

Daniel Jia Jiang

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EDUCATION

New York University, Tandon School of Engineering // 2018

B.S. Integrated Digital Media, Computer Science Minor

AREAS OF EXPERTISE

Platforms: Unity, Gamemaker Studio, Adobe Creative Cloud

Coding: Python, C#, C++, Java, JavaScript, HTML, CSS

Language: English and Mandarin Chinese

Artistic: Game Design and Writing, 3D Modeling, Graphic Design and Prototyping, Photography and Video Editing, Visual Art, Music Performance

EXPERIENCE

Media Services Graphic Design Assistant

NYU School of Law // New York, NY // 2017-Present

- Building file sharing service for law school students to search cataloged documents
- Developing and editing graphics for educational videos and professional presentations
- Building educational modules to teach financial concepts in legal applications in EdX

Space Cadet // Exploration and puzzle-based game that simulates the effects of LSD

Project for Media in Games @ NYU // 2017

- Designed and programmed puzzles in Unity environment
- Debugged code in C# script

Data Collection Intern

SIMCO Engineering // New York, NY // 2016

- Collected and communicated data from 30 hotels across three New York boroughs
- Developed interpersonal skills to persuade diverse group of prospective subjects

Noct // Top-down multiplayer horror game where players take turns becoming a monster

Project for Intro to Game Dev @ NYU // 2016

- Created initial concept and iterated based on player feedback
- Designed main level layout and laid out in Unity
- Debugged code in C# script

Social Media Intern

Earth Celebrations // New York, NY // 2016-2017

- Maintained and created web pages using HTML in Wordpress
- Converted outdated media from Flash to modern HTML/CSS practices

LEADERSHIP

Alternative Breaks // New York University // 2016-2018

- Led trip to develop the professional vision of 9 students studying medicine and health
- Participated in volunteer service trip to renovate elementary school building in the DR

Violet Leadership Institute // New York University // 2015-2016

- Collaborated with 30 other student peers to develop leadership styles
- Researched how different cultures and impact the way people work in teams

Boy Scouts of America // Atlanta Area Council // 2011-2015

- Earned Eagle Scout award in December 2014
- Arranged annual community service initiatives and projects

AWARDS/HONORS

- Scholastic Art and Writing Awards Silver Key // 2014
- SCAD Summer Seminars Animation: Character Development & Illustration with Digital Color and Effect and Cartoons and Comics and 3D Modeling and Texturing for Games // 2014
- Envision National Youth Leadership Forum: Business & Innovation Best Presentation // 2014