

DestroyableObject

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graph BT; KukaControlQueue --> ControlQueue; ControlQueue --> DestroyableObject;
```

A UML class diagram showing inheritance. The class 'DestroyableObject' is at the top. Below it is 'ControlQueue', with an upward-pointing arrow from 'ControlQueue' to 'DestroyableObject'. At the bottom is 'KukaControlQueue', with an upward-pointing arrow from 'KukaControlQueue' to 'ControlQueue'.

ControlQueue

KukaControlQueue