2019 MMILAB.DIP Seminar Week4(1/30~2/5)

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Contents

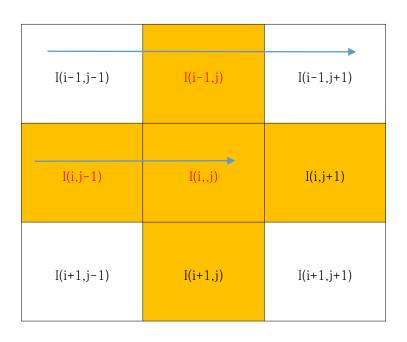
- 4,8 connected component labeling(CCL)
- Union find algorithm
- Coloring
- Effective way and Meaningful result
- Questions

Focus of this week

Comparison between algorithm

How to enhance performance??

4-CCL



If I(i-1,j) and I(i,j-1) are both connected,

: choose one of them (min value is better)

Append I(i-1,j) and I(i,j-1) on list, to decide representative label afterward

8-CCL

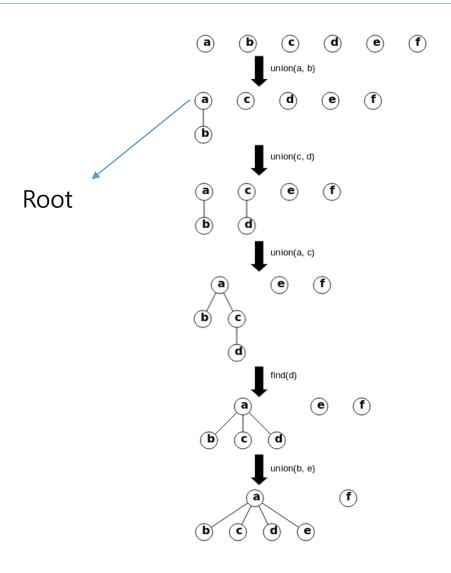
I(i-1,j-1)	I(i-1,j)	I(i-1,j+1)
	I(i,,j)	I(i,j+1)
I(i+1,j−1)	I(i+1,j)	I(i+1,j+1)

When more than two pixels are connected,

: choose one of them (min value is better)

Append connected components on list, to decide representative label afterward

Union find



Coloring

After label resolving

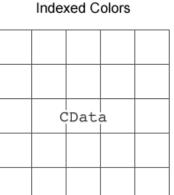
- 1. Sort label value (ex: [1,3,19,29....])
- 2. Divide each Label value's index by constant value and get remainder

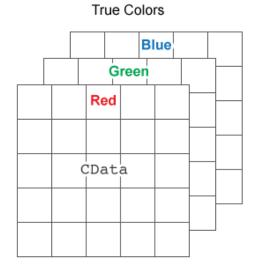
(ex: constant =5, [0,1,2,3,4,5,0,1,2...])

3. Assign different color for each pixel's remainder

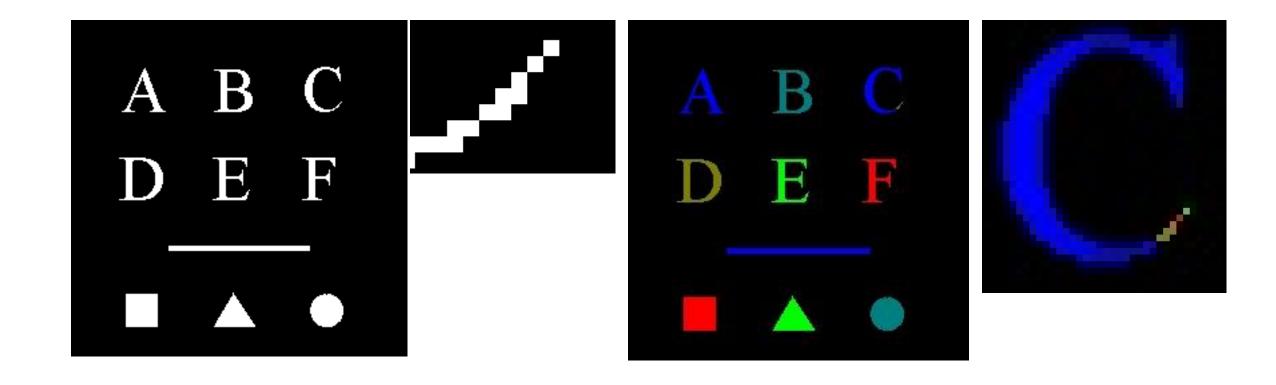
Convert gray image to color image

- 1. make three image size of zero array (for 3 color channel, initialize)
- 2. Stack 3 zero array
- 3. Assign color (R,G,B) value to each array for each case

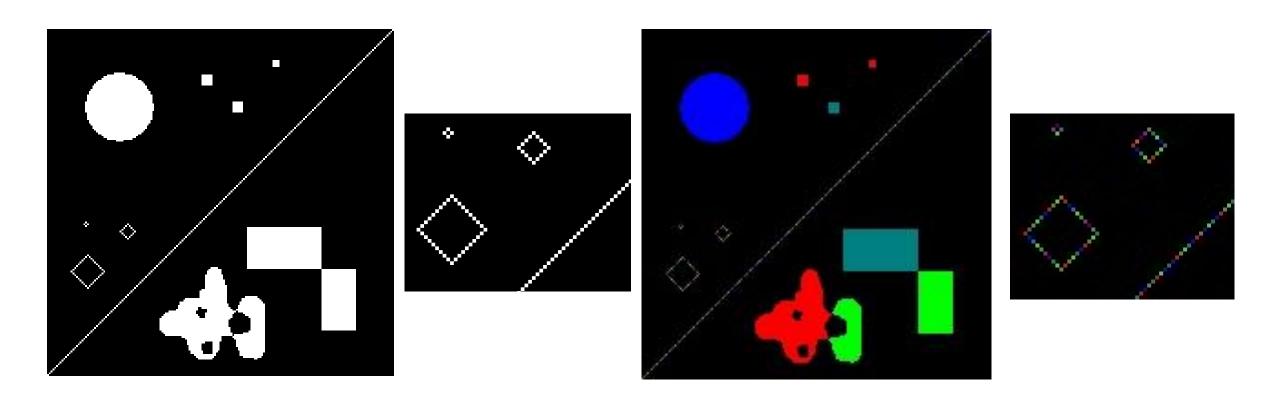




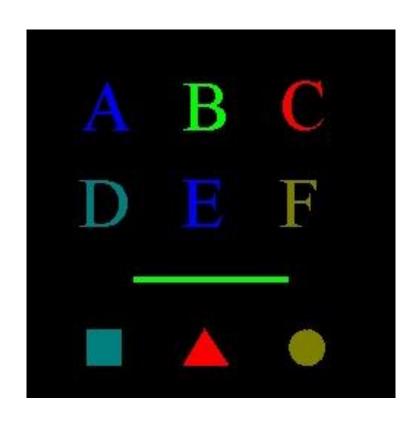
Difference between 4-CCL 8-CCL

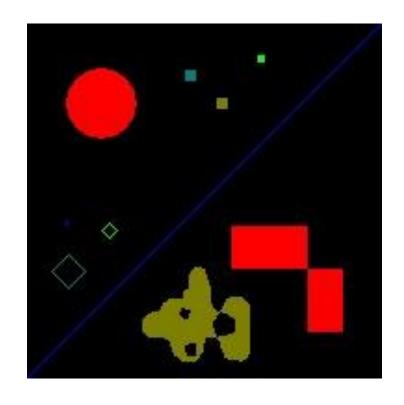


Difference between 4-CCL 8-CCL

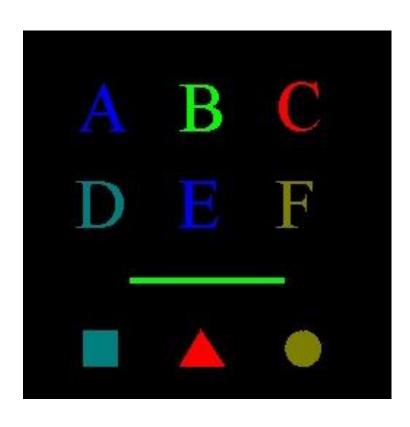


Difference between 4-CCL 8-CCL





Connected component pixel counting



Pixel counting

A: Label =3, 260 pixels

B: Label =5, 400 pixels

C : Label =8, 251 pixels

D : Label =15, 396 pixels

E: Label = 20, 301 pixels

F: Label = 19, 260 pixels

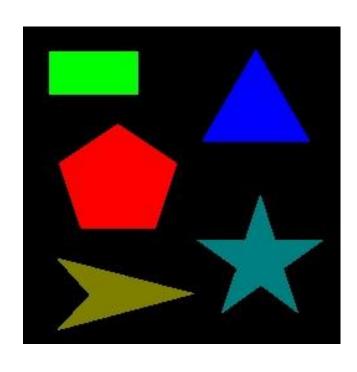
- : Label = 27,424 pixels

 \square : Label = 29, 408 pixels

 \triangle : Label = 28, 600 pixels

 \bigcirc : Label = 31, 490 pixels

Connected component pixel counting



Pixel counting

 \square : Label = 2, 2520 pixels

 \triangle : Label = 1, 3298 pixels

pentagon : Label = 3, 5636 pixels

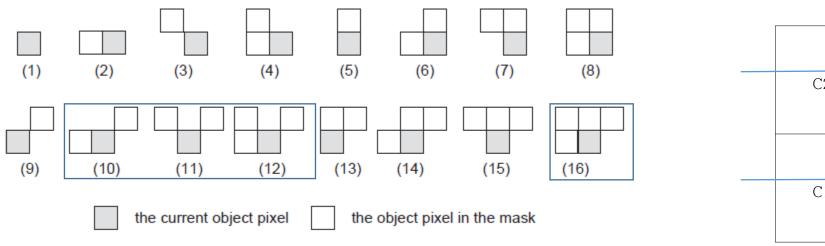
Effective way (for 8CCL)

- 1. Reducing operation (resolve, zero pixel)
- 2. Reducing conditional(=if), loop iteration(=for)
- How to efficiently access to image pixel?
- 3. Memory access
- 4. Union find

I(i-1,j-1)	I(i-1,j)	I(i-1,j+1)
I(i,j-1)	I(i,j)	

- 1. No min() operation
- 2. Reducing resolve operation

Fast connected-component labeling L He, Y chao, K Suzuki, K wu – Pattern recognition,2009- Elsevier



C2 C3 C4

C1 I(i,j)

Fig. 3. Sixteen possible cases for the current object pixel in the mask for eight-connected connectivity.

The condition under which resolve does not take place

Fast connected-component labeling L He, Y chao, K Suzuki, K wu – Pattern recognition, 2009 - Elsevier

Table 1 Operations in the sixteen cases

Case	C ₄	<i>c</i> ₃	C ₂	c ₁	b(x, y)	Operations	
(1)	0	0	0	0	m	m = m + 1	
(2)	0	0	0	1	<i>c</i> ₁	No operation	
(3)	0	0	1	0	C ₂	No operation	
(4)	0	0	1	1	c_1 or c_2	No operation	
(5)	0	1	0	0	C ₃	No operation	
(6)	0	1	0	1	c_1 or c_3	No operation	
(7)	0	1	1	0	c_2 or c_3	No operation	
(8)	0	1	1	1	c_1 , c_2 , or c_3	No operation	
(9)	1	0	0	0	C ₄	No operation	
(10)	1	0	0	1	c_1 or c_4	$resolve(c_1, c_4)$	
(11)	1	0	1	0	C2 OF C4	resolve(c2, c4)	
(12)	1	0	1	1	c_1 , c_2 , or c_4	$resolve(c_1, c_4)$ or $resolve(c_2, c_4)$	
(13)	1	1	0	0	C3 OF C4	No operation	
(14)	1	1	0	1	С1, С3, ОГ С4	No operation	
(15)	1	1	1	0	C2, C3, OF C4	No operation	
(16)	1	1	1	1	$c_1, c_2, c_3, \text{ or } c_4$	No operation	

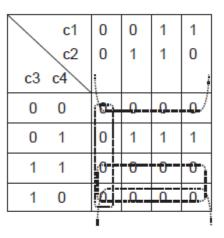
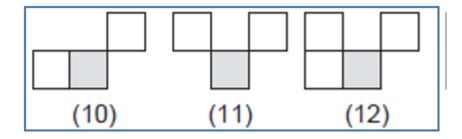


Fig. 4. The Karnaugh map for the operation resolve.

The condition under which resolve does not take place

Fast connected-component labeling L He, Y chao, K Suzuki, K wu – Pattern recognition, 2009 - Elsevier



(10)	1	0	0	1	c ₁ or c ₄	$resolve(c_1, c_4)$
(11)	1	0	1	0	C2 OF C4	resolve(c2, c4)
(12)	1	0	1	1	c_1 , c_2 , or c_4	$resolve(c_1, c_4)$ or $resolve(c_2, c_4)$

Additionally: if C1 = C4, C2 = C4, no operation

Fast connected-component labeling L He, Y chao, K Suzuki, K wu – Pattern recognition,2009- Elsevier

```
if (c3 \neq V_R)
 b(x, y) = c3;
else if (c1 \neq V_B)
  b(x, y) = c1;
  if (c4 \neq V_R)
    resolve(c4, c1);
else if (c2 \neq V_R)
  b(x, y) = c2;
  if (c4 \neq V_B)
    resolve(c2, c4);
else if (c4)
  b(x, y) = c4;
else
  b(x, y) = m, m = m + 1.
```

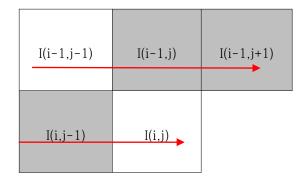
Reducing operation(zero pixel)

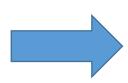
Don't need to operate for zero pixel

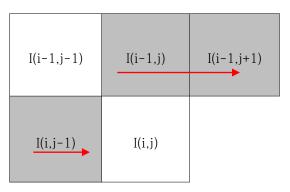
-After initializing, no access for zero pixel

img_true = np.where(img > 0)
<pre>img_true = np.asarray(img_true)</pre>

<pre>start = timeit.default_timer()</pre>
<pre>for i in range(img_true.shape[1]):</pre>
<pre>y = img_true[0][i]</pre>

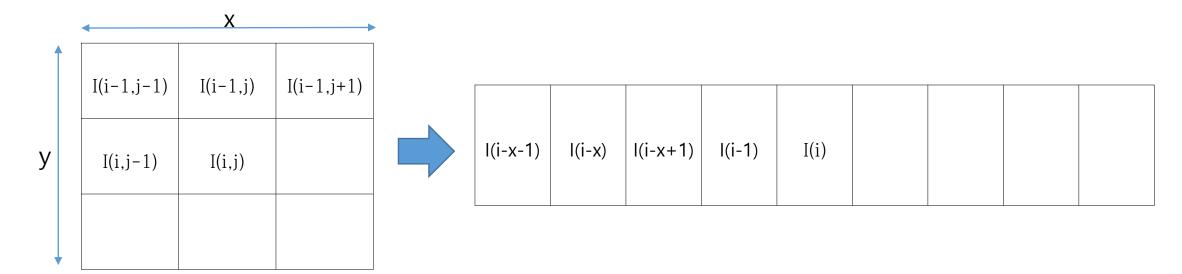






Reducing operation(2d array -> 1d array)

Nested for loop -> one for loop 2d array access -> 1d array access



flattening -> reshaping

: 2 times faster

Reducing operation(2d array -> 1d array)

2d array access -> 1d array access

Resolve pair

Pair_list :[(3,4),(4,5),(5,6),....]



Resolve pair

Pair_list :[3,4,4,5,5,6,....]

```
for p in range(len(pair_list)):
    disjoint.union(pair_list[p][0], pair_list[p][1])
```

```
for p in range(0,pair_list.shape[0],2):
    disjoint.union(pair_list[p], pair_list[p+1])
```

Reducing operation (Index calculation)

```
if Labeled_img[i-x] !=0..:
    Labeled_img[i] = Labeled_img[i-x]
elif Labeled_img[i-1] !=0..:
    Labeled_img[i] = Labeled_img[i-1]
    if Labeled_img[i-x+1] != 0 and Labeled_img[i-x+1] != Labeled_img[i-1]:
        pair_list = np.append(pair_list_[Labeled_img[i-x+1], Labeled_img[i-1]])
elif Labeled_img[i-x-1] != 0..:
    Labeled_img[i] = Labeled_img[i-x-1]
    if Labeled_img[i-x+1] != 0 and Labeled_img[i-x+1] != Labeled_img[i-x-1]:
```

Index pre-calculation

-> variable

1.More efficient memory access

2.Reduce summation operation

```
v = img_true[0][i]
v1 = v-x

if Labeled_img[v1] != 0:
    Labeled_img[v] = Labeled_img[v1]

elif Labeled_img[v - 1] != 0:
    Labeled_img[v] = Labeled_img[v - 1]
    if Labeled_img[v] = Labeled_img[v - 1]
    if Labeled_img[v1+1] != 0 and Labeled_img[v1+1] != Labeled_img[v - 1]:
        pair_list = np.append(pair_list, [Labeled_img[v1+1], Labeled_img[v - 1]])
```

Reducing operation (Union find)

```
class Disjointset pc:
   def __init__(self_n):
       self.data___= np.arange(n)
       self.size_ = n
   def upward(self,change list,index):
       value = self.data[index]
       if value == index :
               return index
       change list.append(index)
       return self.upward(change_list_value)
   def find(self_index):
       change list =[]
       result = self.upward(change list,index)
       for i in change_list_:
           self.data[i] = result
       return result
```

- 1.Path compression
- -> Reduce iteration in finding root

```
2.Disjoint set size = Maximum label value +1 (for optimization)
```

```
disjoint = Disjointset_pc(np.max(pair_list) + 1)
```

```
Pair_list :[ 3,4,4,5,5,6,....] -> maximum value
```

Reducing operation(Second pass loop)

Need two kind of loop -> Make Index array and iterate only for unequal component



Disjoint data (After union find)

: [0 1 2 3 3 3 3 3 3 3 3 3 3 3 3 3 4 5 5 5 7 7]

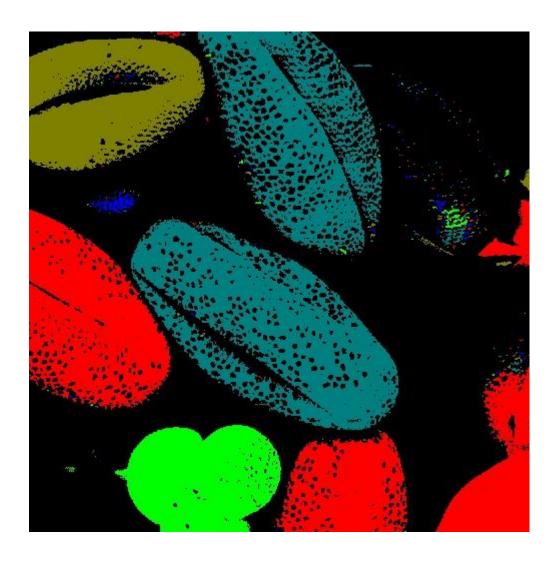
Index array

: [0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20]

```
disjoint_linear = np.arange(disjoint.data.shape[0])
a = np.where(disjoint.data != disjoint_linear)
```

Conclusion(pollen.bmp)

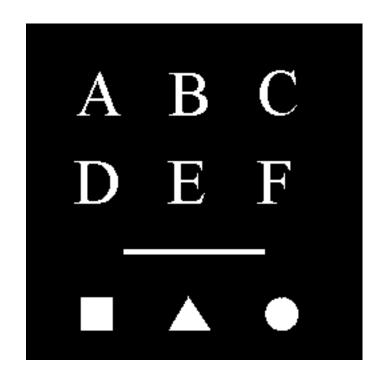


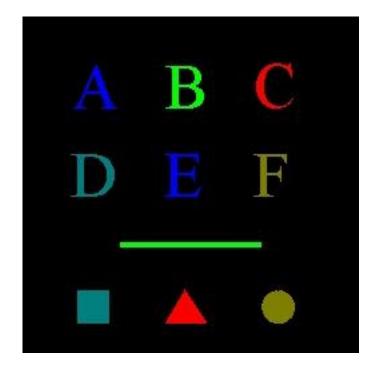


Conclusion(pollen.bmp)

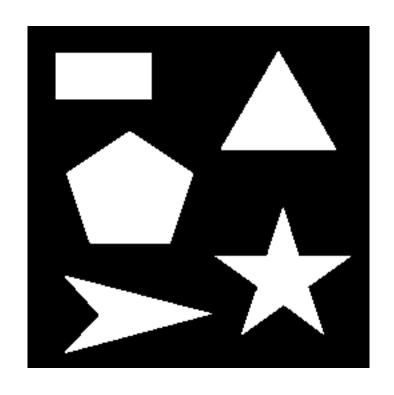
unit : s	No optimization	Resolve reduction	zero-pixel reduction	Array Dimension reduction	pass Compression (union find)	Second-pass reduction	Index pre-calculation
First - pass	35.4	3.25	1.63	0.80	0.80	0.80	0.65
Union-find	0.2	0.03	0.03	0.025	0.0126	0.0126	0.0126
Second-pass	1.2	1.2	1.2	0.54	0.54	0.28	0.28
Coloring	1.23	1.23	0.789	0.158	0.158	0.158	0.158
Total	38.03	5.71	3.649	1.523	1.5106	1.2506	1.1006
Total (except coloring)	36.8	4.48	2.86	1.365	1.3526	1.0926	0.9426

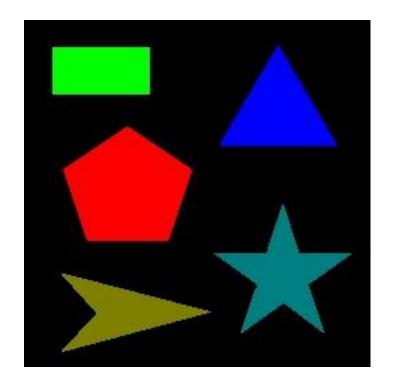
Other image (Symbol)



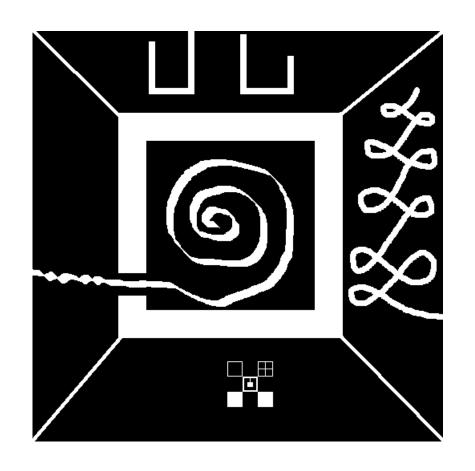


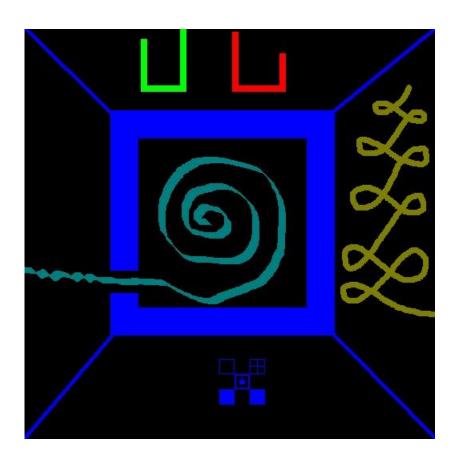
Other image (polygon)



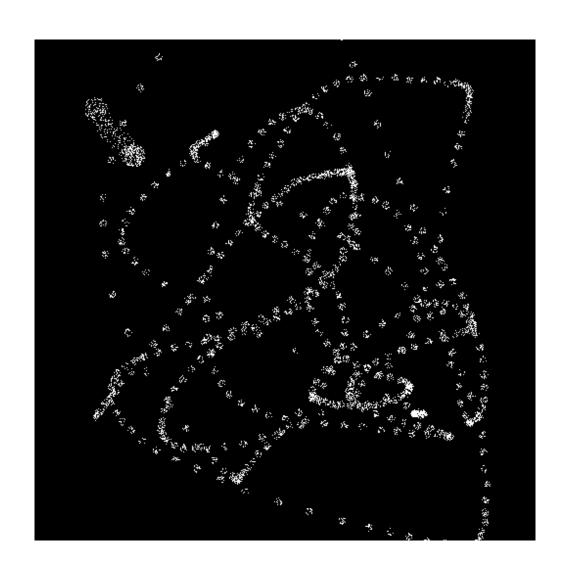


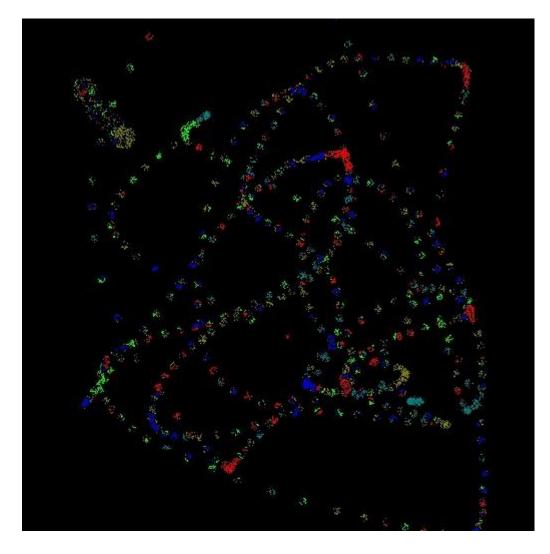
Other image



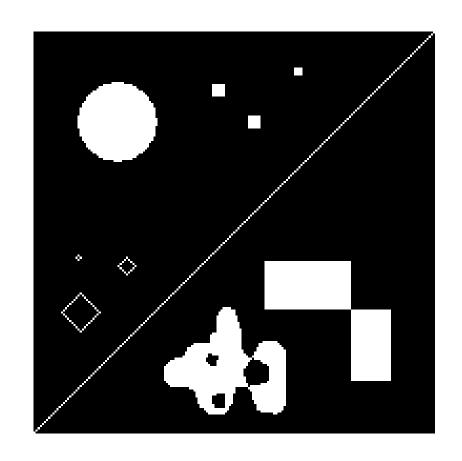


Other image(Foot print)



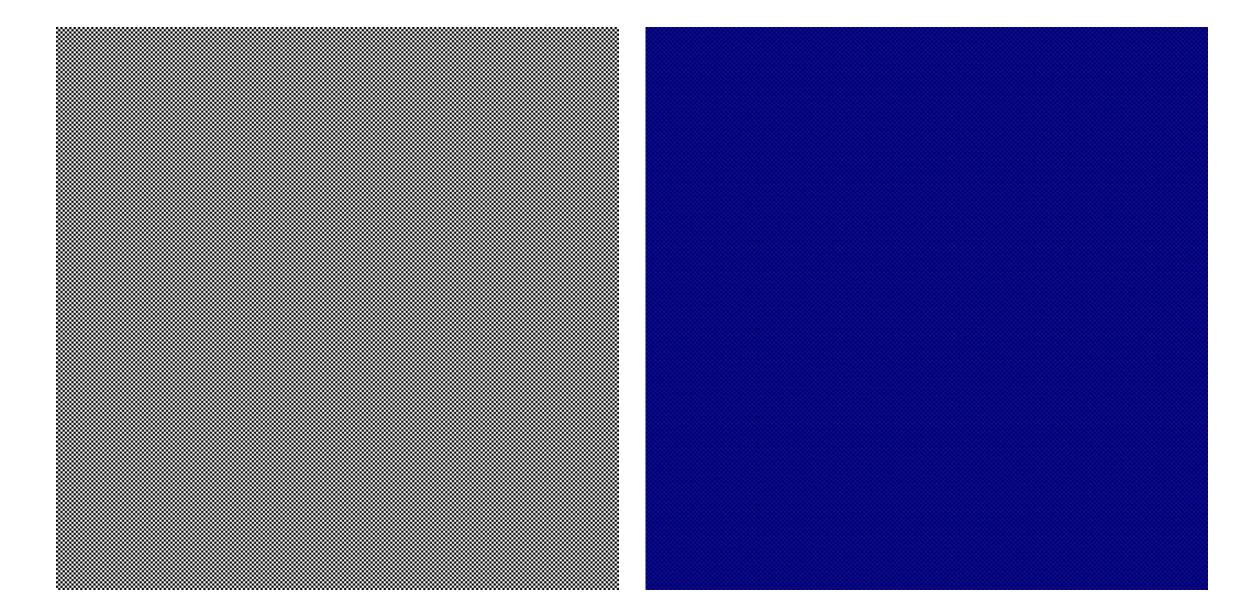


Other image(Moon light)

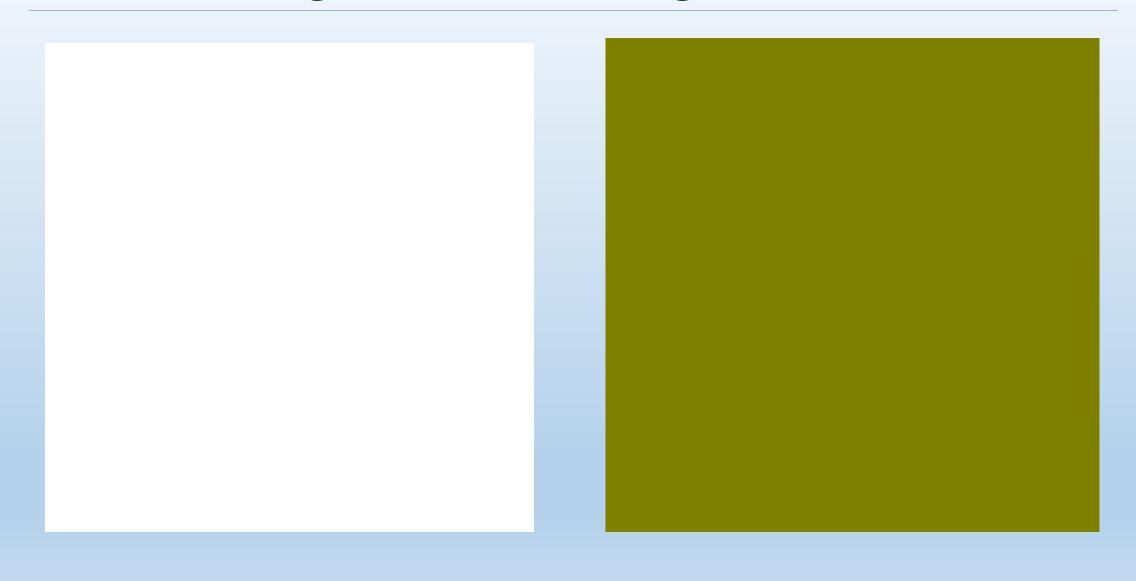




Other image(check board)



Other image (white image)



Other image

unit : s	Symbol	Polygon	Haze	Foot print	Moonlight	Check-board	White image
First - pass	0.0403	0.1208	0.3419	0.1209	0.0255	2.4197	1.6127
Union-find	0.0008	0.0006	0.0014	0.0081	0.0003	0.1816	0.0002
Second-pass	0.0041	0.0026	0.0555	0.1776	0.0008	0.0495	4.478 e-05
Coloring	0.0055	0.0071	0.0184	0.6893	0.0031	0.0175	0.020
Total	0.0507	0.1311	0.4172	0.9959	0.0297	2.6683	1.6329
Total (except coloring)	0.0452	0.124	0.3988	0.3066	0.0266	2.6508	1.6129

THANK YOU for your attention