

```
std::enable_shared  
_from_this< roadfighter  
::Entity >
```

```
roadfighter::Entity
```

```
roadfighter::Rock
```

```
roadfighterSFML::Rock
```

```
graph BT; A[roadfighterSFML::Rock] --> B[roadfighter::Rock]; B --> C[roadfighter::Entity]; C --> D[std::enable_shared_from_this< roadfighter::Entity >];
```