Flowchart diagrams:

Diagram 1 (top left):
- (start)
- load
  - handle load()
- (end)

Diagram 2 (top middle):
- change form
- handle change
- (end)

Diagram 3 (top right):
- point
- calcul price

Diagram 4 (bottom left):
- handle load
- change listener
- (end)

Diagram 5 (bottom right):
- handle change
- (start)
- delete output
- get Rate from form
- → get price
- → get value
- → get money

USE - Case Hexenkarel

Start

select Name etc.

Belect Name etc.

Hexen Name
Waterin

Home — Home
Beschreibung

Kontext — Beschreibung
200

Labels — 000
00 } Label
0 } Zulic {1,2,3
00 } Zulic {1,8

Ruckseite

input number

input zahl — Ruckseite
input label — Legenden

input zahl — Farbe
input label — Gewicht?
color — Graphe machen

input zahl sc1 — Buttlon online ()