTF-8";
	output String result;
	end iconv;
importFMU	Imports the Functional Mockup Unit
	Example command:
	importFMU("A.fmu");
	import fize ( film ),
	Interface
	function importFMU
	<pre>input String filename "the fmu file name"; input String workdir = "./" "The output directory for imported</pre>
	FMU files. <default> will put the files to current working</default>
	directory.";
	output Boolean success "Returns true on success";
	end importFMU;
instantiate	
Model	Instantiate model, resulting in a mof file of flattered Medalics
Moder	Instantiate model, resulting in a .mof file of flattened Modelica.
	Interfere
	Interface
	function instantiateModel
	input TypeName className;
	output String result;
	end instantiateModel;

isModel	Returns true if the given class has restriction model.
	Interface
	function isModel
	input TypeName cl;
	output Boolean b;
	end isModel;
isPackage	Returns true if the given class is a package.
	Interface
	function isPackage
	input TypeName cl;
	output Boolean b;
	end isPackage;
isPartial	Returns true if the given class is partial.
	Interface
	function isPartial
	input TypeName cl;
	output Boolean b;
	end isPartial;
list	Pretty-prints a class definition.
	Syntax
	list(Modelica.Math.sin)
	<pre>list(Modelica.Math.sin,interfaceOnly=true)</pre>
	Interface
	function list
	<pre>input TypeName class_ = Code(AllLoadedClasses);</pre>
	<pre>input Boolean interfaceOnly = false; input Boolean shortOnly = false "only short class definitions";</pre>
	output String contents;
	end list;
listVariabl	Lists the names of the active variables in the scripting environment.
es	and the second of the second s
	Interface
	function listVariables
	output TypeName variables[:];
	end listVariables;
loadFile	load file (*.mo) and merge it with the loaded AST
	Interface
	function loadFile
	input String fileName;

	output Boolean guggagg
	<pre>output Boolean success; end loadFile;</pre>
loadFileInt	
eractive	Interface
	function loadFileInteractive
	input String filename;
	output TypeName names[:];
	end loadFileInteractive;
loadFileInt	
eractiveQua	Interface
lified	function loadFileInteractiveQualified
	input String filename;
	output TypeName names[:];
	end loadFileInteractiveQualified;
7 7- 7 7	7 1 27 19 19
loadModel	Loads a Modelica library.
	Syntox
	Syntax
	<pre>loadModel(Modelica) loadModel(Modelica, { "3.2" } )</pre>
	ToadModel(ModelIca, { "3.2"})
	Interface
	function loadModel
	input TypeName className;
	<pre>input String[:] priorityVersion = {"default"};</pre>
	output Boolean success;
	end loadModel;
loadString	Parses the data and merges the resulting AST with the
	loaded AST.
	If a filename is given, it is used to provide error-messages as if the string
	was read in binary format from a file with the same name.
	The file is converted to UTF-8 from the given character set.
	Interface
	function loadString
	input String data;
	input String filename = " <interactive>";</interactive>
	input String encoding = "UTF-8";
	output Boolean success;
	end loadString;
manage militar	
parseFile	Intonfogo
	Interface
	function parseFile
	<pre>input String filename; output TypeName names[:];</pre>
	end parseFile;
	F
	1

parseString	
	Interface
	function parseString input String data;
	input String data; input String filename = " <interactive>";</interactive>
	output TypeName names[:];
	end parseString;
plot	Launches a plot window using OMPlot. Returns true on success.  Don't require sendData support.
	Example command sequences:
	simulate(A);plot({x,y,z}); simulate(A);plot(x, oxtornolWindow-true);
	<pre>simulate(A);plot(x, externalWindow=true); simulate(A,fileNamePrefix="B");simulate(C);plot(z,"B.mat",legend=false);</pre>
	omatate (1,111e1 tamer remit 2), omatate (2), prot(2, 2,111at 1,12gena raise),
	Interface
	<pre>function plot   input VariableNames vars "The variables you want to plot";   input Boolean externalWindow = false "Opens the plot in a new</pre>
	<pre>plot window";   input String fileName = "<default>" "The filename containing</default></pre>
	the variables. <default> will read the last simulation result";</default>
	<pre>input String title = "Plot by OpenModelica" "This text will be used as the diagram title.";</pre>
	input Boolean legend = true "Determines whether or not the
	<pre>variable legend is shown."; input Boolean grid = true "Determines whether or not a grid is</pre>
	shown in the diagram.";
	input Boolean logX = false "Determines whether or not the
	horizontal axis is logarithmically scaled."; input Boolean logY = false "Determines whether or not the
	vertical axis is logarithmically scaled.";
	<pre>input String xLabel = "time" "This text will be used as the horizontal label in the diagram.";</pre>
	input String yLabel = "" "This text will be used as the
	interval that is visible in the diagram. $\{0,0\}$ will select a
	suitable range.";
	suitable range.";
	{\"_omc_PlotResult\",\" <filename>\",\"<title>\",\"&lt;legend&gt;\",\"&lt;g&lt;/th&gt;&lt;/tr&gt;&lt;tr&gt;&lt;th&gt;&lt;/th&gt;&lt;th&gt;&lt;/th&gt;&lt;/tr&gt;&lt;tr&gt;&lt;th&gt;&lt;/th&gt;&lt;th&gt;end plot;&lt;/th&gt;&lt;/tr&gt;&lt;tr&gt;&lt;th&gt;&lt;/th&gt;&lt;th&gt;&lt;/th&gt;&lt;/tr&gt;&lt;tr&gt;&lt;th&gt;plot2&lt;/th&gt;&lt;th&gt;&lt;/th&gt;&lt;/tr&gt;&lt;tr&gt;&lt;th&gt;&lt;/th&gt;&lt;th&gt;&lt;/th&gt;&lt;/tr&gt;&lt;tr&gt;&lt;th&gt;plot2&lt;/th&gt;&lt;th&gt;&lt;pre&gt;vertical label in the diagram.";   input Real xRange[2] = {0.0,0.0} "Determines the horizontal interval that is visible in the diagram. {0,0} will select a suitable range.";   input Real yRange[2] = {0.0,0.0} "Determines the vertical interval that is visible in the diagram. {0,0} will select a suitable range.";   output Boolean success "Returns true on success";   output String[:] result "Returns list i.e {\"_omc_PlotResult\",\"&lt;fileName&gt;\",\"&lt;title&gt;\",\"&lt;legend&gt;\",\"&lt;g rid&gt;\",\"&lt;PlotType&gt;\",\"&lt;logX&gt;\",\"&lt;logY&gt;\",\"&lt;xLabel&gt;\",\"&lt;yLabe l&gt;\",\"&lt;xRange&gt;\",\"&lt;PlotVariables&gt;\"}";&lt;/pre&gt;&lt;/th&gt;&lt;/tr&gt;&lt;/tbody&gt;&lt;/table&gt;</title></filename>

```
Example command sequences:
              simulate(A);plot2(\{x,y\});
              simulate(A,fileNamePrefix="B");simulate(C);plot2(x,"B.mat");
             Interface
             function plot2
               input VariableNames vars;
               input String fileName = "<default>";
               output Boolean success "Returns true on success";
              end plot2;
plotAll
              Works in the same way as plot(), but does not accept any
              variable names as input. Instead, all variables are part of the plot window.
              Example command sequences:
              simulate(A);plotAll();
              simulate(A);plotAll(externalWindow=true);
              simulate(A,fileNamePrefix="B");simulate(C);plotAll(x,"B.mat");
             Interface
             function plotAll
               input Boolean externalWindow = false "Opens the plot in a new
             plot window";
               input String fileName = "<default>" "The filename containing
             the variables. <default> will read the last simulation result";
               input String title = "Plot by OpenModelica" "This text will be
             used as the diagram title.";
               input Boolean legend = true "Determines whether or not the
             variable legend is shown.";
               input Boolean grid = true "Determines whether or not a grid is
             shown in the diagram.";
               input Boolean logX = false "Determines whether or not the
             horizontal axis is logarithmically scaled.";
               input Boolean logY = false "Determines whether or not the
             vertical axis is logarithmically scaled.";
               input String xLabel = "time" "This text will be used as the
             horizontal label in the diagram.";
               input String yLabel = "" "This text will be used as the
             vertical label in the diagram.";
               input Real xRange[2] = \{0.0,0.0\} "Determines the horizontal
              interval that is visible in the diagram. {0,0} will select a
             suitable range.";
               input Real yRange[2] = \{0.0,0.0\} "Determines the vertical
             interval that is visible in the diagram. \{0,0\} will select a
             suitable range.";
               output Boolean success "Returns true on success";
               output
                           String[:]
                                          result
                                                      "Returns
                                                                    list
              {\"_omc_PlotResult\",\"<fileName>\",\"<title>\",\"<legend>\",\"<g
             rid>\",\"<PlotType>\",\"<logX>\",\"<logY>\",\"<xLabel>\",\"<yLabe
             1>\",\"<xRange>\",\"<yRange>\",\"<PlotVariables>\"}";
             end plotAll;
```

# plotParamet ric

Launches a plotParametric window using OMPlot. Returns true on success. Don't require sendData support.

Example command sequences: simulate(A);plotParametric2(x,y); simulate(A);plotParametric2(x,y, externalWindow=true);

#### **Interface**

function plotParametric

input VariableName xVariable;

input VariableName yVariable;

input Boolean externalWindow = false "Opens the plot in a new
plot window";

input String fileName = "<default>" "The filename containing
the variables. <default> will read the last simulation result";

input String title = "Plot by OpenModelica" "This text will be
used as the diagram title.";

input Boolean legend = true "Determines whether or not the
variable legend is shown.";

input Boolean grid = true "Determines whether or not a grid is shown in the diagram.";

input Boolean logX = false "Determines whether or not the horizontal axis is logarithmically scaled.";

input Boolean logY = false "Determines whether or not the vertical axis is logarithmically scaled.";

input String xLabel = "time" "This text will be used as the
horizontal label in the diagram.";

input String yLabel = "" "This text will be used as the
vertical label in the diagram.";

input Real  $xRange[2] = \{0.0,0.0\}$  "Determines the horizontal interval that is visible in the diagram.  $\{0,0\}$  will select a suitable range.";

input Real yRange[2] =  $\{0.0,0.0\}$  "Determines the vertical interval that is visible in the diagram.  $\{0,0\}$  will select a suitable range.";

output Boolean success "Returns true on success";

output String[:] result "Returns list i.e
{\"\_omc\_PlotResult\",\"<fileName>\",\"<title>\",\"<legend>\",\"<g
rid>\",\"<PlotType>\",\"<logX>\",\"<xLabel>\",\"<yLabe
l>\",\"<xRange>\",\"<PlotVariables>\"}";
end plotParametric;

# plotParamet ric2

Plots the y-variables as a function of the x-variable.

Example command sequences: simulate(A);plotParametric2(x,y);

simulate(A,fileNamePrefix="B");simulate(C);plotParametric2(x,{y1,y2,y3},"B.mat");

#### Interface

function plotParametric2

input VariableName xVariable;

input VariableNames yVariables;

	<pre>input String fileName = "<default>";</default></pre>
	<pre>output Boolean success "Returns true on success"; end plotParametric2;</pre>
	end protestametricz/
readFile	The contents of the given file are returned.
	Note that if the function fails, the error message is returned as a string instead of
	multiple output or similar.
	Interface
	function readFile
	input String fileName;
	output String contents;
	end readFile;
readFileNoN	Returns the contents of the file, with anything resembling a (real) number stripped out,
umeric	
42.102.20	and at the end adding:
	Filter count from number domain: n.
	This should probably be changed to multiple outputs; the filtered string and an integer.
	Does anyone use this API call?
	Interface
	function readFileNoNumeric
	input String fileName;
	output String contents;
	end readFileNoNumeric;
readFilePos	Searches lines for the #modelicaLine directive. If it is found, all lines up
tprocessLin	until the next #modelicaLine or #endModelicaLine are put on a single file,
eDirective	following a #line linenumber "filename" line.
	This causes GCC to output an executable that we can set breakpoints in and
	debug.
	Note: You could use a stack to keep track of start/end of #modelicaLine and
	match them up. But this is not really desirable since that will cause extra
	breakpoints for the same line (you would get breakpoints before and after
	each case if you break on a match-expression, etc).
	Interface
	function readFilePostprocessLineDirective
	input String fileName;
	output String out;
	end readFilePostprocessLineDirective;
readFileSho	Prefixes each line in the file with <n>:, where n is the line number.</n>
wLineNumber	Note: Scales O(n^2)
s	
	Interface
	function readFileShowLineNumbers
	input String fileName;
	output String out;
	end readFileShowLineNumbers;
L	

```
readSimulat
              Reads a result file, returning a matrix corresponding to the variables and size given.
ionResult
               Interface
               function readSimulationResult
                 input String filename;
                 input VariableNames variables;
                 input Integer size = 0 "0=read any size... If the size is not
               the same as the result-file, this function fails";
                 output Real result[:,:];
               end readSimulationResult;
readSimulat
               The number of intervals that are present in the output file
ionResultSi
70
               function readSimulationResultSize
                 input String fileName;
                 output Integer sz;
               end readSimulationResultSize;
readSimulat
               Returns the variables in the simulation file; you can use val() and plot() commands using
ionResultVa
               these names
rg
              Interface
               function readSimulationResultVars
                 input String fileName;
                 output String[:] vars;
               end readSimulationResultVars;
Regex
               Sets the error buffer and returns -1 if the regex does not compile.
                The returned result is the same as POSIX regex():
                The first value is the complete matched string
                The rest are the substrings that you wanted.
                For example:
                regex(lorem, " ([A-Za-z]*) ([A-Za-z]*) ", maxMatches=3)
                => {" ipsum dolor ","ipsum","dolor"}
                This means if you have n groups, you want maxMatches=n+1
              Interface
               function regex
                 input String str;
                 input String re;
                 input Integer maxMatches = 1 "The maximum number of matches
               that will be returned";
                 input Boolean extended = true "Use POSIX extended or regular
               syntax";
                 input Boolean caseInsensitive = false;
                 output Integer numMatches "-1 is an error, 0 means no match,
               else returns a number 1..maxMatches";
                 output String matchedSubstrings[maxMatches] "unmatched strings
               are returned as empty";
```

	end regex;
regexBool regularFile	Returns true if the string matches the regular expression
Exists	The contents of the given file are returned.  Note that if the function fails, the error message is returned as a string instead of
	multiple output or similar.
	Interface
	function regularFileExists
	input String fileName;
	<pre>output Boolean exists; end regularFileExists;</pre>
reopenStand	
ardStream	Interface
	function reopenStandardStream
	<pre>input StandardStream _stream; input String filename;</pre>
	output Boolean success;
	end reopenStandardStream;
runScript	Runs the mos-script specified by the filename.
	Interface
	function runScript
	input String fileName "*.mos";
	output String result;
	end runScript;
Save	
	Interface
	function save
	<pre>input TypeName className; output Boolean success;</pre>
	end save;
saveAll	Save the entire loaded AST to file
	Interface
	function saveAll
	input String fileName;
	output Boolean success;
	end saveAll;
saveModel	
24.0110401	Save class definition in a file.
	Interface
	function saveModel
	input String fileName;
	input TypeName className;
	output Boolean success;

	end saveModel;
saveTotalMo del	Save total class definition into file of a class.
	Inputs: String fileName; TypeName className
	Outputs: Boolean res;
	Interface
	<pre>function saveTotalModel   input String fileName;   input TypeName className;   output Boolean success; end saveTotalModel;</pre>
saveTotalSC	
ode	Interface
	function saveTotalSCode
	<pre>input String fileName; input TypeName className;</pre>
	output Boolean success;
	end saveTotalSCode;
setAnnotati	
onVersion	Interface
	<pre>function setAnnotationVersion   input String annotationVersion;</pre>
	output Boolean success;
	end setAnnotationVersion;
setCXXCompi	
ler	Interface
	function setCXXCompiler
	<pre>input String compiler; output Boolean success;</pre>
	end setCXXCompiler;
setClassCom	
ment	Interface
	<pre>function setClassComment   input TypeName class_;</pre>
	input String filename;
	<pre>output Boolean success; end setClassComment;</pre>
setCommandL ineOptions	The input is a regular command-line flag given to OMC, e.g. +d=failtrace or +g=MetaModelica
	Interface
	function setCommandLineOptions
	input String option;

	output Boolean success;
	end setCommandLineOptions;
setCompileC	
ommand	Interface
	function setCompileCommand
	input String compileCommand;
	output Boolean success;
	end setCompileCommand;
setCompiler	Interface
	<pre>function setCompiler   input String compiler;</pre>
	output Boolean success;
	end setCompiler;
setCompiler	
Flags	Interface
	function setCompilerFlags
	<pre>input String compilerFlags; output Boolean success;</pre>
	end setCompilerFlags;
setCompiler	
Path	Interface
	function setCompilerPath
	input String compilerPath;
	<pre>output Boolean success; end setCompilerPath;</pre>
	Cha Seccompilerratii
setDebugFla	example input: failtrace,-noevalfunc
gs	
	Interface
	<pre>function setDebugFlags   input String debugFlags;</pre>
	output Boolean success;
	end setDebugFlags;
setEnvironm	
entVar	Interface
	function setEnvironmentVar
	<pre>input String var; input String value;</pre>
	output Boolean success;
	end setEnvironmentVar;
setIndexRed uctionMetho	example input: dummyDerivative
d d	Interface
	<pre>function setIndexReductionMethod   input String method;</pre>
	Tuber per rid meriod,

	output Boolean guggagg
	output Boolean success; end setIndexReductionMethod;
	Cha beethaeaneauceronnechou/
setInstalla	Sets the OPENMODELICAHOME environment variable. Use this method instead of
tionDirecto	sets the OpenModelicaHowe environment variable. Use this method histead of setEnvironmentVar
ryPath	SetEnvironment var
_	Interface
	function setInstallationDirectoryPath
	<pre>input String installationDirectoryPath; output Boolean success;</pre>
	end setInstallationDirectoryPath;
setLanguage	
Standard	Interface
	function setLanguageStandard
	input String inVersion;
	output Boolean success;
	end setLanguageStandard;
setLinker	
	Interface
	function setLinker
	input String linker;
	output Boolean success;
	end setLinker;
	<u> </u>
setLinkerFl	
setLinkerFl ags	Interface
	function setLinkerFlags
	function setLinkerFlags input String linkerFlags;
	<pre>function setLinkerFlags   input String linkerFlags;   output Boolean success;</pre>
	function setLinkerFlags input String linkerFlags;
ags	<pre>function setLinkerFlags   input String linkerFlags;   output Boolean success; end setLinkerFlags;</pre>
	<pre>function setLinkerFlags   input String linkerFlags;   output Boolean success;</pre>
ags setModelica	<pre>function setLinkerFlags   input String linkerFlags;   output Boolean success; end setLinkerFlags;</pre> See <pre>loadModel()</pre> for a description of what the MODELICAPATH is used for.
ags	function setLinkerFlags input String linkerFlags; output Boolean success; end setLinkerFlags;  See loadModel() for a description of what the MODELICAPATH is used for.  Interface
ags	<pre>function setLinkerFlags   input String linkerFlags;   output Boolean success; end setLinkerFlags;  See loadModel() for a description of what the MODELICAPATH is used for.  Interface function setModelicaPath</pre>
ags	<pre>function setLinkerFlags   input String linkerFlags;   output Boolean success; end setLinkerFlags;  See loadModel() for a description of what the MODELICAPATH is used for.  Interface function setModelicaPath   input String modelicaPath;</pre>
ags setModelica	<pre>function setLinkerFlags   input String linkerFlags;   output Boolean success; end setLinkerFlags;  See loadModel() for a description of what the MODELICAPATH is used for.  Interface function setModelicaPath</pre>
ags	<pre>function setLinkerFlags   input String linkerFlags;   output Boolean success; end setLinkerFlags;  See loadModel() for a description of what the MODELICAPATH is used for.  Interface function setModelicaPath   input String modelicaPath;   output Boolean success;</pre>
ags	<pre>function setLinkerFlags   input String linkerFlags;   output Boolean success; end setLinkerFlags;  See loadModel() for a description of what the MODELICAPATH is used for.  Interface function setModelicaPath   input String modelicaPath;   output Boolean success;</pre>
setModelica Path	<pre>function setLinkerFlags   input String linkerFlags;   output Boolean success; end setLinkerFlags;  See loadModel() for a description of what the MODELICAPATH is used for.  Interface function setModelicaPath   input String modelicaPath;   output Boolean success;</pre>
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setModelica Path	<pre>function setLinkerFlags   input String linkerFlags;   output Boolean success; end setLinkerFlags;  See loadModel() for a description of what the MODELICAPATH is used for.  Interface function setModelicaPath   input String modelicaPath;   output Boolean success; end setModelicaPath;</pre>
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setModelica Path	<pre>function setLinkerFlags   input String linkerFlags;   output Boolean success; end setLinkerFlags;  See loadModel() for a description of what the MODELICAPATH is used for.  Interface function setModelicaPath   input String modelicaPath;   output Boolean success; end setModelicaPath;  Interface function setModelicaPath; input Boolean noSimplify   input Boolean noSimplify;</pre>
setModelica Path  setNoSimpli	<pre>function setLinkerFlags   input String linkerFlags;   output Boolean success; end setLinkerFlags;  See loadModel() for a description of what the MODELICAPATH is used for.  Interface function setModelicaPath   input String modelicaPath;   output Boolean success; end setModelicaPath;  Interface function setNoSimplify   input Boolean noSimplify;   output Boolean success;</pre>
setModelica Path  setNoSimpli fy  setOrderCon	<pre>function setLinkerFlags   input String linkerFlags;   output Boolean success; end setLinkerFlags;  See loadModel() for a description of what the MODELICAPATH is used for.  Interface function setModelicaPath   input String modelicaPath;   output Boolean success; end setModelicaPath;  Interface function setNoSimplify   input Boolean noSimplify;   output Boolean success; end setNoSimplify; end setNoSimplify;</pre>
setModelica Path  setNoSimpli	<pre>function setLinkerFlags   input String linkerFlags;   output Boolean success; end setLinkerFlags;  See loadModel() for a description of what the MODELICAPATH is used for.  Interface function setModelicaPath   input String modelicaPath;   output Boolean success; end setModelicaPath;  Interface function setNoSimplify   input Boolean noSimplify;   output Boolean success;</pre>
setModelica Path  setNoSimpli fy  setOrderCon	<pre>function setLinkerFlags   input String linkerFlags;   output Boolean success; end setLinkerFlags;  See loadModel() for a description of what the MODELICAPATH is used for.  Interface function setModelicaPath   input String modelicaPath;   output Boolean success; end setModelicaPath;  Interface function setNoSimplify   input Boolean noSimplify;   output Boolean success; end setNoSimplify; end setNoSimplify;</pre>

	output Boolean success;
	end setOrderConnections;
setPastOptM	example input: lateInline,inlineArrayEqn,removeSimpleEquations
odules	example input. laterimie, immeratuy Eqn, removes impreEquations
	Interface
	function setPastOptModules
	input String modules;
	output Boolean success;
	end setPastOptModules;
setPlotComm	
and	Interface
	function setPlotCommand
	input String plotCommand;
	<pre>output Boolean success; end setPlotCommand;</pre>
	Sid Sect to Communa,
setPlotSile	
nt	Interface
	function setPlotSilent
	input Boolean silent;
	output Boolean success;
	end setPlotSilent;
setPreOptMo	example input: removeFinalParameters,removeSimpleEquations,expandDerOperator
dules	
	Interface
	function setPreOptModules
	<pre>input String modules; output Boolean success;</pre>
	end setPreOptModules;
setShowAnno	
tations	Interface
	function setShowAnnotations
	input Boolean show;
	output Boolean success;
	end setShowAnnotations;
setSourceFi le	Interface
1 -0	
	<pre>function setSourceFile   input TypeName class_;</pre>
	input TypeName Class_, input String filename;
	output Boolean success;
	end setSourceFile;
setTempDire	
ctoryPath	Interface
	function setTempDirectoryPath

	output Boolean success;
	end setTempDirectoryPath;
setVectoriz	
ationLimit	Interface
	function setVectorizationLimit
	input Integer vectorizationLimit;
	output Boolean success;
	end setVectorizationLimit;
solveLinear	Solve A*X = B, using dgesv or lp_solve (if any variable in X is integer)
System	Returns for solver dgesv: info>0: Singular for element i. info<0: Bad input.
	100 SOLVET USES AND SOLVET USES AND TO SECURIOR IN THE SOLVET USES AND THE SOLVET USES
	Interface
	function solveLinearSystem
	<pre>input Real[size(B, 1),size(B, 1)] A;</pre>
	<pre>input Real[:] B;</pre>
	<pre>input LinearSystemSolver solver = LinearSystemSolver.dgesv; input Integer[:] isInt = {-1} "list of indices that are</pre>
	integers";
	<pre>output Real[size(B, 1)] X;</pre>
	output Integer info;
	end solveLinearSystem;
strictRMLCh eck	Checks if any loaded function
	Interface
	function strictRMLCheck
	output String message "empty if there was no problem";
	end strictRMLCheck;
stringRepla	
ce	Interface
	function stringReplace
	input String str;
	<pre>input String source; input String target;</pre>
	output String res;
	end stringReplace;
Strtok	Splits the strings at the places given by the token, for example:
	$strtok("abcbdef","b") => \{"a","c","def"\}$
	Interface
	function strtok input String string;
	input String string; input String token;
	output String[:] strings;
	end strtok;
System	Similar to system(3). Executes the given command in the system shell.

	<pre>Interface function system   input String callStr "String to call: bash -c \$callStr";   output Integer retval "Return value of the system call; usually 0 on success"; end system;</pre>
translateGr aphics	<pre>Interface function translateGraphics   input TypeName className;   output String result; end translateGraphics;</pre>
typeNameStr ing	<pre>Interface function typeNameString   input TypeName cl;   output String out; end typeNameString;</pre>
typeNameStr ings	<pre>Interface function typeNameStrings   input TypeName cl;   output String out[:]; end typeNameStrings;</pre>
typeOf	<pre>Interface function typeOf   input VariableName variableName;   output String result; end typeOf;</pre>
uriToFilena me	Handles modelica:// and file:// URI's. The result is an absolute path on the local system.  The result depends on the current MODELICAPATH. Returns the empty string on failure.  Interface function uriToFilename input String uri; output String filename;
Val	end uriToFilename;  Works on the filename pointed to by the scripting variable currentSimulationResult.  The result is the value of the variable at a certain time point.  For parameters, any time may be given. For variables the startTime<=time<=stopTime needs to hold.  On error, nan (Not a Number) is returned and the error buffer contains the message.
	on error, nan (not a number) is returned and the error burier contains the message.

	T
	<pre>Interface function val   input VariableName var;   input Real time;   output Real valAtTime; end val;</pre>
verifyCompi	
ler	Interface
	function verifyCompiler
	output Boolean compilerWorks;
	end verifyCompiler;
visualize	Uses the 3D visualization package, SimpleVisual.mo, to
VIBUUIIIC	
	visualize the model. See chapter 3.4 (3D Animation) of the OpenModelica
	System Documentation for more details.
	Writes the visulizations objects into the file "model_name.visualize"
	Don't require sendData support.
	Bont require sendbatta support.
	Example command sequence:
	simulate(A,outputFormat="mat");visualize(A);visualize(A,"B.mat");visualize(A,"B.mat
	", true);
	, itae),
	To A surface
	Interface
	function visualize
	input TypeName className;
	input Boolean externalWindow = false "Opens the visualize in a
	new window";
	input String fileName = " <default>" "The filename containing</default>
	the variables. <default> will read the last simulation result";</default>
	output Boolean success "Returns true on success";
	end visualize;
writeFile	Write the data to file. Returns true on success.
	Interface
	function writeFile
	input String fileName;
	input String data;
	input Boolean append = false;
	output Boolean success;
	end writeFile;

## 6.1 Additional resources

For a list of OMC APIs with their syntax and examples, read the document

http://www.openmodelica.org/download/OMC\_API-HowTo.pdf

The new API function calls are constantly updated at,

 $\underline{http://build.openmodelica.org/Documentation/OpenModelica.Scripting.html}$