Artificial Intelligence

Lecture 11: Perceptron & Neural Networks

Credit: Ansaf Salleb-Aouissi, and "Artificial Intelligence: A Modern Approach", Stuart Russell and Peter Norvig, and "The Elements of Statistical Learning", Trevor Hastie, Robert Tibshirani, and Jerome Friedman, and "Machine Learning", Tom Mitchell.

Classification

Given: Training data: $(x_1, y_1), ..., (x_n, y_n), x_i \in \mathbb{R}^d$ and y_i is discrete (categorical/qualitative), $y_i \in Y$.

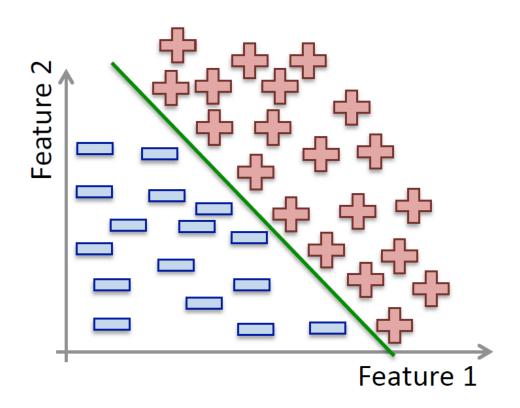
Example $Y = \{-1, +1\}, Y = \{0, 1\}$

Task: Learn a classification function, $f: \mathbb{R}^d \to Y$

Linear Classification: A classification model is said to be linear if it is represented by a linear function f (linear hyperplane)

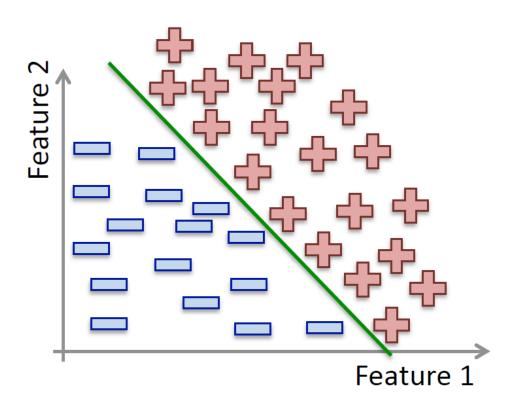
- Belongs to Neural Networks class of algorithms (algorithms that try to mimic how the brain functions).
- The first algorithm used was the Perceptron (Resemblatt 1959).
- Worked extremely well to recognize:
 - 1. handwritten characters (LeCun et a. 1989),
 - 2. spoken words (Lang et al. 1990),
 - 3. faces (Cottrel 1990)
- NN were popular in the 90's but then lost some of its popularity.
- Now NN back with deep learning.

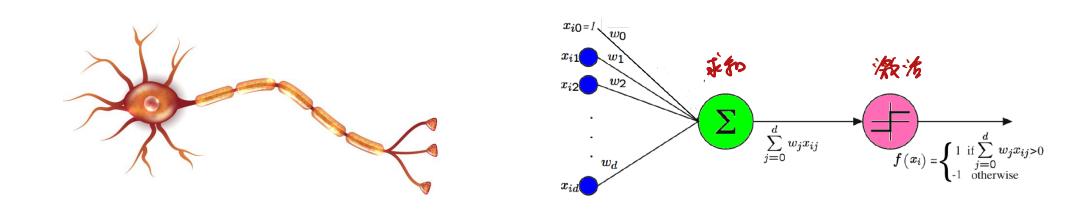
Perfectly separable data



- Linear classification method.
- Simplest classification method.
- Simplest neural network.
- For perfectly separated data.

慈和器字本故据纸性听分





Given *n* examples and *d* features.

$$f(x_i) = sign(\sum_{j=0}^d w_j x_{ij})$$

- Works perfectly if data is linearly separable. If not, it will not converge.
- Idea: Start with a random hyperplane and adjust it using your training data.
- Iterative method.

Perceptron Algorithm

```
Input: A set of examples, (x_1, y_1), \dots, (x_n, y_n)
Output: A perceptron defined by (w_0, w_1, \dots, w_d)
```

Begin

- 2. Initialize the weights w_j to 0 $\forall j \in \{0, \dots, d\}$
- - 4. For each example $x_i \ \forall i \in \{1, \dots, n\}$
 - 5. if $y_i f(x_i) \leq 0$ #an error?
 - 6. update all w_j with $w_j := w_j + y_i x_{ij} \# adjust$ the weights

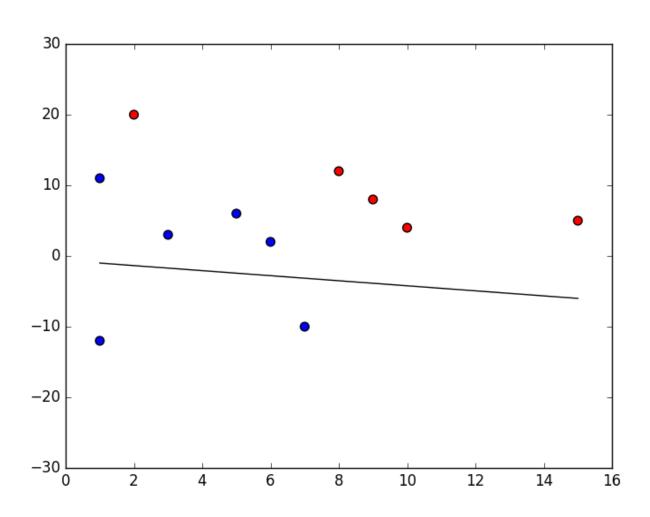
End

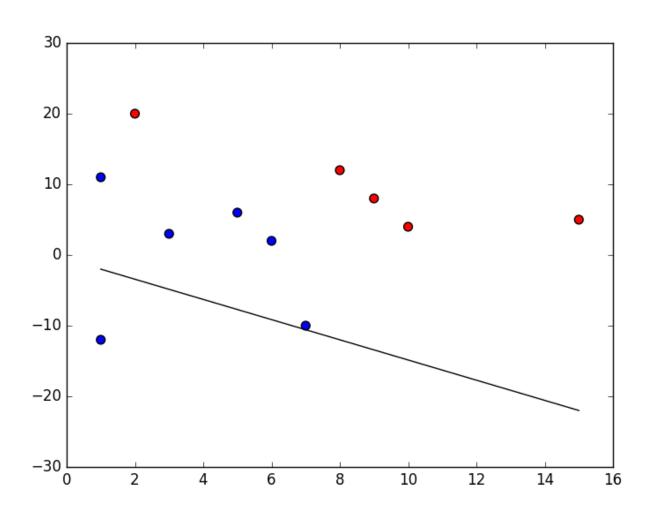
Some observations:

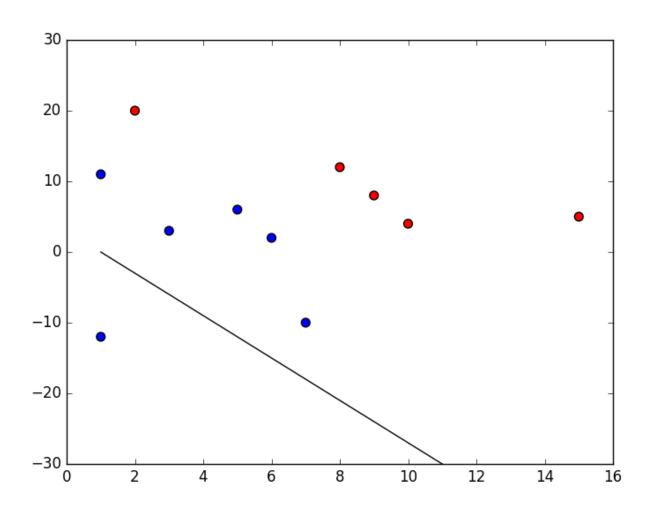
- The weights w_1 , ..., w_n determine the slope of the decision boundary.
- w_0 determines the offset of the decision boundary (sometimes noted b).

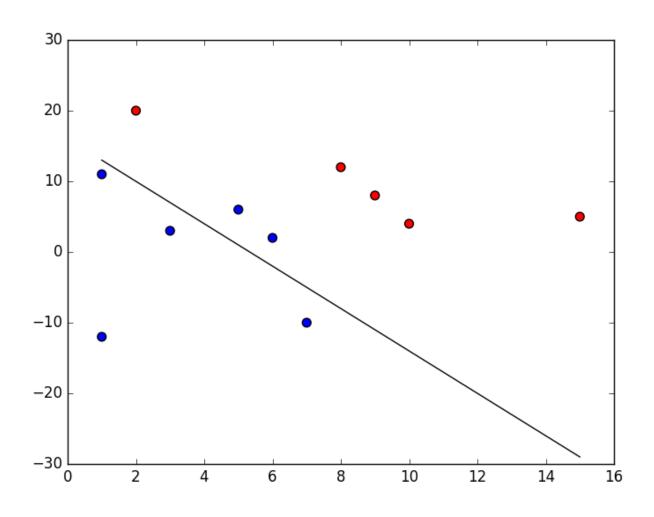
w 流向量

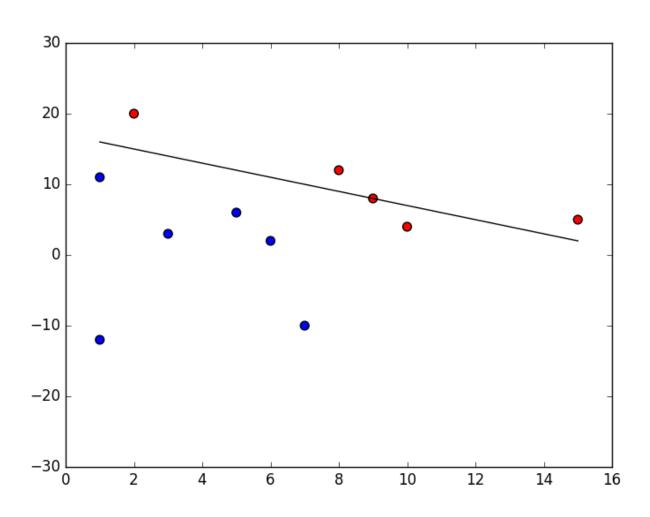
- Line 6 corresponds to:
 - Mistake on positive: add x to weight vector.
 - Mistake on negative: subtract x from weight vector.
 - Some other variants of the algorithm add or subtract ηx or 1.
- Convergence happen when the weights do not change anymore (difference between the last two weight vectors is 0).

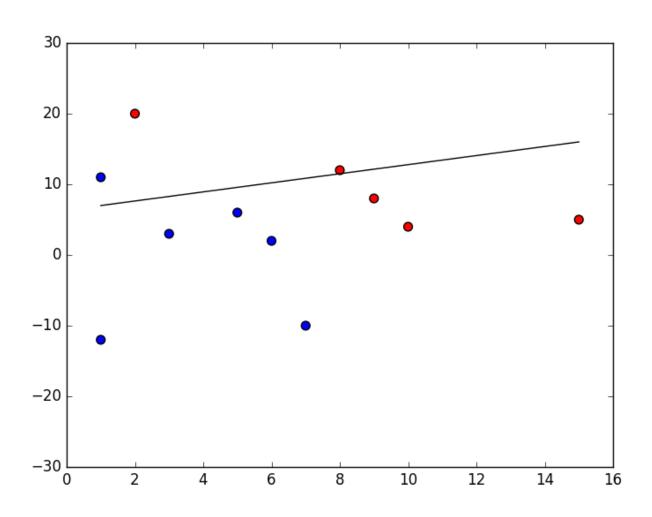


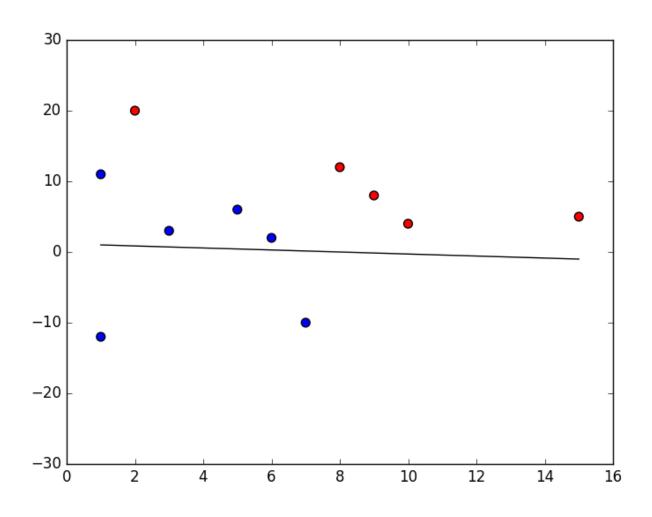


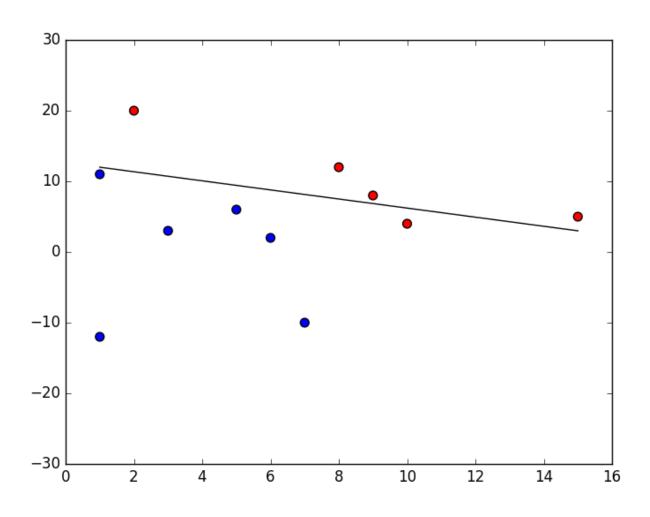


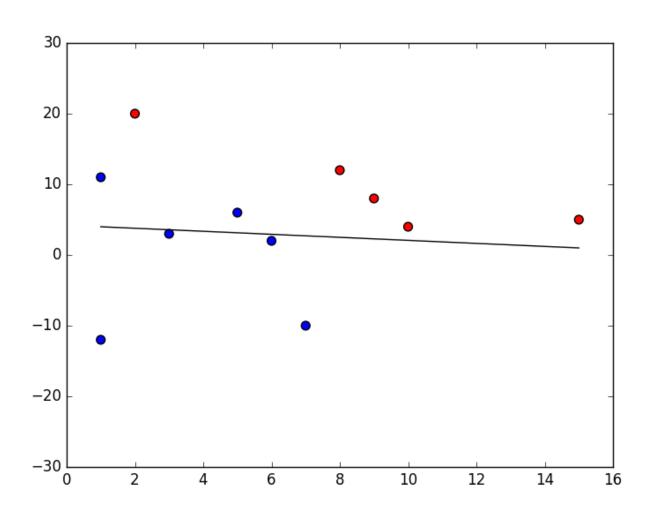


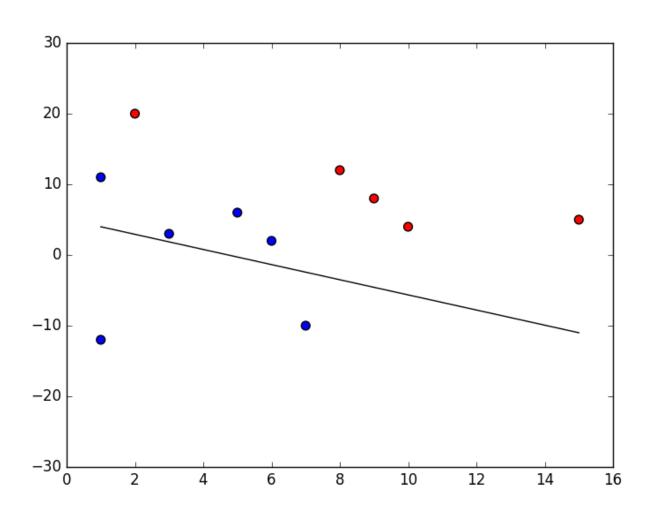




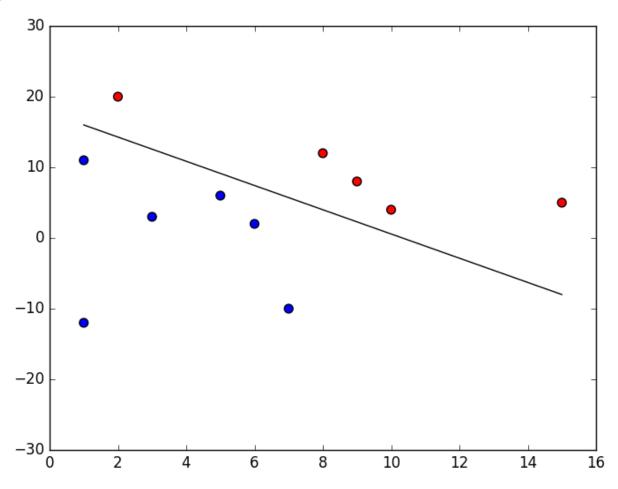




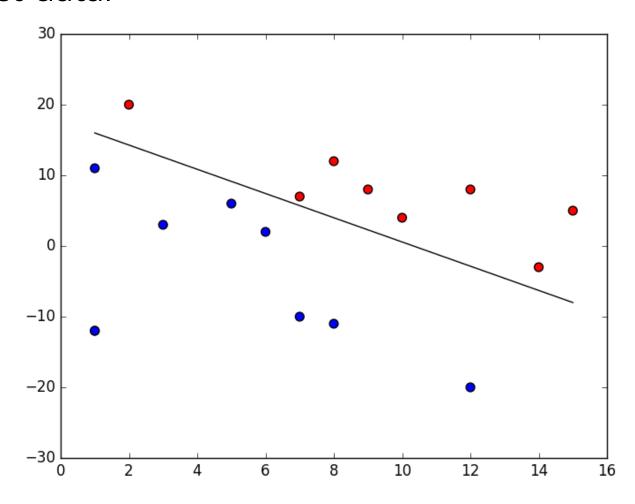




Finally converged!

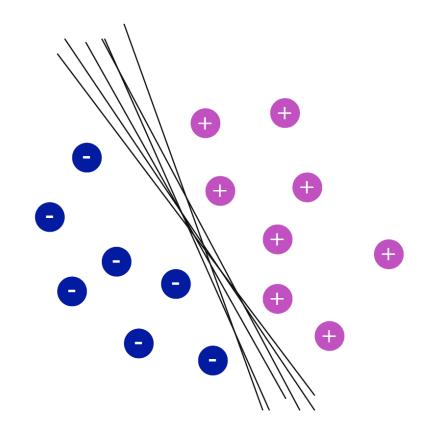


With some test data:



- The w_i determine the contribution of x_i to the label.
- $-w_0$ is a quantity that $\sum_{j=1}^d w_j x_j$ needs to exceed for the perceptron to output 1.
- Can be used to represent many Boolean functions: AND, OR, NAND, NOR, NOT but not all of them (e.g., XOR).

Choice of the hyperplane



Lots of possible solutions!

Digression: Idea of SVM is to find the optimal solution.

Neural Networks

From perceptron to NN

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- Neural networks use the ability of the Perceptrons to represent elementary functions and combine them in a network of layers.
- However, a cascade of linear functions is still linear!
- And we want networks that represent highly non-linear functions.

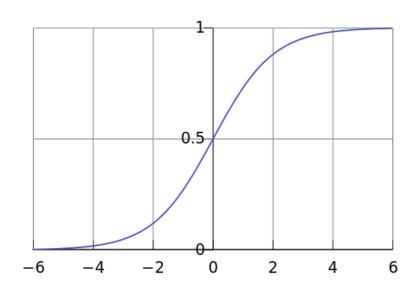
From perceptron to NN

- Also, perceptron used a step function, which is non-differentiable and not suitable for gradient descent in case data is not linearly separable.
- We want a function whose output is a differentiable function of the inputs. One possibility is to use the sigmoid function:

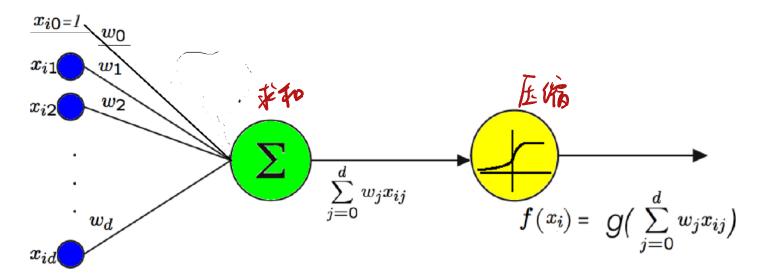
$$g(z) = \frac{e^z}{1 + e^z} = \frac{1}{1 + e^{-z}}$$

$$g(z) \rightarrow 1$$
 when $z \rightarrow +\infty$

$$g(z) \rightarrow 0$$
 when $z \rightarrow -\infty$



Perceptron with Sigmoid



Given *n* examples and *d* features.

For an example x_i (the i^{th} line in the matrix of examples)

$$f(x_i) = \frac{1}{1 + e^{-\sum_{j=0}^{d} w_j x_{ij}}}$$

Let's try to create a MLP/NN for the XOR function using elementary perceptrons.

First observe:

$$g(z) = \frac{1}{1 + e^{-z}}$$

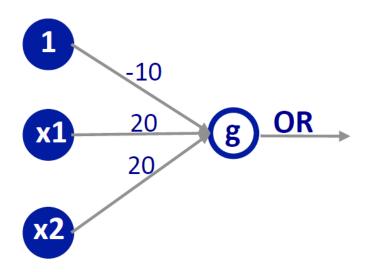
$$g(10) = 0.99995$$

$$g(-10) = 0.00004$$

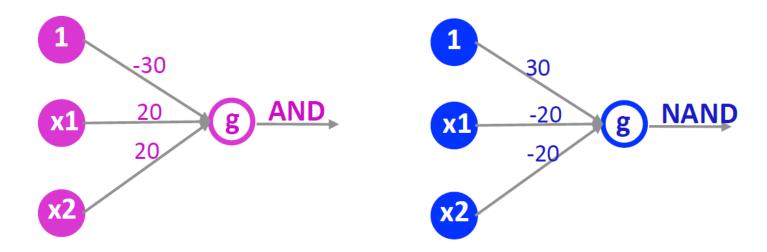
Let's consider that: For $z \ge 10$, $g(z) \to 1$. For $z \le -10$, $g(z) \to 0$.

First what is the perceptron of the OR?

x_1	x_2	x_1 OR x_2	g(z)
0	0	0	$g(w_0 + w_1x_1 + w_2x_2) = g(-10)$
0	1	1	g(10)
1	0	1	g(10)
1	1	1	g(30)



Similarly, we obtain the perceptrons for the AND and NAND:

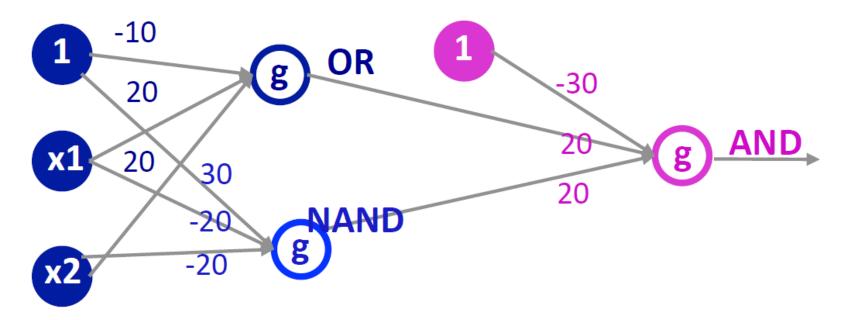


Note: how the weights in the NAND are the inverse weights of the AND.

Let's try to create a NN for the XOR function using elementary perceptrons.

x_1	x_2	x_1 XOR x_2	$(x_1 \ \mathbf{OR} \ x_2) \ \mathbf{AND} \ (x_1 \ \mathbf{NAND} \ x_2)$	
0	0	0	0	
0	1	1	1	
1	0	1	1	
1	1	0	0	

Let's put them together...

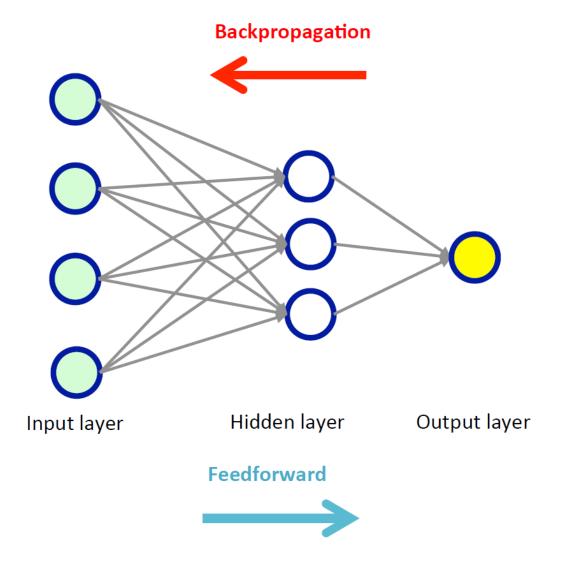


XOR as a combination of 3 basic perceptrons.

Backpropagation algorithm

- Note: Feedforward NN (as opposed to recurrent networks) have no connections that loop.
- Learn the weights for a multilayer network.
- Backpropagation stands for "backward propagation of errors".
- Given a network with a fixed architecture (neurons and interconnections).
- Use Gradient descent to minimize the squared error between the network output value o and the ground truth y.
- We suppose multiple output *k*.
- Challenge: Search in all possible weight values for all neurons in the network.

Feedforward-Backpropagation



- We consider *k* outputs
- For an example *e* defined by (*x*, *y*), the error on training example *e*, summed over all output neurons in the network is:

$$E_e(w) = \frac{1}{2} \sum_{k} (y_k - o_k)^2$$

• Remember, gradient descent iterates through all the training examples one at a time, descending the gradient of the error w.r.t. this example.

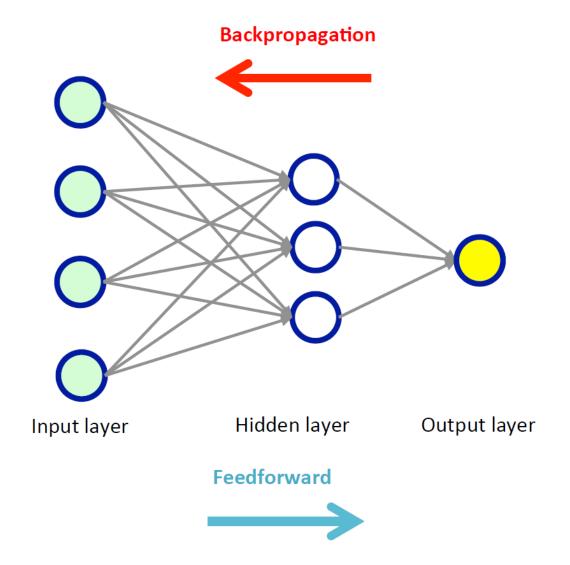
 $\Delta w_{ij} = -\alpha \; \frac{\partial E_e(w)}{\partial w_{ij}}$

Backpropagation notations

Notations:

- x_{ij} : the i^{th} input to neuron j.
- W_{ii} : the weight associated with the I^{th} input to neuron I.
- $z_i = \sum w_{ij} x_{ij}$, weighted sum of inputs for neuron j.
- o_i output computed by neuron j.
- g is the sigmoid function. $O_{\bar{j}} = g(\Sigma wx)$.
- outputs: the set of neurons in the output layer.
- *Succ*(*j*): the set of neurons whose immediate inputs include the output of neuron *j*.

Backpropagation notations



$$\frac{\partial E_e}{\partial w_{ij}} = \frac{\partial E_e}{\partial z_j} \frac{\partial z_j}{\partial w_{ij}} = \frac{\partial \mathbf{E_e}}{\partial \mathbf{z_j}} x_{ij}$$

$$\Delta w_{ij} = -\alpha \; \frac{\partial \mathbf{E_e}}{\partial \mathbf{z_i}} \; x_{ij}$$

We consider two cases in calculating $\frac{\partial E_e}{\partial z_j}$ (let's abandon the index e):

- Case 1: Neuron j is an output neuron
- Case 2: Neuron j is a hidden neuron

Case 1: Neuron j is an output neuron

$$\frac{\partial E}{\partial z_j} = \frac{\partial E}{\partial o_j} \, \frac{\partial o_j}{\partial z_j}$$

$$\frac{\partial E}{\partial o_j} = \frac{\partial}{\partial o_j} \frac{1}{2} \sum_k (y_k - o_k)^2$$

$$\frac{\partial E}{\partial o_j} = \frac{\partial}{\partial o_j} \frac{1}{2} (y_j - o_j)^2$$

$$\frac{\partial E}{\partial o_j} = \frac{1}{2} 2 (y_j - o_j) \frac{\partial (y_j - o_j)}{\partial o_j}$$

$$\frac{\partial E}{\partial o_j} = -(y_j - o_j)$$

We have:
$$o_j = g(z_j)$$

$$\frac{\partial o_j}{\partial z_j} = \frac{\partial g(z_j)}{\partial z_j}$$

$$\frac{\partial o_j}{\partial z_j} = o_j(1 - o_j)$$

$$\frac{\partial E}{\partial z_j} = -(y_j - o_j)o_j(1 - o_j)$$

$$\Delta w_{ij} = \alpha(y_j - o_j)o_j(1 - o_j)x_{ij}$$

We will note

$$\delta_j = -\frac{\partial E}{\partial z_j}$$

$$\Delta w_{ij} = \alpha \ \delta_j \ x_{ij}$$

Case 2: Neuron j is a hidden neuron

$$\frac{\partial E}{\partial z_{j}} = \sum_{k \in succ\{j\}} \frac{\partial E}{\partial z_{k}} \frac{\partial z_{k}}{\partial z_{j}} = \sum_{k \in succ\{j\}} -\delta_{k} \frac{\partial z_{k}}{\partial z_{j}}$$

$$\frac{\partial E}{\partial z_{j}} = \sum_{k \in succ\{j\}} -\delta_{k} \frac{\partial z_{k}}{\partial o_{j}} \frac{\partial o_{j}}{\partial z_{j}}$$

$$\frac{\partial E}{\partial z_{j}} = \sum_{k \in succ\{j\}} -\delta_{k} w_{jk} \frac{\partial o_{j}}{\partial z_{j}}$$

$$\frac{\partial E}{\partial z_{j}} = \sum_{k \in succ\{j\}} -\delta_{k} w_{jk} o_{j} (1 - o_{j})$$

$$\delta_{j} = -\frac{\partial E}{\partial z_{j}} = \sum_{k \in succ\{j\}} -\delta_{k} w_{jk} o_{j} (1 - o_{j})$$

$$\delta_{k} \in succ\{j\}$$

$$\delta_{k} \in succ\{j\}$$

Backpropagation algorithm (BP)

- Input: training examples (x, y), learning rate α (e.g., $\alpha = 0.1$), n_i , n_h and n_o .
- Output: a neural network with one input layer, one hidden layer and one output layer with n_i , n_h and n_o number of neurons respectively and all its weights.
 - 1. Create feedforward network (n_i, n_h, n_o)
 - 2. Initialize all weights to a small random number (e.g., in [-0.2, 0.2])
 - 3. Repeat until convergence

For each training example (x, y)

- I. Feed forward: Propagate example x through the network and compute the output o_i from every neuron.
- II. Propagate backward: Propagate the errors backward.

Case 1 For each output neuron *k*, calculate its error

$$\delta_k = o_k(1 - o_k)(y_k - o_k)$$

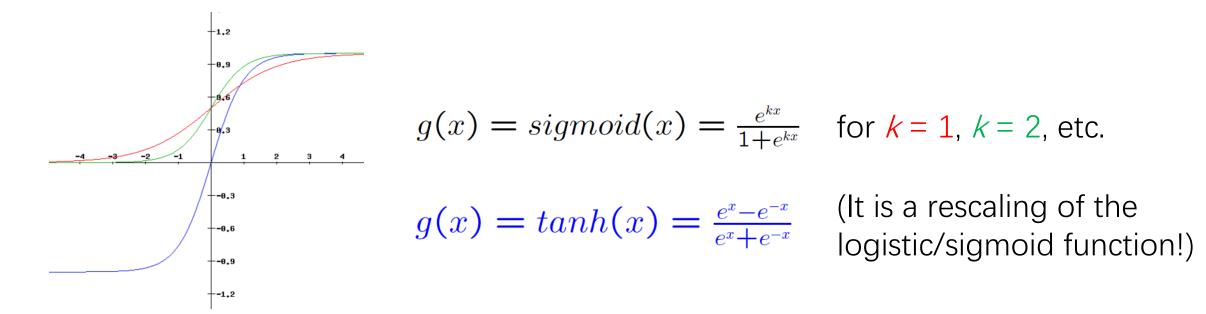
Case 2 For each hidden neuron h, calculate its error

$$\delta_h = o_h(1 - o_h) \sum_{k \in Succ(h)} w_{hk} \delta_k$$

III. Update each weight: $w_{ij} \leftarrow w_{ij} + \alpha \delta j x_{ij}$

Observations

- Convergence: small changes in the weights
- There are other activation functions. Hyperbolic tangent function, is practically better for NN as its outputs range from -1 to 1.

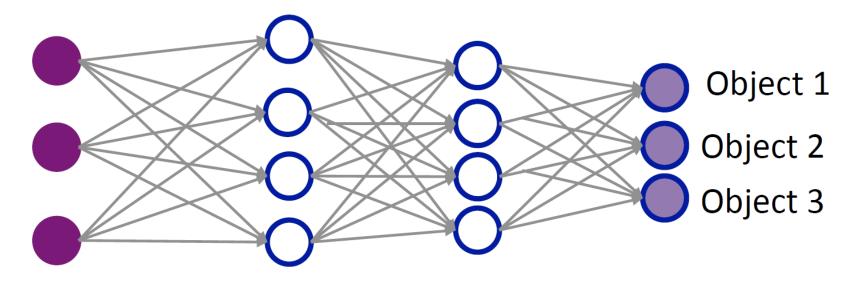


深度增加可能带来: 梯度消失 (台-顶新采 0-j (1-0j)).

Multi-class case etc.

深度网络不使用 Sigmoid.

—— Relu.



- Nowadays, networks with more than two layers, a.k.a. deep networks, have proven to be very effective in many domains.
- Examples of deep networks: restricted Boltzman machines, convolutional NN, auto encoders, etc.

MNIST database



- The MNIST database of handwritten digits
- Training set of 60,000 examples, test set of 10,000 examples
- Vectors in \mathbb{R}^{784} (28x28 images)
- Labels are the digits they represent
- Various methods have been tested with this training set and test set
- Linear models: 7% 12% error
- KNN: 0.5% 5% error
- Neural networks: 0.35% 4.7% error
- Convolutional NN: 0.23% 1.7% error

To be continued