



SAMSUNG  
**ARTIK**™ Modules

0

# ARTIK 053 튜토리얼

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ARTIK 053  
Tutorial



# Contents

1. ARTIK 053
2. 개발 환경 구성
3. 기본 예제

# ARTIK 053



## ARTIK 053

### ❖ ARTIK 0 Family

#### Samsung ARTIK 020



Bluetooth® module targeted for Bluetooth Low Energy (BLE) applications where reliable RF, low-power consumption, and industrial-grade application development are key requirements.

[Learn more about the ARTIK 020](#)

#### Samsung ARTIK 030



Fully-integrated, pre-certified module for wireless mesh networking solutions using ZigBee® or Thread protocols. Combines an energy-efficient, multi-protocol wireless SoC with proven RF/antenna design and wireless software stacks, and an industrial-grade development environment.

[Learn more about the ARTIK 030](#)

#### Samsung ARTIK 05x



Bringing Wi-Fi to "things" that need compactness and connectivity, but without sacrificing security. The ARTIK 053s and 055s have built-in security that keeps its factory-installed certificates and keys safe. Runs Tizen RT, and supports open-source development tools.

[Learn more about the ARTIK 05x](#)



# ARTIK 053

## ❖ ARTIK 053 module

### Samsung ARTIK™ 053/053s/055s

Wi-Fi®-based IoT module with built-in hardware security for single-function "things".

Overview | Starter Kit | Accessories

ARTIK 05x series Smart IoT Modules bring Wi-Fi to things that need compactness and connectivity, but without sacrificing hardware-based security. ARTIK 053s and ARTIK 055s have built-in, enterprise-grade security for a strong root of trust with Samsung Public Key Infrastructure (PKI) and mutual authentication to ARTIK cloud services.

Each Samsung ARTIK IoT module is a true System on Module (SoM), with CPUs, networking, wireless radios, and full system software stack, all build onto a single, easy-to-integrate package.

The ARTIK 05x family runs Tizen RT, a platform that includes a compact RTOS with built-in TCP/IP stack and support for Lightweight Machine-to-machine (LWM2M) protocol. This also means you can develop for ARTIK 05x using free tools like ARTIK IDE, GCC C/C++ compilers, and OpenOCD.

#### Performance and flexibility

- 32-bit ARM® Cortex® R4 @ 320MHz for applications
- 29 dedicated GPIO ports, 2 SPI, 4 UART (2-pin), 4 ADC, 1 JTAG, 2 I2C
- Input voltage: 3.3VDC (ARTIK 055s), 5-12VDC (ARTIK 053/053s)

#### Robust security ("s" versions)

- Completely integrated security subsystem
- Secure communication with unique, per-device key for authentication
- Secure boot to make sure only authorized software can run
- Secure storage protected by physically unclonable function (PUF)

#### Integrated and tested middleware

- Tizen RT with RTOS, Wi-Fi and networking middleware
- API interface to simplify development process
- LWM2M support for device management

#### Fully integrated with ARTIK IoT Platform and ARTIK cloud services

- [Mobile reference app](#) to add modules to ARTIK cloud services easily
- Manage devices, including OTA updates, with ARTIK cloud services





# ARTIK 053

## ❖ ARTIK 053 Starter Kit

### Samsung ARTIK™ 053/053s/055s

Wi-Fi®-based IoT module with built-in hardware security for single-function “things”.

Overview

**Starter Kit**

Accessories

We've built the Samsung ARTIK 053 Starter Kit to speed development of your Internet of Things (IoT) project. Powered either with a Micro-USB connector attached to your development computer or a dedicated 5-12VDC power supply (not included), the Starter Kit includes:

- One ARTIK 053 module, mounted to an interposer board
- One ARTIK Starter Board

#### Features

- Easy onboarding to ARTIK Cloud [with our mobile reference app](#)
- Arduino-form factor interface headers
- Expanded GPIO headers with exposed SPI and UARTs
- Onboard reset and Arduino reset buttons
- Onboard test buttons and LEDs (two each)
- Micro-USB connector for power and programming
- JTAG header (1.27mm pitch; cable sold separately)

#### Development environment

**Host machine** – Linux – Ubuntu 14.04 LTS or Later, Windows 7, 8

**Tools** – [ARTIK IDE](#), GNU ARM Embedded Toolchain – includes GCC C/C++ compiler, libraries and cross compiler to Linux – (arm-none-eabi-gcc-4.9), OpenOCD for debugging



# 개발환경 구축

– ARTIK IDE –



# ARTIK IDE 설치(1)

❖ [www.artik.io](http://www.artik.io) 접속

**ARTIK**

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**Keeping your IoT business secure**

Samsung ARTIK builds security in from the ground up. In our latest blog series, we discuss ARTIK security features that keep you and your business safe.

[Read the blog >](#)

**Roll your own security? Don't.**

We discuss why rolling your own security is more trouble than you might think.

[Read the blog >](#)

**The ARTIK End-to-end IoT Platform**

The Samsung ARTIK Smart IoT platform brings hardware modules and cloud services together, with built-in security and an ecosystem of tools and partners to speed up your time-to-market. **We call it "end-to-end IoT".**

**Modules**

Dream big, integrate and scale fast. Lock it up tight. Meet our family of flexible, pre-certified ARTIK modules.

[Learn more](#)

**Cloud**

Everything you need in one place and easy to use. Collect, store, and act on any data from any device or cloud service.

[Learn more](#)

**Security**

Security built from the ground up and end-to-end. Learn how ARTIK Security can keep your products, data, and customers safe.

[Watch the video](#)

**Ecosystem**

If you'd like help designing, prototyping, or manufacturing, ARTIK Partners can help make your IoT project a success.

[Partner directory](#)





## ARTIK IDE 설치(2)

### ❖ [Set up the ARTIK IDE] 클릭

- <https://developer.artik.io/documentation/artik-05x/getting-started/prepare-ide.html>

The screenshot shows the Samsung ARTIK Modules developers website. The left sidebar contains a list of documentation links, with 'Set up the ARTIK IDE' highlighted by a red box. The main content area displays the 'Set Up the ARTIK IDE' page, which includes an introduction to the ARTIK IDE, installation instructions for Windows, Linux, and Mac, and system requirements.

**Set Up the ARTIK IDE**

The ARTIK Integrated Development Environment (IDE) makes for easy application development on ARTIK modules. The installer includes all software SDK packages, tools, and drivers required to build and debug applications.

**Install the ARTIK IDE.** Initially, we'll just use its terminal emulator interface to your ARTIK board. Then, once you have a chance to play with the command line interface, we'll show you how to use the IDE to compile and run your first application.

**Step 1. Click the tab for ARTIK IDE setup instructions for your OS.**

Windows Linux Mac

**ARTIK IDE Installation under Windows**

The ARTIK IDE is a breeze to install, configure, and use. Install as described below, then follow the subsequent articles to configure the **terminal emulator** and to use the IDE for an embedded **Linux** or **Tizen RT** project.

**Installing ARTIK IDE**

We recommend that Windows users install the ARTIK IDE. As part of its complete development environment, it integrates a convenient **terminal emulator** program that you can start using right away to talk to your ARTIK board.

**System Requirements**

- Microsoft Windows 7/8/10 (64-bit)
- 3 GB RAM minimum, 8 GB recommended
- 2.5 GB disk space minimum, 5 GB recommended



## ARTIK IDE 설치(3)

### ❖ OS에 맞는 ARTIK IDE 다운로드

#### Set Up the ARTIK IDE

The ARTIK Integrated Development Environment (IDE) makes for easy application development on ARTIK modules. The installer includes all software SDK packages, tools, and drivers required to build and debug applications.

**Install the ARTIK IDE.** Initially, we'll just use its terminal emulator interface to your ARTIK board. Then, once you have a chance to play with the command line interface, we'll show you how to use the IDE to compile and run your first application.

**Step 1. Click the tab** for ARTIK IDE setup instructions for your OS.

Windows
Linux
Mac

development environment is integrated with a terminal emulator program that you can start using right away to talk to your ARTIK board.

**System Requirements**

- Microsoft Windows 7/8/10 (64-bit)
- 3 GB RAM minimum, 8 GB recommended
- 2.5 GB disk space minimum, 5 GB recommended
- 1280 x 800 screen resolution

**Installing the IDE.** The ARTIK IDE installation on your development PC enables creation of a binary file that runs on your target ARTIK board. It has been tested on Windows 7, 8, and 10.

[Download Installer](#)

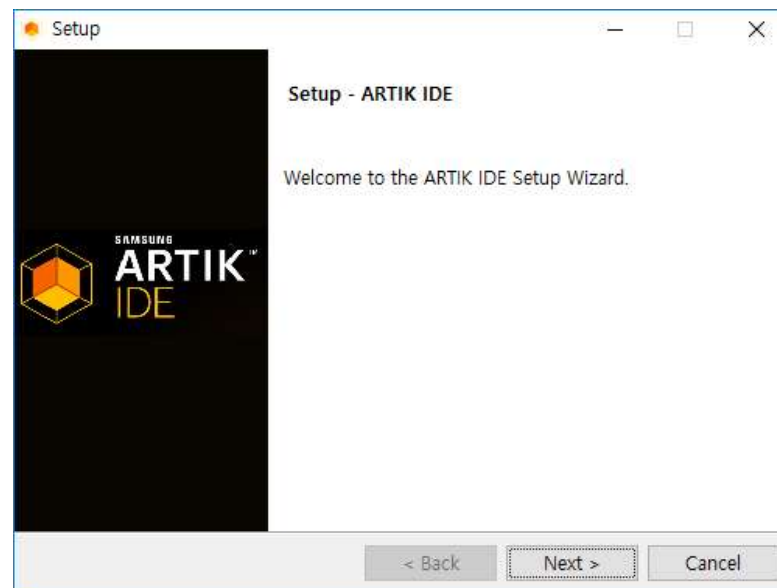
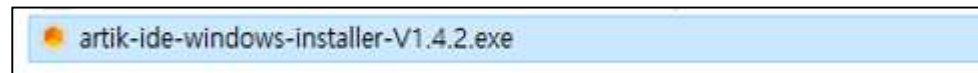
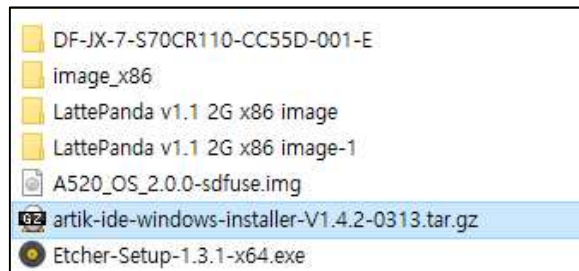
Install the ARTIK IDE on your development system by downloading and running the installer package. If you already installed the ARTIK IDE for one ARTIK module type, you do not need to install it again – just follow the [Update SDK](#) article to install SDK packages to support other ARTIK module types.

1. **Accept the license agreement.** Upon launching the installer, you will be presented with the ARTIK IDE license agreement. Read it through and accept to proceed.



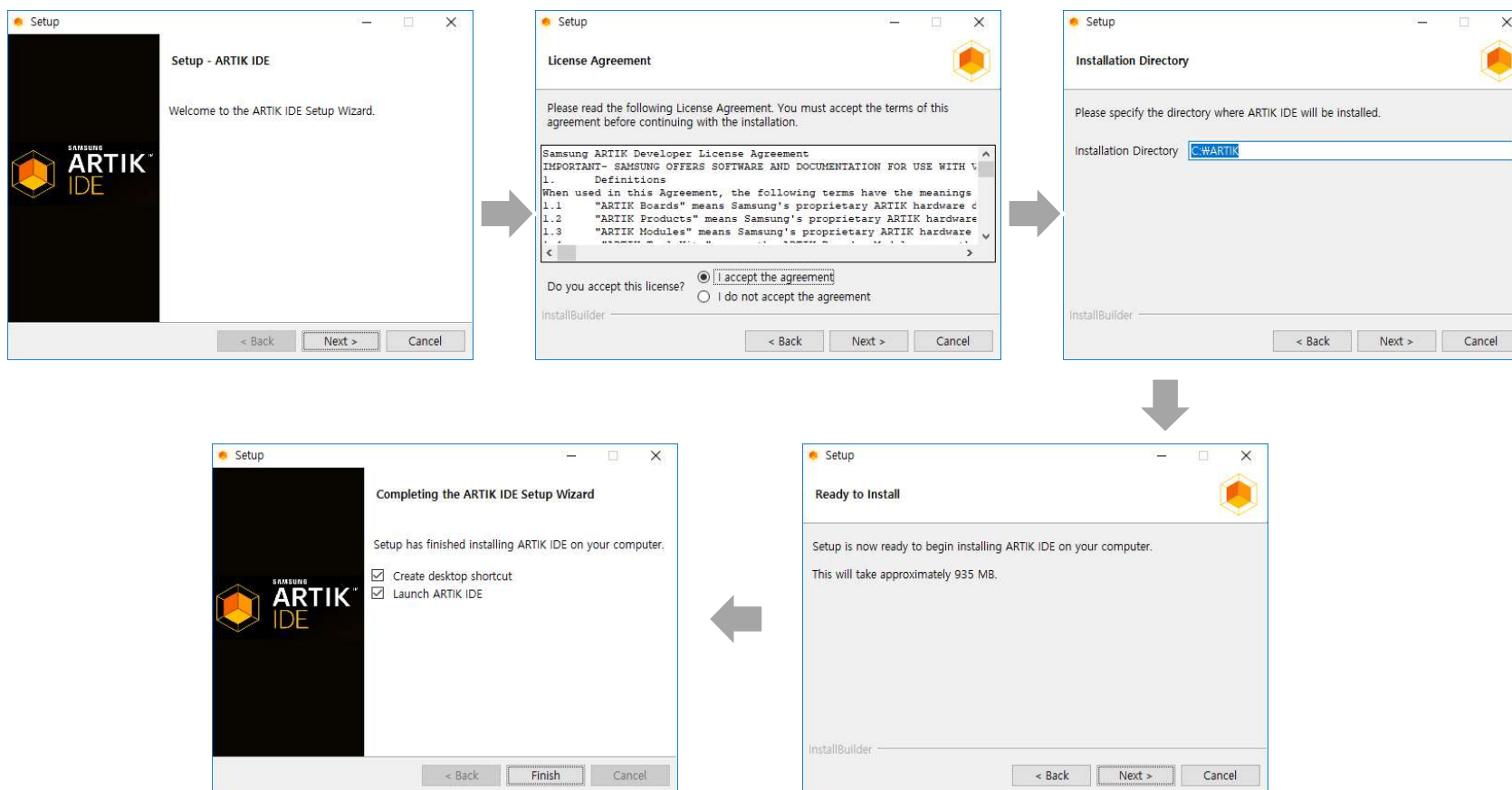
## ARTIK IDE 설치(4)

❖ 다운로드 완료 후 압축 풀고 설치



# ARTIK IDE 설치(5)

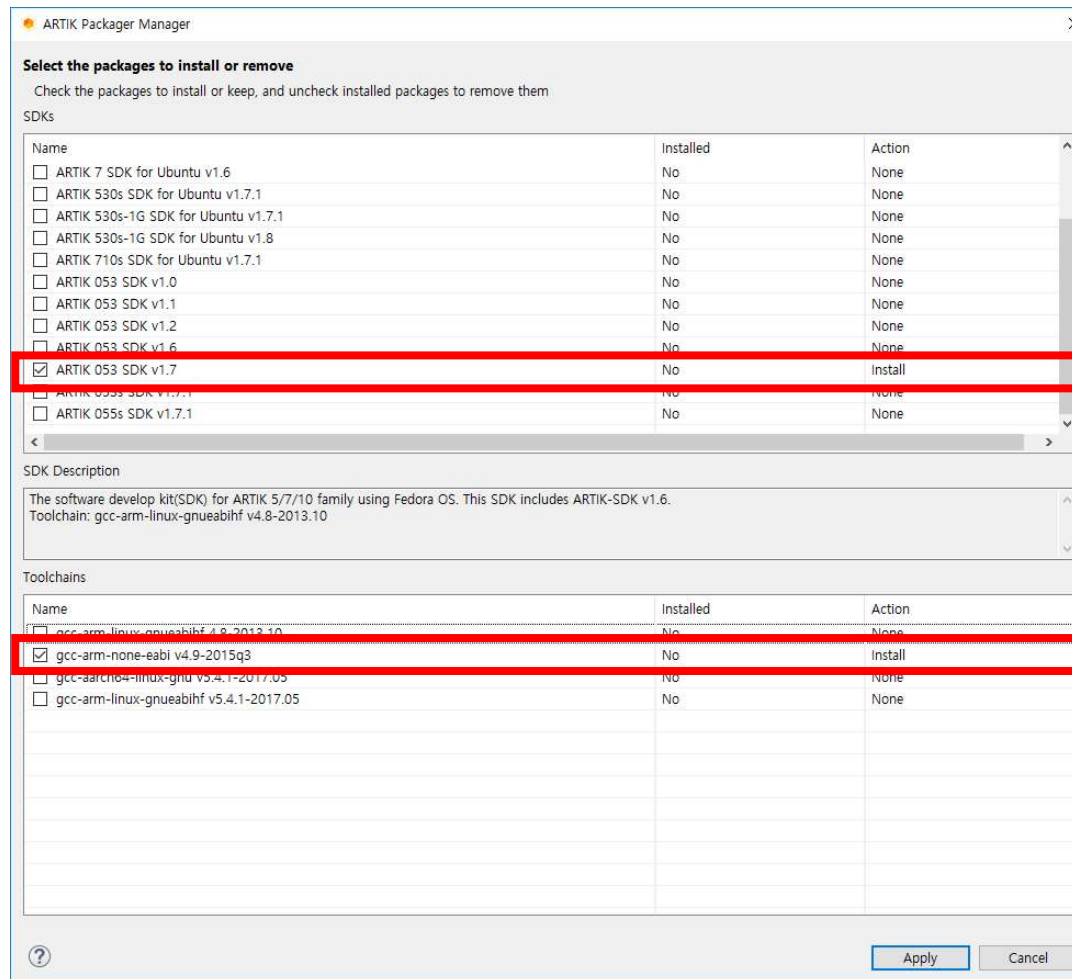
## ❖ ARTIK IDE 설치





## Package 설치(1)

### ❖ ARTIK 053 SDK와 Toolchain 설치





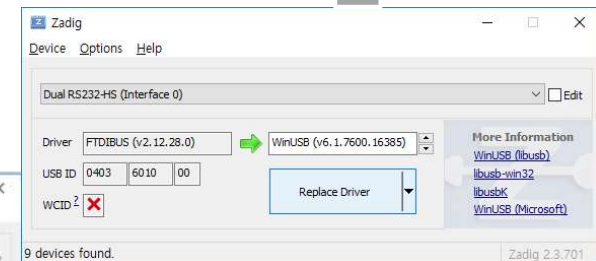
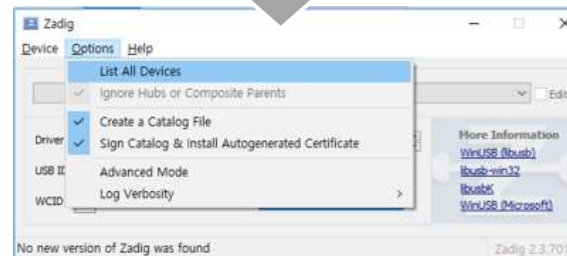
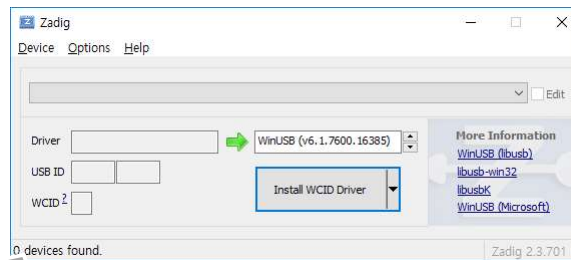
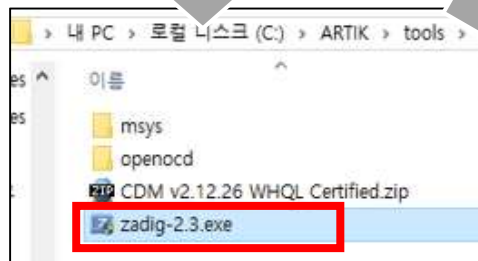
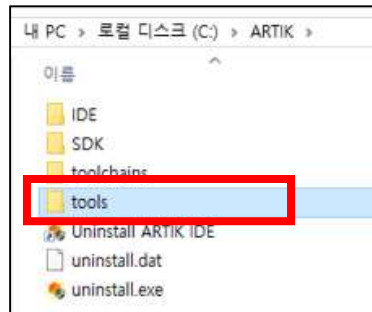
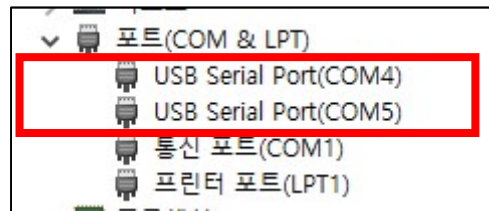
## ARTIK 053 Starter Kit

### ❖ ARTIK 053 Starter Kit 와 연결 모습



# JTAG 드라이버 설치

## ❖ JTAG driver 설치

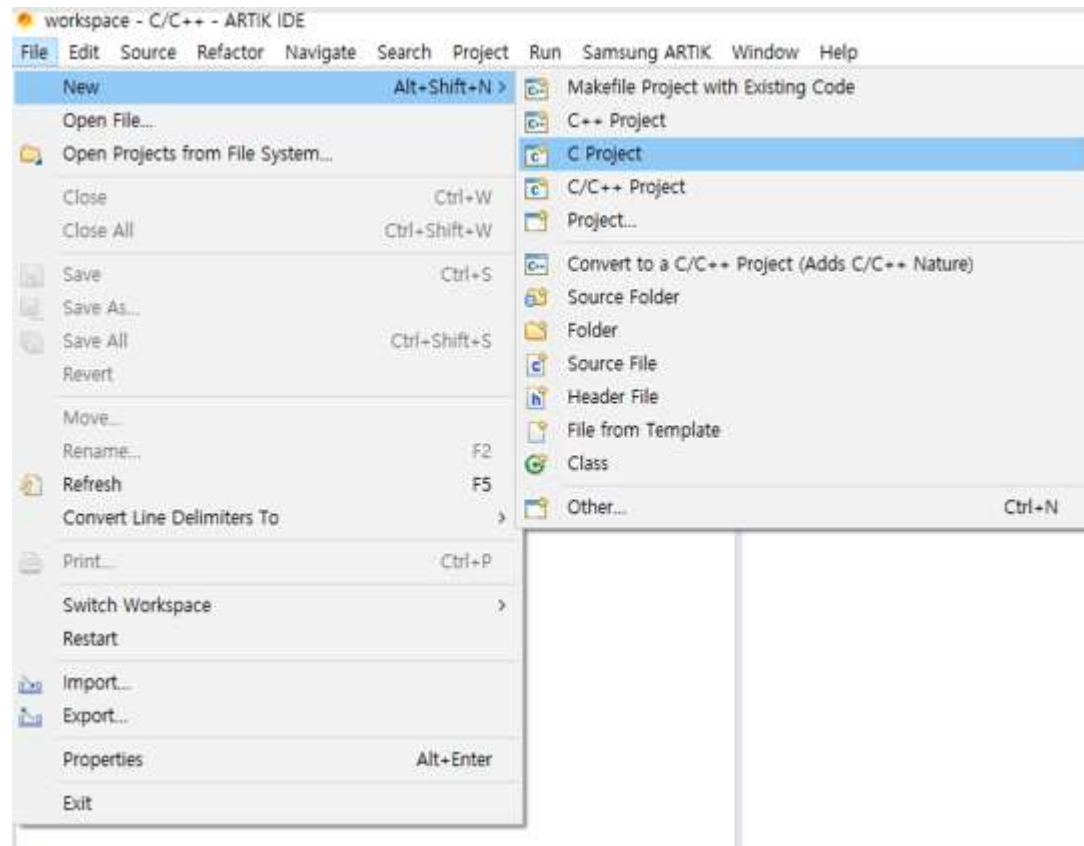






## Make Example Project (1)

❖ [File] → [New] → [C Project]

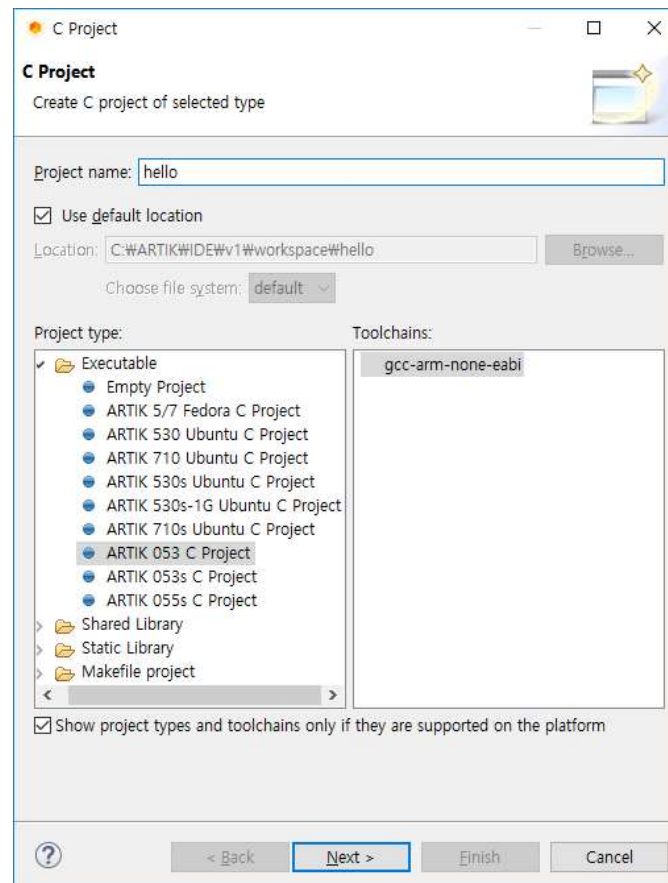






## Make Example Project (2)

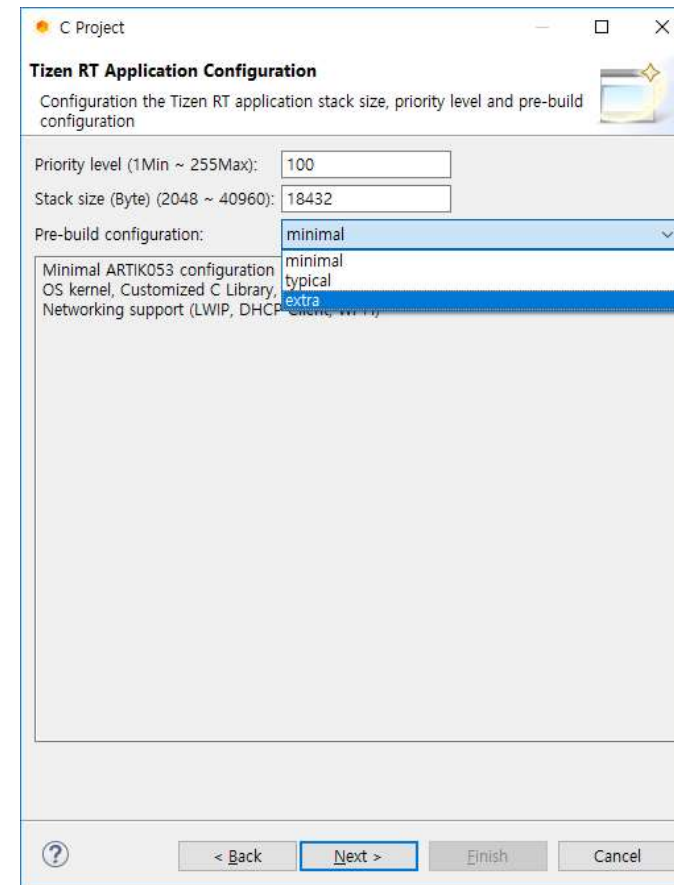
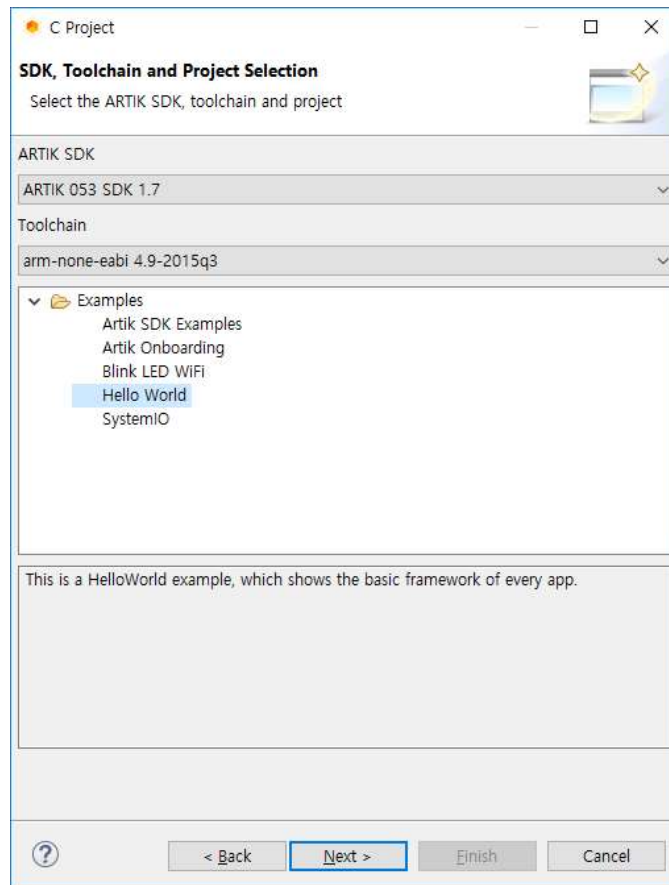
- ❖ Type project name
- ❖ Select [ARTIK 053 C Project], [gcc-arm-non-eabi]



## Make Example Project (3)

❖ Select [Examples/Hello World]

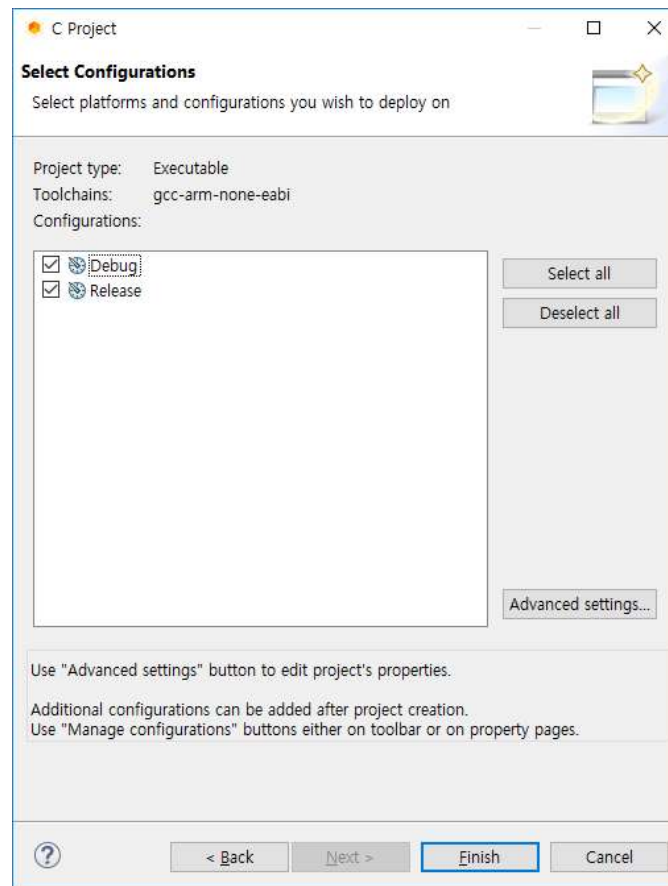
❖ Change 'Pre-build configuration' option to 'extra'





## Make Example Project (4)

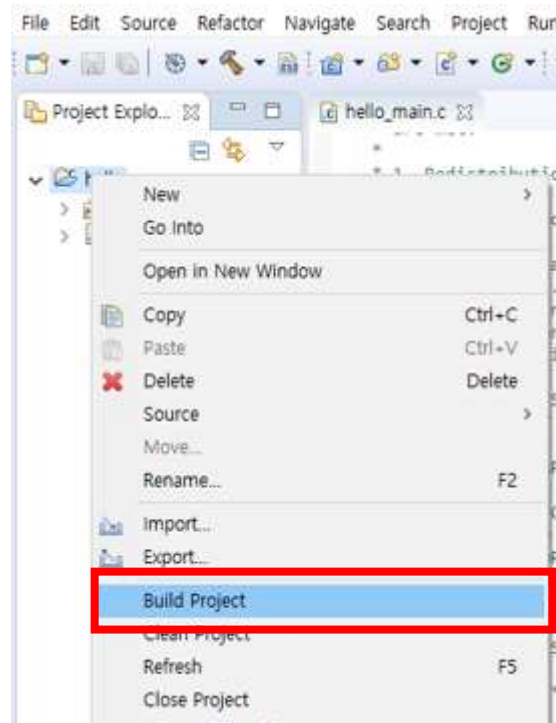
### ❖ Finish





## Build and Flash Example Project (1)

❖ Click the build icon **or** mouse right click → [Build Project] click





## Build and Flash Example Project (2)

### ❖ Finish Build

A screenshot of the CDT Build Console window. The window has tabs for Problems, Tasks, Console, and Properties. The Console tab is active, showing the following text: "CDT Build Console [hello]", "arm-none-eabi-objcopy -O binary 'hello' 'tinyara.bin'", "Finished building: tinyara.bin", "Invoking: ARTIK GCC Create Head Bin", "C:/ARTIK/SDK/A053/v1.7/common/tools/s5jchksum.py 'tinyara.bin' 'tinyara\_head.bin'", "Finished building: tinyara\_head.bin". The final line, "02:43:08 Build Finished (took 2s.447ms)", is highlighted with a red rectangular box. A scrollbar is visible at the bottom of the console window.

```
CDT Build Console [hello]
arm-none-eabi-objcopy -O binary "hello" "tinyara.bin"
Finished building: tinyara.bin

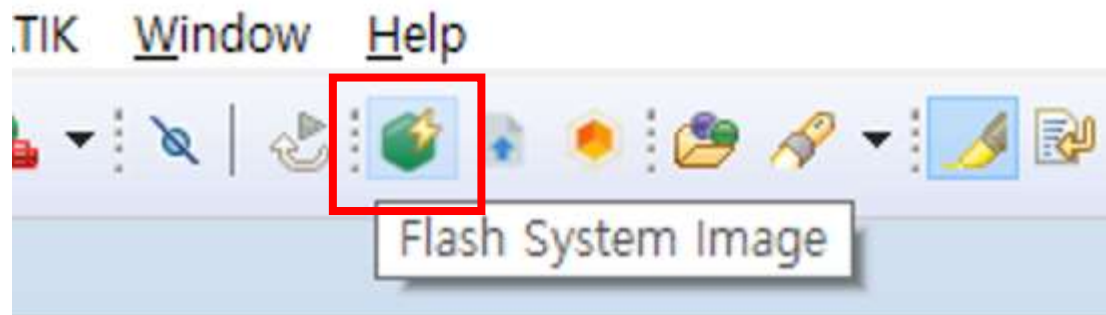
Invoking: ARTIK GCC Create Head Bin
C:/ARTIK/SDK/A053/v1.7/common/tools/s5jchksum.py "tinyara.bin" "tinyara_head.bin"
Finished building: tinyara_head.bin

02:43:08 Build Finished (took 2s.447ms)
```



## Build and Flash Example Project (3)

❖ Flash the example code (click the Flash icon)

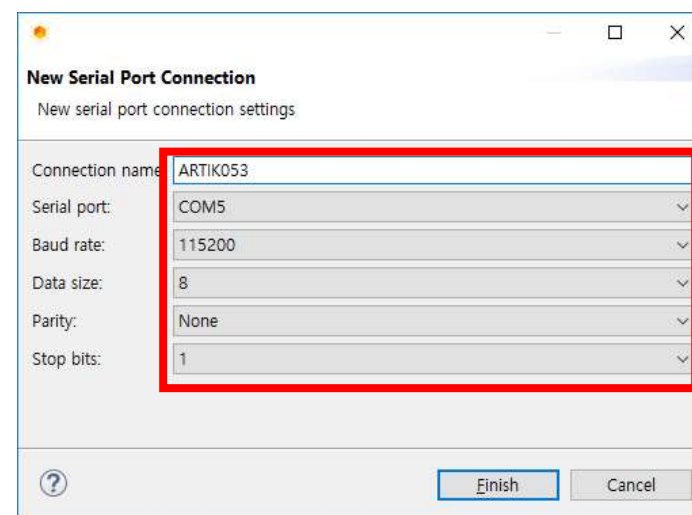
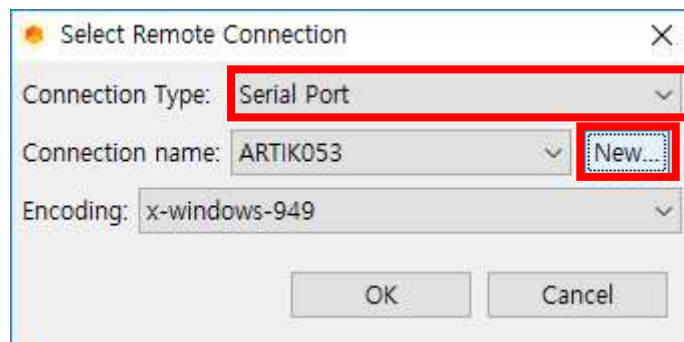


```
Problems Tasks Console Properties
Flash System Image Console:
[2018/04/09 02:44:02:948]target halted in ARM state due to debug-request, current mode: Supervisor
[2018/04/09 02:44:02:948]cpsr: 0x800001d3 pc: 0x040239d8
[2018/04/09 02:44:02:948]D-Cache: disabled, I-Cache: enabled
[2018/04/09 02:44:03:067]Flashing C:/ARTIK/IDE/v1/workspace/hello/Debug/tinyara_head.bin to 'OS' partition at 0x040C8000...
[2018/04/09 02:44:03:265]target halted in ARM state due to debug-request, current mode: Supervisor
[2018/04/09 02:44:03:266]cpsr: 0x600001d3 pc: 0x04019214
[2018/04/09 02:44:03:266]D-Cache: disabled, I-Cache: enabled
[2018/04/09 02:44:26:147]628224 bytes written at address 0x040c8000
[2018/04/09 02:44:26:147]downloaded 628224 bytes in 10.475966s (58.563 KiB/s)
Flash operation successful!
```



# Connection

## ❖ Make Console Window (≈putty)







## Results

### ❖ ARTIK 053 said 'Hello, World!'

A screenshot of a development environment's console window. The window has tabs for "Problems", "Tasks", "Console", and "Properties". The "Console" tab is active, showing the output of an application running on an ARTIK053 device. The output text is as follows:

```
ARTIK053 (CONNECTED)
## Starting application at 0x040C8020 ...
s5j_sflash_init: FLASH Quad Enabled
i2c_uioregister: Registering /dev/i2c-0
i2c_uioregister: Registering /dev/i2c-1
System Information:
    Version: 1.0
    Commit Hash: 84b0811c05b6bf0158db82238b0462c50c4a3403
    Build User: ARTIK@Samsung
    Build Time: 2017-11-25 15:23:06
    System Time: 01 Jan 2010, 00:00:00 [s] UTC Hardware RTC Support
TASH>Hello, World!!
```

The last line, "TASH>Hello, World!!", is highlighted with a red rectangular box.



# 기본 예제

- Hello World!
- LED
- Switch
- PWM
- ADC



# Hello World! (1)

## ❖ main\_hello.c

```
#include <stdio.h>

void main(void)
{
    while(1)
    {
        printf("Hello, World!!\n");
        up_mdelay(1000);
    }
}
```



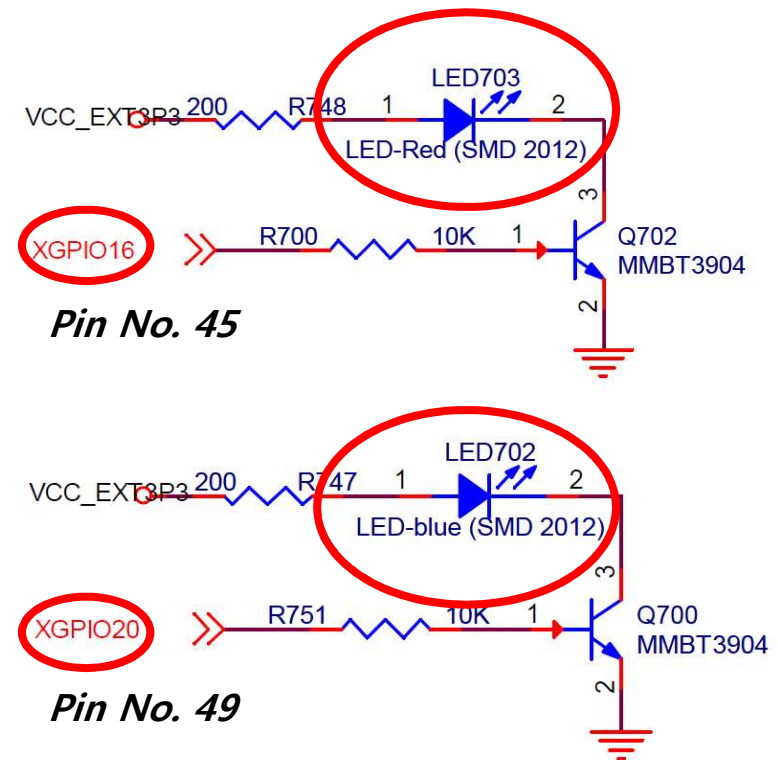
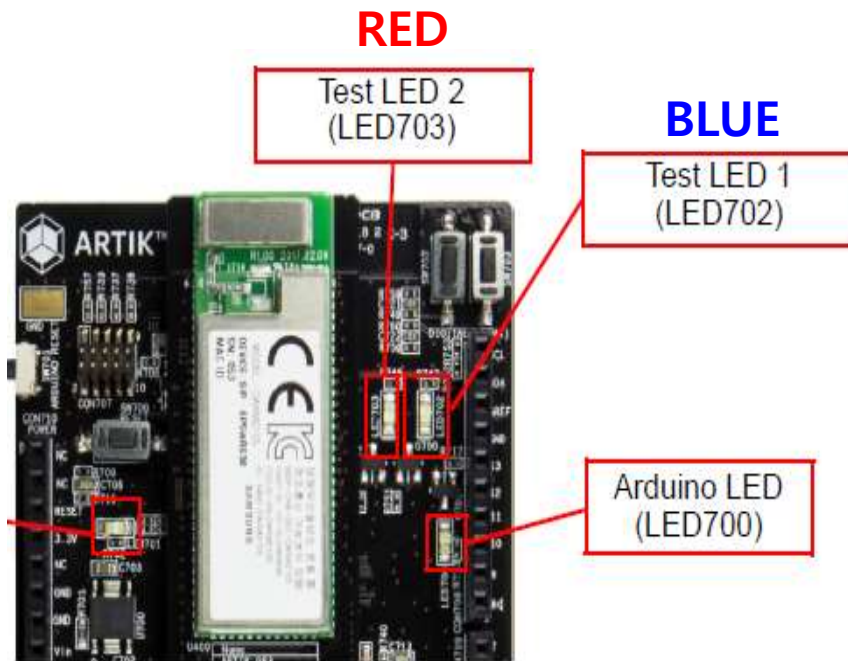
# Hello World! (2)

## ◆ Result

[illegible]

# LED (1)

## ❖ LEDs on ARTIK 053





## LED (2)

### ❖ gpio.h

```
#ifndef GPIO_H_
#define GPIO_H_

#include <fcntl.h>
#include <tinyara/gpio.h>

#define HIGH 1
#define LOW 0
void gpio_write(int port, int value);
int gpio_read(int port);

#endif /*GPIO_H_*/
```



## LED (3)

### ❖ gpio.c

```
#include "gpio.h"

void gpio_write(int port, int value)
{
    char str[4];
    static char devpath[16];
    snprintf(devpath, 16, "/dev/gpio%d", port);
    int fd = open(devpath, O_RDWR);

    ioctl(fd, GPIOIOC_SET_DIRECTION, GPIO_DIRECTION_OUT);
    write(fd, str, snprintf(str, 4, "%d", value != 0) + 1);

    close(fd);
}

int gpio_read(int port)
{
    char buf[4];
    char devpath[16];
    snprintf(devpath, 16, "/dev/gpio%d", port);
    int fd = open(devpath, O_RDWR);

    read(fd, buf, sizeof(buf));

    close(fd);

    return buf[0]=='1';
}
```



## LED (4)

### ❖ main\_led.c

```
#include <stdio.h>
#include "gpio.h"

#define LED_RED 45
#define LED_BLUE 49

void main(void)
{
    while(1)
    {
        printf("LED TEST - | RED : ON | BLUE : OFF | \n");
        gpio_write(LED_RED,HIGH);
        gpio_write(LED_BLUE,LOW);
        up_mdelay(1000);

        printf("LED TEST - | RED : OFF | BLUE : ON | \n");
        gpio_write(LED_RED,LOW);
        gpio_write(LED_BLUE,HIGH);
        up_mdelay(1000);
    }
}
```



## LED (5)

### ❖ results

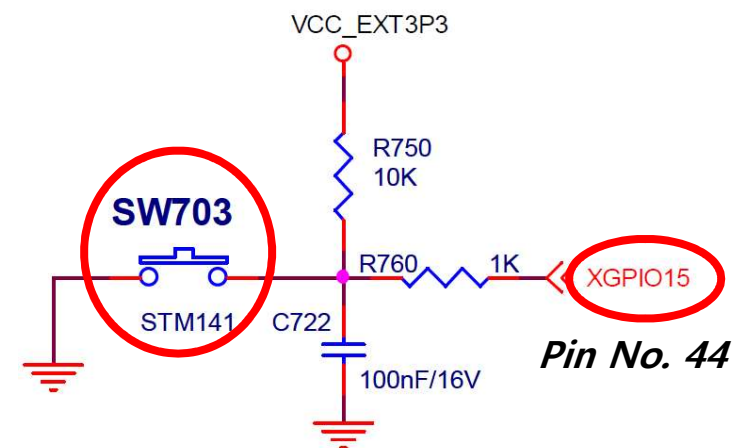
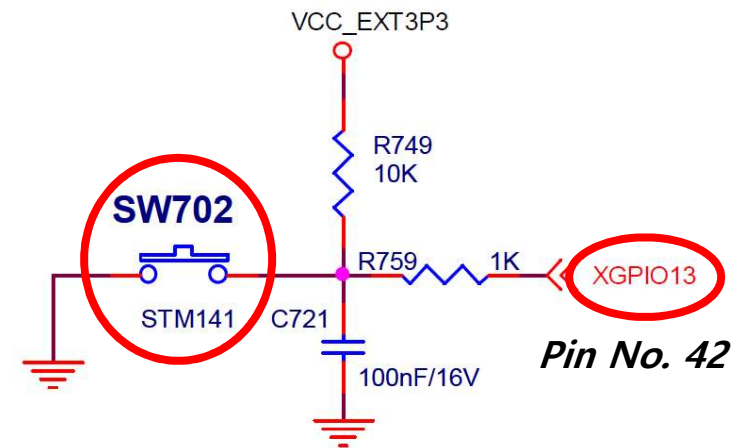
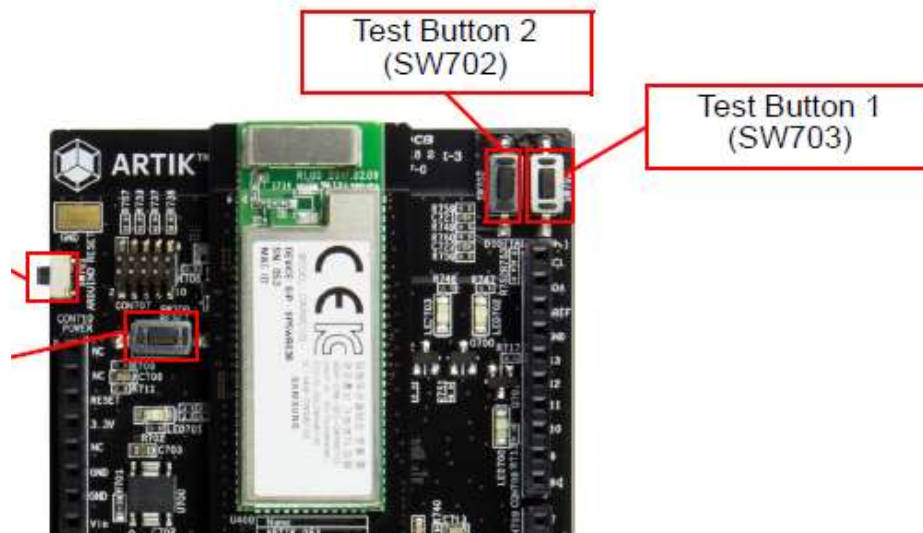
Problems Tasks Console Properties			
A (CONNECTED)			
LED TEST -	RED : OFF	BLUE : ON	
LED TEST -	RED : ON	BLUE : OFF	
LED TEST -	RED : OFF	BLUE : ON	
LED TEST -	RED : ON	BLUE : OFF	
LED TEST -	RED : OFF	BLUE : ON	
LED TEST -	RED : ON	BLUE : OFF	
LED TEST -	RED : OFF	BLUE : ON	
LED TEST -	RED : ON	BLUE : OFF	
LED TEST -	RED : OFF	BLUE : ON	
LED TEST -	RED : ON	BLUE : OFF	
LED TEST -	RED : OFF	BLUE : ON	





## Switch (1)

### ❖ Switches on ARTIK 053





## Switch (2)

### ❖ main\_switch.c (1)

```
#include <stdio.h>
#include "gpio.h"

//GPIO 13(42) 0/1 : switch on/off
//GPIO 16(45) 0/1 : RED off/on
//GPIO 15(44) 0/1 : switch on/off
//GPIO 20(49) 0/1 : BLUE off/on

#define LED_RED 45
#define LED_BLUE 49
#define SW_RED 42
#define SW_BLUE 44

void main(void)
{
    int sw_red_val = 0;
    int sw_blue_val = 0;

    while(1)
    {
        sw_red_val = gpio_read(SW_RED);
        sw_blue_val = gpio_read(SW_BLUE);

        printf("Read GPIO [RED SW(%d) : %d, BLUE SW(%d) : %d]\n", SW_RED,sw_red_val,SW_BLUE,sw_blue_val);
```



## Switch (3)

### ❖ main\_switch.c (2)

```
        if (sw_red_val == 0)
        {
            gpio_write(LED_RED,HIGH);
            printf("LED state [RED ON, ");
        }
        else
        {
            gpio_write(LED_RED,LOW);
            printf("LED state [RED OFF, ");
        }

        if (sw_blue_val == 0)
        {
            gpio_write(LED_BLUE,HIGH);
            printf("BLUE ON]\n\n");
        }
        else
        {
            gpio_write(LED_BLUE,LOW);
            printf("BLUE OFF]\n\n");
        }

        up_mdelay(1000);
    }
}
```



## Switch (4)

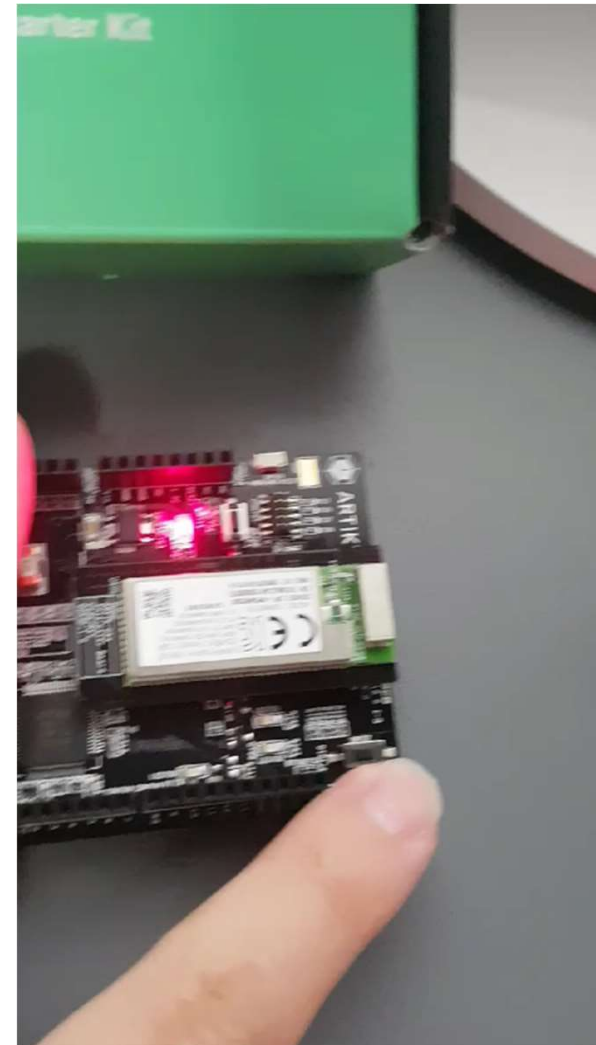
### ❖ Results

```
Problems Tasks Console Properties
A (CONNECTED)
LED state [RED OFF, BLUE OFF]

Read GPIO [RED SW(42) : 1, BLUE SW(44) : 1]
LED state [RED OFF, BLUE OFF]

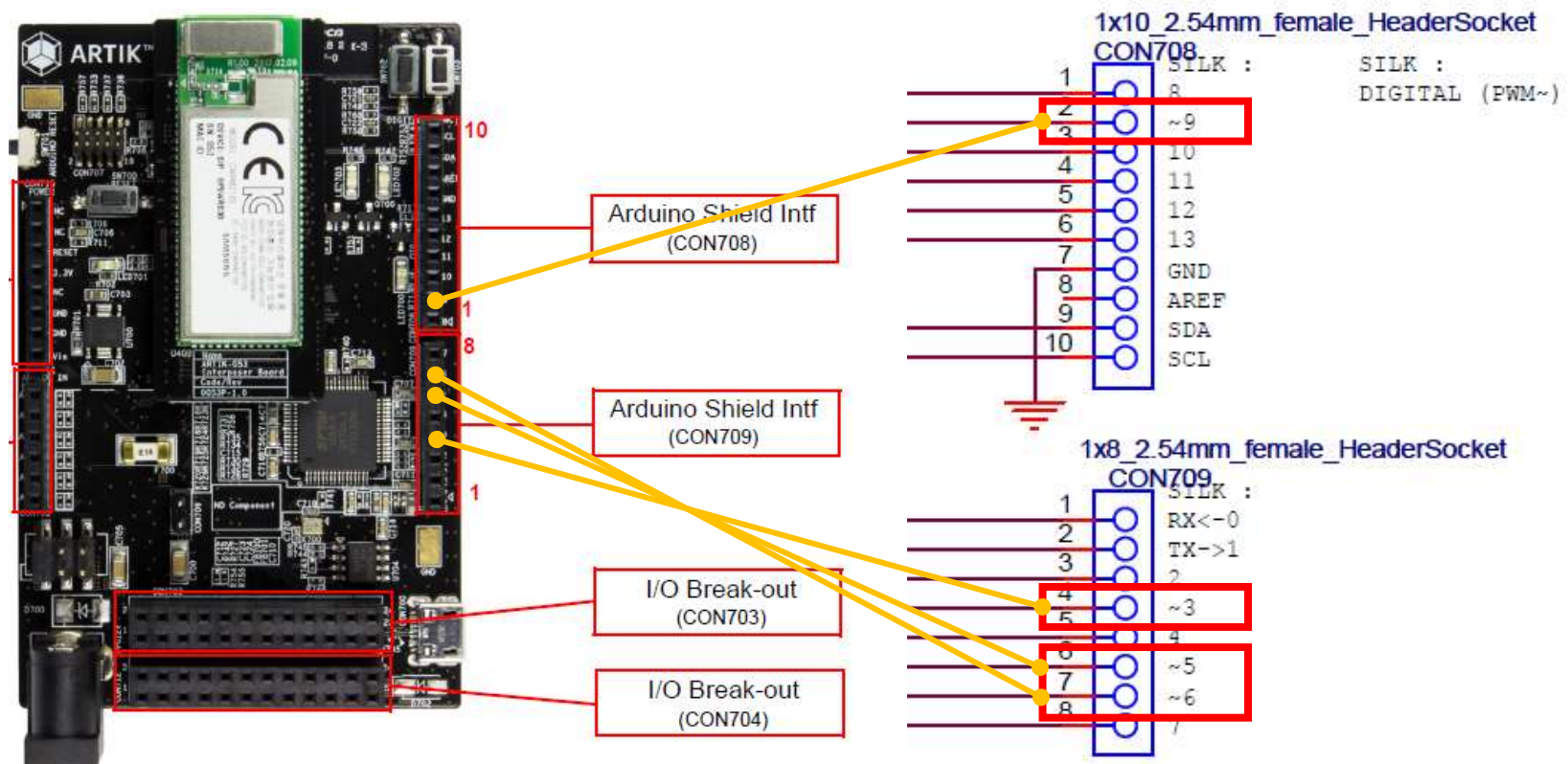
Read GPIO [RED SW(42) : 1, BLUE SW(44) : 1]
LED state [RED OFF, BLUE OFF]

Read GPIO [RED SW(42) : 1, BLUE SW(44) : 1]
LED state [RED OFF, BLUE OFF]
```



# PWM (1)

## ❖ PWMs in ARTIK 053





## PWM (2)

### ❖ pwm.h

```
#ifndef PWM_H_
#define PWM_H_

#include <fcntl.h>
#include <tinyara/pwm.h>

#define ENABLE 1
#define DISABLE 0

int pwm_open(int port);
void pwm_write(int fd, int period, int duty_cycle);
void pwm_close(int fd);

#endif /*PWM_H_*/
```



## PWM (3)

### ❖ pwm.c (1)

```
#include "PWM.h"

int pwm_open(int port)
{
    int fd;

    if (port==0) fd=open("/dev/pwm0",O_RDWR);
    else if (port==1) fd=open("/dev/pwm1",O_RDWR);
    else if (port==2) fd=open("/dev/pwm2",O_RDWR);
    else if (port==3) fd=open("/dev/pwm3",O_RDWR);
    else if (port==4) fd=open("/dev/pwm4",O_RDWR);
    else if (port==5) fd=open("/dev/pwm5",O_RDWR);

    return fd;
}
```



## PWM (4)

### ❖ pwm.c (2)

```
void pwm_write(int fd, int period, int duty_cycle)
{
    int frequency;
    ub16_t duty;
    struct pwm_info_s pwm_info;

    //set pwm_info parameter
    frequency = 1000000 / period;
    duty = duty_cycle * 65536 / period;
    pwm_info.frequency = frequency;
    pwm_info.duty = duty;

    ioctl(fd, PWMIOC_SETCAPABILITIES, (unsigned long)((uintptr_t)&pwm_info));
    ioctl(fd, PWMIOC_START);
}

void pwm_close(int fd)
{
    ioctl(fd, PWMIOC_STOP);
    close(fd);
}
```





## PWM (5)

### ❖ main\_pwm.c

```
#include <stdio.h>
#include "pwm.h"

#define PWM_PIN 0
#define PERIOD 1000

void main(void)
{
    int i;
    int fd;

    fd=pwm_open(PWM_PIN);
    while(1)
    {
        for (i=0 ; i< 1000 ; i=i+10)
        {
            printf("PORT : %d | PERIOD : %d | Duty_Cycle : %d\n", PWM_PIN, PERIOD, i/10);
            pwm_write(fd, PERIOD, i);
            up_mdelay(100);
        }

        for (i=990 ; i>0 ; i=i-10)
        {
            printf("PORT : %d | PERIOD : %d | Duty_Cycle : %d \n", PWM_PIN, PERIOD, i/10);
            pwm_write(fd, PERIOD, i);
            up_mdelay(100);
        }
    }
    pwm_close(fd);
}
```



## PWM (6)

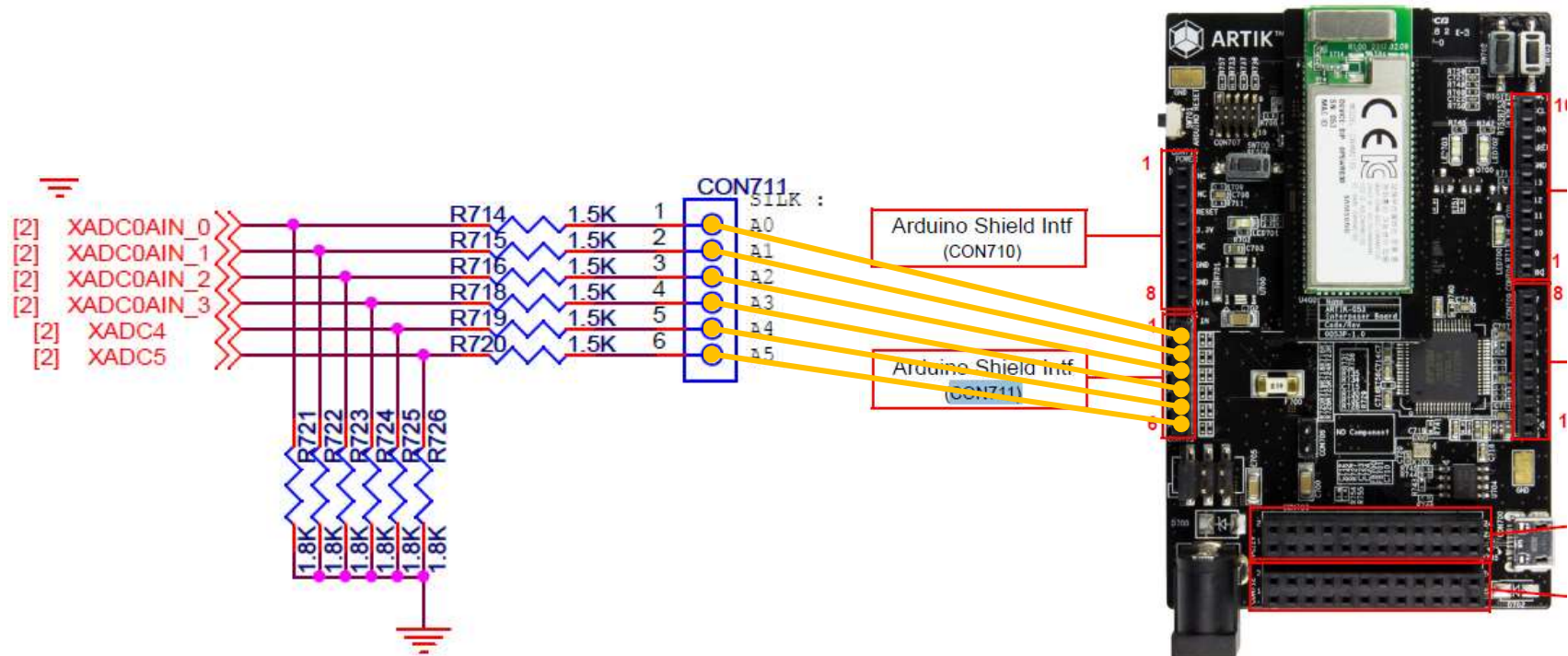
### ❖ Results

Problems Tasks Console Properties			
A (CONNECTED)			
PORT : 0	PERIOD : 1000	Duty_Cycle : 50	
PORT : 0	PERIOD : 1000	Duty_Cycle : 51	
PORT : 0	PERIOD : 1000	Duty_Cycle : 52	
PORT : 0	PERIOD : 1000	Duty_Cycle : 53	
PORT : 0	PERIOD : 1000	Duty_Cycle : 54	
PORT : 0	PERIOD : 1000	Duty_Cycle : 55	
PORT : 0	PERIOD : 1000	Duty_Cycle : 56	
PORT : 0	PERIOD : 1000	Duty_Cycle : 57	
PORT : 0	PERIOD : 1000	Duty_Cycle : 58	
PORT : 0	PERIOD : 1000	Duty_Cycle : 59	
PORT : 0	PERIOD : 1000	Duty_Cycle : 60	



## ADC (1)

### ❖ ADCs in ARTIK 053





## ADC (2)

### ❖ adc.h

```
#ifndef ADC_H_
#define ADC_H_

#include <errno.h>
#include <fcntl.h>
#include <tinyara/analog/adc.h>
#include <tinyara/analog/ioctl.h>

#define S5J_ADC_MAX_CHANNELS 4

int read_adc(int channel);

#endif /*ADC_H_*/
```



## ADC (3)

### ❖ adc.c (1)

```
#include "adc.h"

int read_adc(int channel)
{
    int fd, ret;
    struct adc_msg_s sample[S5J_ADC_MAX_CHANNELS];
    int32_t data;
    size_t readsize;
    ssize_t nbytes;

    fd = open("/dev/adc0", O_RDONLY);

    if(fd < 0)
    {
        printf("%s : open failed : %d \n", __func__, errno);
        return -1;
    }
}
```

## ADC (4)

### ❖ adc.c (2)

```
for(;;)
{
    ret = ioctl(fd, ANIOCT_TRIGGER, 0);
    if (ret < 0)
    {
        printf("%s : ioctl failed : %d \n", __func__, errno);
        close(fd);
        return -1;
    }
    readsize = S5J_ADC_MAX_CHANNELS * sizeof(struct adc_msg_s);
    nbytes = read(fd, sample, readsize);

    if(nbytes < 0)
    {
        if(errno != EINTR)
        {
            printf("%s : read failed : %d \n", __func__, errno);
            close(fd);
            return -1;
        }
    }
    else if (nbytes == 0)
    {
        printf("%s : No data read, Ignoring\n", __func__);
    }
}
```

## ❖ adc.c (3)

```

else
{
    int nsamples = nbytes / sizeof(struct adc_msg_s);
    if (nsamples * sizeof(struct adc_msg_s) != nbytes)
    {
        printf("%s : read size %ld is not a multiple of sample size=%d, Ignoring\n", __func__, (long)nbytes,
sizeof(struct adc_msg_s));
    }
    else
    {
        int i;
        for (i=0; i<nsamples; i++)
        {
            if(sample[i].am_channel == channel)
            {
                data = sample[i].am_data;
                close(fd);
                return data;
            }
        }
    }
}
}
}

```



## ADC (6)

### ❖ main\_adc.c

```
#include <stdio.h>
#include "adc.h"

#define ADC_PIN0 0

void main(void)
{
    int32_t val;

    while(1)
    {
        val = read_adc(ADC_PIN0);
        printf("ADC%d value : %d \n",ADC_PIN0,val);
        up_mdelay(1000);
    }
}
```

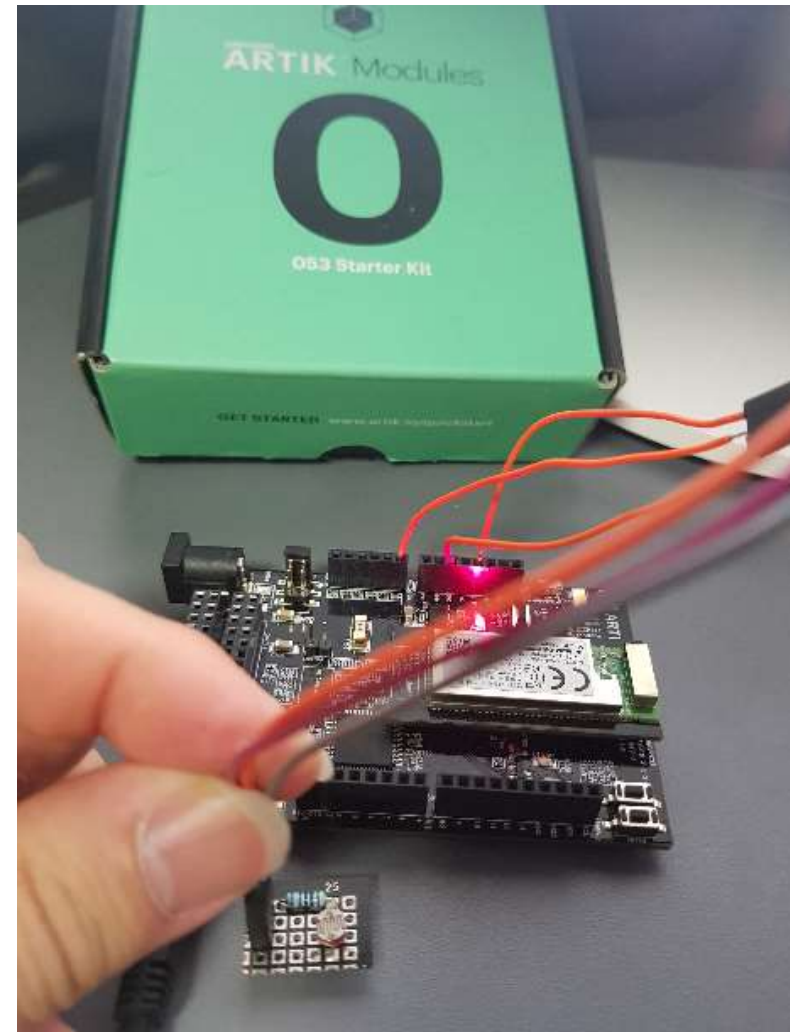




## ADC (7)

### ❖ Results

```
Problems Tasks Console Properties
A (CONNECTED)
ADC0 value : 756
ADC0 value : 761
ADC0 value : 727
ADC0 value : 758
ADC0 value : 474
ADC0 value : 104
ADC0 value : 192
ADC0 value : 957
ADC0 value : 963
ADC0 value : 857
ADC0 value : 740
█
```



**Thank you**