Thanks for buyinf mobile horror menu
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Get Started:---

-Import mobile horror menu into your project.

We have 3 Script in script folder

-CurveMove- With this script, menus or buttons or anything else that includes it. It moves at run time. You can also specify the direction of movement

-MyNextLevel- you can load scenes with Name by timer

- UIFade - With this script, menus are fading. Give the script first and then add the "canvas group" and put alpha 0.