

CodeFileEditSelectionViewGoRunTerminalWindowHelp

Arzu\_Edwin\_ssc (Workspace)

EXPLORER: ARZU\_EDWIN...

Arzu\_Edwin\_ssc (Workspace) (4% E)

Arzu\_Edwin\_ssc > Week 1 > Activity Learning 1.2 > 3.1\_Names.py > ...

Arzu\_Edwin\_ssc

Week 1

Activity Learning 1.2

afe

3.1\_Names.py

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3.3\_Your-Own-List.py

3.4\_Guest-List.py

3.5\_Changing-Guest-List.py

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Activity-Learning\_1.1.pdf

Milestone\_01.py

Part\_1a.png

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Week 4

Arzu\_Edwin\_ssc.code-workspace

README.md

3.1\_Names.py

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2

3 ##### What Is a List? #####

4

5

6 # A list is a collection of items in a particular order.

7 # You can make a list that includes the letters of the alphabet, the digits from 0 to 9, or the names

8 # You can put anything you want into a list, and the items in your list don't have to be related in an

9 # Because a list usually contains more than one element, it's a good idea to make the name of your lis

10

11 # In Python, square brackets ([]) indicate a list, and individual elements in the list are separated b

12

13 ##### Index Positions Start at 0, Not 1 #####

14

15 # Python considers the first item in a list to be at position 0, not position 1.

16 # This is true of most programming languages, and the reason has to do with how the list operations ar

17 # If you're receiving unexpected results, ask yourself if you're making a simple but common off-by-one

18

19 # The second item in a list has an index of 1.

20 # Using this counting system, you can get any element you want from a list by subtracting one from its

21 # For instance, to access the fourth item in a list, you request the item at index 3.

22

23 # Python has a special syntax for accessing the last element in a list.

24 # If you ask for the item at index -1, Python always returns the last item in the list

25

26 #####

27

28 # Store the names of a few of your friends in a list called names.

29 # Print each person's name by accessing each element in the list, one at a time.

30

31 Names = ['Beth', 'Malorie', 'Madison', 'Alex']

32 print(Names[0])

33 print(Names[1])

34 print(Names[2])

35 print(Names[3])

Python - Activity Learning 1.2

cd "/Users/a\_/Desktop/Desktop Year 2/Arzu\_Edwin\_ssc/Week 1/Activity Learning 1.2"

/usr/local/bin/python3 "/Users/a\_/Desktop/Desktop Year 2/Arzu\_Edwin\_ssc/Week 1/Activi

ty Learning 1.2/3.1\_Names.py"

• a\_@Poh Arzu\_Edwin\_ssc % cd "/Users/a\_/Desktop/Desktop Year 2/Arzu\_Edwin\_ssc/Week 1/Ac

tivity Learning 1.2"

• a\_@Poh Activity Learning 1.2 % /usr/local/bin/python3 "/Users/a\_/Desktop/Desktop Year

2/Arzu\_Edwin\_ssc/Week 1/Activity Learning 1.2/3.1\_Names.py"

Beth

Malorie

Madison

Alex

• a\_@Poh Activity Learning 1.2 %



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Arzu\_Edwin\_ssc (Workspace)

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```
1
2  # Start with the list you used in Exercise 3-1, but instead of just printing each person's name, print each person's name and a message. Be as creative as you can with the messages.
3  # The text of each message should be the same, but each message should be personalized with the person's name.
4
5  Names = ['Beth', 'Malorie', 'Madison', 'Alex']
6
7  print(f"{Names[0]} How are you doing today?")
8  print(f"{Names[1]} How are you doing today?")
9  print(f"{Names[2]} How are you doing today?")
10 print(f"{Names[-1]} How are you doing today?")
11
```

Python - Activity Learning 1.2

```
cd "/Users/a_/Desktop/Desktop Year 2/Arzu_Edwin_ssc/Week 1/Activity Learning 1.2"
/usr/local/bin/python3 "/Users/a_/Desktop/Desktop Year 2/Arzu_Edwin_ssc/Week 1/Activity Learning 1.2/3.2_Greetings.py"
a_@Poh Arzu_Edwin_ssc % cd "/Users/a_/Desktop/Desktop Year 2/Arzu_Edwin_ssc/Week 1/Activity Learning 1.2"
a_@Poh Activity Learning 1.2 % /usr/local/bin/python3 "/Users/a_/Desktop/Desktop Year 2/Arzu_Edwin_ssc/Week 1/Activity Learning 1.2/3.2_Greetings.py"
Beth How are you doing today?
Malorie How are you doing today?
Madison How are you doing today?
Alex How are you doing today?
a_@Poh Activity Learning 1.2 %
```

Ln 6, Col 1Spaces: 4UTF-8LFPython 3.12.2 64-bitGo LivePrettier



CodeFileEditSelectionViewGoRunTerminalWindowHelp

Arzu\_Edwin\_ssc (Workspace)

EXPLORER: ARZU\_EDWIN...

Arzu\_Edwin\_ssc

.vscode

Class Notes

My\_Work

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Milestone\_01.py

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3.3\_Your-Own-List.py

Arzu\_Edwin\_ssc > Week 1 > Activity Learning 1.2 > 3.3\_Your-Own-List.py > ...

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# Think of your favorite mode of transportation, such as a motorcycle or a car, and make a list that s

# Use your list to print a series of statements about these items, such as "I would like to own a Hond

Transport = ["Cars", "Tractor", "Train", "Bus"]

print(f'There are tons of {Transport[0]} in the city but, I\'d rather take the {Transport[-1]} or {Tra

Python - Activity Learning 1.2

cd "/Users/a\_/Desktop/Desktop Year 2/Arzu\_Edwin\_ssc/Week 1/Activity Learning 1.2"

/usr/local/bin/python3 "/Users/a\_/Desktop/Desktop Year 2/Arzu\_Edwin\_ssc/Week 1/Activi

ty Learning 1.2/3.3\_Your-Own-List.py"

a\_@Poh Arzu\_Edwin\_ssc % cd "/Users/a\_/Desktop/Desktop Year 2/Arzu\_Edwin\_ssc/Week 1/Ac

tivity Learning 1.2"

a\_@Poh Activity Learning 1.2 % /usr/local/bin/python3 "/Users/a\_/Desktop/Desktop Year

2/Arzu\_Edwin\_ssc/Week 1/Activity Learning 1.2/3.3\_Your-Own-List.py"

There are tons of Cars in the city but, I'd rather take the Bus or Train to my destin

ation, beats riding a Tractor.

a\_@Poh Activity Learning 1.2 %

Ln 6, Col 165

Spaces: 4

UTF-8

LF

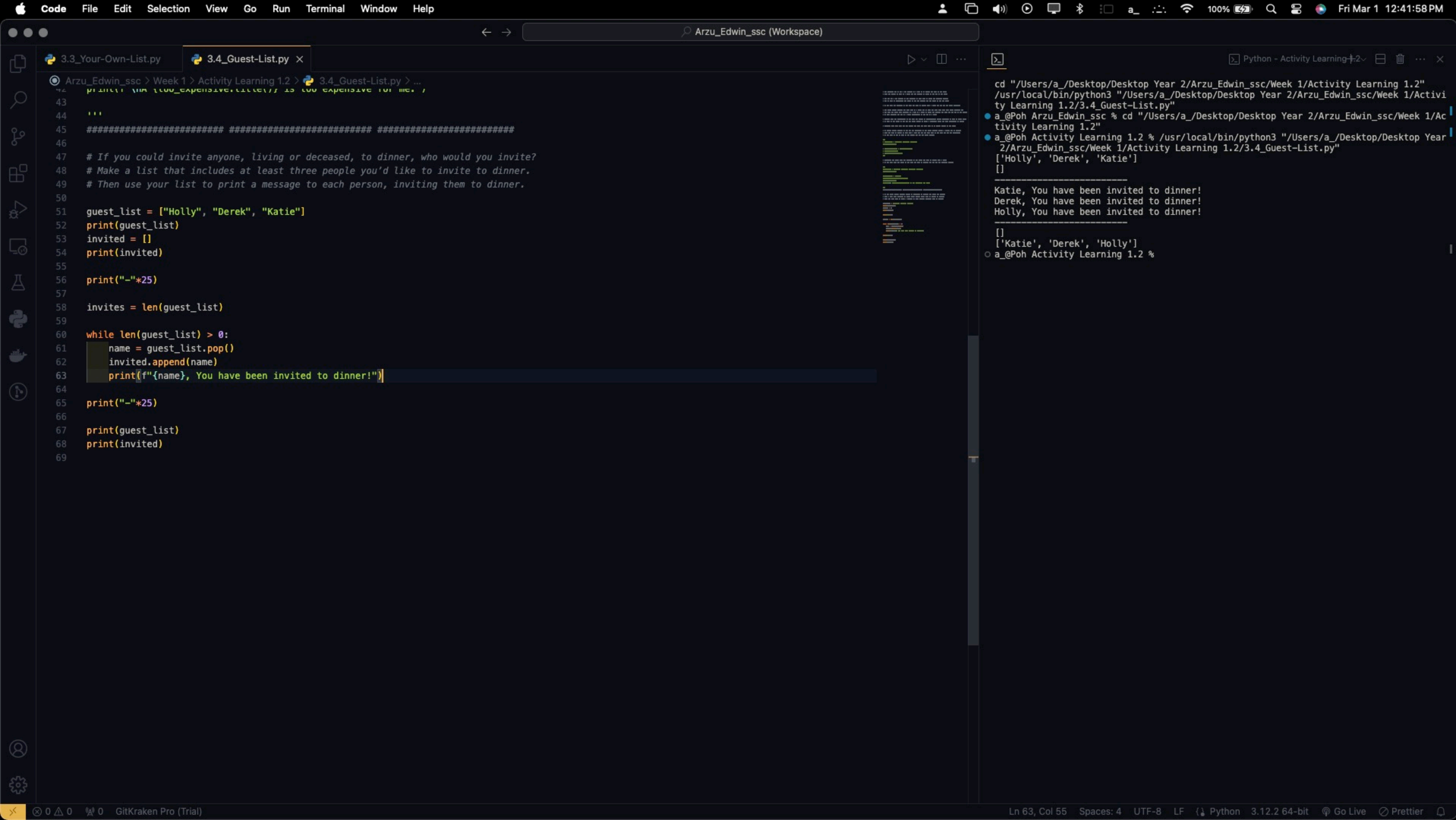
Python

3.12.2 64-bit

Go Live

Prettier





3.3\_Your-Own-List.py

3.4\_Guest-List.py

```
Arzu_Edwin_ssc > Week 1 > Activity Learning 1.2 > 3.4_Guest-List.py > ...
43
44 '''
45 #####
46
47 # If you could invite anyone, living or deceased, to dinner, who would you invite?
48 # Make a list that includes at least three people you'd like to invite to dinner.
49 # Then use your list to print a message to each person, inviting them to dinner.
50
51 guest_list = ["Holly", "Derek", "Katie"]
52 print(guest_list)
53 invited = []
54 print(invited)
55
56 print("-"*25)
57
58 invites = len(guest_list)
59
60 while len(guest_list) > 0:
61     name = guest_list.pop()
62     invited.append(name)
63     print(f"{name}, You have been invited to dinner!")
64
65 print("-"*25)
66
67 print(guest_list)
68 print(invited)
69
```

```
Python - Activity Learning 1.2
cd "/Users/a_/Desktop/Desktop Year 2/Arzu_Edwin_ssc/Week 1/Activity Learning 1.2"
/usr/local/bin/python3 "/Users/a_/Desktop/Desktop Year 2/Arzu_Edwin_ssc/Week 1/Activity Learning 1.2/3.4_Guest-List.py"
a_@Poh Arzu_Edwin_ssc % cd "/Users/a_/Desktop/Desktop Year 2/Arzu_Edwin_ssc/Week 1/Activity Learning 1.2"
a_@Poh Activity Learning 1.2 % /usr/local/bin/python3 "/Users/a_/Desktop/Desktop Year 2/Arzu_Edwin_ssc/Week 1/Activity Learning 1.2/3.4_Guest-List.py"
['Holly', 'Derek', 'Katie']
[]
-----
Katie, You have been invited to dinner!
Derek, You have been invited to dinner!
Holly, You have been invited to dinner!
-----
[]
['Katie', 'Derek', 'Holly']
a_@Poh Activity Learning 1.2 %
```



CodeFileEditSelectionViewGoRunTerminalWindowHelp

Arzu\_Edwin\_ssc (Workspace)

EXPLORER: ARZU\_EDWIN...

Arzu\_Edwin\_ssc

.vscode

Class Notes

My\_Work

Week 1

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afe

Screenshot 2024-03-01 at 10.45.3...

Screenshot 2024-03-01 at 10.50.3...

Screenshot 2024-03-01 at 10.58.1...

Screenshot 2024-03-01 at 12.41.5...

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# You just heard that one of your guests can't make the dinner, so you need to send out a new set of i

# You'll have to think of someone else to invite.

# Original guest list

guest\_list = ["Holly", "Derek", "Katie"]

print(guest\_list)

# Removes Derek from party

del guest\_list[1]

# List to store invited guests

invited = []

print(invited)

print("-" \* 25)

# Send out invitations

while guest\_list:

name = guest\_list.pop()

invited.append(name)

# Simulate a guest not being able to make it

guest\_not\_attending = "Derek"

print(f"Unfortunately, {guest\_not\_attending} can't make it to dinner.")

# Replace the guest who can't make it with a new guest

new\_guest = "Emily"

guest\_list.append(new\_guest)

print(f"{guest\_not\_attending} is replaced with {new\_guest}.")

# Send out invitations again

while guest\_list:

name = guest\_list.pop()

invited.append(name)

print("-" \* 25)

print(guest\_list)

print(invited)

Python - Activity Learning 1.2

cd "/Users/a\_/Desktop/Desktop Year 2/Arzu\_Edwin\_ssc/Week 1/Activity Learning 1.2"

/usr/local/bin/python3 "/Users/a\_/Desktop/Desktop Year 2/Arzu\_Edwin\_ssc/Week 1/Activi

ty Learning 1.2/3.5\_Changing-Guest-List.py"

a\_@Poh Arzu\_Edwin\_ssc % cd "/Users/a\_/Desktop/Desktop Year 2/Arzu\_Edwin\_ssc/Week 1/Ac

tivity Learning 1.2"

a\_@Poh Activity Learning 1.2 % /usr/local/bin/python3 "/Users/a\_/Desktop/Desktop Year

2/Arzu\_Edwin\_ssc/Week 1/Activity Learning 1.2/3.5\_Changing-Guest-List.py"

['Holly', 'Derek', 'Katie']

[]

Unfortunately, Derek can't make it to dinner.

Derek is replaced with Emily.

[]

['Katie', 'Holly', 'Emily']

a\_@Poh Activity Learning 1.2 %

Ln 26, Col 1

Spaces: 4

UTF-8

LF

Python 3.12.2 64-bit

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Prettier



CodeFileEditSelectionViewGoRunTerminalWindowHelp

Arzu\_Edwin\_ssc (Workspace)

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Screenshot 2024-03-01 at 10.50.3...

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print("-" \* 25)

# Send out invitations

while guest\_list:

name = guest\_list.pop()

invited.append(name)

# Not being able to make it

guest\_not\_attending = "Derek"

print(f"Unfortunately, {guest\_not\_attending} can't make it to dinner.")

# Replace the guest who can't make it with a new guest

new\_guest = "Emily"

guest\_list.append(new\_guest)

print(f"{guest\_not\_attending} is replaced with {new\_guest}.")

# Send out invitations again

while guest\_list:

name = guest\_list.pop()

invited.append(name)

print("-" \* 25)

# Informing about the bigger table

print("Good news! We found a bigger dinner table.")

# Adding three more guests

guest\_list.insert(0, "Alice") # Add one new guest to the beginning of the list

guest\_list.insert(len(guest\_list) // 2, "Bob") # Add one new guest to the middle of the list

guest\_list.append("Charlie") # Add one new guest to the end of the list

# Send out invitations for the new guests

for guest in guest\_list:

invited.append(guest)

print(f"{guest}, you have been invited to dinner!")

print("-" \* 25)

print(invited)

Python - Activity Learning 1.2

cd "/Users/a\_/Desktop/Desktop Year 2/Arzu\_Edwin\_ssc/Week 1/Activity Learning 1.2"

/usr/local/bin/python3 "/Users/a\_/Desktop/Desktop Year 2/Arzu\_Edwin\_ssc/Week 1/Activity Learning 1.2/3.6\_More-Guest.py"

a\_@Poh Arzu\_Edwin\_ssc % cd "/Users/a\_/Desktop/Desktop Year 2/Arzu\_Edwin\_ssc/Week 1/Activity Learning 1.2"

a\_@Poh Activity Learning 1.2 % /usr/local/bin/python3 "/Users/a\_/Desktop/Desktop Year 2/Arzu\_Edwin\_ssc/Week 1/Activity Learning 1.2/3.6\_More-Guest.py"

['Holly', 'Derek', 'Katie']

[]

Unfortunately, Derek can't make it to dinner.

Derek is replaced with Emily.

Good news! We found a bigger dinner table.

Bob, you have been invited to dinner!

Alice, you have been invited to dinner!

Charlie, you have been invited to dinner!

['Katie', 'Holly', 'Emily', 'Bob', 'Alice', 'Charlie']

a\_@Poh Activity Learning 1.2 %

Ln 62, Col 1

Spaces: 4

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Python 3.12.2 64-bit

Go Live

Prettier



CodeFileEditSelectionViewGoRunTerminalWindowHelp

Arzu\_Edwin\_ssc (Workspace)

EXPLORER: ARZU\_EDWIN...

Arzu\_Edwin\_ssc

.vscode

Class Notes

My\_Work

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Activity Learning 1.2

afe

Screenshot 2024-03-01 at 1.04.12...

Screenshot 2024-03-01 at 10.45.3...

Screenshot 2024-03-01 at 10.50.3...

Screenshot 2024-03-01 at 10.58.1...

Screenshot 2024-03-01 at 12.41.5...

Screenshot 2024-03-01 at 12.53.0...

3.1\_Names.py

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Milestone\_01.py

Part\_1a.png

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Arzu\_Edwin\_ssc.code-workspace

README.md

3.7\_Shinking-Guest-List.py

3.5\_Changing-Guest-List.py

3.6\_More-Guest.py

Arzu\_Edwin\_ssc > Week 1 > Activity Learning 1.2

```
1  ~./Desktop/Desktop Year 2/Arzu_Edwin_ssc/Week 1/Activity Learning
2  1.2/3.5_Changing-Guest-List.py
3
4  # You just found out that your new dinner table won't arrive in time for the dinner, and now you have
5  # Start with your program from Exercise 3-6.
6  # Add a new line that prints a message saying that you can invite only two people for dinner.
7
8  # Use pop() to remove guests from your list one at a time until only two names remain in your list.
9  # Each time you pop a name from your list, print a message to that person letting them know you're sor
10 # Print a message to each of the two people still on your list, letting them know they're still invite
11
12 # Use del to remove the last two names from your list, so you have an empty list.
13 # Print your list to make sure you actually have an empty list at the end of your program.
14
15 # Original guest list
16 guest_list = ["Holly", "Emily", "Katie", "Ashaiya", "Ariely"]
17 print(guest_list)
18
19 # Informing guests about the new dinner table size
20 print("Due to unforeseen circumstances, we can only invite two guests for dinner.")
21
22 print("-" * 25)
23
24 # Use pop() to remove guests one by one until only two names remain
25 while len(guest_list) > 2:
26     removed_guest = guest_list.pop()
27     print(f"Sorry, {removed_guest}, we won't be able to invite you to dinner.")
28
29 print("-" * 25)
30
31 # Print a message to the two remaining guests
32 for remaining_guest in guest_list:
33     print(f"{remaining_guest}, you're still invited to dinner!")
34
35 print("-" * 25)
36
37 # Use del to remove the last two names from the list
38 del guest_list[-2:]
39
40 # Print to verify the list is empty
41 print(guest_list)
42
```

Python - Activity Learning 1.2

```
cd "/Users/a_/Desktop/Desktop Year 2/Arzu_Edwin_ssc/Week 1/Activity Learning 1.2"
/usr/local/bin/python3 "/Users/a_/Desktop/Desktop Year 2/Arzu_Edwin_ssc/Week 1/Activi
ty Learning 1.2/3.7_Shinking-Guest-List.py"
a_@Poh Arzu_Edwin_ssc % cd "/Users/a_/Desktop/Desktop Year 2/Arzu_Edwin_ssc/Week 1/Ac
tivity Learning 1.2"
a_@Poh Activity Learning 1.2 % /usr/local/bin/python3 "/Users/a_/Desktop/Desktop Year
2/Arzu_Edwin_ssc/Week 1/Activity Learning 1.2/3.7_Shinking-Guest-List.py"
['Holly', 'Emily', 'Katie', 'Ashaiya', 'Ariely']
Due to unforeseen circumstances, we can only invite two guests for dinner.
-----
Sorry, Ariely, we won't be able to invite you to dinner.
Sorry, Ashaiya, we won't be able to invite you to dinner.
Sorry, Katie, we won't be able to invite you to dinner.
-----
Holly, you're still invited to dinner!
Emily, you're still invited to dinner!
-----
[]
a_@Poh Activity Learning 1.2 %
```

Ln 38, Col 20

Spaces: 4

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Python 3.12.2 64-bit

Go Live

Prettier



Arzu\_Edwin\_ssc (Workspace)

Arzu\_Edwin\_ssc > Week 1 > Activity Learning 1.2 > 3.8\_Seeing-The-World.py > ...

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```
import os

os.system('Clear')
print("-"*37)

# Original list of wonders
wonders = ["Mount Everest", "Stonehenge", "Aurora borealis", "Grand Canyon", "Eiffel Tower"]
print("Original List", wonders)
print("-"*37)

# Use sorted() to print the list in reverse-alphabetical order without modifying the original list
print("Sorted in reverse-alphabetical order:", sorted(wonders, reverse=True))
print("-"*37)

# Use reverse() to change the order of the list
wonders.reverse()

# Print the list to show its order has changed
print("Reversed list:", wonders)
print("-"*37)

# Use reverse() again to change the order back to its original order
wonders.reverse()

# Use sort() to change the list to alphabetical order
wonders.sort()

# Print the list to show its order has changed to alphabetical order
print("Sorted in alphabetical order:", wonders)
print("-"*37)

# Use sort() to change the list to reverse-alphabetical order
wonders.sort(reverse=True)

# Print the list to show its order has changed to reverse-alphabetical order
print("Sorted in reverse-alphabetical order:", wonders)
print("-"*37)
```

Python - Activity Learning 1.2

Original List ['Mount Everest', 'Stonehenge', 'Aurora borealis', 'Grand Canyon', 'Eiffel Tower']

Sorted in reverse-alphabetical order: ['Stonehenge', 'Mount Everest', 'Grand Canyon', 'Eiffel Tower', 'Aurora borealis']

Reversed list: ['Eiffel Tower', 'Grand Canyon', 'Aurora borealis', 'Stonehenge', 'Mount Everest']

Sorted in alphabetical order: ['Aurora borealis', 'Eiffel Tower', 'Grand Canyon', 'Mount Everest', 'Stonehenge']

Sorted in reverse-alphabetical order: ['Stonehenge', 'Mount Everest', 'Grand Canyon', 'Eiffel Tower', 'Aurora borealis']

a\_@Poh Activity Learning 1.2 %

Ln 142, Col 1

Spaces: 4

UTF-8

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Python

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Go Live

Prettier



CodeFileEditSelectionViewGoRunTerminalWindowHelp

Arzu\_Edwin\_ssc (Workspace)

EXPLORER: ARZU\_EDWIN...

Arzu\_Edwin\_ssc

.vscode

Class Notes

My\_Work

\_\_pycache\_\_

Arzu\_Edwin\_ssc.code-workspace

Basic\_needs.txt

Test\_21.py

Test\_21a.py

Week 1

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afe

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3.4\_Guest-List.py

3.5\_Changing-Guest-List.py

3.6\_More-Guest.py

3.7\_Shinking-Guest-List.py

3.8\_Seeing-The-World.py

3.9\_Dinner-Guest.py

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Milestone\_01.py

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Arzu\_Edwin\_ssc.code-workspace

README.md

3.9\_Dinner-Guest.py

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FindAa\_ab.\*No results

```
32 # replace the guest who can't make it
33 new_guest = "Emily"
34 guest_list.append(new_guest)
35 print(f"{guest_not_attending} is replaced with {new_guest}.")
36 print("-"*37)
37
38
39 # Send out invitations again
40 while guest_list:
41     name = guest_list.pop()
42     invited.append(name)
43
44 # Informing about the bigger table
45 print("Good news! We found a bigger dinner table.")
46 print("-"*37)
47
48
49 # Adding three more guests
50 guest_list.insert(0, "Ashaiya") # Add one new guest to the beginning of the list
51 guest_list.insert(len(guest_list) // 2, "Kylee") # Add one new guest to the middle of the list
52 guest_list.append("Ariely") # Add one new guest to the end of the list
53
54 # Send out invitations for the new guests
55 for guest in guest_list:
56     invited.append(guest)
57     print(f"{guest}, you have been invited to dinner!")
58     print("-"*37)
59
60 # Print the number of people invited to dinner
61 print(f"Number of people invited to dinner: {len(invited)}")
62 print("-"*37)
63
64
```

Python - Activity Learning 1.2

```
[ 'Holly', 'Derek', 'Katie' ]
Unfortunately, Derek can't make it to dinner.
Derek is replaced with Emily.
Good news! We found a bigger dinner table.
Kylee, you have been invited to dinner!
Ashaiya, you have been invited to dinner!
Ariely, you have been invited to dinner!
Number of people invited to dinner: 6
a_@Poh Activity Learning 1.2 %
```

Ln 63, Col 1Spaces: 4UTF-8LFPython 3.12.2 64-bitGo LivePrettier



CodeFileEditSelectionViewGoRunTerminalWindowHelp

Arzu\_Edwin\_ssc (Workspace)

EXPLORER: ARZU\_EDWIN...

Arzu\_Edwin\_ssc

.vscode

Class Notes

My\_Work

\_\_pycache\_\_

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Basic\_needs.txt

Test\_21.py

Test\_21a.py

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3.10\_Every-Function.py

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##### 3-10. Every Function #####

# Think of things you could store in a list. For example, you could make a list of movies you like to watch.

# Write a program that creates a list containing these items and then uses each function.

import os

os.system('Clear')

print("-"\*37)

# Create a list of countries

countries = ["USA", "Canada", "Australia", "Japan", "Brazil"]

# Print the original list

print("Original list of countries:", countries)

print("-"\*37)

# Append a new country to the list

countries.append("Germany")

print("List after appending a new country:", countries)

print("-"\*37)

# Insert a country at a specific position

countries.insert(2, "China")

print("List after inserting a country:", countries)

print("-"\*37)

# Remove a country from the list

removed\_country = countries.pop(3)

print("List after removing a country:", countries)

print("-"\*37)

# Remove a specific country from the list

countries.remove("Brazil")

print("Let us remove Brazil")

print("List after removing a specific country:", countries)

print("-"\*37)

# Sort the list in alphabetical order

countries.sort()

print("List after sorting in alphabetical order:", countries)

print("-"\*37)

# Reverse the order of the list

countries.reverse()

print("List after reversing the order:", countries)

print("-"\*37)

# Get the length of the list

num\_countries = len(countries)

print("Number of countries in the list:", num\_countries)

Python - Activity Learning 1.2

Original list of countries: ['USA', 'Canada', 'Australia', 'Japan', 'Brazil']

List after appending a new country: ['USA', 'Canada', 'Australia', 'Japan', 'Brazil', 'Germany']

List after inserting a country: ['USA', 'Canada', 'China', 'Australia', 'Japan', 'Brazil', 'Germany']

List after removing a country: ['USA', 'Canada', 'China', 'Japan', 'Brazil', 'Germany']

Let us remove Brazil

List after removing a specific country: ['USA', 'Canada', 'China', 'Japan', 'Germany']

List after sorting in alphabetical order: ['Canada', 'China', 'Germany', 'Japan', 'USA']

List after reversing the order: ['USA', 'Japan', 'Germany', 'China', 'Canada']

Number of countries in the list: 5

First country in the list: USA

Last country in the list: Canada

List after clearing: []

a\_@Poh Activity Learning 1.2 %

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Python

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Arzu\_Edwin\_ssc (Workspace)

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# An index error means Python can't find an item at the index you requested.

# If an index error occurs in your program, try adjusting the index you're asking for

# Then run the program again to see if the results are correct.

#Keep in mind that whenever you want to access the last item in a list, you should use

# This will always work, even if your list has changed size since the last time you a

Names = ['Beth', 'Malorie', 'Madison', 'Alex']

print(Names[4]) # "4" is not in the range of the list

Python - Activity Learning 1.2

cd "/Users/a\_/Desktop/Desktop Year 2/Arzu\_Edwin\_ssc/Week 1/Activity Learning 1.2"

/usr/local/bin/python3 "/Users/a\_/Desktop/Desktop Year 2/Arzu\_Edwin\_ssc/Week 1/Activity Learning 1.2/3.11\_Intentional-Error.py"

a\_@Poh Arzu\_Edwin\_ssc % cd "/Users/a\_/Desktop/Desktop Year 2/Arzu\_Edwin\_ssc/Week 1/Activity Learning 1.2"

a\_@Poh Activity Learning 1.2 % /usr/local/bin/python3 "/Users/a\_/Desktop/Desktop Year 2/Arzu\_Edwin\_ssc/Week 1/Activity Learning 1.2/3.11\_Intentional-Error.py"

Traceback (most recent call last):

File "/Users/a\_/Desktop/Desktop Year 2/Arzu\_Edwin\_ssc/Week 1/Activity Learning 1.2/3.11\_Intentional-Error.py", line 11, in <module>

print(Names[4]) # "4" is not in the range of the list

IndexError: list index out of range

a\_@Poh Activity Learning 1.2 %

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Python

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