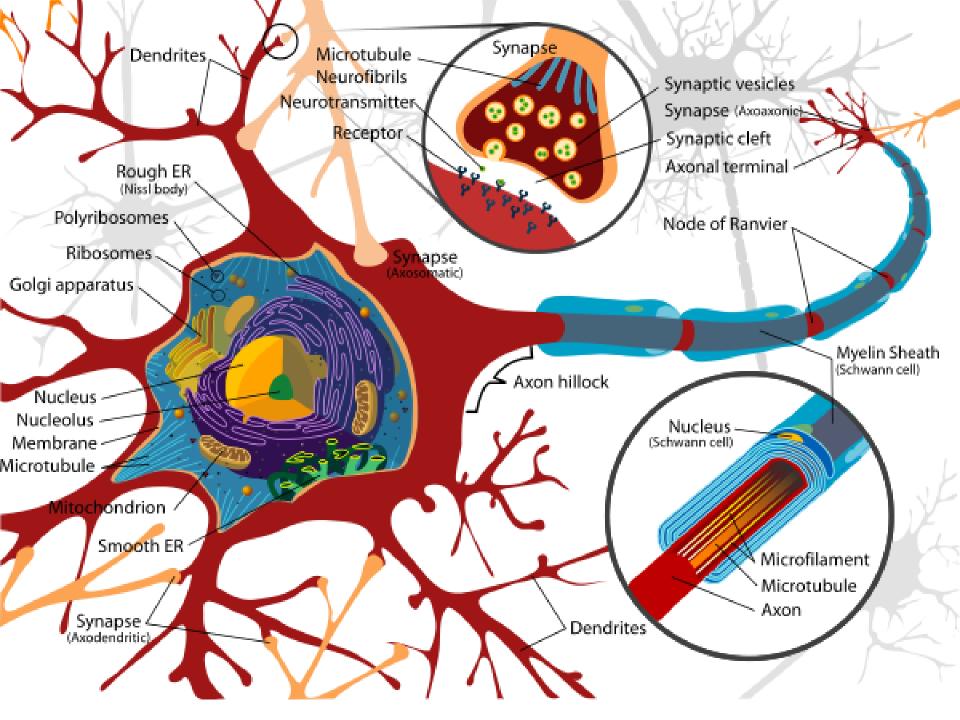
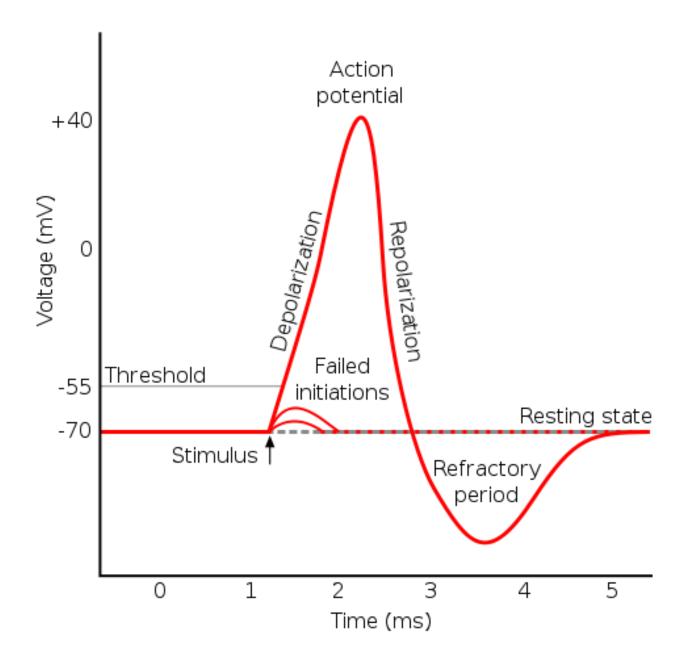
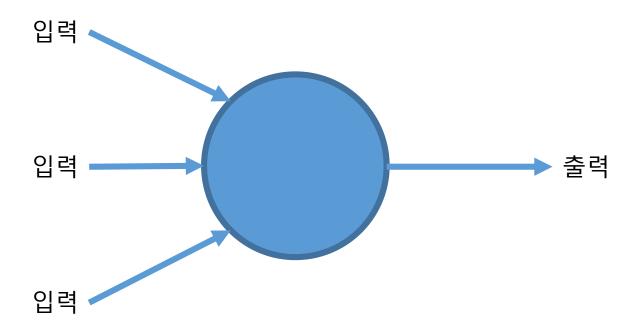
Neural Networks & Deep Learning

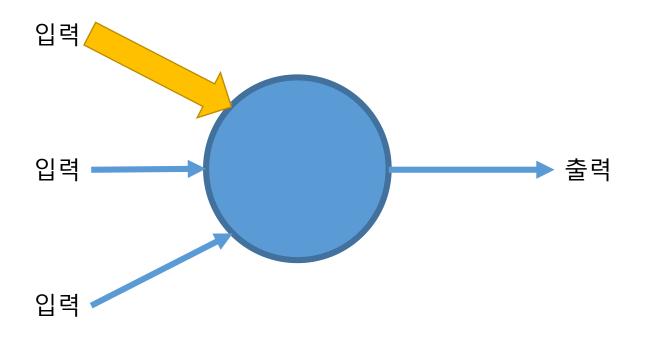


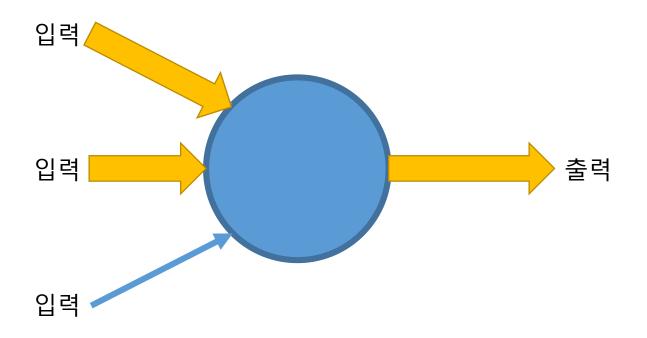




입력 신호가 역치를 넘지 못하면

출력 신호를 내보내지 않는다

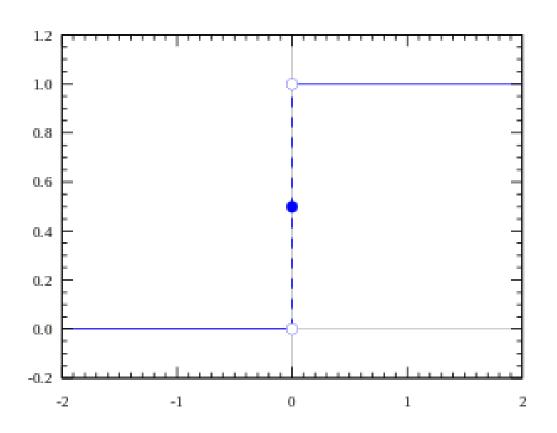




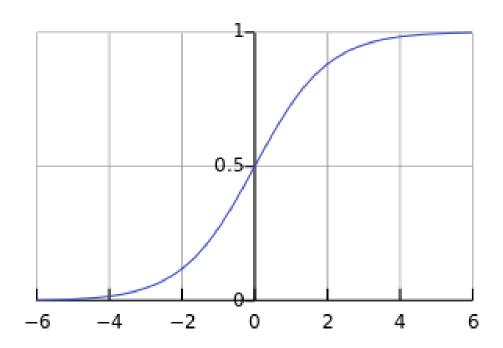
수식으로 표현

- 입력의 합계 > 역치 → 1
- 입력의 합계 < 역치 → 0

계단 함수(step function)



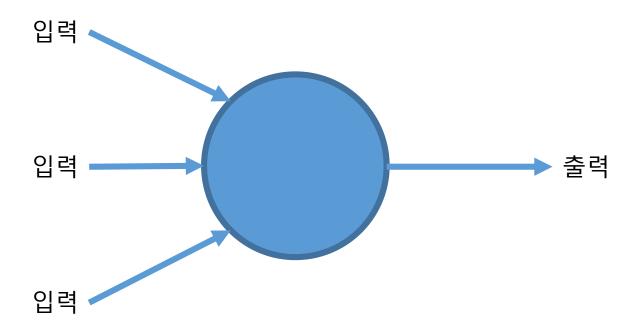
로지스틱 함수

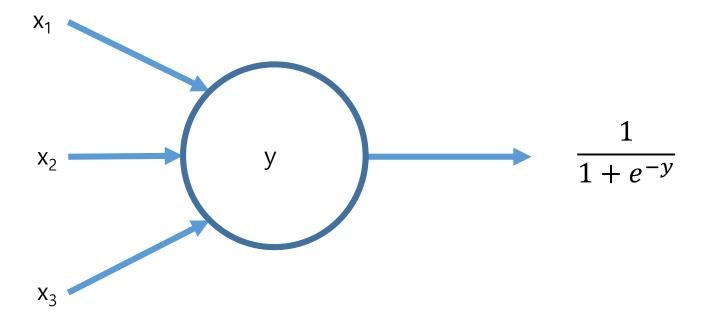


Logistic function

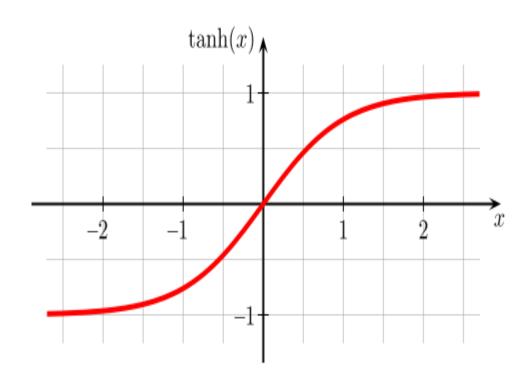
$$\frac{e^y}{1 + e^y} = \frac{1}{1 + e^{-y}}$$

$$y = w_0 + w_1 x_1 + w_2 x_2$$





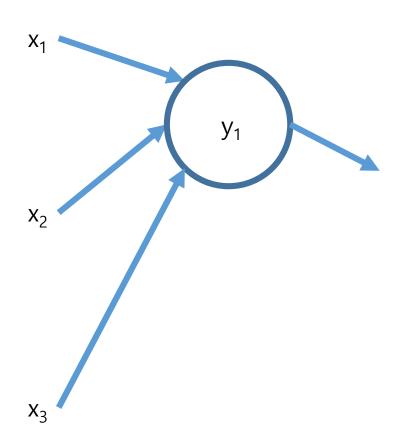
쌍곡탄젠트(hyperbolic tangent)

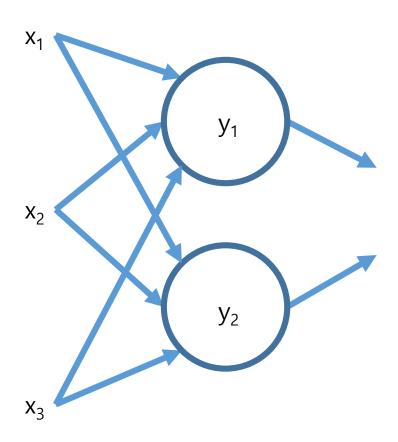


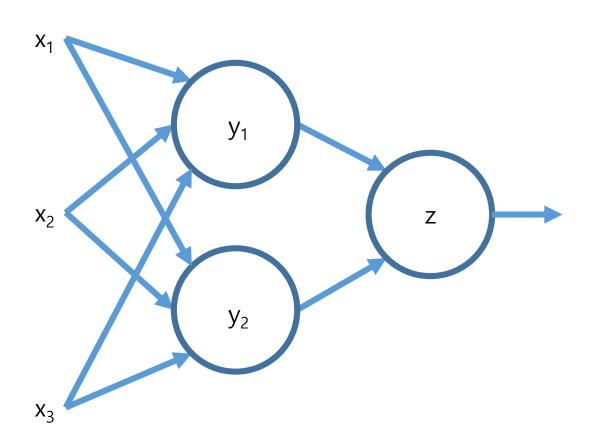
경사 하강법(gradient descent)

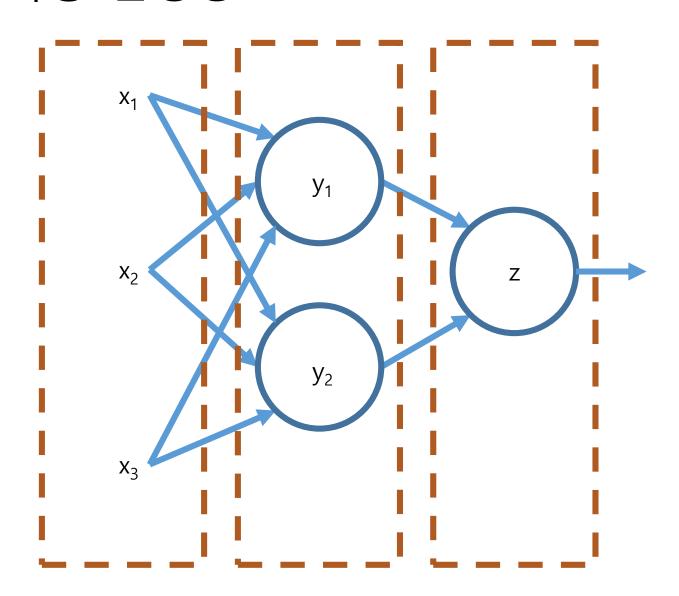
- 현재 모형의 오차를 구한다
- 오차를 가장 많이 줄일 수 있는 방향을 찾는다
- 그 방향으로 일정 폭만큼 계수를 수정한다
- 더 이상 오차가 줄어들지 않을 때까지 반복한다

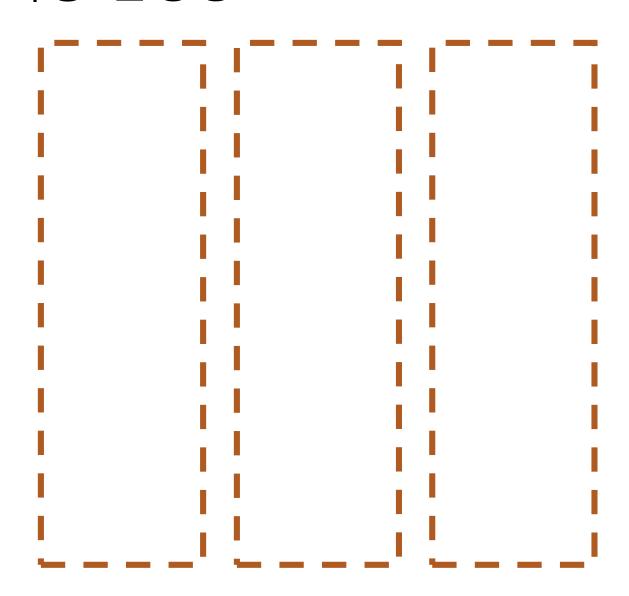
단층 신경망

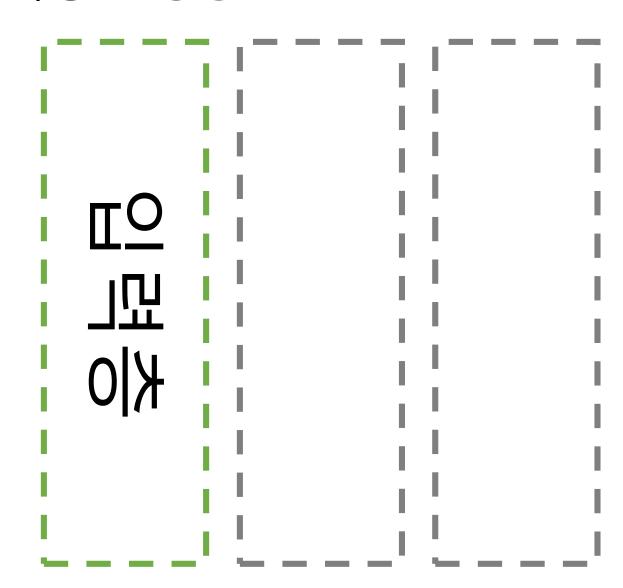


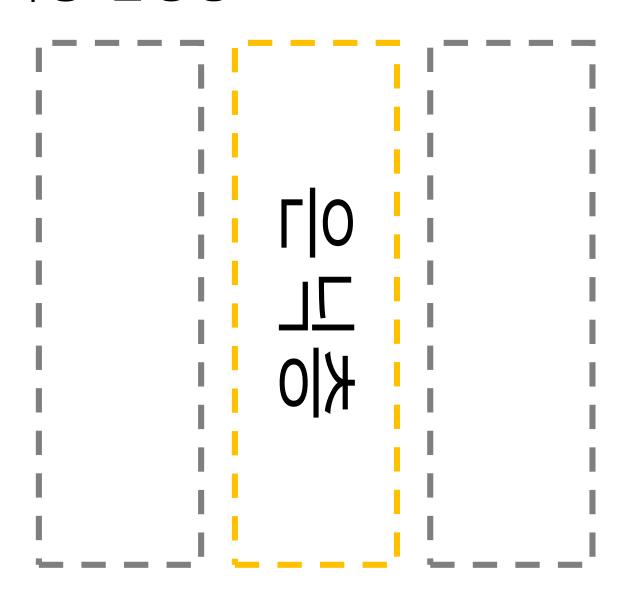


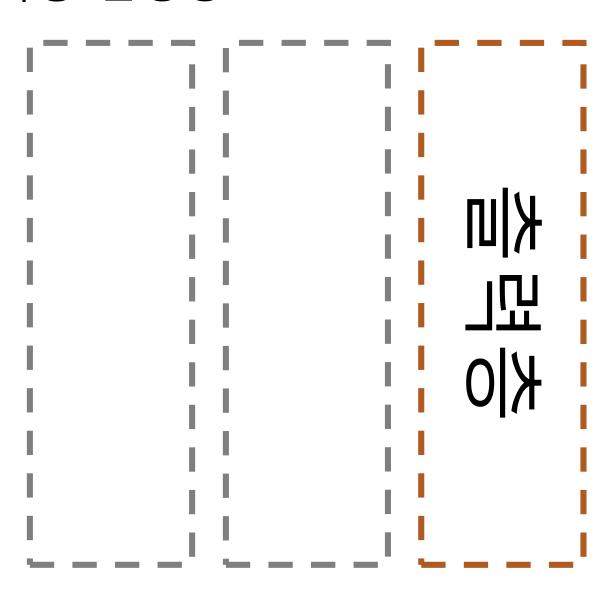




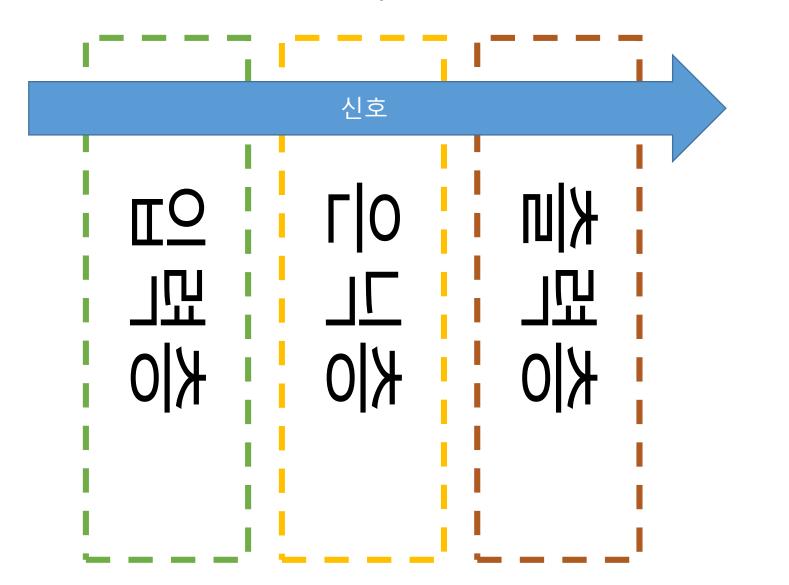




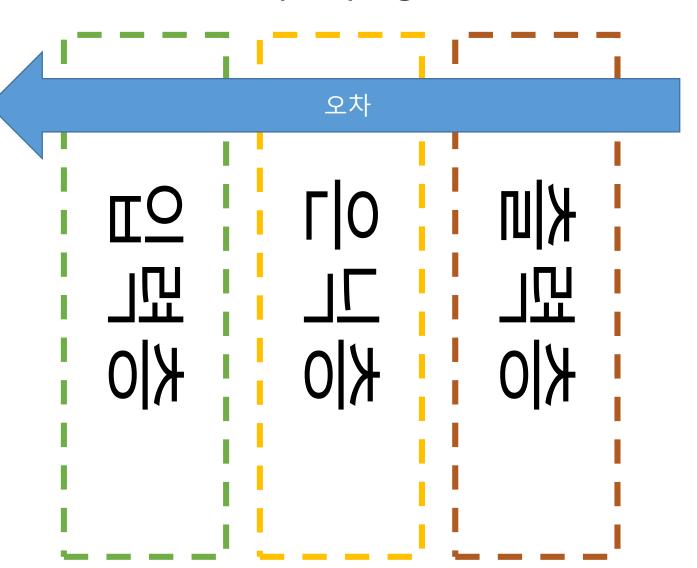




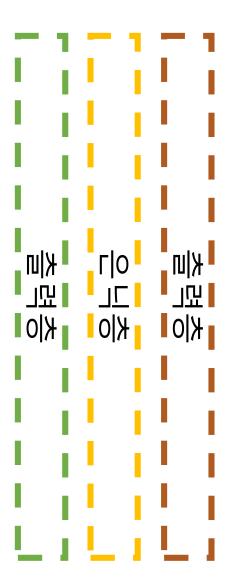
앞먹임 네트워크(feedforward network)



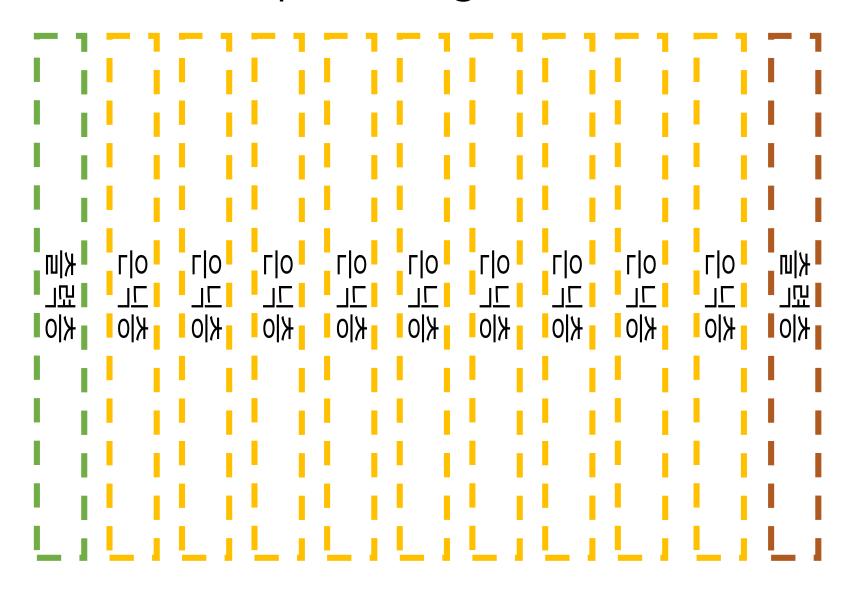
역전파 (backpropagation)



얕은 학습(shallow learning)



깊은 학습(deep learning)





Iterations

000,000

Learning rate

0.03

Activation Tanh

Regularization

None

Regularization rate

0

Problem type

Classification

DATA 2 HIDDEN LAYERS OUTPUT **FEATURES** Which dataset do Which properties Test loss 0.500 do you want to you want to use? Training loss 0.508 feed in? 4 neurons 2 neurons Ratio of training to test data: 50% The outputs are mixed with varying weights, shown by Noise: 0 the thickness of the Mnes. Batch size: 10 This is the output fromone neuron. 6 5 4 3 2 1 0 1 2 3 4 5 6 Hover to see It larger. $sin(X^{t})$ REGENERATE Colors shows data, neuron and sin(X2) weight values. Show test data Discretize output

딥러닝의 어려움

• 느린 학습 속도

• 사라지는 경사 문제(vanishing gradient)

• 과적합

해결책

• 컴퓨터 성능 향상 + GPGPU

• 빅데이터

• 정규화(L1, L2, Dropout ...)

GPU

- GPU: 그래픽 카드에 들어가는 칩
- 그래픽 관련 계산에 특화
- 많은 코어 수(GTX 1080의 경우 2,560코어)
- 그래픽 외의 대량의 특수 계산을 하는데 써보자(GPGPU)
- 엔비디아 그래픽 카드가 사실상 표준(CUDA)
- 딥러닝의 돌파구 마련

GPU

- GPU 프로그래밍은 매우 어려움
- GPU를 쉽게(?) 쓸 수 있는 딥러닝 라이브러리
 - Torch, Caffe, Theano, TensorFlow, MXNet, CNTK ...
- TensorFlow: 구글에서 개발 최근 각광
- Scikit-learn처럼 잘 몰라도 돌릴 수 있는 건 아님

아주 간단한 형태(AND, OR)

AND

X1	X2	Y
0	0	0
0	1	0
1	0	0
1	1	1

OR

X1	X2	Υ
0	0	0
0	1	1
1	0	1
1	1	1