

## UC2: Navigation

Actor: User	System: Navigation System
	0. System displays the main menu
1. User can view his/her current location and then enter the location that he/she is going to	2. The system will (a) check the heat map to get the route with the least populated people (b) generate the fastest route to get to the destination
3. The user can choose to save this location for future use	4. The system will store the users preferences on the database