

Final Project - "Little Deer"

(sketch below)

I want to have three main aspects of my piece: environment, voices, and synth. I'm going to be using a Ptpar for the environmental sounds, either a Prand/Pxrand/Pstutter or use Ndefs to play voices from a buffer live, and then a Ptpar for the syth melody, bass, and a vocal drone. I'd like to be able to definitely control filter parameters and 4-channel spatialization with a midi controller, and possibly send triggers for the vocal buffers for both start/end time as well as pitch shift with a keyboard midi controller.

I'd like to be in the central booth just for being able to hear spatialization better, but I'd like to have another person "man" the main board while I'm fiddling with midi stuff.

I'd like to present the first draft in class on the 26, but I could also probably get a rough version together by the 12th if we need more people to go that day. I'd rather not do the 19th because I have a project due for another class on the 20th.

Technical needs: some way to go from my computer to the system and that's all folks!

