

# Progress Report 2

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## F25\_3375\_S4\_G3\_Canada Online Tutoring

October 24, 2025

### Work Logs

Date	Hours	Description of Work Done
Oct 24, 2025	3.0	Finalized user flow diagram in Figma, adding details for progress tracking and notifications. Updated competitive research document with additional insights on accessibility features
Oct 31, 2025	2.0	Met with the project manager to present and discuss the user flow diagram. Received approval and feedback regarding the app direction. Discussed the previous collaboration with Amelia and clarified next project steps. Agreed to move forward with creating the prototype.
Nov 2, 2025	2.0	Collaborated in Figma to begin developing the main prototype. Created the login screen and several initial onboarding pages. Discussed and refined the app's color scheme, layout structure, and visual hierarchy. Planned how the design elements could be implemented in the final interactive prototype.
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Nov 6, 2025	3.0	Collaborated and made the Figma UI/UX mock application. Completed login, register, and chatbot functions.  - Booking sessions: 50%.  - Tutor profile: 50%.  Progress screenshot saved in Screenshots folder (GitHub repo CanadaOnlineTutoring-Figma-11-06-2025_11_59_AM).
Nov 7, 2025	2.0	Today we built the PaymentScreen with 5 pages and made them clickable. Added 5 payment methods, 2 statistic screens, and 1 personal info screen. Fixed the navigation bar, added a promotion page, and made everything interactive. Progress screenshot saved in Screenshots folder (GitHub repo F25_3375_S4_G3_CanadaOnlineTutoring---Figma-11-09-2025_08_46_PM)
Nov 9,	2.0	Added promotion sheet. Added Payment Scheme 02 with different subscription levels and types with cards. Added profile address. Also added a second app color

2025		palette, which is linked.
Nov 11, 2025	1.5	Final changes: linked screens in the prototype, color correction, prepared questionnaire and log.
Nov 14, 2025	2	Had a meeting with Edward, the project director and founder. We discussed the latest updates, clarifications, and details. Decided to tweak some screen settings, update layouts and a few fonts. Got feedback on design and prototype logic, and noted key issues that need fixing.

## Work Description

Over the past three weeks, I significantly advanced the high-fidelity interactive prototype for the Canada Online Tutoring mobile app in Figma. Following approval of the flow diagram on October 31, we immediately transitioned into prototyping. I personally built or co-built key screens including login/registration, onboarding, chatbot interface, booking flow, tutor profiles, multiple payment screens with subscription options, statistics dashboards, personal info, and promotional sections. All screens were made clickable and interactive with proper navigation flow.

### *Major milestones:*

- Completed 90-100% of the core prototype (login booking payment profile).
- Implemented two payment scheme variants based on client preferences.
- Created alternative color palette and ensured component consistency.
- Conducted two client meetings (Oct 31 & Nov 14) where we presented progress, received real-time feedback, and adjusted design direction accordingly.

### *Challenges encountered:*

- Balancing client aesthetic preferences with UX best practices (e.g., font choices, button sizes).
- Incorporating last-minute feedback from Edward without breaking existing flows addressed through rapid iteration and team sync.

All progress screenshots are committed to the GitHub repository under the Screenshots folder. The current prototype reflects client-approved user flows and is ready for final polish and usability testing. Next steps: Implement Edward's latest feedback (layout tweaks, font changes, minor logic fixes), complete the remaining 20-30% of screens by end of November.

## AI Use Section

**Table of AI Tools and Specific Use**

AI Tool Name	Version, Account Type	Specific Feature Used
Grok	4, Free	Suggested modern mobile payment UX patterns, subscription card layouts, and chatbot interaction flows; helped phrase professional progress report descriptions and structure work logs.
Figma AI Plugin	Latest (Nov 2025), Free Trial	Auto-generated UI components (payment cards, buttons, forms, tutor cards); suggested color palette variations and accessibility enhancements..

### Value Addition

I did not simply copy AI suggestions I manually refined every suggestion to match Edward's specific feedback (e.g., he wanted larger tap targets and specific brand colors I adjusted contrast ratios, spacing, and hierarchy accordingly). For payment screens, Grok suggested standard patterns, but I customized them for Canadian payment methods (ApplePay, etc.), and ensured compliance with Canada's privacy standards. All components were rebuilt as reusable Figma components with proper states (hover, active, disabled) for future handoff. The second color palette and subscription variants were my initiative based on client meeting outcomes, not AI output

### Appendix: Prompt History

- Prompt to Grok (Nov 6, 2025): Best mobile UX practices for subscription payment screens in educational/tutoring apps include Canadian payment methods and accessibility.
- Prompt to Grok (Nov 11, 2025): Help me to find color palette for Tutoring app, kids and adults, no problem. Red color more, good for kids, simple 4 colors palette free.
- Prompt to Figma AI (Nov 7, 2025): Generate clean subscription card components with tier badges, pricing, and Most Popular tag for a tutoring app.
- Prompt to Figma AI (Nov 9, 2025): Create an alternative high-contrast color palette suitable for Canadian users with color vision deficiency.