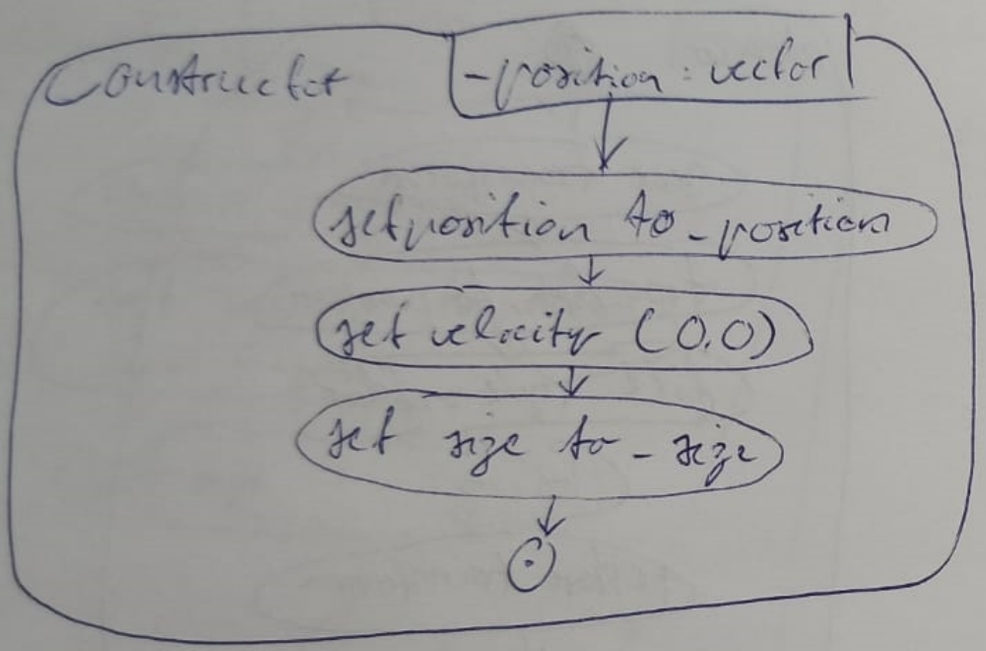
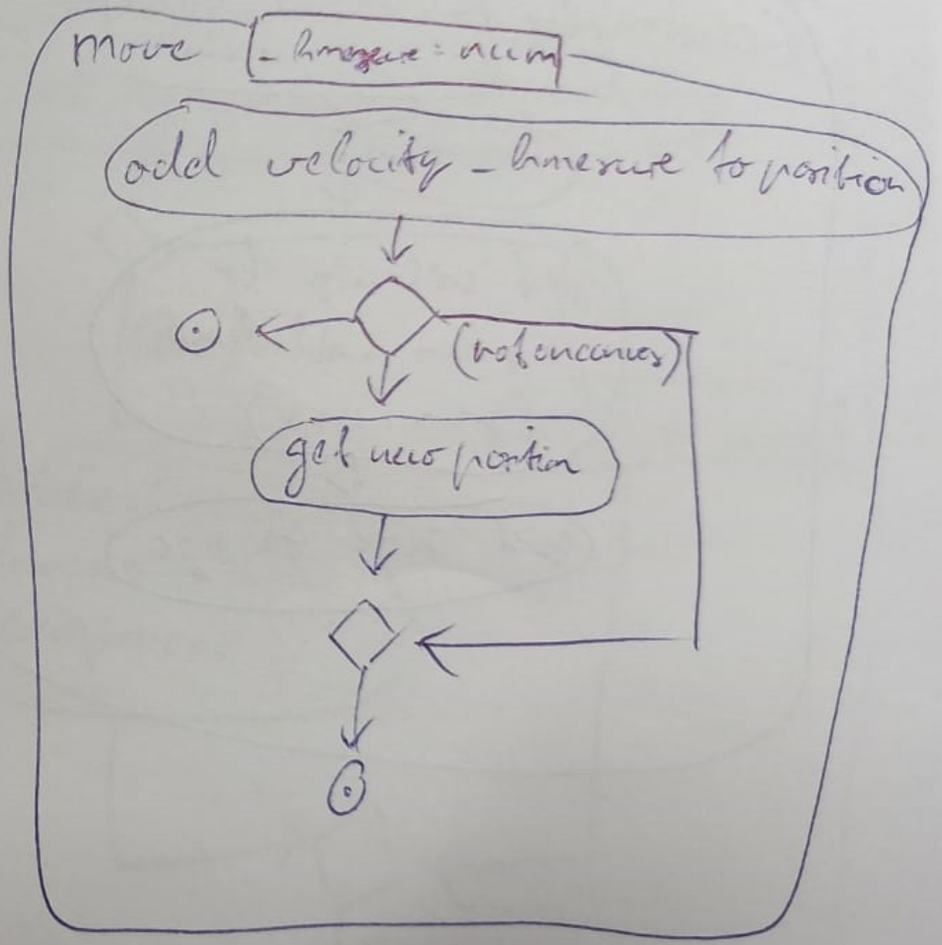
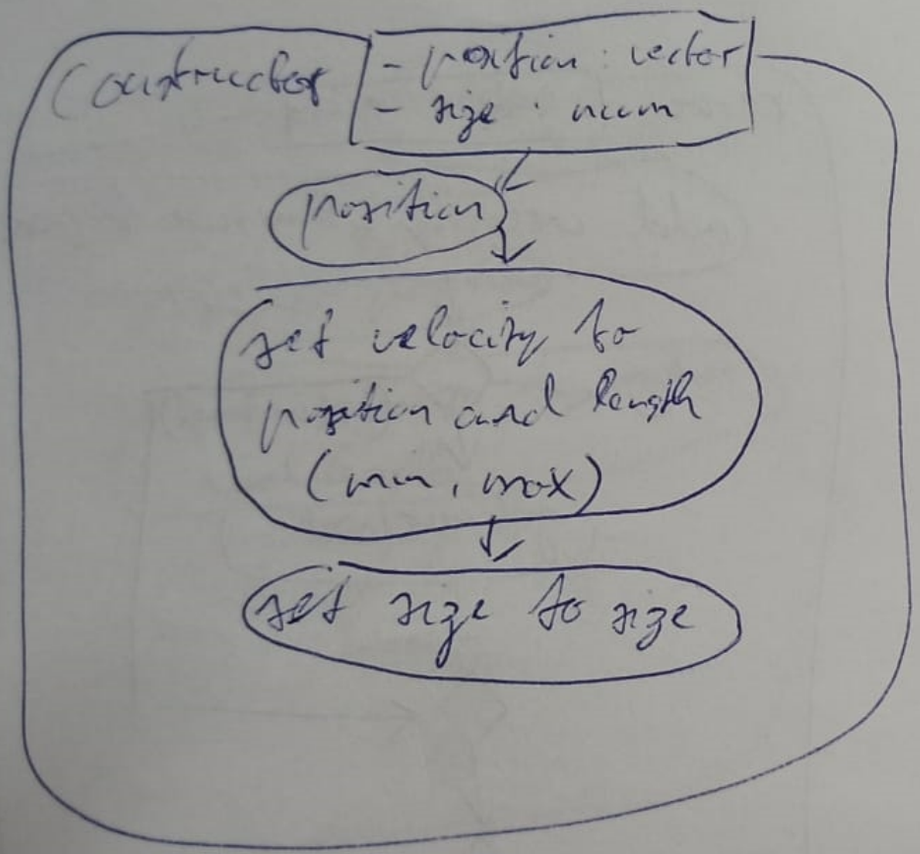
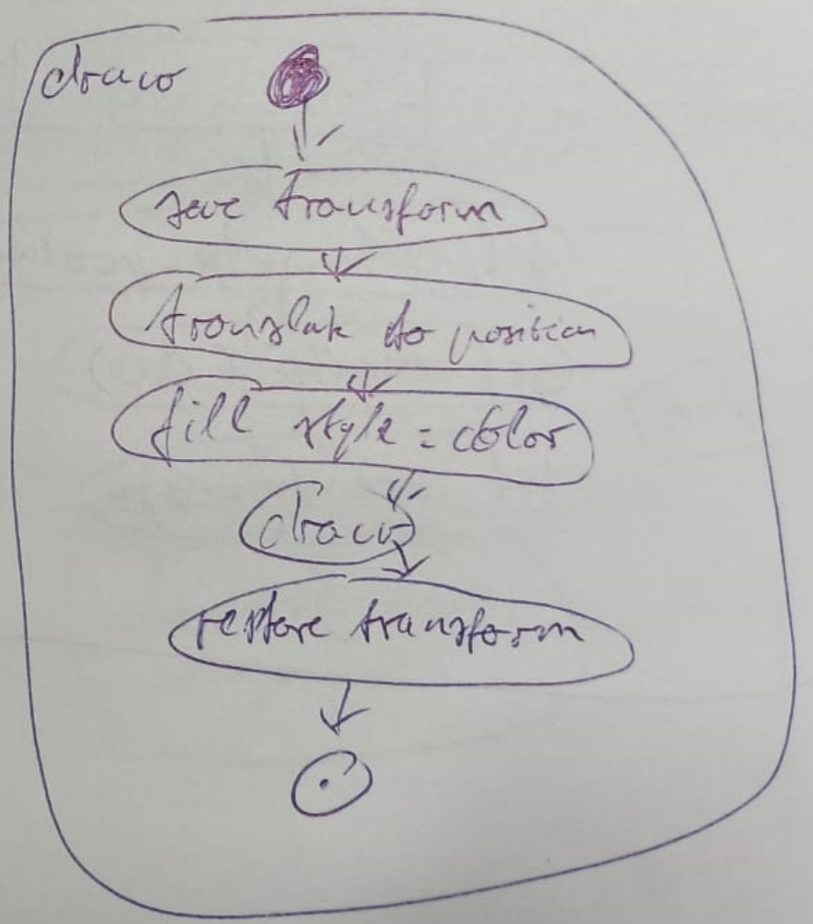
L10 | (moveables)



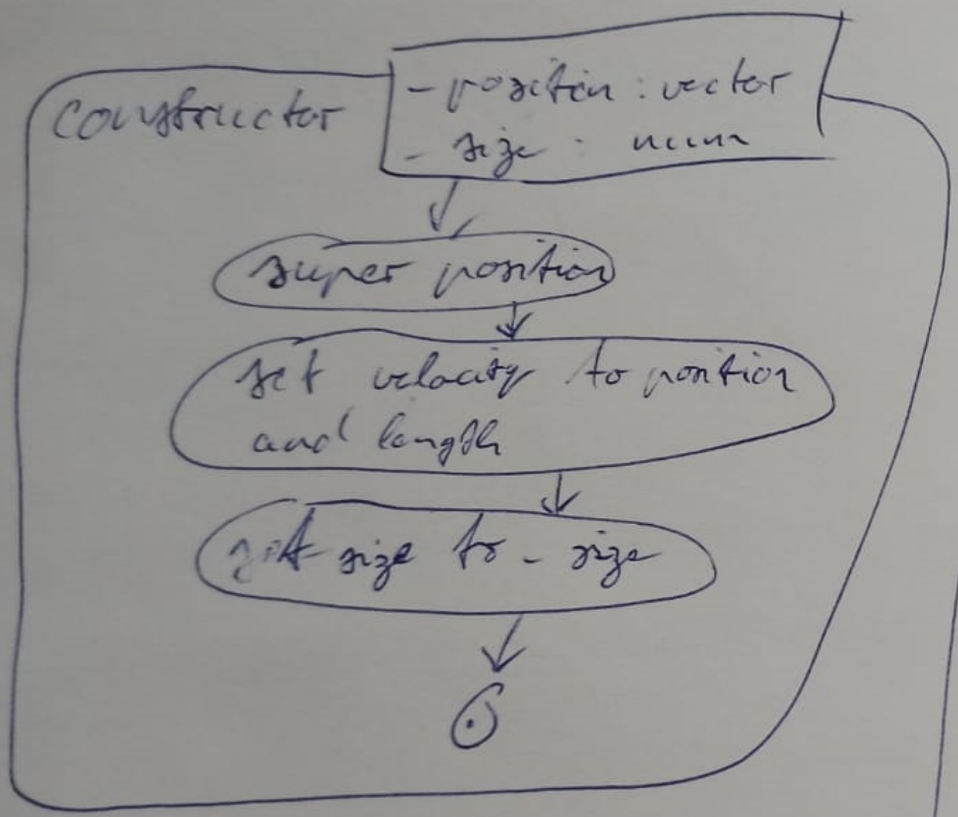


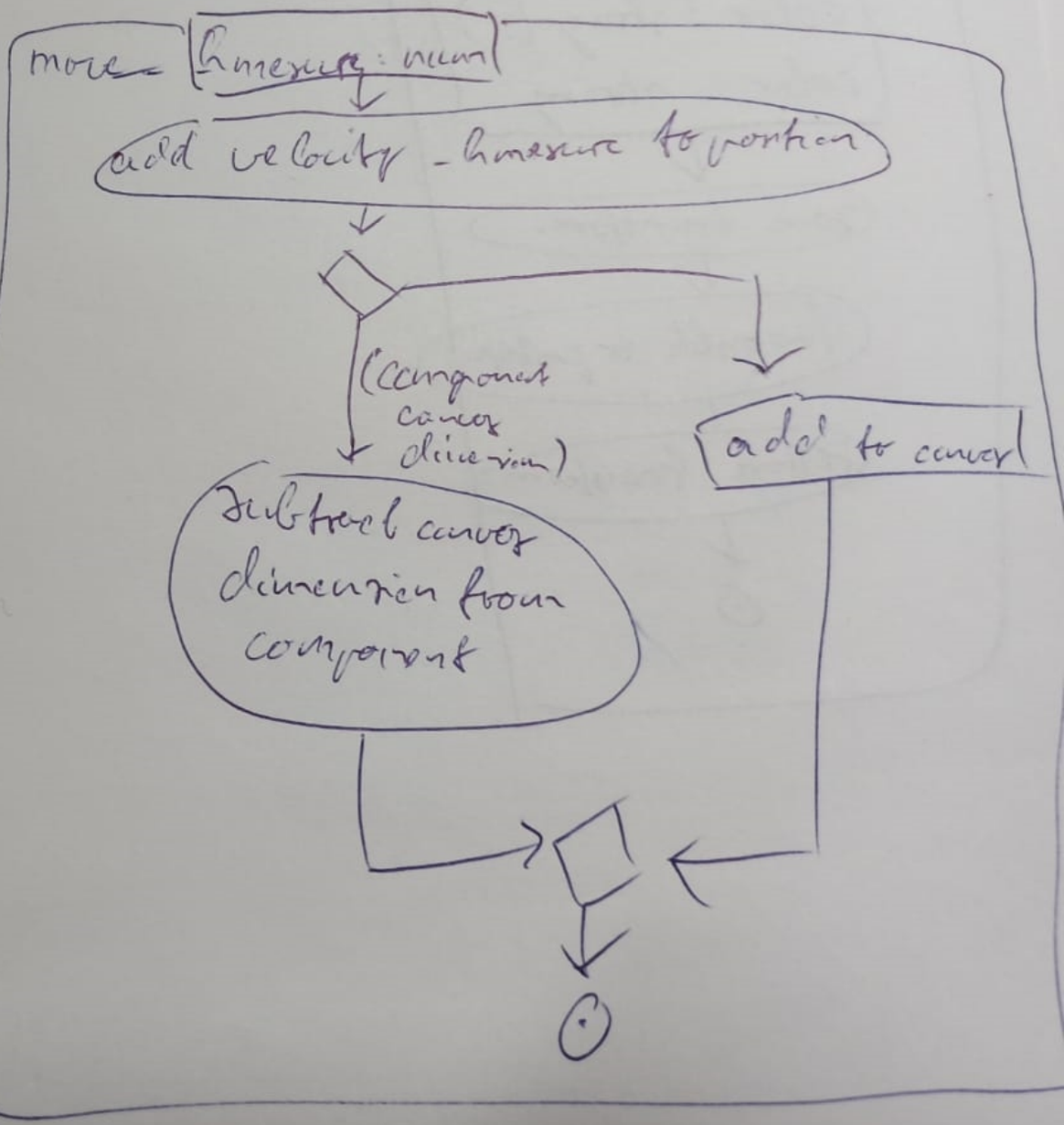
4.19 (Snowflakes)

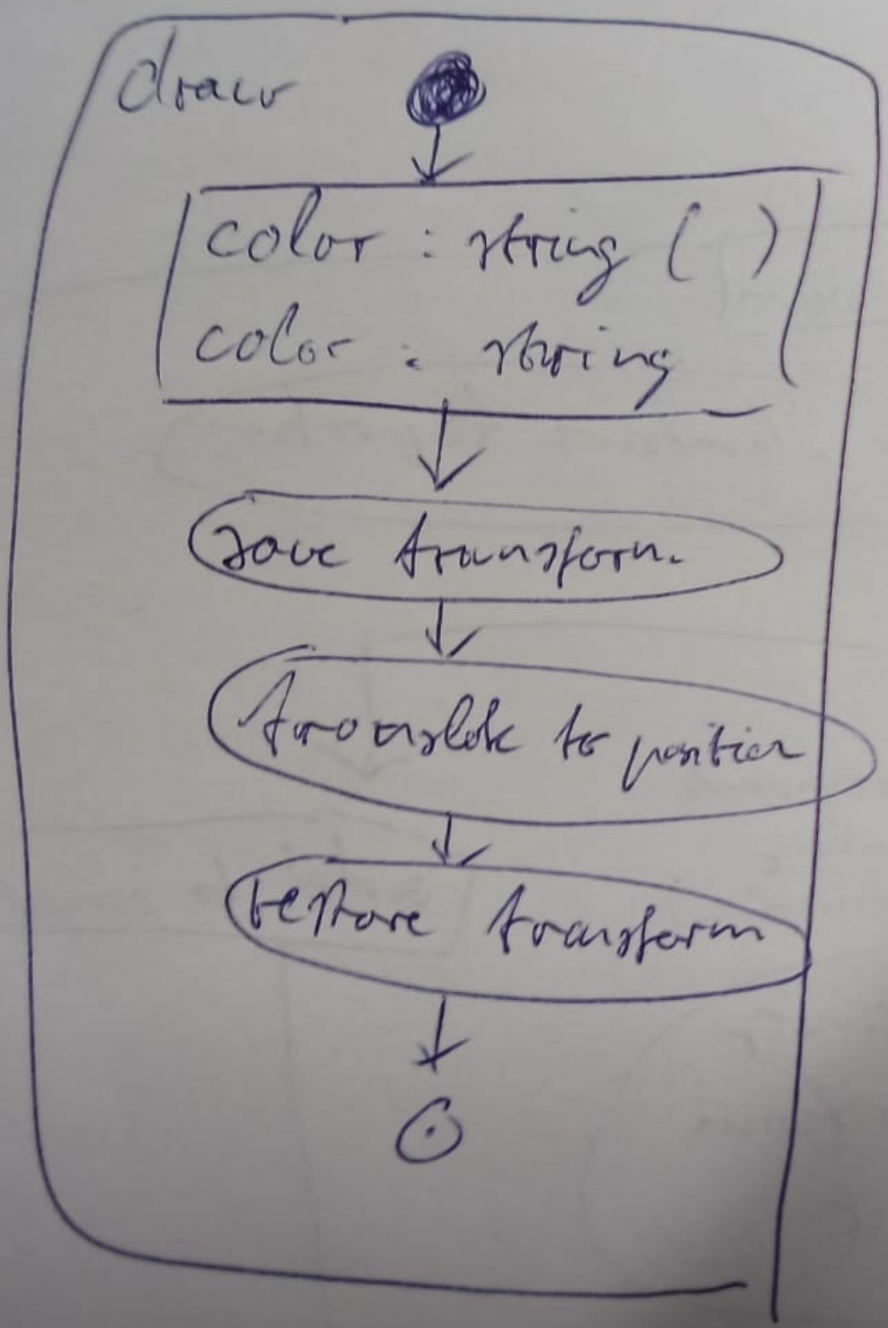




L 10 | (People)


constructor
- position : vector
- size : num
super position
set velocity to position and length
set size to - size


move
hmesure : num
add velocity - hmesure to position
(component canvas dimension)
add to canvas
subtract canvas dimension from component


draw
color : string ( )
color : string
save transform
translate to center
before transform