Overview of Who Did What

Student name	Coding Tasks Phase 1	Coding Tasks Phase 2	Coding Tasks Phase 3
Alexa	adjacentOrNot Method(30%), upperBoundAlgorithm(30%), exactAlgorithm(6%)	GUI structure (10%), findVertex(50%), RandomOrder Gamemode (33.3%), Hint Buttons (14.2%)	Research + hard coded Special Cases (25%), Tested New Graphs (33.3%), Java Documentation Game (100%), Optimise Code (14.2%)
Bora	loadVertices Method(20%), Team Logo (100%), exactAlgorithm(20,5%)	GUI structure (10%), RandomOrder Gamemode (33.3%), Hint Buttons (14.2%)	Research + hard coded Special Cases(25%), Java Documentation Phase 3 (100%), Optimise Code (14.2%)
Lucía	adjacentOrNot Method(30%), upperBoundAlgorithm(30%), exactAlgorithm(6%)	GUI structure (10%), updateColors(50%), ToTheBitterEnd Gamemode(35%), Hint Buttons (14.2%)	Research Special Cases + hard coded (25%), Tested New Graphs (33.3%), Game Manual (100%), Optimise Code (14.2%)
Martin	loadEdges Method(70%), loadVertices Method(50%), CreateAdjacencyMatrix(70%), exactAlgorithm(20,5%), lowerBoundAlgorithm(90%)	LayoutAlgorithm(35%), GUI structure (10%), UpperBound Gamemode(50%), Hint Buttons (14.2%)	Jar File Research (100%), Optimise Code (14.2%), Flood Fill (50%)
Semih	Basic OOP-Code Structure(100%), upperBoundAlgorithm(10%), exactAlgorithm(20,5%), lowerBoundAlgorithm(10%)	GUI structure (30%), ToTheBitterEnd Gamemode(65%), Hint Buttons (14.2%), Debugging (50%), Layout Algorithm(65%)	New Lower Bound Algorithm (100%), New Upper Bound Algorithm (100%), Experiments and Results (50%), Optimise Code (14.2%)
Kazi	loadEdges Method(30%), loadVertices Method(30%), CreateAdjacencyMatrix(30%), exactAlgorithm(20,5%)	GUI structure (20%), RandomOrder Gamemode (33.3%), Hint Buttons (14.2%), Debugging (50%), Timer (100%)	Research Flood Fill (100%), Flood Fill (50%), Optimise Code (14.2%)
Sophie	adjacentOrNot Method(40%), upperBoundAlgorithm(30%), exactAlgorithm(6%)	GUI structure (10%), updateColors(50%), UpperBound Gamemode(50%), Hint Buttons (14.2%)	Research + hard coded Special Cases (25%), Tested New Graphs (33.3%), Experiments and Results (50%), Optimise Code (14.2%)

High-level Tasks			
Coding	Alexa(13%), Martin(13%), Kazi(13%), Sophie(13%), Lucia (13%), Bora (13%), Semih(22%)	Alexa(10%), Martin(10%), Kazi(20%), Sophie(10%), Lucia (10%), Bora (10%), Semih(30%)	Alexa(9%), Martin(17%), Kazi(17%), Sophie(9%), Lucia(9%), Bora(9%), Semih(30%)
Presentation	Alexa(8%), Martin(8%), Semih(8%), Kazi(8%), Sophie(8%), Lucia (15%), Bora (45%)	Alexa(8%), Martin(8%), Semih(8%), Kazi(8%), Sophie(8%), Lucia (15%), Bora (45%)	Alexa(8%), Martin(8%), Semih(8%), Kazi(8%), Sophie(8%), Bora (15%), Lucia (45%)
Report	No Report for Phase 1 Project 1-1	Semih(13%), Martin(13%), Kazi(13%), Sophie(13%), Lucia (13%), Bora (13%), Alexa(22%)	Semih(11%), Martin(11%), Kazi(11%), Sophie(11%), Lucia (11%), Bora (11%), Alexa(34%)
Project management tasks	Alexa(4%), Martin(4%), Kazi(4%), Lucia (4%), Bora (4%), Semih(20%), Sophie(60%)	Alexa(4%), Martin(4%), Kazi(4%), Lucia (4%), Bora (4%), Semih(20%), Sophie(60%)	Alexa(4%), Martin(4%), Kazi(4%), Lucia (4%), Bora (4%), Semih(20%), Sophie(60%)