Django

Backend of e-commerce

Commands:

To create django project

- pip3 install pipenv
- pipenv install django
- pipenv shell
- pipenv -venv
- django startproject store .

To create django app(django can have many apps)

python manage.py startapp play

Writing views

In play/view.py

```
from django.shortcuts import render
from django.http import HttpResponse
# Create your views here.

def say_hello(request):
    return HttpResponse('Hello')
```

Mapping view to play/urls.py

- Create urls.py in play

Pass to project urls

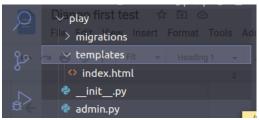
store/urls.py

```
from django.contrib import admin
from django.urls import include, path

urlpatterns = [
   path('admin/', admin.site.urls),
   path(('play/'), include('play.urls'))
]
```

Using template:

First create templates folder then create .html files



- In views.py render the 'template' file

```
from django.shortcuts import render
from django.http import HttpResponse
# Create your views here.

def say_hello(request):
    # return HttpResponse('<h1> Hello </h1>')
    # we render
    return render(request, 'index.html')
```

- play/url

```
from django.urls import path
from . import views

urlpatterns = [
   path('index/', views.say_hello)
]
```

- store/url

```
from django.contrib import admin
from django.urls import include, path

urlpatterns = [
   path('admin/', admin.site.urls),
   path(('play/'), include('play.urls'))
]
```

To pass by reference use dictionary in views.py

```
def say_hello(request):
    # return HttpResponse('<h1> Hello </h1>')
    # we render
    return render(request, 'index.html', {'name':
'Back'})
```

Then in '.html' file

```
<h1>Welcome {{ name }}</h1>
```

- Also can write logic in html file

```
<!-- to write logic -->
{% if name %}
<h1>Welcome {{ name }}</h1>

{% else %}
<h1> Welcome sir</h1>
{% endif %}
```

- Debugging in vscode ????
- Django debug bar
 - steps
- 1. \$ pipenv install django-debug-toolbar
- 2. Add to settings.py installed app

```
INSTALLED_APPS = [
   'django.contrib.admin',
   'django.contrib.auth',

'django.contrib.contenttypes',
   'django.contrib.messages',

'django.contrib.staticfiles',
   'play',
   'debug_toolbar'
]
```

3. Add url pattern in main url.py

```
urlpatterns = [
   path('admin/', admin.site.urls),
   path(('play/'),
include('play.urls')),
   path('__debug__/',
include('debug_toolbar.urls')),
]
```

4. Add the Middleware in settings.py

```
MIDDLEWARE = [
'debug_toolbar.middleware.DebugToolba
rMiddleware',
#...
]
```

5. For localhost

```
INTERNAL_IPS = [
    # ...
"127.0.0.1",
    # ...
]
```

In our template '.html ' file to see debug tool bar we must pass proper html

Creating e-commerce model

- Apps should be as minimal as possible.
- To minimise our complexity of a project

So our models are

- Store_list
 - Product
 - Collection
 - Customer
 - Cart
 - CartItem
 - Order
 - OrderItem
- Tag
 - Tag
 - TaggedItem

Then create a model class for these apps

In store_list app(folder) / models.py
 Model field types

CharField has two extra arguments:

```
CharField.max_length
CharField.db collation
```

- We create model classes

```
class Product(models.Model):
    # model field types
    # id created automatically created by django
    title = models.CharField(max_length=255)
    description = models.TextField()
    # let say max price is 9999.99
    price = models.DecimalField(max_digits=6,
    decimal_places=2)
    inventory = models.IntegerField()
    last_update =
models.DateTimeField(auto_now=True)

class Customer(models.Model):
    first_name = models.CharField(max_length=255)
    last_name = models.EmailField(unique=True)
    phone = models.CharField(max_length=255)
    birth_date = models.DateField(null=True)
```

- Choice fields:

A sequence consisting of iterables of exactly two items (e.g. [(A, B), (A, B) . . .]) to use as choices for this field. If choices are given, they're enforced by model validation and the default form widget will be a select box with these choices instead of the standard text field.

We use choice in 2 classes in customer and order.

```
class Customer(models.Model):
    MEMBERSHIP_BRONZE = 'B'
    MEMBERSHIP_SILVER = 'S'
    MEMBERSHIP_GOLD = 'G'
```

```
MEMBERSHIP CHOICES = [
       (MEMBERSHIP BRONZE, 'Bronze'),
       (MEMBERSHIP SILVER, 'Silver'),
       (MEMBERSHIP GOLD, 'Gold')
  last name = models.CharField(max length=255)
  email = models.EmailField(unique=True)
  phone = models.CharField(max length=255)
  birth date = models.DateField(null=True)
  membership = models.CharField(max length=1,
choices=MEMBERSHIP CHOICES, default=MEMBERSHIP BRONZE)
class Order(models.Models):
  PAYMENT STATUS PENDING = 'P'
  PAYMENT STATUS COMPLETE = 'C'
  PAYMENT STATUS FAILED = 'F'
  PAYMENT STATUS CHOICES = [
       (PAYMENT STATUS PENDING, 'pending'),
       (PAYMENT STATUS COMPLETE, 'complete'),
       (PAYMENT STATUS FAILED, 'failed')
  placed at = models.DateTimeField(auto now add=True)
  payment status =models.CharField(max length=1,
choices=PAYMENT STATUS CHOICES,
default=PAYMENT STATUS PENDING)
```

Defining 1 to 1 relationships

With customer and address

```
class Address(models.Model):
    street = models.CharField(max_length=255)
    city = models.CharField(max_length=255)
    customer = models.OneToOneRel(Customer,
    on_delete=models.CASCADE, primary_key=True)
    # because we don't want to create id for address
that cause many to many relation
```

- Defining 1 to many relationships

```
class Collection (models.Model):
    title = models.CharField(max_length=255)

# product = models.ForeignKey(Product, on_delete=CASCADE)
# this should be defined in product class

class Product(models.Model):
# model field types
# id created automatically created by django
    title = models.CharField(max_length=255)
    description = models.TextField()
# let say max price is 9999.99
    price = models.DecimalField(max_digits=6,

decimal_places=2)
    inventory = models.IntegerField()
    last_update = models.DateTimeField(auto_now=True)
    collection = models.ForeignKey(Collection,

on_delete=models.PROTECT)
# if collection deleted but not product
```

1 Collection to * Product

```
class Customer(models.Model):
    #...

#...

class Order(models.Models):
    #...

#...

customer = models.ForeignKey(Customer,

on_delete=models.PROTECT)
```

1 Customer to * orders

- Many to Many

. .