

Django

Backend of e-commerce

Commands:

To create django project

- pip3 install pipenv
- pipenv install django
- pipenv shell
- pipenv --venv
- django startproject store .

To create django app(django can have many apps)

- python manage.py startapp play

Writing views

- In play/view.py

```
from django.shortcuts import render
from django.http import HttpResponse
# Create your views here.

def say_hello(request):
    return HttpResponse('Hello')
```

Mapping view to play/urls.py

- Create urls.py in play

Pass to project urls

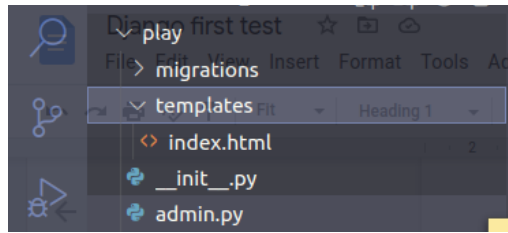
- store/urls.py

```
from django.contrib import admin
from django.urls import include, path

urlpatterns = [
    path('admin/', admin.site.urls),
    path('play/', include('play.urls'))
]
```

Using template:

- First create templates folder then create .html files



- In views.py render the 'template' file

```
from django.shortcuts import render
from django.http import HttpResponse
# Create your views here.

def say_hello(request):
    # return HttpResponse('<h1> Hello </h1>')
    # we render
    return render(request, 'index.html')
```

- play/url

```
from django.urls import path
from . import views

urlpatterns = [
    path('index/', views.say_hello)
]
```

- store/url

```
from django.contrib import admin
from django.urls import include, path

urlpatterns = [
    path('admin/', admin.site.urls),
    path('play/', include('play.urls'))
]
```

- To pass by reference use dictionary in views.py

```
def say_hello(request):  
    # return HttpResponse('<h1> Hello </h1>')  
    # we render  
    return render(request, 'index.html', {'name':  
'Back'})
```

- Then in '.html' file

```
<h1>Welcome {{ name }}</h1>
```

- Also can write logic in html file

```
<!-- to write logic -->  
{% if name %}  
<h1>Welcome {{ name }}</h1>  
  
{% else %}  
  
<h1> Welcome sir</h1>  
  
{% endif %}
```

- Debugging in vscode ????

- Django debug bar

- steps

1. \$ pipenv install django-debug-toolbar
2. Add to settings.py installed app

```
INSTALLED_APPS = [  
    'django.contrib.admin',  
    'django.contrib.auth',  
  
    'django.contrib.contenttypes',  
    'django.contrib.messages',  
  
    'django.contrib.staticfiles',  
    'play',  
    'debug_toolbar'  
]
```

3. Add url pattern in main url.py

```
urlpatterns = [
    path('admin/', admin.site.urls),
    path('play/'),
    include('play.urls')),
    path('__debug__/',
    include('debug_toolbar.urls')),
]
```

4. Add the Middleware in settings.py

```
MIDDLEWARE = [

    'debug_toolbar.middleware.DebugToolba
rMiddleware',
    #...
]
```

5. For localhost

```
INTERNAL_IPS = [
    # ...
    "127.0.0.1",
    # ...
]
```

In our template '.html' file to see debug tool bar we must pass proper html

Creating e-commerce model

- Apps should be as minimal as possible.
- To minimise our complexity of a project

So our models are

- Store_list
 - Product
 - Collection
 - Customer
 - Cart
 - CartItem
 - Order
 - OrderItem
- Tag
 - Tag
 - TaggedItem

Then create a model class for these apps

- In store_list app(folder) / models.py
Model field types

`CharField` has two extra arguments:

`CharField.max_length`

`CharField.db_collation`

- We create model classes

```
class Product(models.Model):
    # model field types
    # id created automatically created by django
    title = models.CharField(max_length=255)
    description = models.TextField()
    # let say max price is 9999.99
    price = models.DecimalField(max_digits=6,
                                decimal_places=2)
    inventory = models.IntegerField()
    last_update =
models.DateTimeField(auto_now=True)

class Customer(models.Model):
    first_name = models.CharField(max_length=255)
    last_name = models.CharField(max_length=255)
    email = models.EmailField(unique=True)
    phone = models.CharField(max_length=255)
    birth_date = models.DateField(null=True)
```

- Choice fields:

A **sequence** consisting of iterables of exactly two items (e.g. [(A, B), (A, B) ...]) to use as choices for this field. If choices are given, they're enforced by **model validation** and the default form widget will be a select box with these choices instead of the standard text field.

We use choice in 2 classes in customer and order.

```
class Customer(models.Model):
    MEMBERSHIP_BRONZE = 'B'
    MEMBERSHIP_SILVER = 'S'
    MEMBERSHIP_GOLD = 'G'
```

```

MEMBERSHIP_CHOICES = [
    (MEMBERSHIP_BRONZE, 'Bronze'),
    (MEMBERSHIP_SILVER, 'Silver'),
    (MEMBERSHIP_GOLD, 'Gold')
]

first_name = models.CharField(max_length=255)
last_name = models.CharField(max_length=255)
email = models.EmailField(unique=True)
phone = models.CharField(max_length=255)
birth_date = models.DateField(null=True)
membership = models.CharField(max_length=1,
choices=MEMBERSHIP_CHOICES, default=MEMBERSHIP_BRONZE)

class Order(models.Model):
    PAYMENT_STATUS_PENDING = 'P'
    PAYMENT_STATUS_COMPLETE = 'C'
    PAYMENT_STATUS_FAILED = 'F'

    PAYMENT_STATUS_CHOICES = [
        (PAYMENT_STATUS_PENDING, 'pending'),
        (PAYMENT_STATUS_COMPLETE, 'complete'),
        (PAYMENT_STATUS_FAILED, 'failed')
    ]

    placed_at = models.DateTimeField(auto_now_add=True)
    payment_status = models.CharField(max_length=1,
choices=PAYMENT_STATUS_CHOICES,
default=PAYMENT_STATUS_PENDING)

```

- Defining 1 to 1 relationships

With customer and address

```

class Address(models.Model):
    street = models.CharField(max_length=255)
    city = models.CharField(max_length=255)
    customer = models.OneToOneRel(Customer,
on_delete=models.CASCADE, primary_key=True)
    # because we don't want to create id for address
    that cause many to many relation

```

- Defining 1 to many relationships

```
class Collection(models.Model):
    title = models.CharField(max_length=255)

    # product = models.ForeignKey(Product, on_delete=CASCADE)
    # this should be defined in product class

class Product(models.Model):
    # model field types
    # id created automatically created by django
    title = models.CharField(max_length=255)
    description = models.TextField()
    # let say max price is 9999.99
    price = models.DecimalField(max_digits=6,
decimal_places=2)
    inventory = models.IntegerField()
    last_update = models.DateTimeField(auto_now=True)
    collection = models.ForeignKey(Collection,
on_delete=models.PROTECT)
    # if collection deleted but not product
```

1 Collection to * Product

```
class Customer(models.Model):
    #...

    #...

class Order(models.Model):
    #...

    #...
    customer = models.ForeignKey(Customer,
on_delete=models.PROTECT)
```

1 Customer to * orders

- Many to Many

promotion to product

1. create the promotion class

```
class Promotion(models.Model):  
    description =  
models.CharField(max_length=255)  
    discount = models.FloatField()
```

2. go to product class

```
class Product(models.Model):  
    # ...  
    promotions =  
models.ManyToManyField('Promotion')
```

- Generic relation-ship
 - Tag the tag it self
 - TagItem the tag applied to a particular item

```
class Tag(models.Model):  
    label = models.CharField(max_length=255)
```

- In Tagged Items we use generic relations instead of importing product class, because we may use tags for other needs...

```
class TaggedItem(models.Model):  
    # what tag applied to what object  
    # one way is that  
    # from store_list.models import Product  
    # product = models.ForeignKey(Product,  
on_delete=models.CASCADE)
```

- So
- ContentType model is design for generic relation

```
from django.contrib.contenttypes.models import  
  
class TaggedItem(models.Model):  
    # type (product, video, article)  
    # id
```



```
content_type = models.ForeignKey(ContentType,
on_delete=models.CASCADE)
object_id = models.PositiveSmallIntegerField()
```

- Another attribute is what kind of object to read the actual object that tag is applied to.

```
from django.contrib.contenttypes.fields import
GenericForeignKey

content_object = GenericForeignKey()
```

Setting up the database

- First we need migration

\$ python manage.py makemigrations

Then it list down all migrations

Migrations for 'store_list':

store_list/migrations/0001_initial.py

- Create model Cart
- Create model Collection
- Create model Customer
- Create model Order
- Create model Promotion
- Create model Product
- Create model OrderItem
- Add field featured_products to collection
- Create model CartItem
- Create model Address

Migrations for 'likes':

likes/migrations/0001_initial.py

- Create model LikedItem

Migrations for 'tags':

tags/migrations/0001_initial.py

- Create model Tag
- Create model TaggedItem

- Second running migration

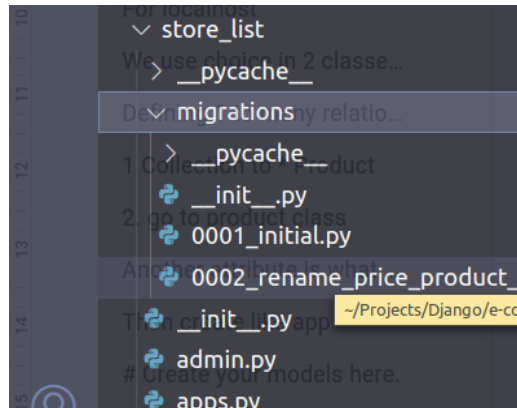
\$ python manage.py migrate

- Django creates “**primary_key=True**” in migration even if we are not assigned a primary key.
- Renaming example
 - From price to unit_price in product/model.py

```
unit_price = models.DecimalField(max_digits=6,
decimal_places=2)
```

```
(e-commerce_back-end-hLivC-og) biruk@biruk-HP-EliteBook-840-G3:~/Projects/D
thon manage.py makemigrations
Was product.price renamed to product.unit_price (a DecimalField)? [y/N] y
```

- Then it create migration history



- Add new attribute Slug

<https://stackoverflow.com/questions/67888335/get-max-and-min-formatted-da>

Slug is that comes after id

It's search optimization technique

Space between get max will be ignore

```
class Product(models.Model):
    # model field types
    # id created automatically created by django
    title = models.CharField(max_length=255)
    slug = models.SlugField()
```

- Customising database schema

- In Customer class add inner class meta [reference](#).

```
class Customer(models.Model):
    # ...

    class Meta:
        db_table = 'store_list_customer'
        indexes = [
            models.Index(fields=['last_name',
'first_name'])
        ]
```

Changes

1. Create index store_list__last_na_7e7344_idx on field(s) last_name, first_name of model customer
2. Rename table for customer to store_list_customer

- Then makemigration
- Then migrate
- Reverting migration
 - 1 way is basically cancel the code we write then migrate to db
 - 2nd way is when our change is large, write previous migration then it will unapply the latest one

```
> ✓ python manage.py migrate store 0003
Operations to perform:
  Target specific migration: 0003_add_slug_to_productstore
Running migrations:
  Rendering model states... DONE
  Unapplying store.0004_auto_20210608_1606... OK
```

But the last change is in migration when we apply migration it will change again, delete code and the migration file or use git revert

- Install sql
- Install sqlclient
- Create connection
- pipenv install mysqlclient - to connect with django
- Then fix our setting

```
DATABASES = {
    'default': {
        'ENGINE': 'django.db.backends.mysql',
        'NAME': 'storefront',
        'HOST': 'localhost',
        'USER': 'root',
        'PASSWORD': ''
    }
}
```

- python .\manage.py makemigrations: says no change
- python .\manage.py migrate: it will move our to database
- python .\manage.py makemigrations store --empty
 - Under migration file the operation help us to write custom sql query

```
class Migration(migrations.Migration):

    dependencies = [
        ('store', '0002_alter_product_slug'),
    ]

    operations = [
        migrations.RunSQL("""
```

```

        INSERT INTO store_collection(title)
        VALUES ('collection1')
    """
    """
        DELETE FROM store_collection
        WHERE title = 'collection1'
    """
]

```

- To revert this operation we can simply write
 - `python .\manage.py makemigrations store previous code`
- Generate data for our database
 - <https://www.mockaroo.com/>

Managers and query sets

- Every django model has `objects` to talk to our database
- `objects` returns a manager object like remote control
- Most of them returns a query set like `all()`,
- Query_set is an object that encapsulate a query_set - this happens when we iterate in query sets
- We can use query_set to build complex query
- In plays/views.py/function

```

query_set = Product.objects.all()

for product in query_set:
    print(product)

# or
list(query_set)
# or
query_set[0:4]

```

```

query_set = Product.objects.all()

query_set.filter()
    #this return a new query_set
    # or query_set.filter().filter().order_by()
for complex query_set
    query_set.count()

```

Retrieving object

- The 1st method is `.all()` method
- `.get()` in get we pass a lookup parameter like id and pk

```
product = Product.objects.get(pk=1)
# in get we pass a lookup parameter like id and pk
```

In sql

```
SELECT `store_product`.`id`,
       `store_product`.`title`,
       `store_product`.`slug`,
       `store_product`.`description`,
       `store_product`.`unit_price`,
       `store_product`.`inventory`,
       `store_product`.`last_update`,
       `store_product`.`collection_id`
FROM `store_product`
WHERE `store_product`.`id` = 1
```

- To avoid
DoesNotExist at /plays/index/
Product matching query does not exist.

We can use

```
try:
    product = Product.objects.get(pk=1)
    # in get we pass a lookup parameter like id and pk
except ObjectDoesNotExist:
    pass
```

But simply

```
product = Product.objects.filter(pk=0).first()
```

This will return none

Filtering objects

```
query_set = Product.objects.filter(unit_price>20)
```

- We can't write `>` or `<` we use `gt` or `lt`
- For more [filed look up](#)

```
query_set = Product.objects.filter(unit_price__gt =20)
query_set = Product.objects.filter(unit_price__range =(10, 30))

return render(request, 'index.html', {'name':'', 'products':
list(query_set)})
```

- Then pass to our template

```
<ul>
    {% for p in products %}
    <li>{{ p.title }}</li>
```

```
{% endfor %}
</ul>
```

Example: `Entry.objects.get(headline__icontains='Lennon')`

SQL equivalent: `SELECT ... WHERE headline ILIKE '%Lennon%';`

```
query_set = Product.objects.filter(title__icontains='coffee')
```

This shows a list that contain coffee 'i' is for case insensitive
also

```
query_set = Product.objects.filter(last_update__year = 2021)
```

Also: `startswith, istartswith, endswith, iendswith, date`

Complex lookups

```
query_set = Product.objects.filter(inventory__lt=10, unit_price__lt=20)
```

Equivalent sql query is

```
± SELECT ... FROM
  `store_product` WHERE
  (`store_product`.`inventory` < 10
  AND `store_product`.`unit_price`
  < 20)
```

- To use 'or', Q is query

```
import django.db.models import Q
# ...
query_set = Product.objects.filter(Q(inventory__lt=10) |
Q(unit_price__lt=20))
```

- Referring fields with F object

```
query_set = Product.objects.filter(inventory=F('unit_price'))
```

- Other methods

- `.only()`
- `.defer()`
- `.prefetch_related()`

Aggregate `.Count()`, `.Min()`, `.Max()`

```
from django.db.models.aggregates import Count, Max, Min

query_set = Product.objects.aggregate((Count()))
```

Annotate [detail](#)