

Some Derivations for DVSO

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Abstract

I found that the derivation of the Jacobian of the virtual stereo objective is missing in the DVSO paper. Since this part is essential for the C++ implementation, I have done the derivation and give the details in this material.

1 Jacobian of the Virtual Stereo Objective

The virtual stereo objective presents:

$$E_i^{\dagger p} = w_p \|I_i[p^{\dagger} + [D^R(p^{\dagger}) \ 0]^T] - I_i[p]\|_r \quad (1)$$

$$p^{\dagger} = K(IK^{-1}(p, d_p) + t_b). \quad (2)$$

By using the Gauss-Newton optimization method, we want to derive the derivative of $I_i[p^{\dagger} + [D^R(p^{\dagger}) \ 0]^T] - I_i[p]$ w.r.t. d_p . Since $\partial I_i[p]/\partial d_p = 0$, we only need to consider the derivative of the former term. Let $p^* = p^{\dagger} + [D^R(p^{\dagger}) \ 0]^T$, then we have:

$$\frac{\partial I_i[p^*]}{\partial d_p} = \frac{I_i[p^*]}{\partial p^*} \cdot \frac{\partial [p^{\dagger} + [D^R(p^{\dagger}) \ 0]^T]}{\partial d_p} \quad (3)$$

$$\frac{I_i[p^*]}{\partial p^*} = \begin{bmatrix} \frac{\partial I_i}{\partial p_x^*} & \frac{\partial I_i}{\partial p_y^*} \end{bmatrix}, \quad (4)$$

where we use local image gradients to approximate Eq. 4. The second derivative is derived as:

$$\frac{\partial [p^{\dagger} + [D^R(p^{\dagger}) \ 0]^T]}{\partial d_p} = \frac{\partial p^{\dagger}}{\partial d_p} + \begin{bmatrix} \frac{\partial D^R(p^{\dagger})}{\partial d_p} & 0 \end{bmatrix}^T \quad (5)$$

$$= \begin{bmatrix} \frac{\partial p_x^{\dagger}}{\partial d_p} \\ \frac{\partial p_y^{\dagger}}{\partial d_p} \end{bmatrix} + \begin{bmatrix} \frac{\partial D^R(p^{\dagger})}{\partial d_p} \\ 0 \end{bmatrix}, \quad (6)$$

$$\frac{\partial D^R(p^{\dagger})}{\partial d_p} = \begin{bmatrix} \frac{\partial D^R(p^{\dagger})}{\partial p_x^{\dagger}} & \frac{\partial D^R(p^{\dagger})}{\partial p_y^{\dagger}} \end{bmatrix} \begin{bmatrix} \frac{\partial p_x^{\dagger}}{\partial d_p} \\ \frac{\partial p_y^{\dagger}}{\partial d_p} \end{bmatrix}. \quad (7)$$

By inserting Eq. 7 into Eq. 6, we have:

$$\frac{\partial [p^{\dagger} + [D^R(p^{\dagger}) \ 0]^T]}{\partial d_p} = \begin{bmatrix} \frac{\partial p_x^{\dagger}}{\partial d_p} \\ \frac{\partial p_y^{\dagger}}{\partial d_p} \end{bmatrix} + \begin{bmatrix} \frac{\partial D^R(p^{\dagger})}{\partial p_x^{\dagger}} \frac{\partial p_x^{\dagger}}{\partial d_p} + \frac{\partial D^R(p^{\dagger})}{\partial p_y^{\dagger}} \frac{\partial p_y^{\dagger}}{\partial d_p} \\ 0 \end{bmatrix} \quad (8)$$

$$= \begin{bmatrix} \left(1 + \frac{\partial D^R(p^{\dagger})}{\partial p_x^{\dagger}}\right) \frac{\partial p_x^{\dagger}}{\partial d_p} + \frac{\partial D^R(p^{\dagger})}{\partial p_y^{\dagger}} \frac{\partial p_y^{\dagger}}{\partial d_p} \\ \frac{\partial p_y^{\dagger}}{\partial d_p} \end{bmatrix} \quad (9)$$

$$= \begin{bmatrix} 1 + \frac{\partial D^R(p^{\dagger})}{\partial p_x^{\dagger}} & \frac{\partial D^R(p^{\dagger})}{\partial p_y^{\dagger}} \\ 0 & 1 \end{bmatrix} \begin{bmatrix} \frac{\partial p_x^{\dagger}}{\partial d_p} \\ \frac{\partial p_y^{\dagger}}{\partial d_p} \end{bmatrix}. \quad (10)$$

Therefore, by inserting Eq. 10 and Eq. 4 into Eq. 3, we have:

$$\frac{\partial I_i[p^*]}{\partial d_p} = \begin{bmatrix} \frac{\partial I_i}{\partial p_x^*} & \frac{\partial I_i}{\partial p_y^*} \end{bmatrix} \begin{bmatrix} 1 + \frac{\partial D^R(p^\dagger)}{\partial p_x^\dagger} & \frac{\partial D^R(p^\dagger)}{\partial p_y^\dagger} \\ 0 & 1 \end{bmatrix} \begin{bmatrix} \frac{\partial p_x^\dagger}{\partial d_p} \\ \frac{\partial p_y^\dagger}{\partial d_p} \end{bmatrix} \quad (11)$$

$$= \begin{bmatrix} (1 + \frac{\partial D^R(p^\dagger)}{\partial p_x^\dagger}) \frac{\partial I_i}{\partial p_x^*} & \frac{\partial D^R(p^\dagger)}{\partial p_y^\dagger} \frac{\partial I_i}{\partial p_x^*} + \frac{\partial I_i}{\partial p_y^*} \end{bmatrix} \begin{bmatrix} \frac{\partial p_x^\dagger}{\partial d_p} \\ \frac{\partial p_y^\dagger}{\partial d_p} \end{bmatrix}, \quad (12)$$

$$p^* = p^\dagger + [D^R(p^\dagger) \ 0]^T. \quad (13)$$

In the C++ implementation, we re-use the codes in DSO to compute $\frac{\partial p_x^\dagger}{\partial d_p}$ and $\frac{\partial p_y^\dagger}{\partial d_p}$.