

VIKTORIIA SENKIV

C++ DEVELOPER

CONTACT INFO

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in [viktorii-senkiv](#)

🇺🇦 Ukraine

EDUCATION

MS in Computer Science
(2020–2022)

Vasyl Stefanyk Precarpathian National University, Faculty of Mathematics and Computer Science
Master's degree in Computer Science with Honor.

BS in Mathematics (2016–2020)

Vasyl Stefanyk Precarpathian National University, Faculty of Mathematics and Computer Science
Bachelor's degree in Mathematics with Honor. Mathematician

COURCES

Basics of C++ Development, 2ZNHXUH6QEJF, Coursera, 2020

Basics of C++ Development, VF2FHPPJD9AZ, Coursera, 2020.

LANGUAGES

English (Upper intermediate)

Ukraine (Native)

🧐 PROFILE

I am a Junior C++ Developer with more than 2 years of experience in the IT industry. I have a solid background in a number of technologies on Windows and Linux platforms. I have a considerable expertise in network technologies, particularly protocols and sockets.
I am a dynamic, detail-oriented, and analytical IT professional. I can offer accuracy, problem-solving skills, and a deep passion for work.

🚀 EXPERIENCE

2020 – PRESENT
A US BANKING COMPANY

The challenge was to develop the application for a leading international financial services provider. The customer approached our team for help on improving accessibility and flexibility of the existing solution. The solution was used for storing hundreds of statement templates and performing tax-related calculations.
Team size: 113 team members
Involvement duration: 2 years and 8 months
Role: Junior C++ Developer

Responsibilities:

- Understood the requirements.
- Designed and developed new features.
- Designed the UI components and covered them with unit tests.
- Provided the system and application support.
- Performed log analysis and troubleshoot issues.
- Designed and developed new features.
- Enhanced the existing features mentioned by the customer.
- Participated in status update and planning meetings.

🔧 PROFESSIONALS SKILLS

Languages standards	C, C++98, C++03, C++11, C++14, C++17, C++20
Compiler and build systems	GNU CC, MS Visual C++, CMake, Autotools
Windows libraries, interfaces, and platforms	CRT, WinAPI, MFC, WinSock2, OLE DB, C++ Concurrency Runtime
Common libraries and interfaces	STL, Qt, Boost, OCI, OpenSSL, cUrl, PuTTY
Unit testing	Google Test, Google Mock
Technologies	Windows Services, Windows Shell
Network	Web Services, TCP/IP Stack, Sockets, Pipes
Databases	Mysql, Sqlite
Tools	GDB, VS Remote Debugger, GitHub, GitLab, SonarQube, Jenkins

INTERESTS

📖 Reading 🚴Cycling 🍳 Cooking 🎤 Singing