

The background of the slide is a dense, 3D-rendered field of numbers. The numbers are in various sizes and orientations, creating a sense of depth and movement. They are primarily in shades of light blue and white, with some darker blue numbers interspersed. The numbers are scattered across the entire frame, with some appearing more prominent than others.

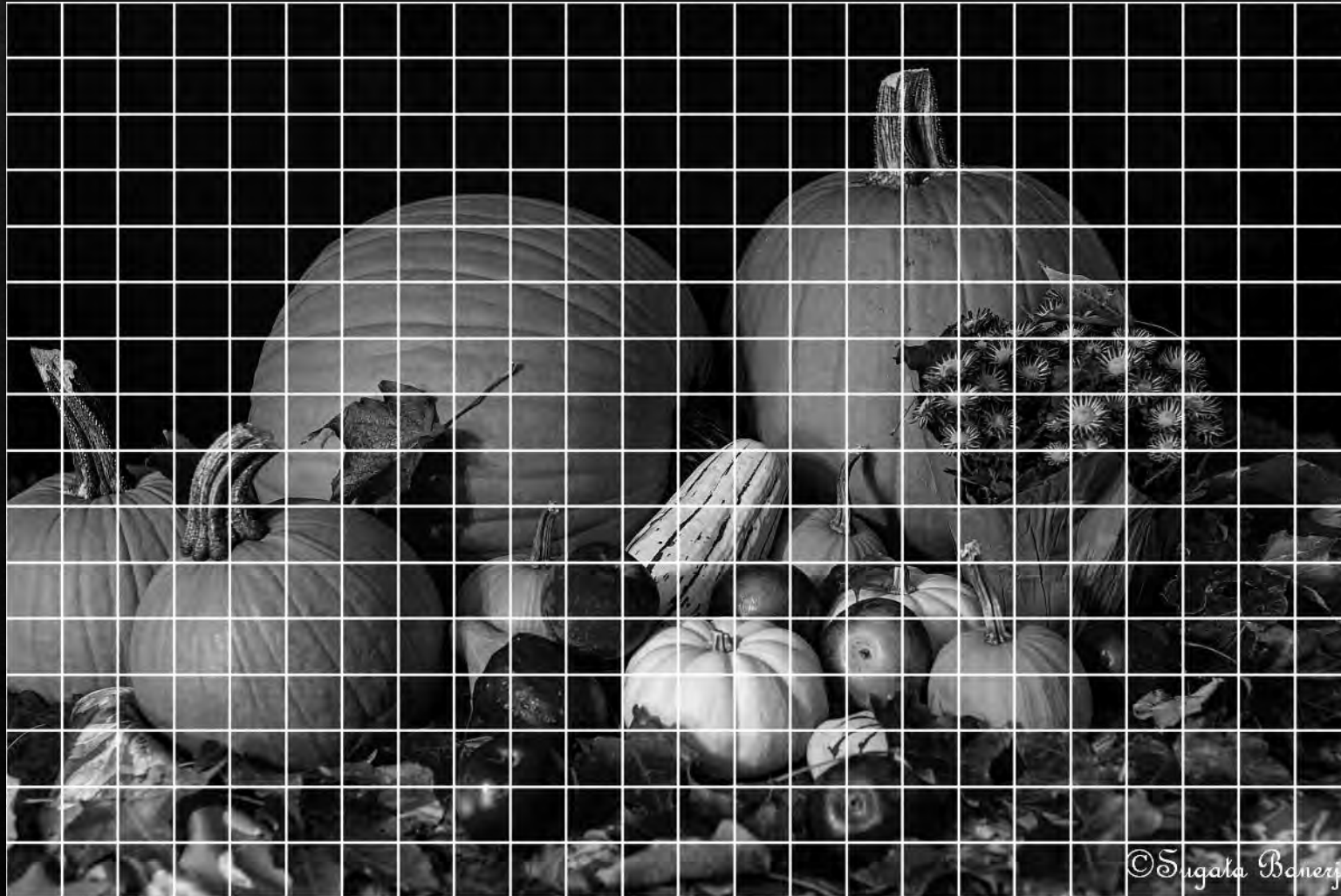
Image Representation

Sugata Banerji

CSCI 450

Lake Forest College

Image Formation

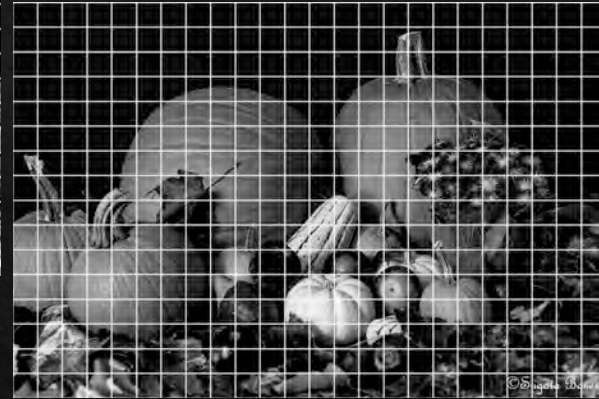


- A digital grayscale image is a 2-d matrix of intensity values
- The intensity I is a function of position
 - $I(x,y)$
- Each of the array elements (*enlarged here for clarity*) is called a pixel (picture element)
- Each pixel has one single intensity

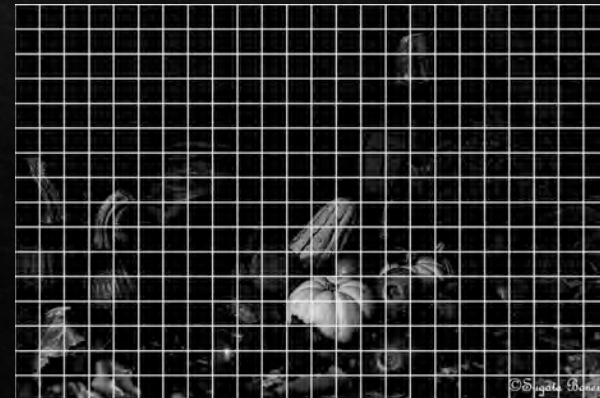
Image Formation (contd.)



Red



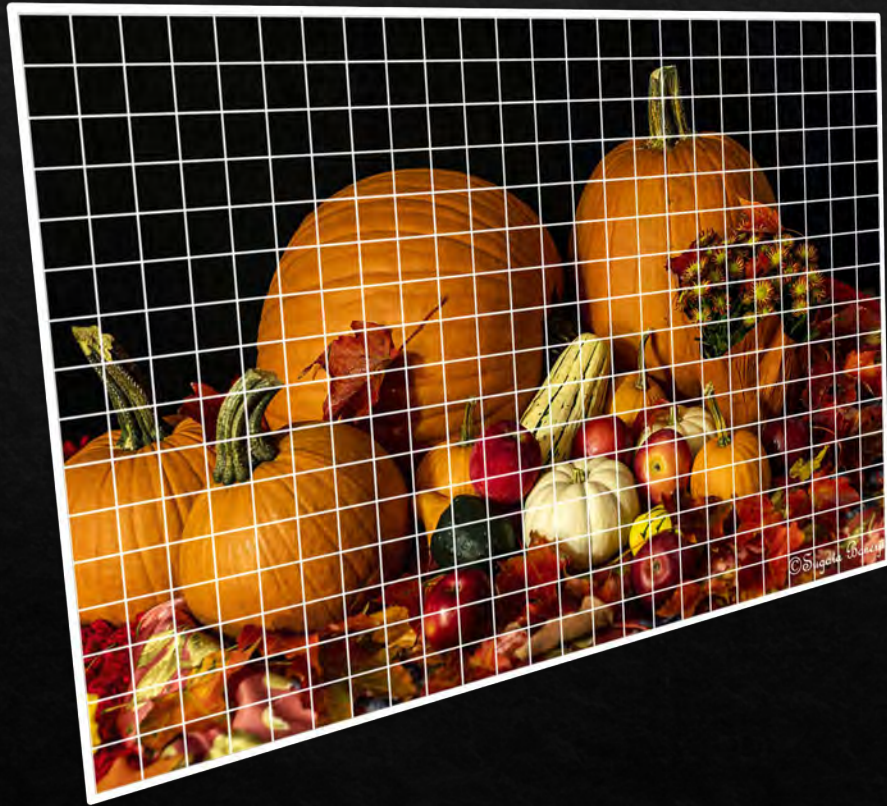
Green



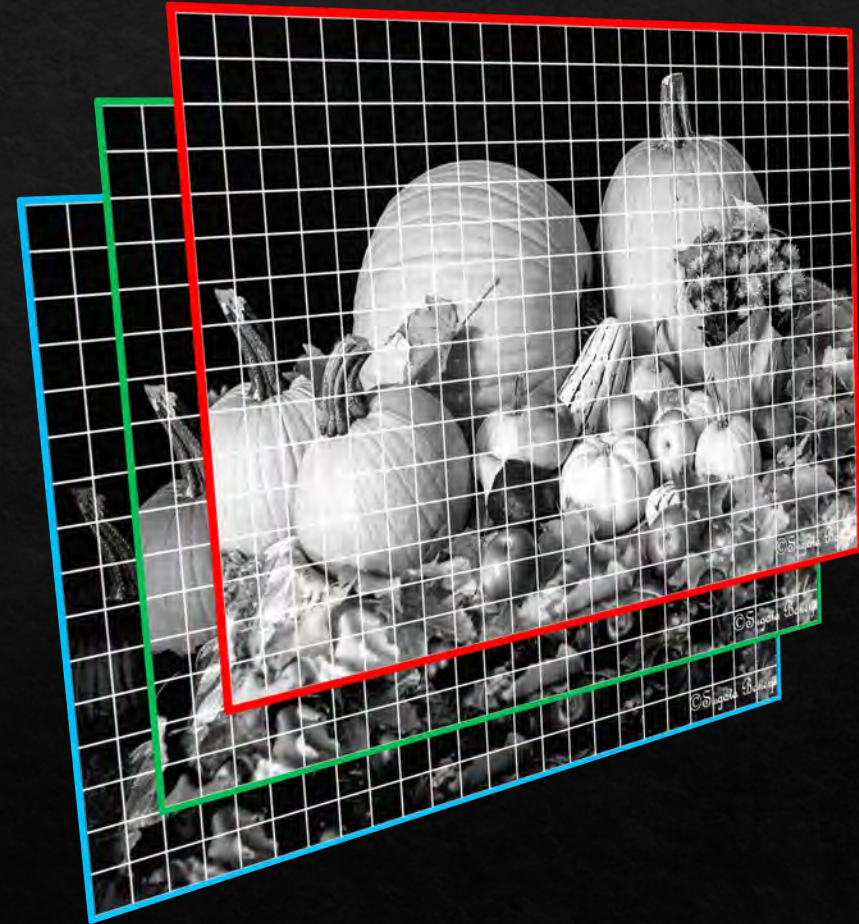
Blue

A color image is made up of three component images

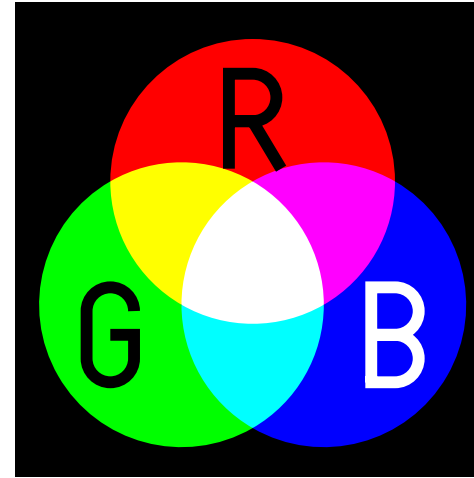
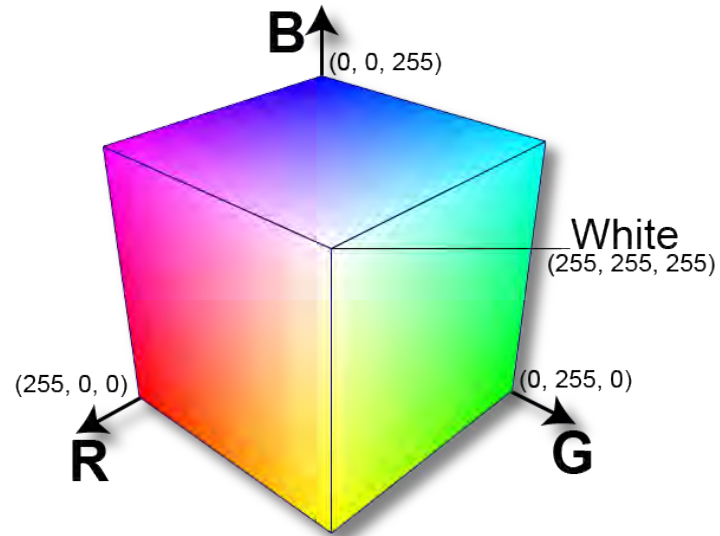
Image Formation (contd.)



=



So an RGB color image is a 3-D array $I(x,y,c)$ with each pixel being represented by three 8-bit integers



The RGB Color System

Try: <http://math.lakeforest.edu/banerji/slider.html>

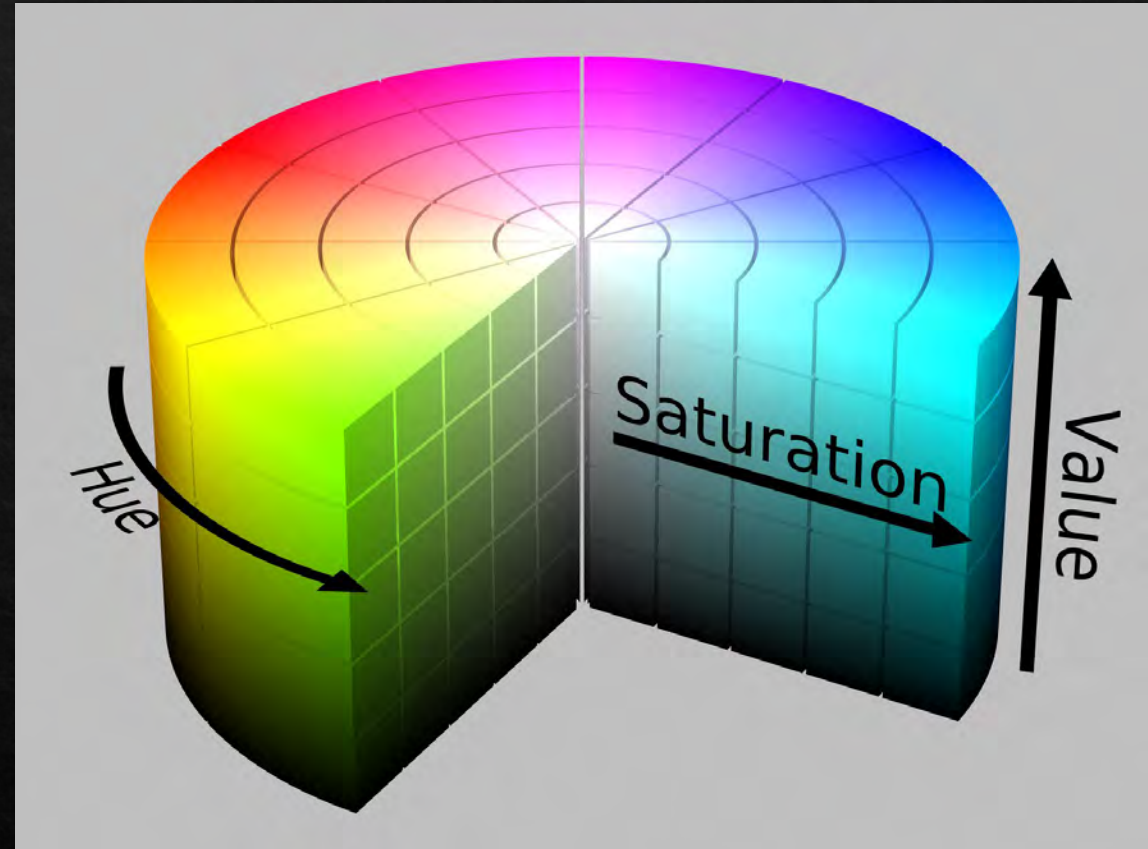
Grayscale

- ◆ Only one intensity image to represent all colors
- ◆ Several systems used
 - ◆ $Y = 0.2126*R + 0.7152*G + 0.0722*B$
 - ◆ $Y = 0.299*R + 0.587*G + 0.114*B$
 - ◆ $Y = 0.2627*R + 0.6780*G + 0.0593*B$
- ◆ Weight for Green > Red > Blue
- ◆ The three weights add up to 1
- ◆ Further reading:
 - ◆ <https://en.wikipedia.org/wiki/Grayscale>



The HSV Color System

- Hue is represented by an angle – it indicates the color
- Saturation indicates the purity of the color
 - 0 means gray
- Value indicates the intensity value of the pixel
 - Similar to the grayscale image
- Related color spaces: HSL, HSV, HSB, HSI
- Further reading:
 - https://en.wikipedia.org/wiki/HSL_and_HSV



Other Color Systems

- ◇ CMY
- ◇ CMYK
- ◇ YCbCr
- ◇ $I_1 I_2 I_3$
- ◇ $L^*a^*b^*$ (CIELAB)
- ◇ XYZ
- ◇ oRGB
- ◇ Further Reading:
 - ◇ https://en.wikipedia.org/wiki/Color_model

The Big Question

- ◆ If all images are matrices of numbers, then how can we tell
 - ◆ What is in an image?
 - ◆ Whether two images are similar?
 - ◆ Whether two images are different?
 - ◆ Which parts of an image are important?
- ◆ For this, we need to convert the matrix into a feature vector.