

Recency, Frequency and Monetary

Introduction

RFM (Recency, Frequency, Monetary) is a customer segmentation technique used in marketing and data analytics. It evaluates customer behavior based on three key metrics:

- 1. **Recency (R):** How recently a customer made a purchase. Customers who bought more recently are more likely to return.
- 2. **Frequency (F):** How often a customer makes a purchase within a specific period. High-frequency customers are considered more loyal.
- 3. **Monetary (M):** The total amount a customer has spent. Higher spending customers are often more valuable.

How RFM is Used

- Segmentation: Grouping customers based on their RFM scores (e.g., VIP customers, dormant customers, churned customers).
- Marketing Campaigns: Sending targeted promotions based on customer behavior.
- Churn Prediction: Identifying customers at risk of leaving and taking action.
- Customer Lifetime Value (CLV): Estimating long-term profitability of customers.

Formula of RFM

RFM itself is not a single formula but rather a scoring model based on three key customer behavior metrics: **Recency (R), Frequency (F), and Monetary (M)**. Each metric is calculated separately and then combined for segmentation.

1. Recency (R) Calculation

Recency measures how recently a customer made a purchase.

 $R = Current \ Date - Last \ Purchase \ Date$

- The smaller the value, the more recent the purchase (better for customer retention).
- Recency can be grouped into quantiles (e.g., scoring from 1 to 5).



2. Frequency (F) Calculation

Frequency counts how many purchases a customer has made in a given time period.

F = Total Number of Purchases in the Given Period

- Higher frequency indicates more engagement.
- Customers are ranked into quantiles (e.g., scoring from 1 to 5).

2. Monetary (M) Calculation

Monetary measures the total amount a customer has spent.

$$M = \sum (Purchase\ Amount)$$

- The more a customer spends, the higher their value.
- Like Recency and Frequency, customers are grouped into quantiles (e.g., 1 to 5).

Final RFM Score

Each metric (R, F, M) is assigned a score (typically 1 to 5), and the final RFM score is a combination of these values:

$$RFM_Score = R_Score \times 100 + F_Score \times 10 + M_Score$$

- Example: A customer with R = 5, F = 4, M = 3 would have an RFM score of 543.
- Higher scores generally indicate more valuable customers.

Assigning the Score RFM

The RFM score is assigned based on quantiles (percentiles), ranking, or custom thresholds. Typically, customers are ranked into 5 groups for each metric (Recency, Frequency, Monetary) using quintiles (1 to 5), with 5 being the best and 1 being the lowest.

1. Assigning Scores for Recency (R)

- Customers who spend more get a higher score (5).
- Lower spenders receive **lower scores** (1).

Recency (Days Since Last Purchase)	M Score
0 - 30 days	5
31 - 60 days	4
61 - 90 days	3
91 - 120 days	2
121+ days	1

2. Assigning Scores for Frequency (F)



- Customers who purchase **more frequently** get a **higher score** (5).
- Those with **fewer transactions** receive **lower scores** (1).

Number of Purchases	F Score
10+	5
7-9	4
4-6 2-3	3
2-3	2
1	1

3. Assigning Scores for Monetary (M)

- Customers who spend more get a higher score (5).
- Lower spenders receive **lower scores** (1).

Total Spend (\$)	M Score
\$1000+	5
\$750 - \$999	4
\$500 - \$749	3
\$250 - \$499	2
< \$250	1

4. Calculating the Final RFM Score

Each customer gets a 3-digit **RFM Score** based on their **R, F, and M** values.

Customer	Recency (R)	Frequency (F)	Monetary (M)	RFM Score
Α	5	2	5	525
В	2	3	5	235
С	4	4	3	443
D	3	5	2	352
E	5	2	1	521

5. Interpreting the RFM Score

Different RFM scores help in customer segmentation:

RFM Score	Customer Segment	Interpretation	
555, 554, 545, etc.	Best Customers	Recent, frequent, high spenders	
455, 454, 445, etc.	Loyal Customers	Buy often, but not the highest spenders	
155, 144, 133, etc.	Churned Customers	Haven't purchased recently	
511, 411, 311, etc.	New Customers	First-time buyers, high potential	
111, 112, 121, etc.	Lost Customers Not engaged, low frequency & sper		



Implementing Code

1. SQL SERVER CODE

Using AdventureWorks databas

```
1. WITH RFM AS (
        -- Calculate Recency, Frequency, and Monetary per Customer
 2.
 3.
 4.
            soh.CustomerID,
 5.
            DATEDIFF(DAY, MAX(soh.OrderDate), GETDATE()) AS Recency,
 6.
            COUNT(soh.SalesOrderID) AS Frequency,
            SUM(sod.LineTotal) AS Monetary
        FROM Sales.SalesOrderHeader soh
 8.
        JOIN Sales.SalesOrderDetail sod ON soh.SalesOrderID = sod.SalesOrderID
10.
        WHERE soh.CustomerID IS NOT NULL
11.
        GROUP BY soh.CustomerID
12. ),
13. RFM_Scored AS (
14.
        -- Assign scores using NTILE(5) for segmentation (1 = low, 5 = high)
15.
        SELECT
16.
            CustomerID,
            Recency,
NTILE(5) OVER (ORDER BY Recency ASC) AS R_Score, -- Lower recency = higher score
17.
18.
            Frequency,
            NTILE(5) OVER (ORDER BY Frequency DESC) AS F Score, -- Higher frequency = higher score
20.
21.
            NTILE(5) OVER (ORDER BY Monetary DESC) AS M_Score -- Higher monetary = higher score
        FROM RFM
24. )
25. SELECT
26.
        CustomerID,
        R_Score, F_Score, M_Score,
27.
        CAST(R Score AS VARCHAR) + CAST(F Score AS VARCHAR) + CAST(M Score AS VARCHAR) AS RFM Score
29. FROM RFM_Scored
30. ORDER BY RFM_Score DESC;
31.
```

2. PYTHON CODE

Using AdventureWorks Database



```
JOIN Sales.SalesOrderDetail sod ON soh.SalesOrderID = sod.SalesOrderID

WHERE soh.CustomerID IS NOT NULL

GROUP BY soh.CustomerID
),

RFM_Scored AS (
SELECT

CustomerID,

Recency,

NTILE(5) OVER (ORDER BY Recency ASC) AS R_Score,

Frequency,

NTILE(5) OVER (ORDER BY Frequency DESC) AS F_Score,

Monetary,

NTILE(5) OVER (ORDER BY Monetary DESC) AS M_Score

FROM RFM
)

SELECT

CustomerID,

R_Score, F_Score, M_Score,

CAST(R_Score AS VARCHAR) + CAST(F_Score AS VARCHAR) + CAST(M_Score AS VARCHAR) AS RFM_Score

FROM RFM_Scored

ORDER BY RFM_Score DESC;

"""

rfm_df = pd.read_sql(query, conn)

print(rfm_df.head())
```