Project Planning Phase

Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)

| Date | 30 October 2023 |
|---------------|-----------------|
| Team ID | NM2023TMID05812 |
| Project Name | INDIAN FOOD EDA |
| Maximum Marks | 8 Marks |

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

| Sprint | Functional Requirement (Epic) | User Story Number | User Story / Task | Story Points | Priority | Team Members |
|----------|--|----------------------|---|--------------|-------------------|-------------------|
| Sprint-1 | Sprint-1 Inventory US001 As a restaurant owner, I want to track the stock of Eda | | 5 | High | Sharafath Zulfiah | |
| Sprint-1 | Recipe Development | US002 | As a user, I will receive confirmation email once I have registered for the application | 8 | High | Semila |
| Sprint-1 | Ingredient Sourcing | US003 | As a procurement manager, I want to ensure a steady supply of Eda ingredients | 5 | Medium | Semila |
| Sprint-2 | Customer Ordering | US004 | As a customer, I want to order Eda online for home delivery | 8 | High | Sneka |
| Sprint-2 | Delivery Tracking | US005 | As a delivery person, I want to track Eda orders and ensure timely delivery | 5 | Medium | Veeradharshini |
| Sprint-2 | Data Collection | US006 | Gather Indian Food dataset from the various sources | 5 | Low | Sneka |
| Sprint-3 | Data collection 2 | US007 | A Preprocessor the selection and the handling missing values and the standardization | 8 | Medium | Sharafath Zulfiah |
| Sprint-3 | Exploratory Data Analysis | US008 | Collected the descriptive statistical analysis in the dataset | 6 | High | Veeradharshini |
| Sprint-3 | Ingredient Analysis | US009 | Investing the prevalence of the specific dishes aned cooking styles within the region | 5 | Low | Semila |
| Sprint-4 | Popularity | US010 | Analyze the popularity and ratings of Indian dishes through available metrics. | 5 | Low | Sharafath Zulfiah |

Project Tracker, Velocity & Burndown Chart: (4 Marks)

| Sprint | Total Story Points | Duration | Sprint Start Date | Sprint End Date (Planned) | Story Points Completed (as on Planned End Date) | Sprint Release Date (Actual) |
|----------|-----------------------|----------|-------------------|---------------------------|---|------------------------------|
| Sprint-1 | 35 | 14 Days | 15-01-2023 | 28-01-2023 | 28 | 27-01-2023 |
| Sprint-2 | 40 | 14 Days | 05-02-2023 | 18-02-2023 | 36 | 17-02-2023 |
| Sprint-3 | 45 | 14 Days | 26-02-2023 | 11-03- 2023 | 44 | 10-03-2023 |
| Sprint-4 | 38 | 14 Days | 10-03-2023 | 02-04-2023 | 38 | 01-04-2023 |
| Sprint-5 | 50 | 14 Days | 10-04-2023 | 23-04-2023 | 50 | 22-04-2023 |
| Sprint-5 | 23 | 14 Days | 18-05-2023 | 12-06-2023 | 67 | 11-06-2023 |
| Sprint-6 | 45 | 14 Days | 20-06-2023 | 23-08-2023 | 22 | 22-08-2023 |
| Sprint-7 | 76 | 14 Days | 15-09-2023 | 7-10-2023 | 36 | 6-10-2023 |
| Sprint-8 | 90 | 14 Days | 08-10-2023 | 23-10-2023 | 10 | 22-10-2023 |

Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{sprint\ duration}{velocity} = \frac{20}{10} = 2$$

Burndown Chart:

A burn-down chart is a visual tool that provides a graphical representation of the work remaining to be done over a specific period of time. It is frequently utilized in agile software development methodologies, like Scrum, but it can also be applied to any project where progress can be measured over time.

